# Yiu-Fai CHEUNG

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#### **EDUCATION**

# The Chinese University of Hong Kong

Hong Kong

B.Sc. in Computer Science

Sep. 2022 - Present

- CGPA: 3.800/4.0
- Student of ELITE Stream of the Faculty of Engineering
- Relevant Coursework: Artificial Intelligence, Numerical Optimization, Mathematical modeling, Data structures, ...

# College of Engineering, Peking University

Beijing, China

2023 Globex Julmester Program

Jul. 2023

- 3-week summer school program in Peking University
- Course taken: "Machine Learning Algorithms: From Math to Code"

#### RESEARCH EXPERIENCE

#### **UG Summer Research Internship**

Jun. 2025 - Aug. 2025

Department of Computer Science and Engineering, CUHK

Hong Kong

- Project title: Rethinking Medical LLM Benchmarks
- Developed an assessment framework specifically designed for medical benchmarks for LLMs
- Conducted an in-depth empirical evaluation of 53 medical LLM benchmarks, uncovering widespread, systemic issues of the current evaluation landscape

# Research Assistant - Application of LLM on medical meta-analysis

Jun. 2024 – Present

Department of Computer Science and Engineering, CUHK - Advisor: Prof. Wang Wenxuan

Hong Kong

- Construct a dataset of medical meta-analysis
- Evaluate performance of existing closed-source and open-source LLMs on meta-analysis-related tasks
- Fine-tuned open-source LLMs, leading to notable improvements in different tasks

# **Publications**

Zizhan Ma, Wenxuan Wang, Guo Yu, **Yiu-Fai Cheung**, Meidan Ding, Jie Liu, Wenting Chen, Linlin Shen, 2025. Beyond the Leaderboard: Rethinking Medical Benchmarks for Large Language Models. arXiv preprint arXiv:2508.04325.

#### WORK EXPERIENCE

# Software Development Internship

Jun. 2024 – Jan. 2025

 $KEEP\ (Knowledge\ and\ Education\ Exchange\ Platform)$  - Supervisor: Prof. Irwin King

Hong Kong

- Participate in the development of AI course assessment platform using **React** and **Node.js**
- Develop the backend of online course searching platform with **Node.js** and **Python**
- Work on the game logic and backend of gamification classroom project using Roblox and Python

# SKILLS

Programming Languages: Python, JavaScript, HTML/CSS, C/C++

Technologies: Pytorch, Pandas, NumPy, Matplotlib, BeautifulSoup, React, Node.js

Tools: Git, Github, VS Code, Linux

Languages: Cantonese (native), English (working proficiency), Mandarin (working proficiency)

#### AWARDS

- ELITE Stream Scholarship 2023-24
- Dean's list 2022-25
- Head's list 2022-24
- Mr. Kenneth Leung Memorial Scholarship
- Store Friendly Charity Foundation Admission Scholarship for the Faculty of Engineering
- Faculty of Engineering Admission Scholarships for New Students
- CUHK Admission Scholarship
- Scholarship for Family Members of Registered Construction Workers 2022