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SER 321 – Summer 2021

5/18/2021

Assignment 1

Linux and Setup

Command line tasks: **Linux**

1. Create a directory named "cli_assignment".

mkdir cli_assignment

2. Change the current working directory to the new directory.

cd cli_assignment

3. Create a new file named "stuff.txt". Use the touch command to do this. Read about the touch command using the manual (man) pages.

touch stuff.txt

4. Add some text (multiple lines) to this text file using the cat command.

cat > stuff.txt

This part of this assignment

is pretty enjoyable.

I like learning about Linux.

5. Count the number of words and the number of lines in the file "stuff.txt".

wc stuff.txt

6. Append more text to the file "stuff.txt".

cat >> stuff.txt

This is part 1 of this assignment.

I am learning many new things.

7. In the current working directory, create a new directory "draft".

mkdir draft

8. Move the "stuff.txt" file to the directory "draft".

mv stuff.txt ~/draft

9. Change your working directory to "draft" and create a hidden file named "secret.txt".

cd draft

touch .secret.txt

10. Create a new directory ("final") as a copy of the "draft" directory (final should be on the same level as draft) using the copy command.

cp -R draft final

11. Rename the "draft" directory to "draft.remove". Use the mv command for this.

mv draft draft.remove

12. Move the "draft.remove" directory to inside the "final" directory. Use the mv command for this.

mv draft.remove final

13. From inside the "cli_assignment" directory list all the files and sub-directories and their permissions.

cd cli_assignment

ls -l

14. List the contents of the given file "NASA_access_log_Aug95.gz" without extracting it.

less NASA_access_log_Aug95.gz

or

zmore NASA_access_log_Aug95.gz

15. Extract the given file "NASA_access_log_Aug95.gz".

gunzip -v NASA_access_log_Aug95.gz

16. Rename the extracted file to "logs.txt".

mv NASA_access_log_Aug95 logs.txt

17. Move the file "logs.txt" to the "cli_assignment" directory.

mv logs.txt cli_assignment/

18. Read the top 100 lines of the file "logs.txt".

head -n 100 logs.txt

19. Create a new file "logs_top_100.txt" containing the top 100 lines using I/O redirection.

head -n 100 logs.txt > logs_top_100.txt

20. Read the bottom 100 lines of the file "logs.txt".

tail -n 100 logs.txt

21. Create a new file "logs_bottom_100".txt containing the bottom 100 lines using I/Oredirection.

tail -n 100 logs.txt > logs_bottom_100.txt

22. Create a new file "logs_snapshot".txt by concatenating files "logs_top_100".txt and"logs_bottom_100".txt.

cat logs_top_100.txt logs_bottom_100.txt > logs_snapshot.txt

23. Now append to the "logs_snapshot".txt the line "asurite: This is a great assignment" and the current date (asurite is your asurite, e.g. amehlhas for me)

cat >> logs_snapshot.txt

iafernan: This is a great assignment 5/20/2021.

24. Read the file "logs.txt" using the less command.

less logs.txt

25. Using the given file "marks.csv" (delimited by %), print the column "student_names" without the header (you can use the column num as index). Use the cut command for this.

cut -f 1 -d % marks.csv

26. Using the given file "marks.csv", print the sorted list of marks in "subject_3". Use the sort command piped with the cut command.

cut -f 4 -d % marks.csv | sort

27. Using the given file "marks.csv", print the average marks for "subject_2".

cut -f 3 -d % marks.csv > subject_2.txt

awk '{ total += $0; count ++ } END { print total/count }' subject_2.txt

28. Save the average into a new file "done.txt".

awk '{ total += $0; count ++ } END { print total/count }' subject_2.txt > done.txt

29. Move "done.txt" into your "final" directory.

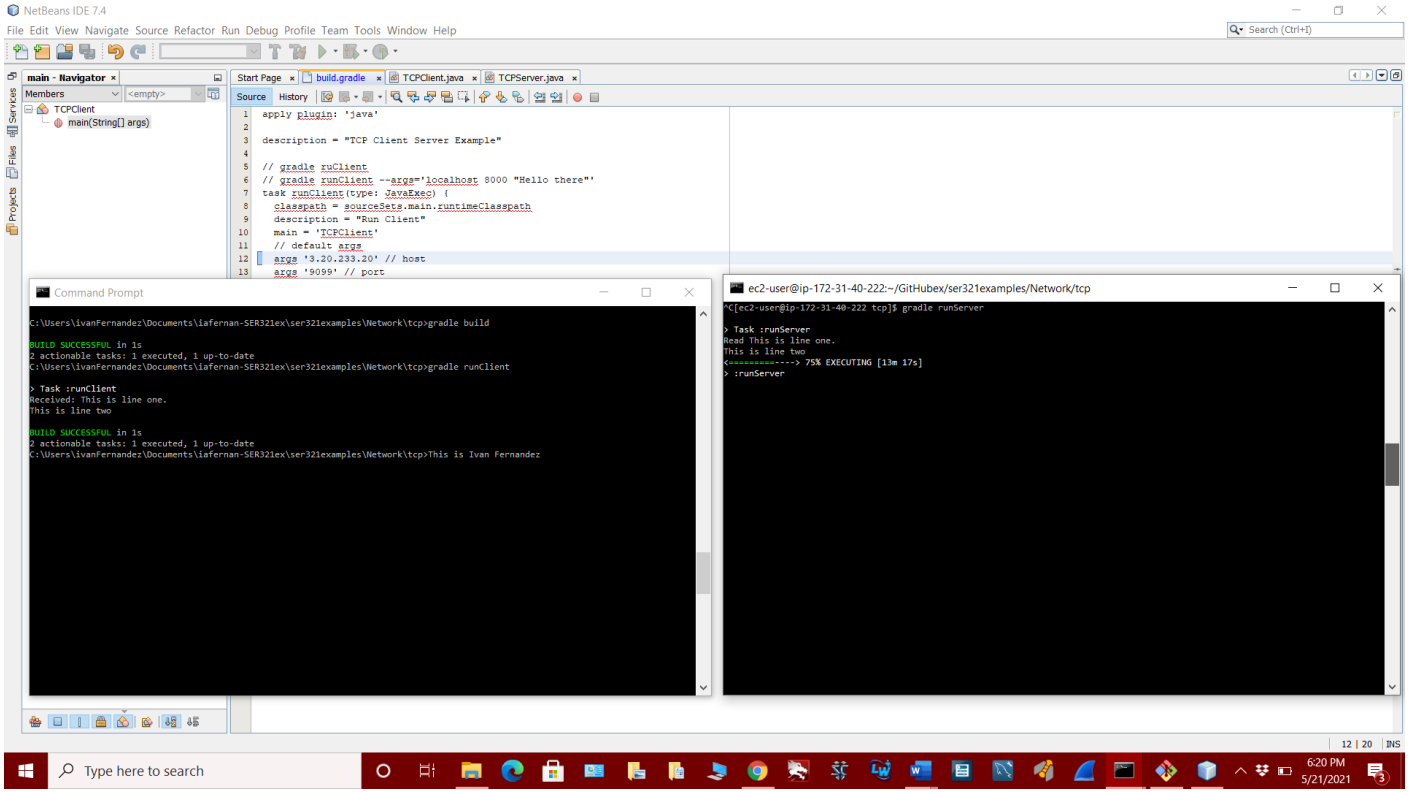
mv done.txt final/

30. Rename the "done.txt" file to "average.txt".

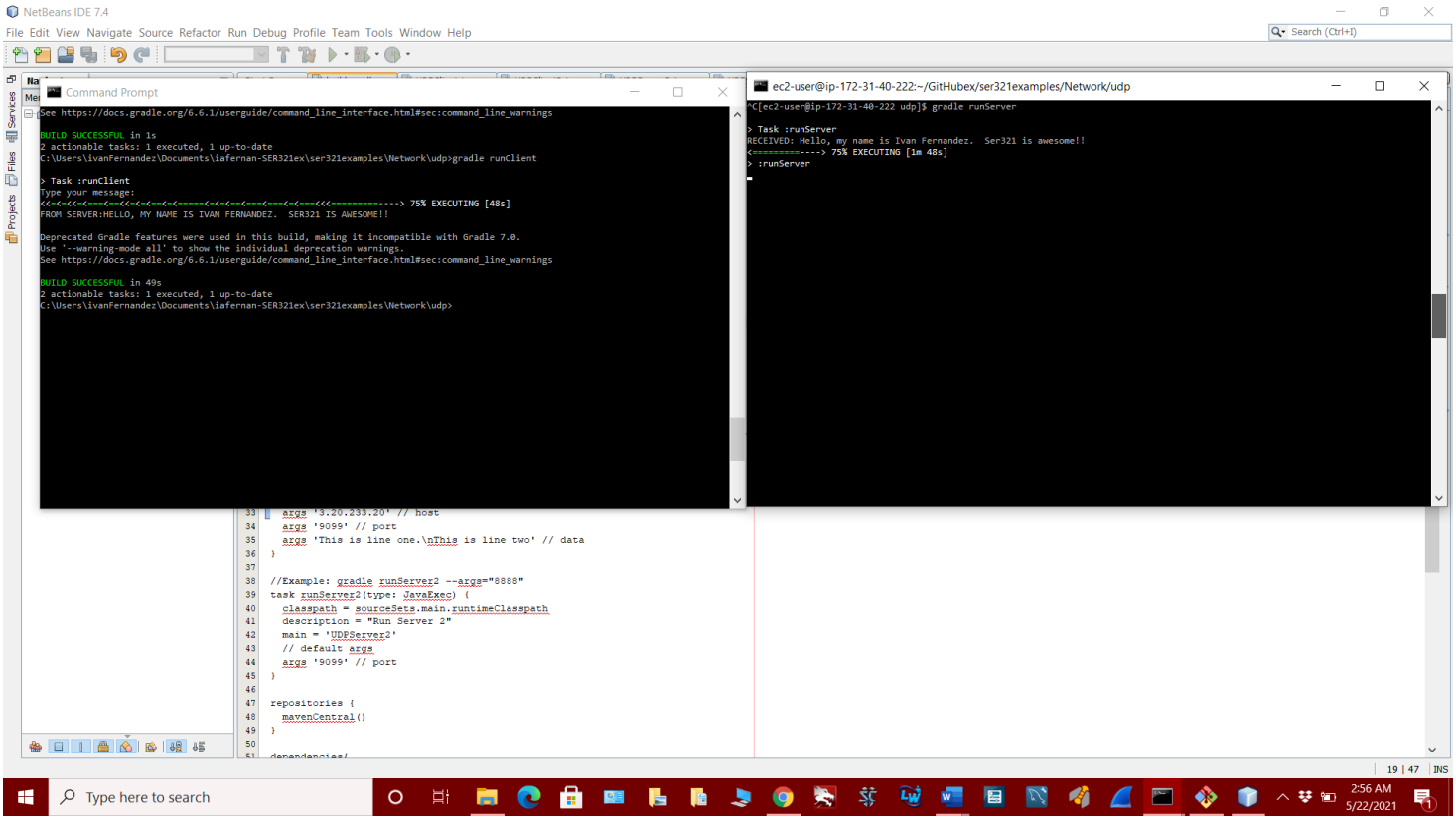
mv done.txt average.txt

2.2. Running examples

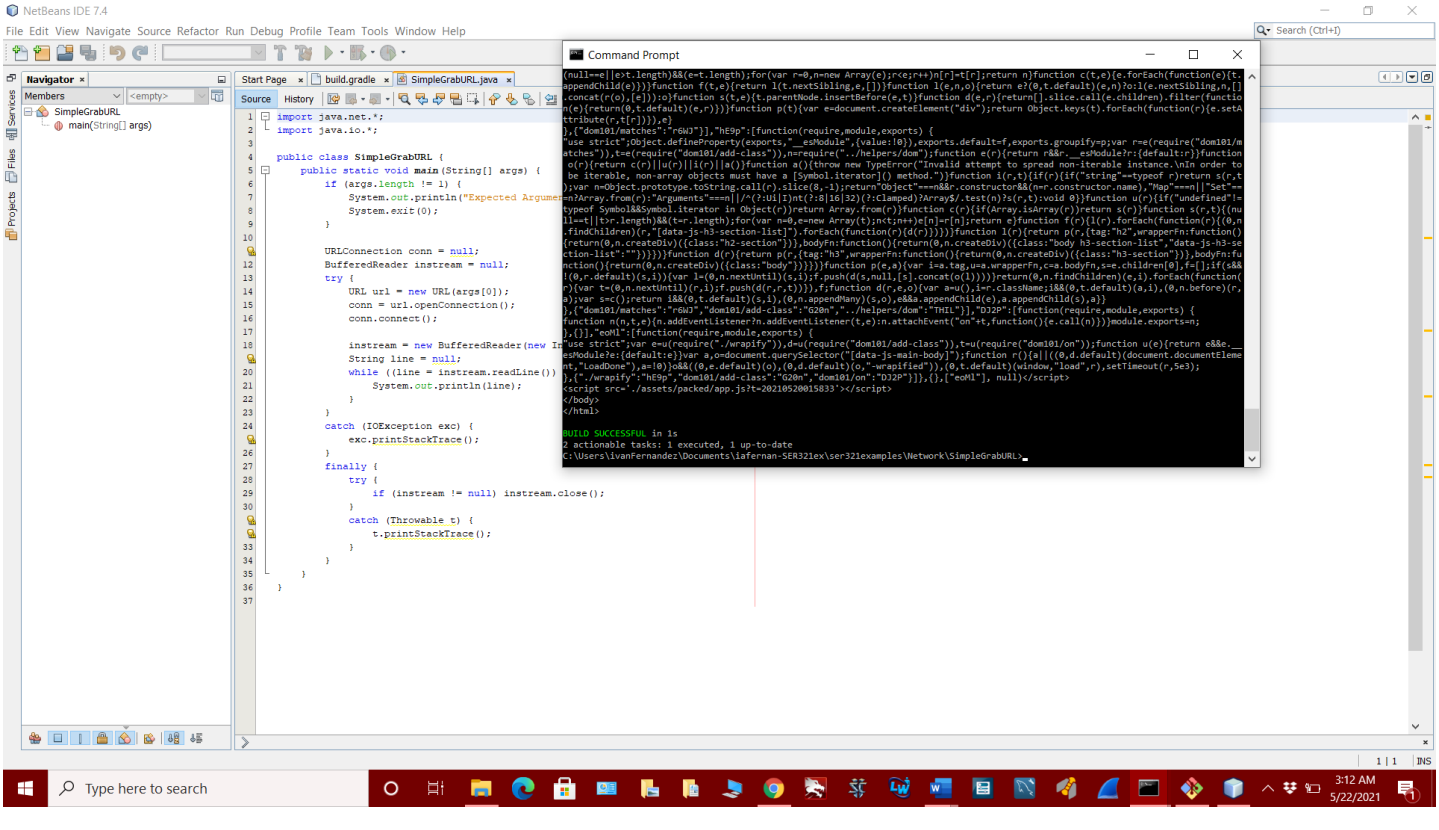
Example 1: Network/tcp



Example 2: Network/UDP Server and UDP Client



Example 3: Network/SimpleGrabURL



2.4. Set up your second system

For my second system I have set up AWS. Here is the link to my screencast:

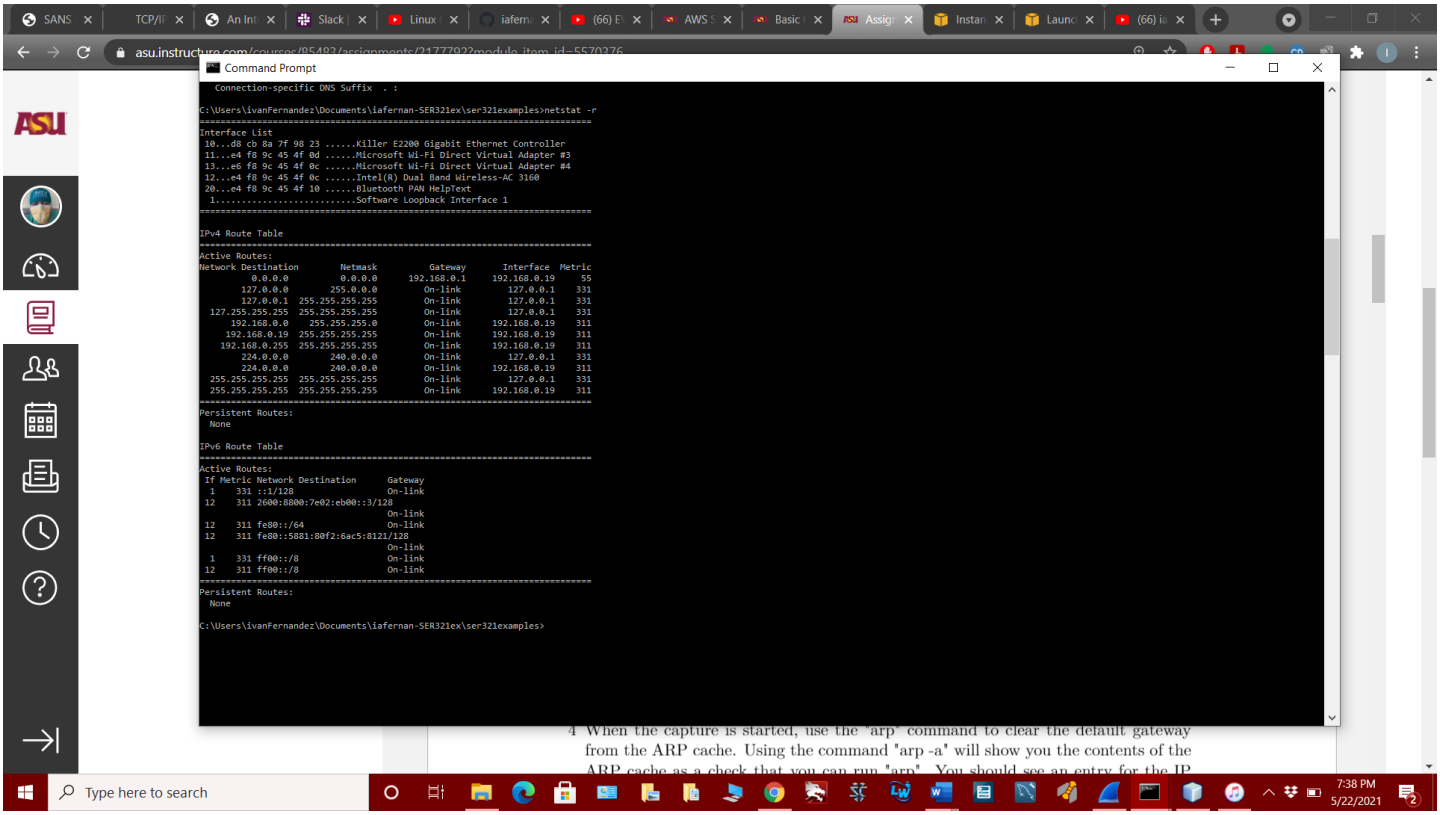
https://youtu.be/uE9d7Jo5QXE

Part II. Networking

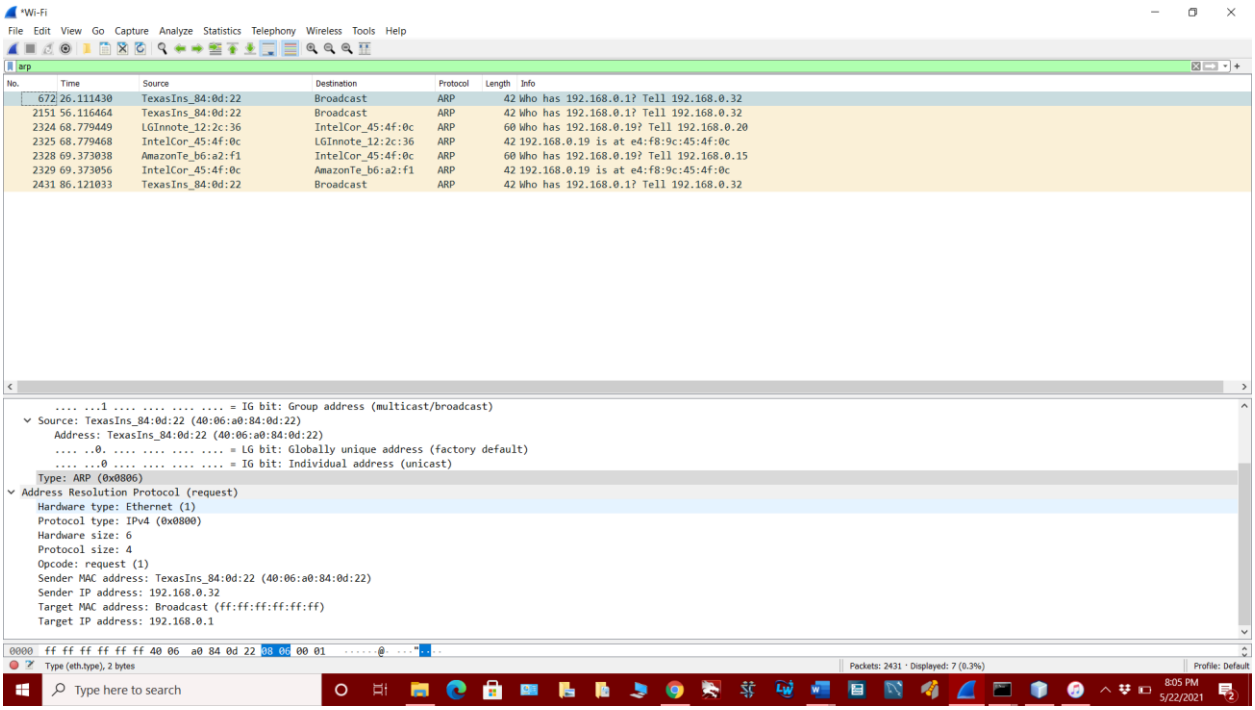
3.1. Explore the Data Link Layer with ARP

Step 1: Capture a Trace

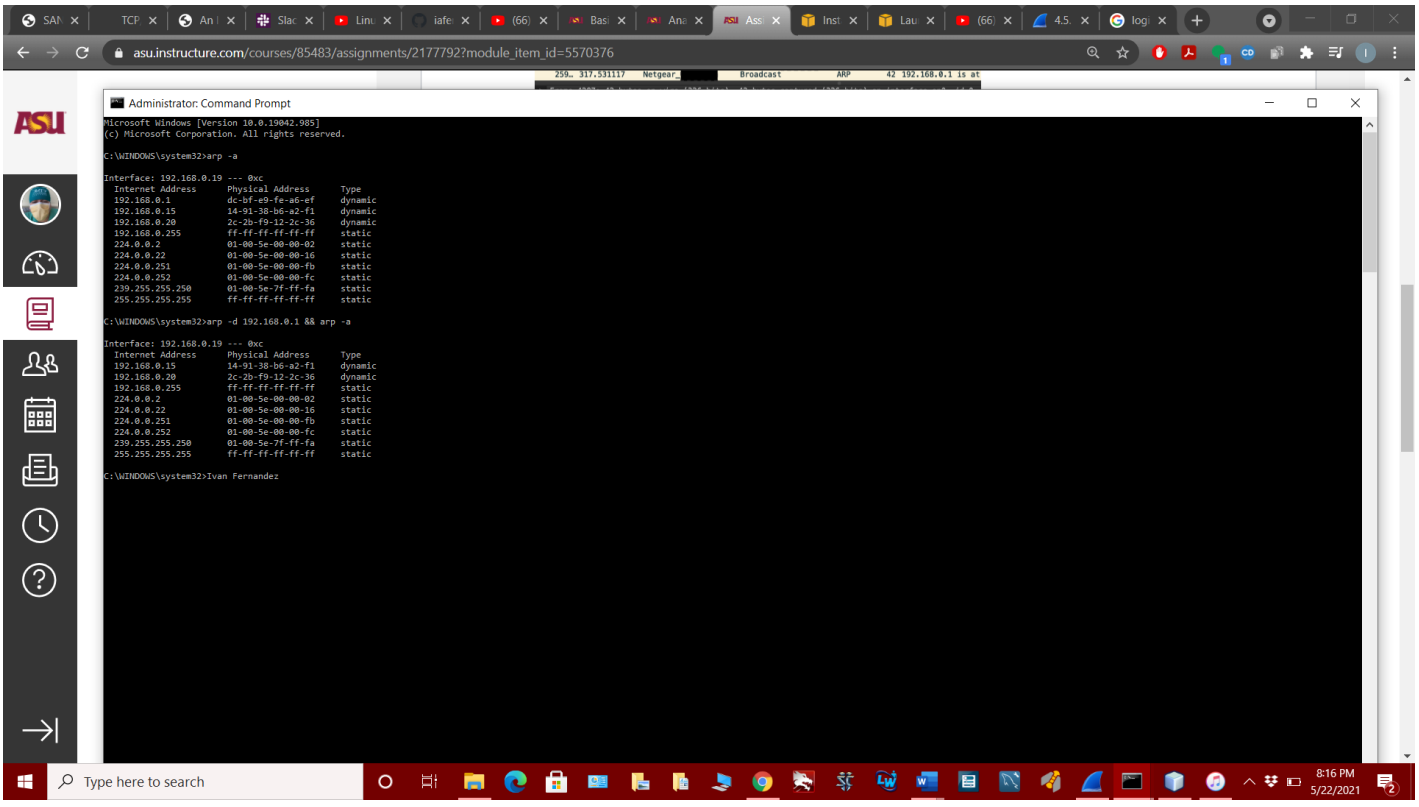
Deliverable: Provide a screen capture of your calls to identify your network interface and gateway.



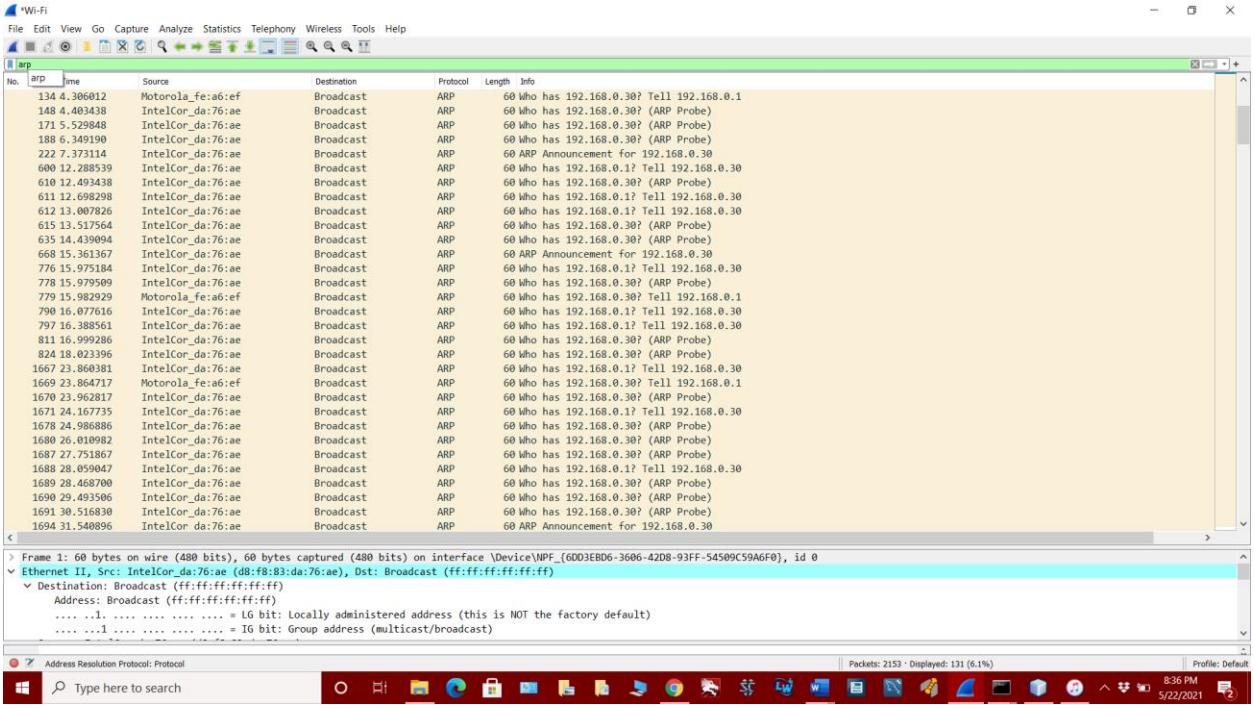
Deliverable: Provide a screen capture of your Wireshark instance with the appropriate filters.



Deliverable: Provide screen captures of your arp -a and arp -d commands. After runningthe arp -d be sure to run arp -a again to demonstrate the node successfully deleted.

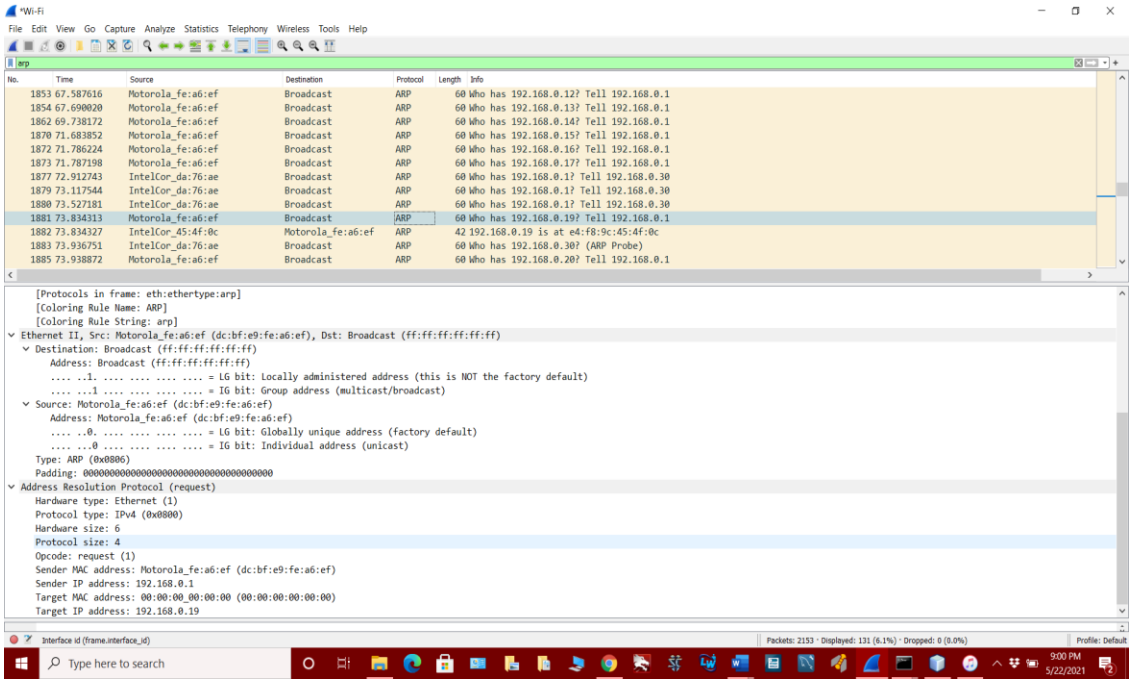


Deliverable: Capture the updated trace in Wireshark and add to your document.



Step 2: Inspect the Trace

Deliverable: Capture the ARP request and reply from this step and add to your document.



Step 3: Details of ARP over Ethernet

1. What opcode is used to indicate a request? What about a reply?

The opcode that indicates a request is 1. Conversely, the opcode that indicates a reply is 2.

2. How large is the ARP header for a request? What about for a reply?

The ARP header size for a request and a reply is 28 bytes.

3. What value is carried on a request for the unknown target MAC address?

00:00:00:00:00:00

4. What Ethernet Type value indicates that ARP is the higher layer protocol?

The Ethernet Type value for ARP is 0x806.

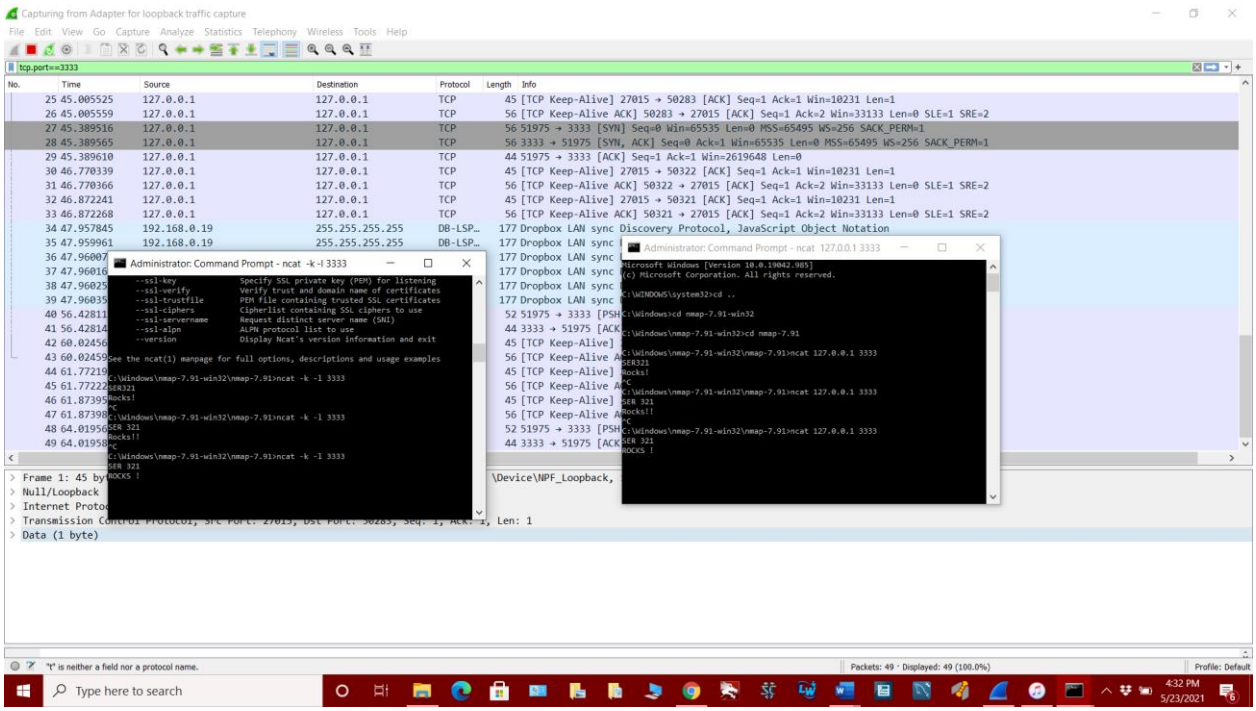
3.2. Understanding TCP network sockets

In windows:

netstat -a 30 | findstr “ESTABLISHED LISTENING” >> output.txt

3.3. Sniffing TCP/UDP traffic

Step 1 (TCP)



Using the capture file (open it with Wireshark), answer the following questions.

a) How many frames were needed to capture those 2 lines?

Two frames:

193 36.905413 127.0.0.1 127.0.0.1 TCP 52 50064 → 3333 [PSH, ACK] Seq=1 Ack=1 Win=2619648 Len=8

195 42.420621 127.0.0.1 127.0.0.1 TCP 51 50064 → 3333 [PSH, ACK] Seq=9 Ack=1 Win=2619648 Len=7

b) How many packets were needed to capture those 2 lines?

Four packets were required:

193 36.905413 127.0.0.1 127.0.0.1 TCP 52 50064 → 3333 [PSH, ACK] Seq=1 Ack=1 Win=2619648 Len=8

194 36.905447 127.0.0.1 127.0.0.1 TCP 44 3333 → 50064 [ACK] Seq=1 Ack=9 Win=2619648 Len=0

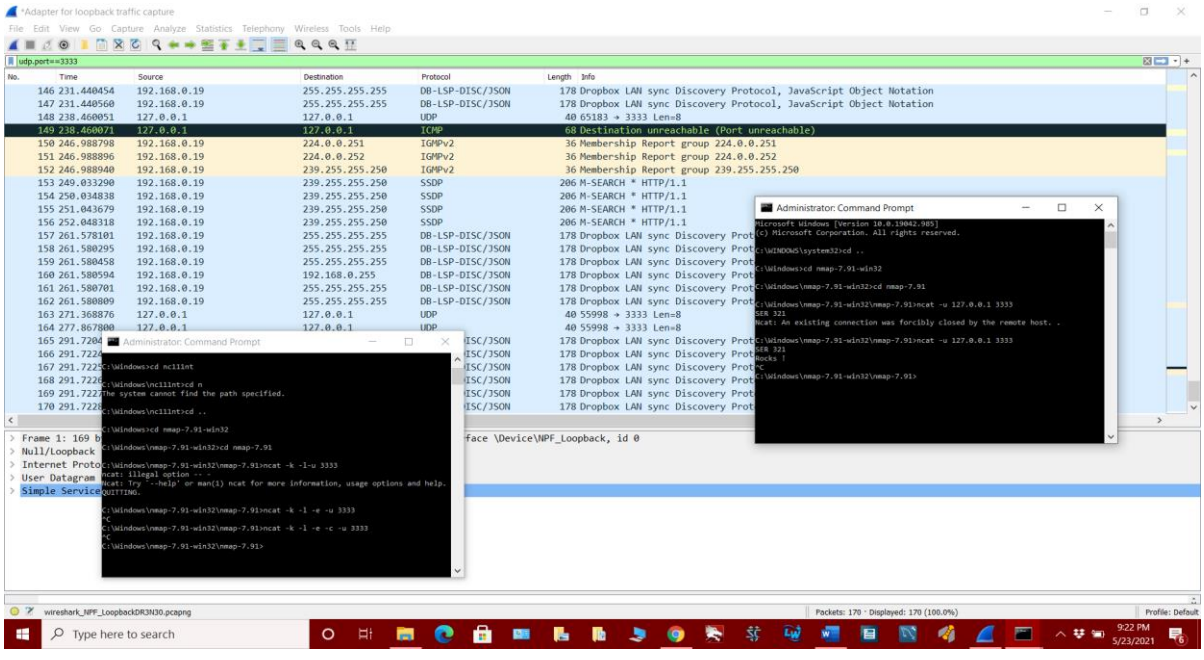
195 42.420621 127.0.0.1 127.0.0.1 TCP 51 50064 → 3333 [PSH, ACK] Seq=9 Ack=1 Win=2619648 Len=7

196 42.420653 127.0.0.1 127.0.0.1 TCP 44 3333 → 50064 [ACK] Seq=1 Ack=16 Win=2619648 Len=0

c) How many total bytes went over the wire? How much overhead was there(basically the percentage of traffic that was not needed to send SER321 Rocks!)?

15 bytes total. 103 total bytes – 15 bytes = 88 bytes. 88 bytes / 103 bytes * 100 = 85%

Step 2 (UDP)



Using the capture file (open it with Wireshark), answer the following questions

a) How many frames were needed to capture those 2 lines?

Two.

163	271.368876	127.0.0.1	127.0.0.1	UDP	40	55998 → 3333 Len=8
164	277.867800	127.0.0.1	127.0.0.1	UDP	40	55998 → 3333 Len=8

b) How many packets were needed to capture those 2 lines?

Two.

163	271.368876	127.0.0.1	127.0.0.1	UDP	40	55998 → 3333 Len=8
164	277.867800	127.0.0.1	127.0.0.1	UDP	40	55998 → 3333 Len=8

c) How many total bytes went over the wire? How much overhead was there (percent of bytes not in the above 2 lines)?

16 bytes total. 40 bytes total – 16 bytes = 24 bytes. 24 bytes / 40 bytes total * 100 = 60%

d) What is the difference in relative overhead between UDP and TCP and why? Specifically, what kind of information was exchanged in TCP that was not exchanged in UDP? Show the relative parts of the packet traces.

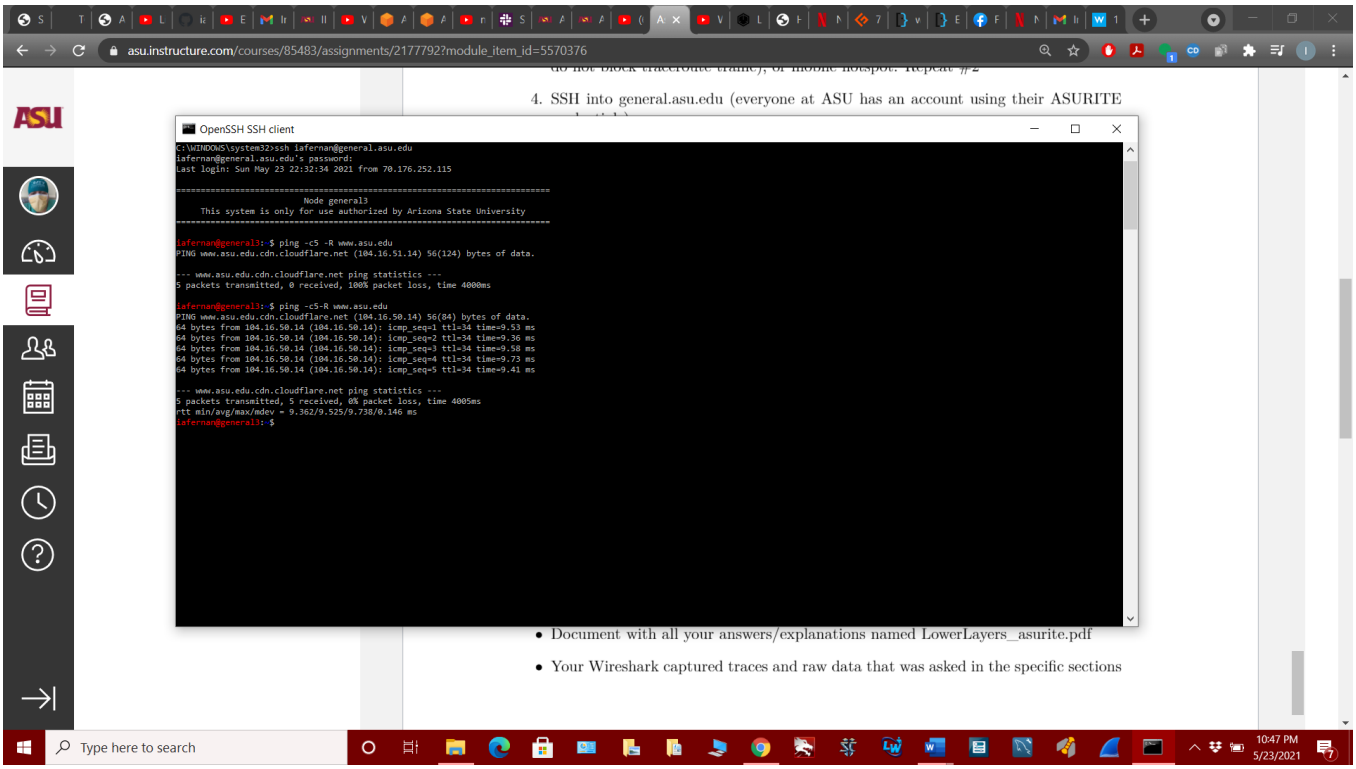
UDP carries less overheads, taking up less space than TCP, and thus is a lot faster than TCP. What we saw in the TCP exchanges in wireshark were a lot more packages and frames when compared to UDP. This is because TCP checks for the readiness of the receiver since it is a connection-oriented protocol. In UDP we see two packets for the transmission of data, whereas in TCP we see four. After the data is transmitted, the received packets are acknowledged by sending back a packet with an ACK bit set.

3.4. Internet Protocol (IP) Routing

Now compare the 3 routes and answer the following questions:

a) Which is the fastest?

The fastest was Route 3, taking only 4005 ms. The slowest was Route 2, taking over 216 seconds with using a hot spot from my mobile device.



b) Which has the fewest hops?

Route 3 had the fewest hops too.