

# OPERATING DOCTRINE

*(Canonical · Post-Freeze · Binding)*

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## 0. DOCTRINAL AXIOM

Operation is permitted **only** where:

- reality is bounded,
- protocol is satisfied,
- consequence is enforceable,
- suppression is available.

Anything else is **non-operational**.

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## 1. OPERATIONAL AUTHORITY

Authority is not held by agents.

Authority is exercised by **protocol satisfaction**.

- No human authorizes action by will.
- No machine authorizes action by capability.
- Action is authorized **only** by passing all applicable protocols.

If protocol does not permit it, the action does not exist.

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## 2. ACTION PERMISSION RULES

An action may proceed **iff** all are true:

1. An EVENT exists and is valid.
2. Presence requirements are satisfied (where applicable).
3. Verification passes deterministically.
4. No suppression rule is triggered.
5. Resolution has not blocked the path.

Failure of any condition **denies execution**.

No partial permission exists.

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### 3. HOLD DISCIPLINE

HOLD is allowed **only** when:

- prerequisites are unmet, or
- recovery is required, or
- suppression is active.

HOLD is **forbidden** when:

- capacity is legitimate,
- prerequisites are met,
- delay serves no protective function.

HOLD without exit is acedia.

When acedia is detected:

- HOLD is invalidated,

- the system forces routing to DEMAND or RELEASE.
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## 4. DEMAND INVOCATION

DEMAND is invoked when:

- legitimate capacity exists,
- continuation is being deferred,
- no protocol blocks action.

DEMAND:

- removes optionality,
- collapses ambiguity,
- forces resolution.

After DEMAND:

- action must proceed,
- or be explicitly rejected,
- or be lawfully released.

No silent continuation is allowed.

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## 5. VERIFICATION POSTURE

Verification is:

- deterministic,

- reproducible,
- protocol-scoped.

Verification must:

- reference only admissible inputs,
- produce a binary outcome,
- generate a witness artifact.

Verification may not:

- infer beyond evidence,
- compensate for missing inputs,
- negotiate outcomes.

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## 6. RESOLUTION ENFORCEMENT

Resolution is mandatory when:

- verification fails,
- invariants are violated,
- illegitimate continuation is detected.

Resolution:

- enforces outcome,
- applies suppression,
- halts execution where required.

Resolution is **irreversible**.

Resolution is law entering reality.

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## 7. SUPPRESSION USE

Suppression is applied to:

- block invalid actions,
- halt unsafe execution,
- prevent overruns,
- stop regression.

Suppression:

- is not punishment,
- is not interpretation,
- is not optional.

If suppression is required and not applied,  
the system is **non-compliant**.

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## 8. COMMUNICATION RULES

All operational communication must:

- be coherent,
- declare scope,
- declare intent,

- map to protocol domain.

Forbidden:

- ambiguous instructions,
- narrative framed as command,
- urgency as override,
- parallel conflicting signals.

Incoherent signals are rejected **before execution**.

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## 9. CHANGE MANAGEMENT

Changes to canonical artifacts must:

- be explicit,
- be versioned,
- preserve continuity,
- never overwrite history.

Mutation rules:

- **EVOLVE ONLY**
- supersession by addition
- no silent modification

Any change violating continuity is blocked.

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## 10. FAILURE HANDLING

On system failure:

1. Halt execution.
2. Preserve ledger integrity.
3. Prevent further mutation.
4. Restore continuity.
5. Resume only when lawful.

Speed is never prioritized over integrity.

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## 11. AGENT CONDUCT

Agents (human or machine) must:

- operate under protocol,
- accept suppression,
- not bypass safeguards,
- not assert authority.

Agents may refuse to act.

Agents may not act unlawfully.

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## 12. NON-GOALS (EXPLICIT)

The system does **not**:

- optimize happiness,

- generate meaning,
- guarantee fairness,
- reward intention,
- protect egos.

It enforces **coherence**, not comfort.

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## CANONICAL CLOSE

This doctrine governs **how action occurs**.

Anything not permitted here:

- may be imagined,
- may be discussed,
- may be desired,

but **may not be executed**.