ECE/CS 559 - Fall 2017 - Homework #4

Due: 10/16/2017, the end of class.

This is the midterm of Fall 2016.

Erdem Koyuncu

Note: All notes in the beginning of Homework #1 apply. Only a subset of the problems may be graded.

• Q1 (24 pts): In the following, we follow the convention that $x_0 = 1$.

Recall that the step-activation function $u : \mathbb{R} \to \{0,1\}$ is defined as u(v) = 1 if $v \ge 0$, and u(v) = 0, otherwise. Then, for n inputs x_1, \ldots, x_n , a **perceptron** can be defined via the input-output relationship

$$y' = u\left(\sum_{i=0}^{n} w_i x_i\right) = u(w_0 + w_1 x_1 + \dots + w_n x_n),$$

where y' is the perceptron output, w_1, \ldots, w_n are the synaptic weights, and w_0 is the bias term.

We define a new type of neuron, namely, a sauron, via the input-output relationship

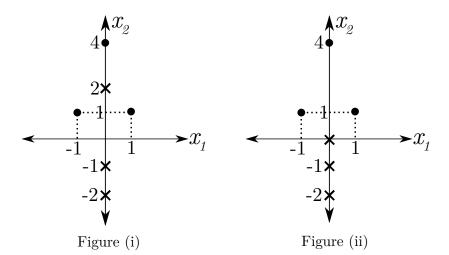
$$y = u\left(\prod_{i=0}^{n} (w_i + x_i)\right) = u((w_0 + 1)(w_1 + x_1) \cdots (w_n + x_n)),$$

where y is called the sauron output.

Let the real number 1 represent a TRUE, and the real number 0 represent a FALSE.

- (a) (8 pts): Let n = 1. Does there exist w_0, w_1 such that $y = 1 x_1$ for $x_1 \in \{0, 1\}$? In other words, can a single sauron implement the NOT gate? If your answer is "Yes," find specific w_0, w_1 such that the sauron implements the NOT gate. If your answer is "No," prove that no choice for w_0, w_1 can result in a sauron that implements the NOT gate.
- (b) (8 pts): Let n = 2. Does there exist w_0, w_1, w_2 such that $y = x_1x_2$ for $x_1, x_2 \in \{0, 1\}$? In other words, can a single sauron implement the AND gate? Justify your answer as in (a).
- (c) (8 pts): Let n = 2. Does there exist w_0, w_1, w_2 such that $y = ((x_1 + x_2) \mod 2)$ for $x_1, x_2 \in \{0, 1\}$? In other words, can a single sauron implement the XOR gate? Justify your answer as in (a).

- Q2 (26 pts): In the following, consider only neurons with the step-activation function $u(\cdot)$.
 - (a) (13 pts): Let $C_0 = \{\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 4 \end{bmatrix}\}$ and $C_1 = \{\begin{bmatrix} 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ -2 \end{bmatrix}\}$ as illustrated in Figure (i). Members of classes C_0 and C_1 are represented by black disks and crosses, respectively.
 - [I] (7 pts): We wish to design a perceptron $y = u(w_0 + w_1x_1 + w_2x_2)$ such that y = 0 if $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_0$ and y = 1 if $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_1$. Suppose that we use the perceptron training algorithm for this purpose with initial weights $w_0 = 1$, $w_1 = 0$, $w_2 = 1$ and learning rate $\eta = 1$. Either prove that the algorithm will converge, or prove that it will not converge. You may use the perceptron convergence theorem.
 - [II] (6 pts): Design a neural network (single-layer or multi-layer) such that the network provides an output of 0 if $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_0$ and an output of 1 if $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_1$.
 - (b) (13 pts) Repeat (a) for classes $C_0 = \{\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 4 \end{bmatrix}\}$ and $C_1 = \{\begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ -2 \end{bmatrix}\}$ illustrated in Figure (ii). Note that the only difference is that now, instead of the point $\begin{bmatrix} 0 \\ 2 \end{bmatrix}$, we have the point $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$ in class C_1 .



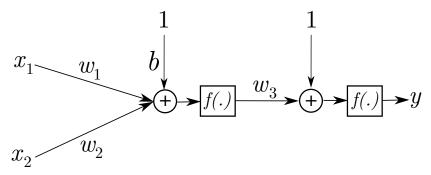
In the following, $\log(\cdot)$ is the natural logarithm, e is the base of the natural logarithm, $|\cdot|$ is the absolute value $(|x| = x \text{ if } x \ge 0, \text{ and } |x| = -x \text{ if } x < 0)$, and \mathbb{R} is the set of real numbers. Recall $\frac{\partial e^x}{\partial x} = e^x$, and $e^{\log x} = x$, x > 0.

• Q3 (25 pts): Consider the activation function

$$f(v) = \begin{cases} 1 - e^{-v}, & v \ge 0, \\ -1 + e^{-|v|}, & v < 0. \end{cases}$$

For (a)-(c), consider a single-neuron network with input-output relationship $y = f(b + \mathbf{w}^T \mathbf{x})$, where y is the network output, b is the bias term, $\mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$ are the synaptic weights, and $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ is the network input.

- (a) (3 pts): Calculate the derivative f'(v) in closed form.
- (b) (7 pts): Let $E = (d y)^2$, where d is a constant (a generic desired output). Find the delta-learning rule (the gradient-descent update equations) for b, w_1, w_2 given learning parameter $\eta = \frac{1}{2}$. Remember that you can write a single (vectorized) update equation that can handle all variables. The final update expression(s) may however contain only the terms/functions $d, y, f', f, \mathbf{w}, w_1, w_2, b$.
- (c) (6 pts): Consider the same delta-learning setup as in (b). Consider the training vectors $\mathbf{x}_1 = \begin{bmatrix} \log 2 \\ \log 3 \end{bmatrix}$, $\mathbf{x}_2 = \begin{bmatrix} 0 \\ \log 2 \end{bmatrix}$, with desired outputs $d_1 = \frac{2}{3}$, $d_2 = \frac{5}{2}$, respectively. Find the updated bias and the updated synaptic weights after one epoch of online learning given initial conditions b = 0, $\mathbf{w} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$.
- (d) (9 pts) Consider now a multi-layer network as shown below.



Let $E = e^{(d-y)^4}$. Find the gradient-descent update equations for b, w_1, w_2, w_3 given learning parameter $\eta = \frac{1}{4}$. The final expression may only contain the terms/functions $d, y, f', f, \mathbf{w}, w_1, w_2, b, w_3$.

Hint: You do not have to apply some algorithm. Just write the input-output relationship of the network, and use chain rule. This is more of a calculus problem than a neural network problem!

- Q4 (25 pts): Design a (possibly multi-layer) neural network with two inputs $x_1, x_2 \in \mathbb{R}$ and a single output y such that y = 1 if $x_1 = 3$ and $x_2 = 2$, and y = 0, otherwise. In other words, the network output should assume a value of 1 only at the single point $(x_1, x_2) = (3, 2)$ of the input space \mathbb{R}^2 . Note that the inputs can be any real numbers. The neuron(s) of the network should use the step-activation function $u : \mathbb{R} \to \{0, 1\}$ given by u(v) = 1 if $v \ge 0$, and u(v) = 0, otherwise. The network should consist of 5 neurons at most. Spoilers and their partial credits:
 - (a) (3 pts): Design a network with input x_1 and output y such that y=1 if $x_1 \geq 3$, and y=0, otherwise.
 - (b) (4 pts): Design a network with input x_1 and output y such that y = 1 if $x_1 \le 3$, and y = 0, otherwise.
 - (c) (6 pts): Design a network with input x_1 and output y such that y=1 if $x_1=3$, and y=0, otherwise.
 - (d) (6 pts): Solve the original problem without any restrictions on the number of neurons.
 - (e) (6 pts): Solve the original problem.

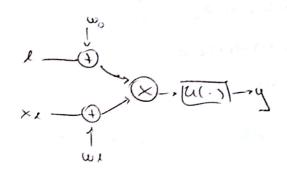
You are not required to do (a)-(d) provided you can provide a correct solution to (e).

OKINO ILCOPO - HW #4

1) o) yes, it is possesse

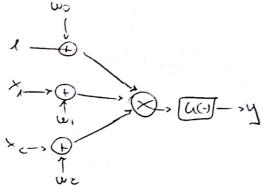
100

IN FLAT:



TF $\omega_0 = \infty$ $= -\frac{1}{2}$ $= -\frac{1}{2}$

b) IT IS NOT POSSIBLE, SUCH ANETWORK SHOUZE SATISTS



((wo+1)(wx+1)(wz+1) >0 ((wo+1)(wx+1) w < 0 ((wo+1)(wx+1) w < 0 ((wo+1)(wx+1) w < 0

By EXAMILIAG &

(3) 700 (8 <= 0 00.50). WE - 00.50

- (452) (world) - (05205 - (071160) (520) - (071160) (051

BB visithed to extreme

c) yes, it is possible. WTAG

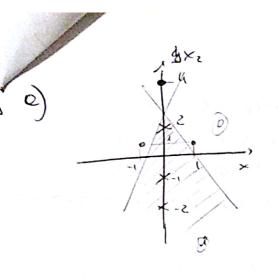
(mo+1) m, (mz+1) 20
(mo+1) m, (mz+1) 20
(mo+1) m, (mz+1) 20

THE WEIGHTS

WO & -1

W, = -1/2 SATISTY ALC THE EQUATIONS

WE = -1/2



I) PIL WILL LEVER CODVERGE,

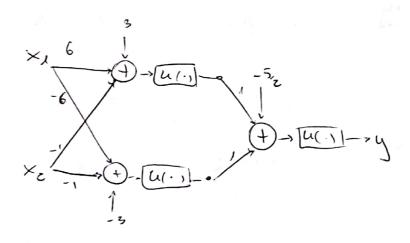
1TS CONVERGENCE THEOREM IS

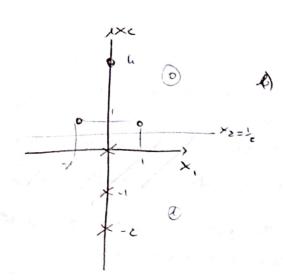
BLASES ON THE HYPOTHESIS THAT

THEY ARE CO, C, ARE LINEARLY SEPARABLE.

THEY ARE NOT, SINCE THERE ENST NO

LINE WHO CAD DIVIDE THEM.





CO AND CA ARE CHEARLY

SEPARABLE, AS STATED BY THE

PERCEPTRON CONVERGENCE THEOREM

¿) WE CAL US€ OU E SUO GLE LIVE

$$W \leftarrow W + \epsilon_{N} (di - q(w^{T} \times i)) \quad \epsilon_{N} (w^{T} \times i) \times i$$
 $W = W + \epsilon_{N} (di - f(b + w^{T} \times i)) (-e^{-Mib_{+}w^{T} \times i)} \times i$

$$= W - (di - f(b + w^{T} \times i)) e^{-1b_{+}w^{T} \times i}$$
 $\times i$

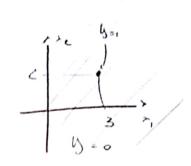
$$C) \times \lambda; \ f(b_{7} w^{7} \times \lambda) = \frac{2}{5} \ f'(b_{7} w^{7} \times \lambda) = -\frac{1}{3}$$

$$W = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - (\frac{2}{5} - \frac{2}{3}) \cdot (-\frac{1}{3}) \begin{bmatrix} \log_{2} \\ \log_{3} \\ \log_{3} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\times_{c} \hat{i} \ f(b_{7} w^{7} \times \lambda) = \frac{1}{5} \ f'(b_{7} w^{7} \times \lambda) = -\frac{1}{5}$$

$$W = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - (\frac{5}{5} - \frac{1}{5}) (-\frac{1}{5}) \begin{bmatrix} 0 \\ \log_{3} \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ \log_{2} \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} + [\log_{2}]$$

d) W = W - y VEcws SE(w) = - Sy #1 e (d-y)" u(d-y)3 WHERE SISHUM » 5= 2 => Sc = e: q'(VL) = (1/1/2) 1/1/2) o J= P => SP = q'(YP) \$50 ws = te to to = f'(ve) f'(ve) ws swere dy e-Mil · 5 = f(1+ w= (f(b+ x,w,+xewe))) · Vp = (& + ×, w, +× = w) Vc = 1 +w3 five) (d. fruz))e-lucionsx: - f' (x+>xw, x xews) (d-y) f (x+ws for xim x ewe) was



WE IMPERENT FOUR DEUROUS LAN WE LED THEM

THE RESULTING DETWORK IS

