



# KAUNG KHANT KO

## CONTACT

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Yangon

## PROFILE

Date Of Birth - 3/4/2000  
Age - 24  
NRC - 9/KAPATA(N)284304

## EDUCATION

2016-2020  
UNIVERSITY OF COMPUTER  
STUDIES, MEIKTILA

## TECHNICAL SKILLS

- Java
- Spring
- Servlet
- JSP
- HTML 5
- CSS 3
- MySQL Database

## SOFT SKILLS

- Effective Communication
- Teamwork
- Time Management
- Leadership
- Critical Thinking

## LANGUAGES

- English
- Japanese (JLPT N4 Pass, N3)

## CAREER OBJECTIVE

EXPERIENCED JAVA SPRING DEVELOPER SKILLED IN FRONTEND TECHNOLOGIES LIKE HTML, CSS, BOOTSTRAP, AND JAVASCRIPT, WITH EXPERTISE IN MYSQL BACKEND DEVELOPMENT. PASSIONATE ABOUT CRAFTING INNOVATIVE SOLUTIONS TO ENHANCE USER EXPERIENCE. SEEKING OPPORTUNITIES TO CONTRIBUTE TO DYNAMIC PROJECTS AND COLLABORATE WITH DRIVEN TEAMS.

## PROJECT EXPERIENCE

### Mart 49 Online Shop

This is my JWD project in ACE Inspiration using **Java , Spring , HTML, CSS, Bootstrap, MySQL, JavaScript.**

- Developed a full-fledged e-commerce website for Mart49 using Java Spring framework for backend logic and MySQL for database management.
- Implemented responsive design using HTML, CSS, and Bootstrap to ensure optimal user experience across devices.

### First AID

This project is designed for UCSMTLA JOB FAIR AND ICT PROJECR SHOW. It is a third person game using C#, Blender, Unity.

- Implemented character movement mechanics using Unity's built-in character controller or Rigid body component, allowing players to explore the game environment from a third-person perspective.
- Designed and created game levels using Blender for modeling and Unity for level layout and environment setup.
- Designed and implemented user interface elements using Unity's UI tools and C# scripting, including main menu, HUD (heads-up display), and in-game menus.

### Student Registration System

This project is designed for my third-year university assignment using C#.

- **Basic CRUD Operations:** Focus on implementing the core functionality of your student registration system, including adding, viewing, updating, and deleting student records.
- **Simple User Interface:** Design a simple user interface with forms for adding and updating student information. Keep the interface clean and intuitive for easy navigation.
- **Validation:** Implement basic data validation to ensure that required fields are filled out and that data entered is of the correct format