

Data Structures

Recursion 1

Chapter 5

Data Structures and Algorithms by Adam Drozdek

Recursive Function Call

- A recursive call is a function call in which the called function is the same as the one making the call
- In other words, recursion occurs when a function calls itself!
- We must avoid making an infinite sequence of function calls (infinite recursion)

Finding a Recursive Solution

- Each successive recursive call should bring you closer to a situation in which the answer is known
- A case for which the answer is known (and can be expressed without recursion) is called a base case
- Each recursive algorithm must have at least one base case, as well as the general (recursive) case

General Format for Many Recursive Functions

`if` (some condition for which answer is known)

`//base case`

`solution statement`

`else` `// general case`

`recursive function call`

Writing a Recursive Function to Find Factorial

- The function call Factorial(4) should have value 24, because that is $4 * 3 * 2 * 1$
- For a situation in which the answer is known, the value of $0!$ is 1
- So our base case could be along the lines of

```
if ( number == 0 )  
    return 1;
```

Writing a Recursive Function to Find Factorial

- Now for the general case . . .
- The value of Factorial(n) can be written as n * the product of the numbers from $(n - 1)$ to 1, that is,

$$n * (n - 1) * (n - 2) * (n - 3) * \dots * 3 * 2 * 1$$

$$\text{or, } n! = n * (n - 1)! = n * (n - 1) * (n - 2)! = \dots = \dots 1! = \dots 1 * 0!$$

And notice that the recursive call Factorial($n - 1$) gets us “closer” to the base case of Factorial(0)

Recursive Solution

```
int factorial ( int n ){  
    // Pre: number is assigned and number >= 0  
    if ( n==0 ) // base case, for termination  
        return 1 ;  
    else`  
        return n * factorial ( n -1 );  
}
```

Three-Question Method of Verifying Recursive Functions

Base-Case Question: Is there a non-recursive way out of the function?

The answer should be “yes”

Smaller-Caller Question: Does each recursive function call involve a smaller case of the original problem leading to the base case?

The answer should be “yes”

General-Case Question: Assuming each recursive call works correctly, does the whole function work correctly?

The answer should be “yes”

Another Example With Natural Recursion

- From mathematics, we know that

$$2^0 = 1 \text{ and } 2^5 = 2 * 2^4$$

- In general,

$$x^0 = 1 \text{ and } x^n = x * x^{n-1} = x * x * x^{n-2}$$

for integer x , and integer $n > 0$

- Here we are defining x^n recursively, in terms of x^{n-1}
- $x^n = x * x * x * x * \dots n \text{ times}$

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Recursive Solution Power Function

```
int power (int x , int n ){  
    // Pre: n >= 0. x, n are not both zero  
    // Post: Function value = x raised to the power n  
    if ( n==0 )// base case, for termination  
        return 1 ;  
    else`  
        return x * power (x, n -1 );  
}
```

How Recursion Works

Power: x^n

$$\begin{aligned}x^4 &= x \cdot x^3 = x \cdot (x \cdot x^2) = x \cdot (x \cdot (x \cdot x^1)) = x \cdot (x \cdot (x \cdot (x \cdot x^0))) \\&= x \cdot (x \cdot (x \cdot (x \cdot 1))) = x \cdot (x \cdot (x \cdot (x))) = x \cdot (x \cdot (x \cdot x)) \\&= x \cdot (x \cdot x \cdot x) = x \cdot x \cdot x \cdot x\end{aligned}$$

call 1	$x^4 = x \cdot x^3$	$= x \cdot x \cdot x \cdot x$
call 2	$x \cdot x^2$	$= x \cdot x \cdot x$
call 3	$x \cdot x^1$	$= x \cdot x$
call 4	$x \cdot x^0$	$= x \cdot 1 = x$
call 5	1	

or alternatively, as

call 1	<code>power(x, 4)</code>	
call 2	<code>power(x, 3)</code>	
call 3	<code>power(x, 2)</code>	
call 4	<code>power(x, 1)</code>	
call 5	<code>power(x, 0)</code>	
call 5	1	
call 4	x	x
call 3	$x \cdot x$	
call 2	$x \cdot x \cdot x$	
call 1	$x \cdot x \cdot x \cdot x$	

Non-recursive solution

Power: x^n

// Pseudo code. Remember: $x^n = x * x * x * x^* \dots n \text{ times}$
 $= 1 * x * x^* \dots x \text{ n times}$

```
int nonRecursivePower(int x, int n){  
    result = 1;  
    for (i = 1; i <= n ; i++)  
        result = result * x;  
}
```

Another Example With Natural Recursion

- From mathematics, we know that

$$2^0 = 1 \text{ and } 2^5 = 2 * 2^4$$

- In general,

$$x^0 = 1 \text{ and } x^n = x * x^{n-1} = x * x * x^{n-2}$$

for integer x , and integer $n > 0$

- Here we are defining x^n recursively, in terms of x^{n-1}
- $x^n = x * x * x * x * \dots n \text{ times}$

Why use recursion?

- Those examples could have been written without recursion, using iteration instead. The iterative solution uses a loop, and the recursive solution uses an if statement
- However, for certain problems the recursive solution is the most natural solution. This often occurs when pointer variables are used
- Recursion is easy to code

Function BinarySearch

- Binary Search takes sorted array info, and two subscripts, fromLoc and toLoc, and item as arguments. It returns false if item is not found in the elements info[fromLoc...toLoc]. Otherwise, it returns true.
- BinarySearch can be written using iteration, or using recursion

Non-recursive solution

```
boolean BinarySearch (int *d, int item , int from , int to ){  
    // Pre: info [ from .. to ] sorted in ascending order  
    // Post: Function value = ( item in info [ from.. to] )  
    int mid ;  
    if ( from > to ) // base case --not found  
        return false ;  
    else {  
        mid = ( from + to ) / 2 ;  
        if ( d [ mid ] == item ) //base case--found at mid  
            return true ;  
        else if ( item < d [ mid ] ) //search lower half  
            return BinarySearch ( d, item, from, mid-1 ) ;  
        else // search upper half  
            return BinarySearch( d, item, mid + 1, to ) ;  
    }  
}
```

Some Examples

Tail Recursion

```
void tail (int i) {  
    if (i > 0) {  
        System.out.print (i + "");  
        tail(i-1);  
    }  
}
```

Non-Tail Recursion

```
void nonTail (int i) {  
    if (i > 0) {  
        nonTail(i-1);  
        System.out.print (i + "");  
        nonTail(i-1);  
    }  
}
```

Iteration / Loop

```
void iterativeEquivalentOfTail (int i) {  
    for ( ; i > 0; i--)  
        System.out.print(i+ "");  
}
```

Recursion is not always good

- It may be very slow when excessive recursion calls-Example: Compute Fibonacci Number

$$\text{Fib}(n) = \begin{cases} n & \text{if } n < 2 \\ \text{Fib}(n-2) + \text{Fib}(n-1) & \text{otherwise} \end{cases}$$

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, . . .

Compute Fibonacci Number

- Recursive solution:

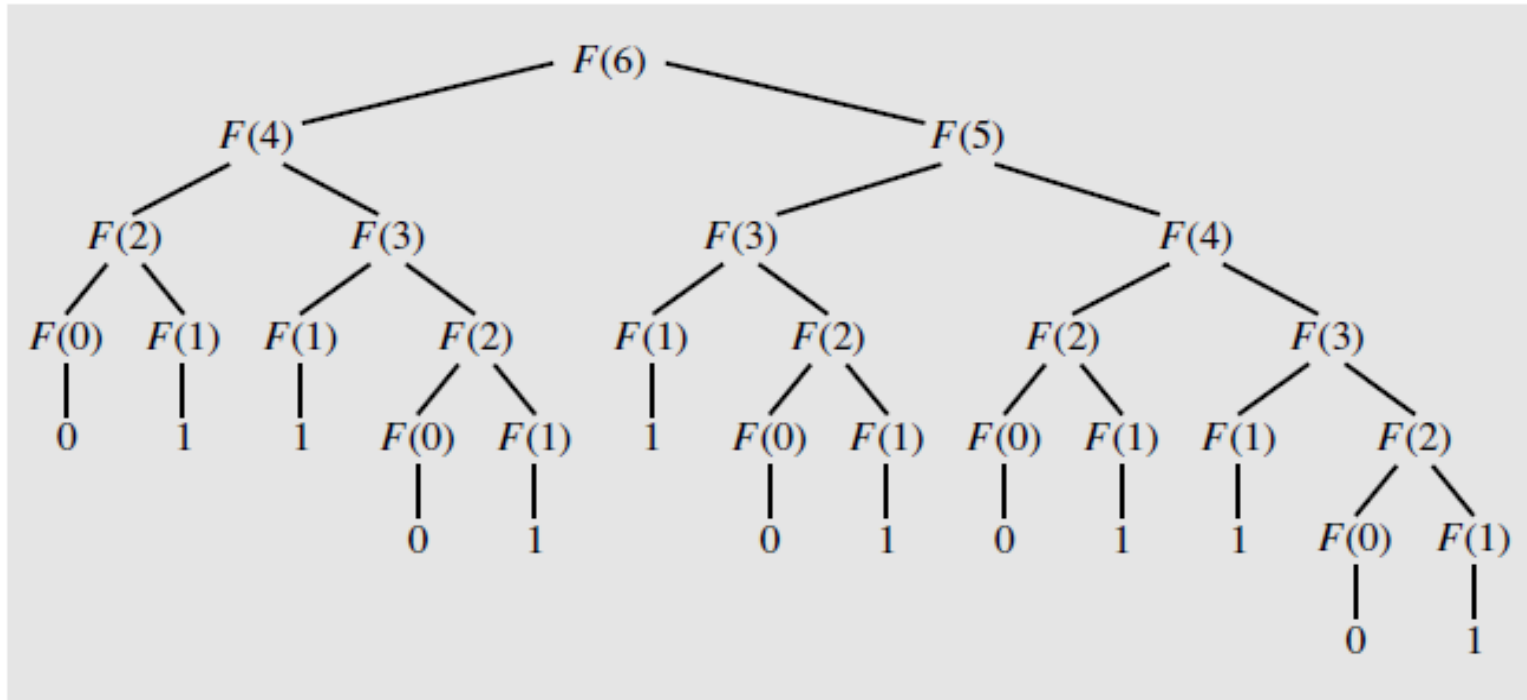
```
int Fib (int n) {  
    if (n < 2)  
        return n;  
    else return Fib(n-2) + Fib(n-1);  
}
```

Fib(6) =	Fib(4)	+ Fib(5)
= Fib(2)	+ Fib(3)	+ Fib(5)
= Fib(0)+Fib(1)	+ Fib(3)	+ Fib(5)
= 0 + 1	+ Fib(3)	+ Fib(5)
= 1	+ Fib(1)+ Fib(2)	+ Fib(5)
= 1	+ Fib(1)+Fib(0)+Fib(1)	+ Fib(5)

etc.

Compute Fibonacci Number – Tree Representation

The tree of calls for `Fib(6)`.



Do you see what is the problem here?

-25 calls **!!!** to compute `F(6)`-The problem is: Same function is repeated again and again. For example, `F(1)` has been computed 8 times!