

SYSTEMS DEVELOPMENT FOR COMPUTATIONAL SCIENCE

AKA

COMPUTER SCIENCE FOR SCIENTISTS

CONCEIVED WITH LOVE @ IACS

THIS TALK:

- 1. WHY DO THIS COURSE
- 2. WHAT'S IN THE COURSE
- 3. LOOK AT SCHEDULE AND SOME PRACTICALITIES

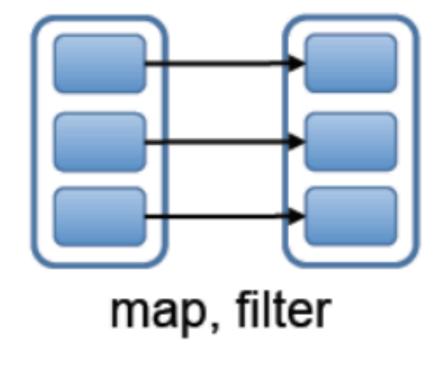
WHY DO IT?

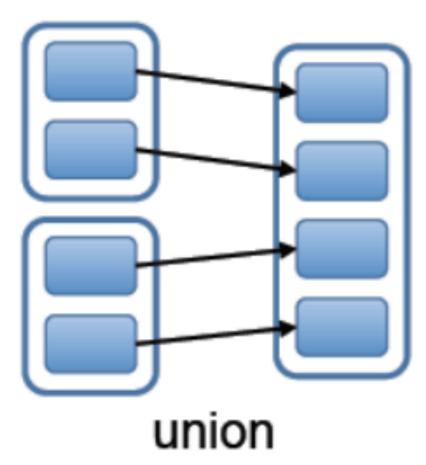
SPARK¹

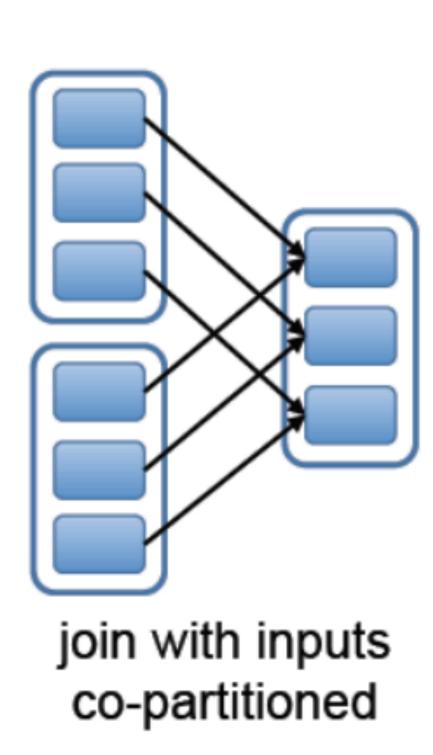
- > 'BIG DATA' ANALYSIS
- > IMMUTABLE DATA TABLES, CALLED RDDEES
- > RDDS PARTITIONED BETWEEN PROCESSES
- > LAZY EVALUATION OF TRANSFORMATIONS BETWEEN RDDEES
 - > BCOZ GRAPH BASED REPRESENTATION OF RDD TRANSFORMATIONS

¹ DIAGS FROM HTTPS://WWW.CS.CMU.EDU/~PAVLO/COURSES/FALL2013/STATIC/SLIDES/SPARK.PDF

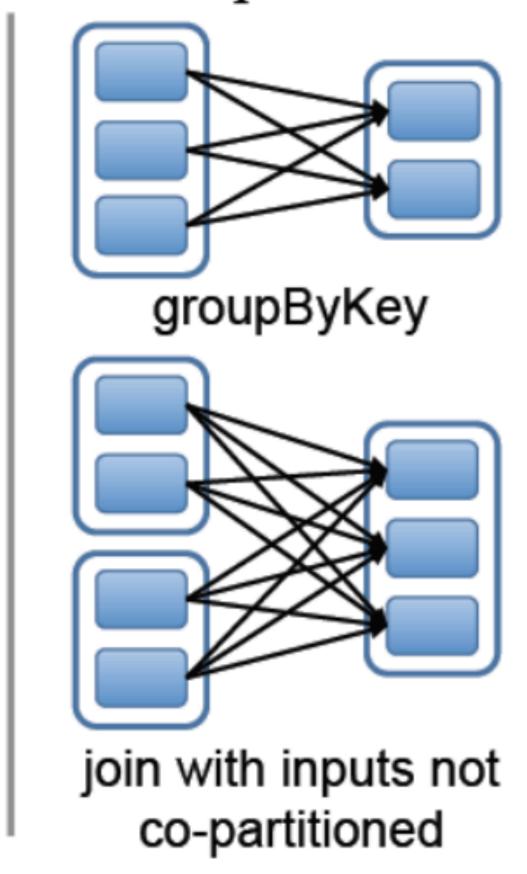
Narrow Dependencies:



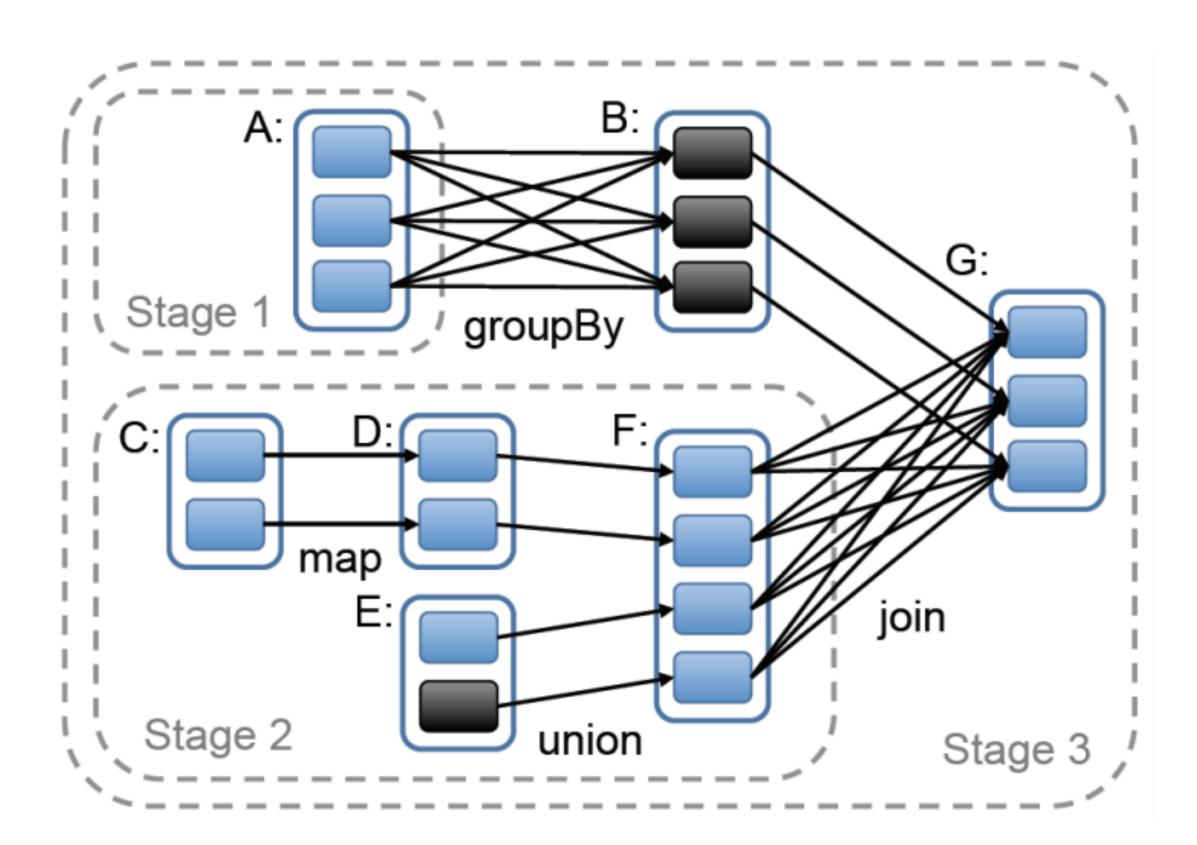




Wide Dependencies:

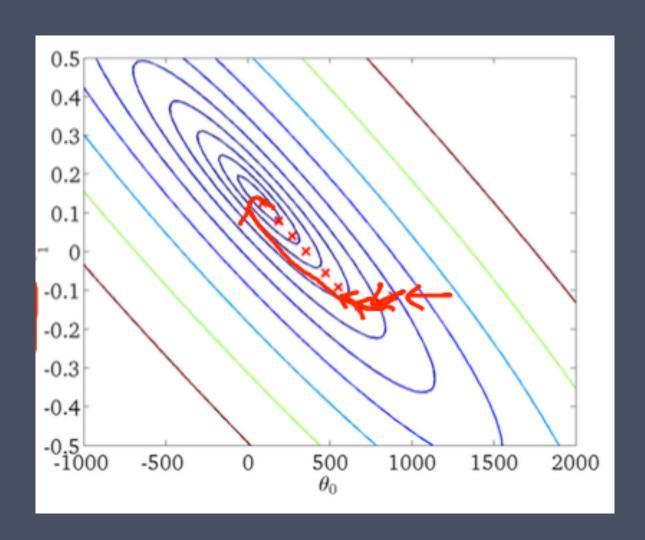


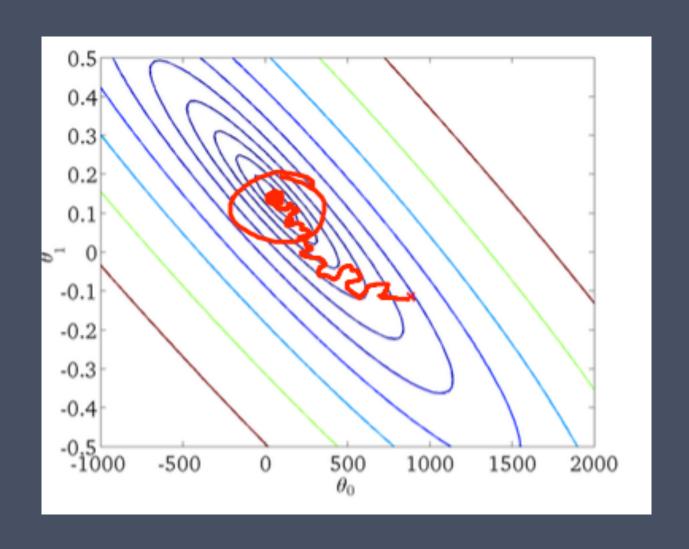
Job Scheduling



- > FAULT RECOVERY USING LINEAGE FROM GRAPH
- > FOR NARROWS, ONLY PARTIAL FAULT RECOVERY NEEDED (SEE GRAPH)
- > KEY IDEAS: IMMUTABILITY GUARANTEES PARTICULAR DATASET AT ANY STAGE
- > KEY IDEAS: COARSE GRAINED COMPUTATION REPRESENTED AS GRAPH ALLOWS SCHEDULING AND RECOVERY
 - > GRAPH DEPENDENCY SORTING: MAKEFILES, THEANO, SPARK, DASK, ETC, ETC

ANOTHER EXAMPLE: ASYNCHRONOUS SGD

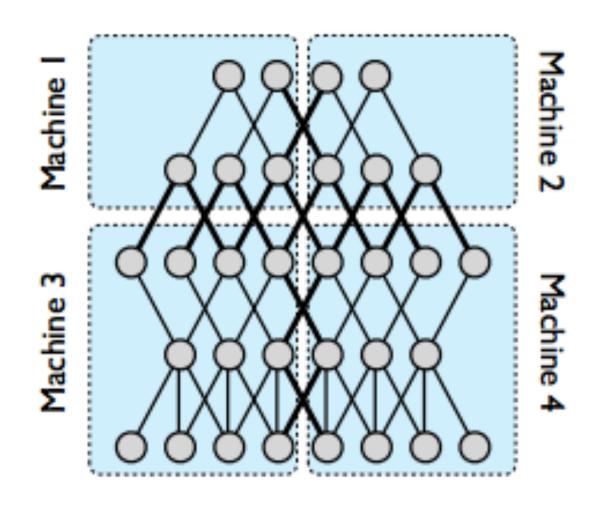




(FROM ANDREW NG'S COURSERA COURSE)

TO MINIMIZE
$$Q(w) = \sum_{i=1}^n Q_i(w)$$
 (FROM WIKIPEDIA)

- > CHOOSE AN INITIAL VECTOR OF PARAMETERS AND LEARNING RATE.
 - > REPEAT UNTIL AN APPROXIMATE MINIMUM IS OBTAINED:
 - 1. RANDOMLY SHUFFLE EXAMPLES IN THE TRAINING SET.
 - 2. FOR I=1..N. DO:
 - $\boldsymbol{v}_{new} = \boldsymbol{w} \eta \nabla Q_i(\boldsymbol{w})$



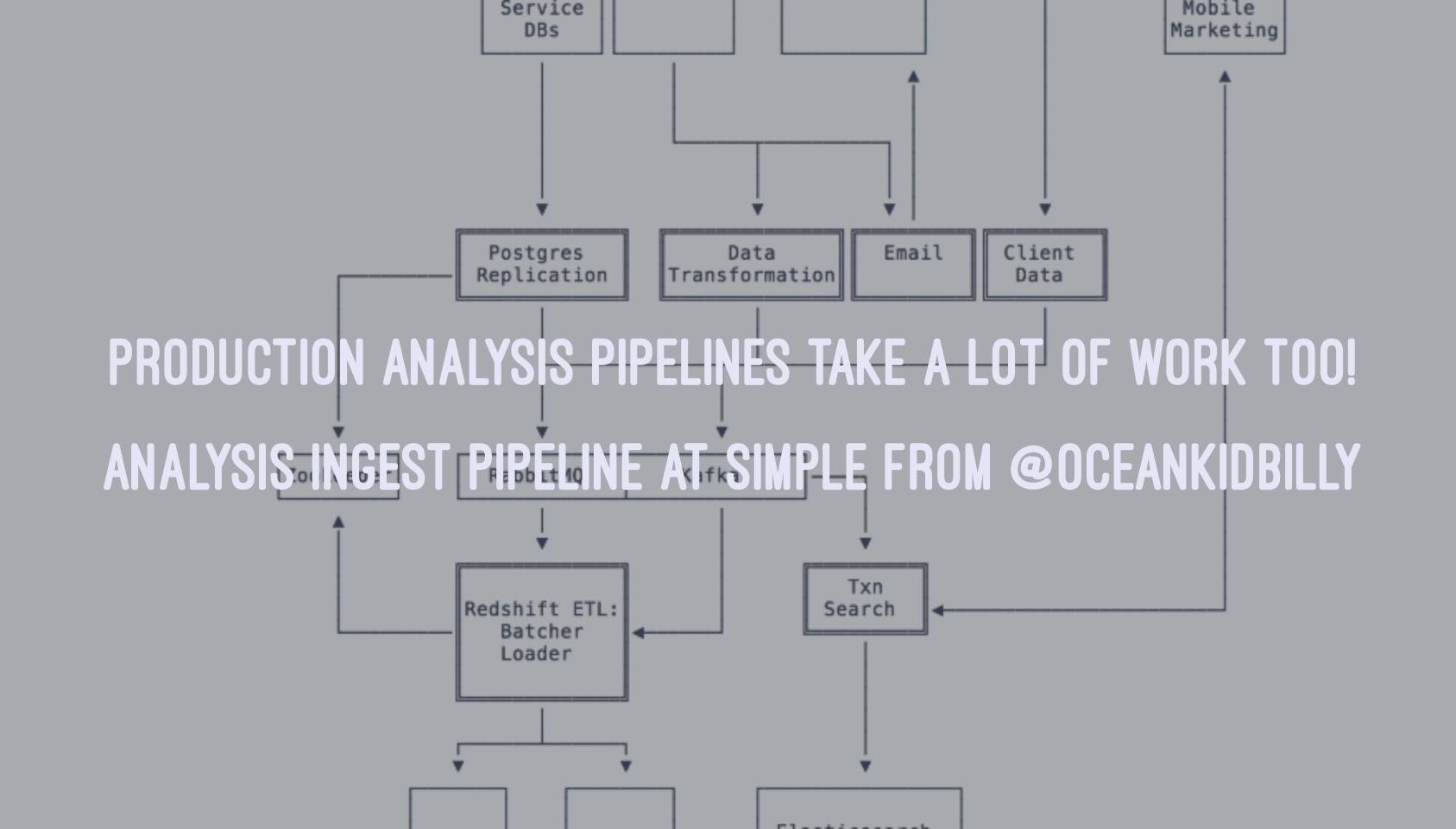
- > SEE DEAN ET.AL 2012
- > RUN COPY OF MODEL ON EACH BATCH (MULTIPLE BATCHES)
- > COMMUNICATE PARAMETERS WITH SHARDED PARAMETER SERVER ASYNCHRONOUSLY (MULTIPLE PARAMETER SHARDS)

- > ROBUST TO MACHINE FAILURE
 - > BUT MORE STOCHASTIC
- > NOT GUARANTEED UPDATED PARAMETERS
- > IN PRACTICE RELAXING CONSISTENCY WORKS!
 - > BETTER FOR MORE LOCAL NEURAL NETS

SCALING FROM RESEARCH TO PRODUCTION CAN BE COMPLEX: READ HTTPS://OPENAI.COM/BLOG/INFRASTRUCTURE-FOR-DEEP LEARNING/

NEED TO PROVISION CLUSTERS OF GPUS/CPUS STARTING FROM 1

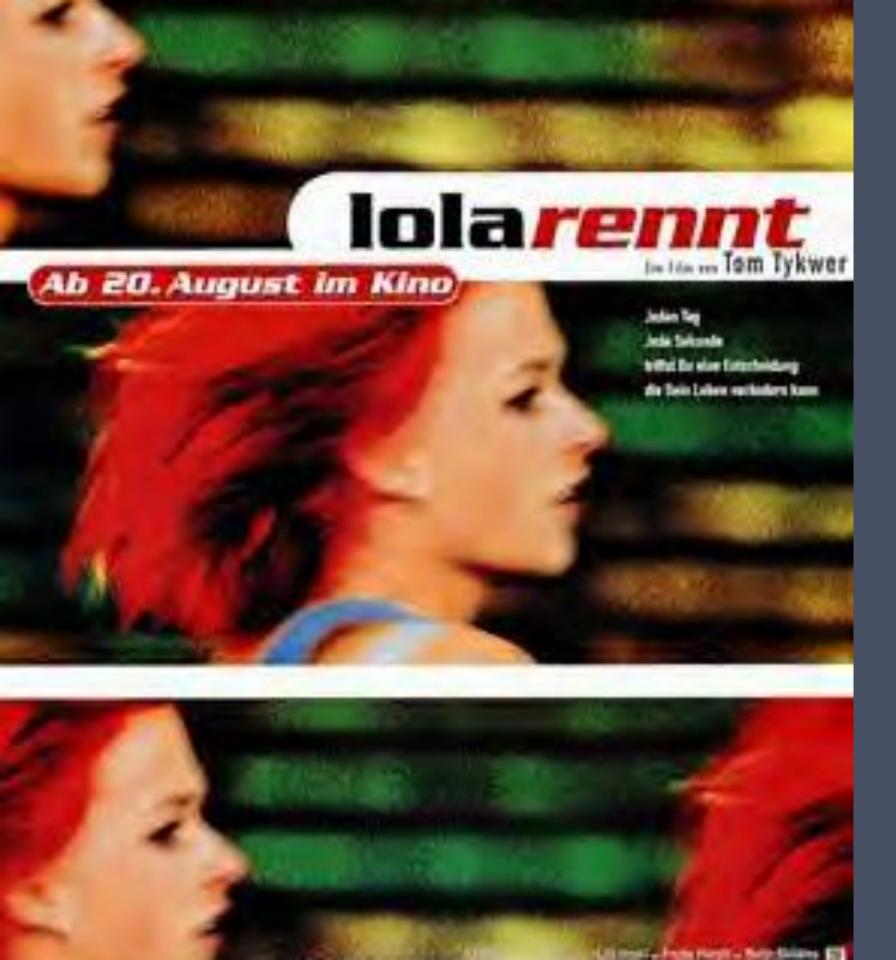
MACHINE TO MANY...



YOU MAY, ADDITIONALLY, HAVE TO CREATE:

- > INTERNAL DASHBOARDS AND APPS FOR BUSINESS DECISIONS
 - > THUS WILL HAVE TO BE FAMILIAR WITH WEB TECHNOLOGIES
 - > KNOW HOW TO USE VIRTUALIZED AND CONTAINERIZED INFRASTRUCTURE
 - > PRODUCE AND CONSUME INTERNAL AND EXTERNAL API ENDPOINTS

HOW TO START?



A COURSE WITH 3 SIMULTANEOUS THEMES...

1. ENGINEERING A TIGHT SHIP

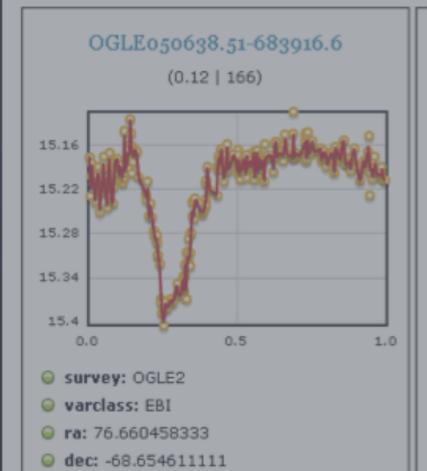
2. WHAT'S IN THE LANGUAGE

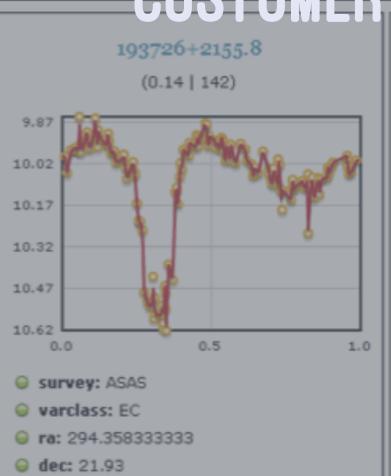
3. ALGORITHMS FIND DATA.

Problem.

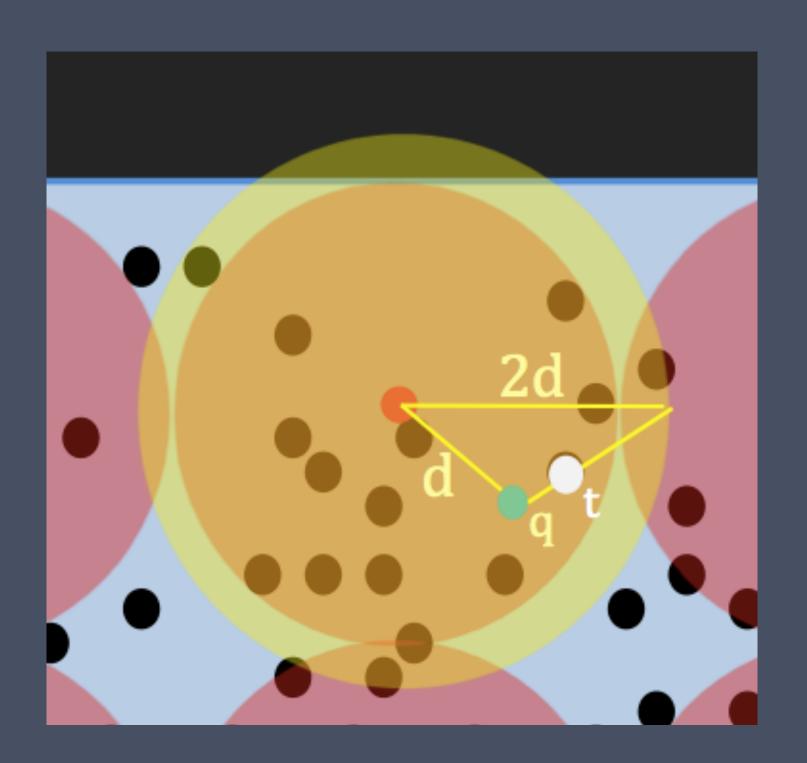
- Searching Light Curves
- 100-1000 Data-points

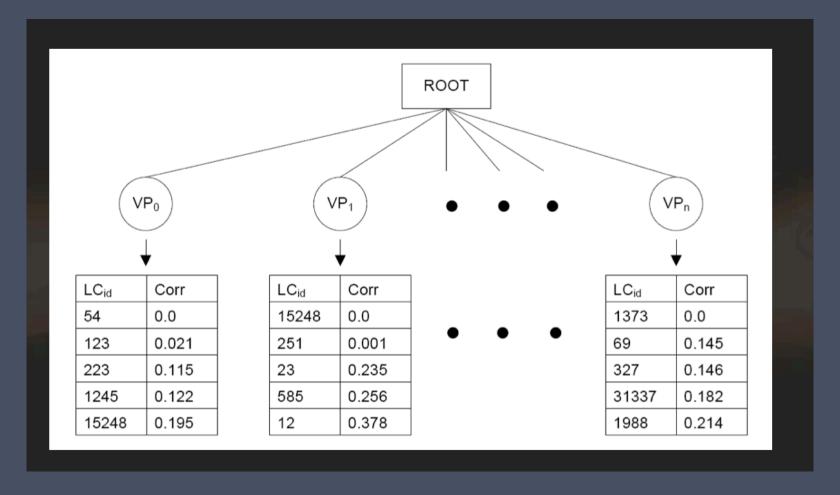












KNN SEARCH IN A LARGE SPACE, LEADS TO AN INDEX...

I. A TIME SERIES LIBRARY

(WITH OPERATIONS BETWEEN, AND ALGORITHMS ON TIME SERIES)

- > PYTHON
- > EXECUTION MODEL. PROGRAMMING PARADIGMS. OBJECT MODEL
 - > SEQUENCES, ITERATORS, LISTS, ARRAYS, TREES, HASHES
 - > TESTS. DEBUGGING. CI. AUTOMATING

II. A TIME SERIES DATABASE

(WITH INDEXING, SIMILARITY QUERIES, QUERY LANGUAGE)

- > WRITING A CLI. A REPL. A DSL. WEB ACCESS
- > APPROPRIATE ON-DISK DATA STRUCTURES FOR THE INDEXES AND TS
 - > USAGE OF A DATABASE

III. A REST INTERFACE AND UI TO THESE AND MORE

(THE MORE IS YOUR CHOICE, BUT YOU MUST DELIVER A DEMO)

- > YOU WRITE AN EXTENSION OF YOUR CHOICE
- > YOU PACKAGE EVERYTHING UP IN ONE OR MORE SERVERS.

 ACCESSED BY A

 WEB API AND INTERFACE, AND PROVIDE A DEMO

HOW?

- > ALL WORK IS ON GITHUB.
- > ONE HOMEWORK A WEEK, TO BE SUBMITTED INDIVIDUALLY
- > YOU WILL WORK IN GROUPS OF 3-4. YOU CAN COLLABORATE AS MUCH AS YOU WANT WITHIN THE GROUP (INCLUDING HOMEWORK, BUT YOU MUST WRITE UP YOUR OWN HOMEWORK).
 - > ONE REPO PER GROUP FOR YOUR PROJECT.
 - > NO EXAMS

HOW (CONTD)

- > THE BASIC PART OF THE PROJECT (I AND II) WILL BE DONE BY ALL GROUPS.
 - > ONCE A GROUP WILL IMPLEMENT A FEATURE FOR ANOTHER GROUP
- > GROUPS WILL DO DIFFERENT THINGS FOR THE ELECTIVE PART AND REST API, WEB UI, DATABASE

WHEN?

- > MW 2.30PM 4PM LECTURE PIERCE 209
- > FRIDAYS 3PM-4.30PM (LAB) PIERCE 301

GRADE

- > HOMEWORK (40%)
 - > PROJECT (45%)
- > PROJECT X-DEVEL (7%)
- > PARTICIPATION (8%): IN DISCUSSIONS, COMMITS, PEER REVIEW AND CODE REVIEW EXERCISE IN M1 OR M2

YOU WILL PEER-REVIEW EACH OTHER.

WE'LL DO PRACTICALITIES IN LAB 1 THIS FRIDAY. BUT IF YOU WANT TO GET STARTED:

- > INSTALL ANACONDA PYTHON (PYTHON 3.5)
- > CREATE A GITHUB ACCOUNT, WITH A REPO CALLED

cs207work

- > INSTALL A GIT-CLIENT. ON WINDOWS INSTALL GIT-BASH.
- > YOU MAY OPTIONALLY WANT TO INSTALL THE GITHUB CLIENT.
 - > CHOOSE A CODE EDITOR: I LIKE ATOM.

