

Sparse Coding, Artificial Neural Networks, and the Brain: Toward “Substantive Intelligence”

Demba Ba^{1,2}

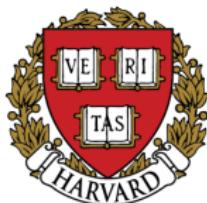
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School of Engineering and Applied Sciences (SEAS)

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MIT, April 15th 2021



Outline

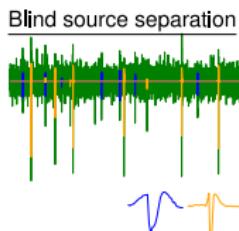
The many faces of sparse coding

Interpretable neural networks for source separation/sparse dictionary learning

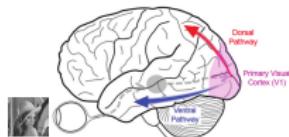
Deep sparse coding and hierarchical sensory processing

Neuroscience, ReLU nets and sparse coding

Unsupervised learning
to decipher neural code



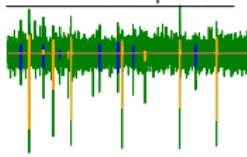
Hierarchical sensory processing principles



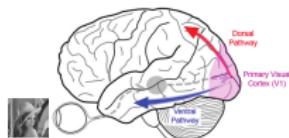
Neuroscience, ReLU nets and sparse coding

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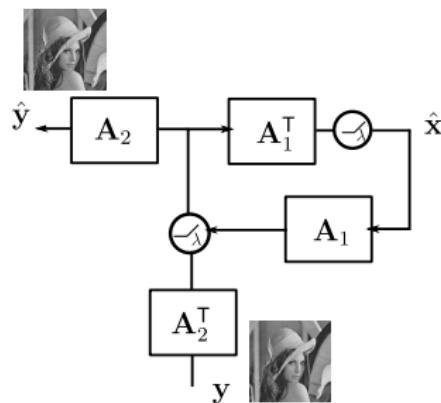
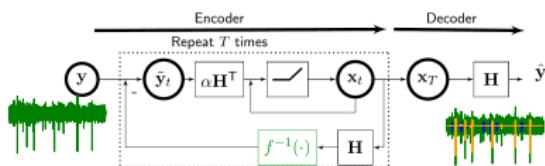
Blind source separation



Hierarchical sensory processing principles



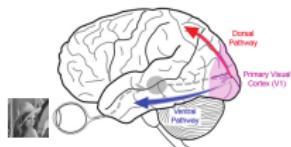
How to design interpretable deep nets?



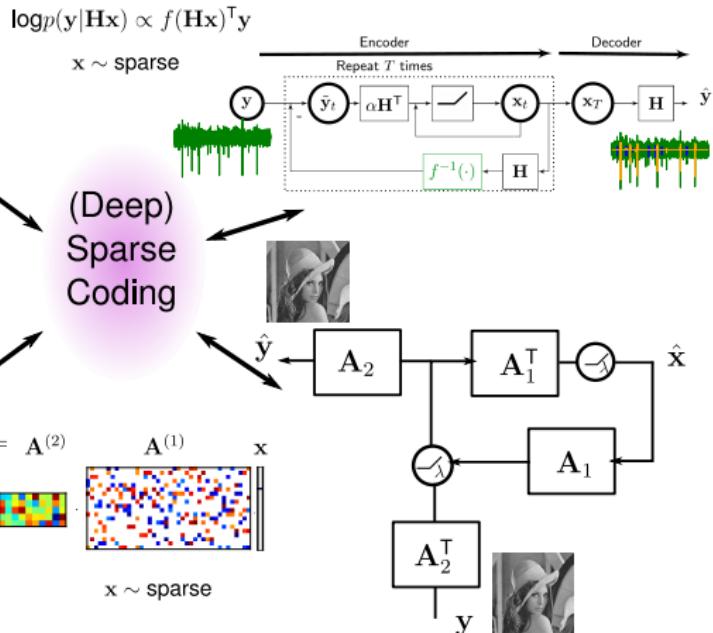
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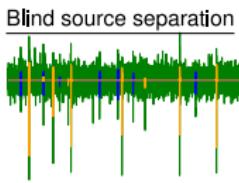


How to design interpretable deep nets?

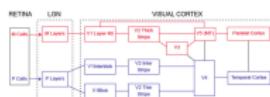
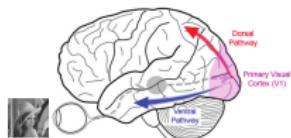


Neuroscience, ReLU nets and sparse coding

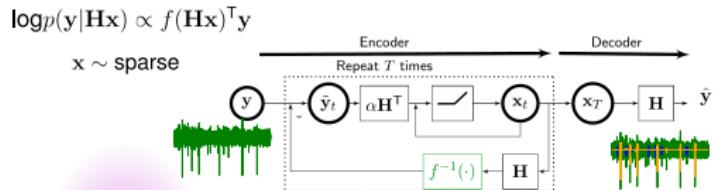
Unsupervised learning to decipher neural code



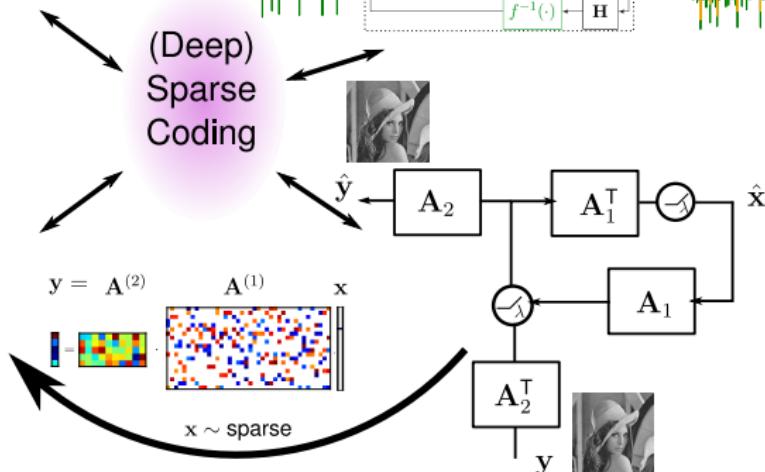
Hierarchical sensory processing principles



How to design interpretable deep nets?



(Deep) Sparse Coding



Unique opportunity to use deep learning, *in a principled fashion*.

Outline

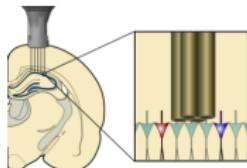
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Interpretable neural networks for source separation/sparse dictionary learning

Deep sparse coding and hierarchical sensory processing

Electrophysiological recordings of neural spiking

Tetrodes: Four electrodes “listen” to
≈ 10 neighboring neurons
(circa ≈ 2000)



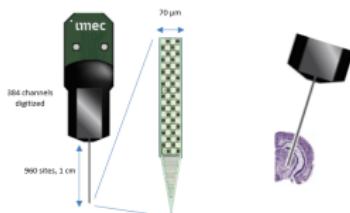
Data rate

32-bit time series

10 kHz per second

≈ 1 Gb per 6 hours!

Neuropixels: Hundreds of electrodes “listen” to
≈ 100 neighboring neurons
(circa ≈ 2020)



Data rate

14-bit time series

10 kHz per second

≈ 400 Gb per hour!

Goal: identify neural sources (spike sorting).

Auto-encoders for spike sorting

Electrophysiology

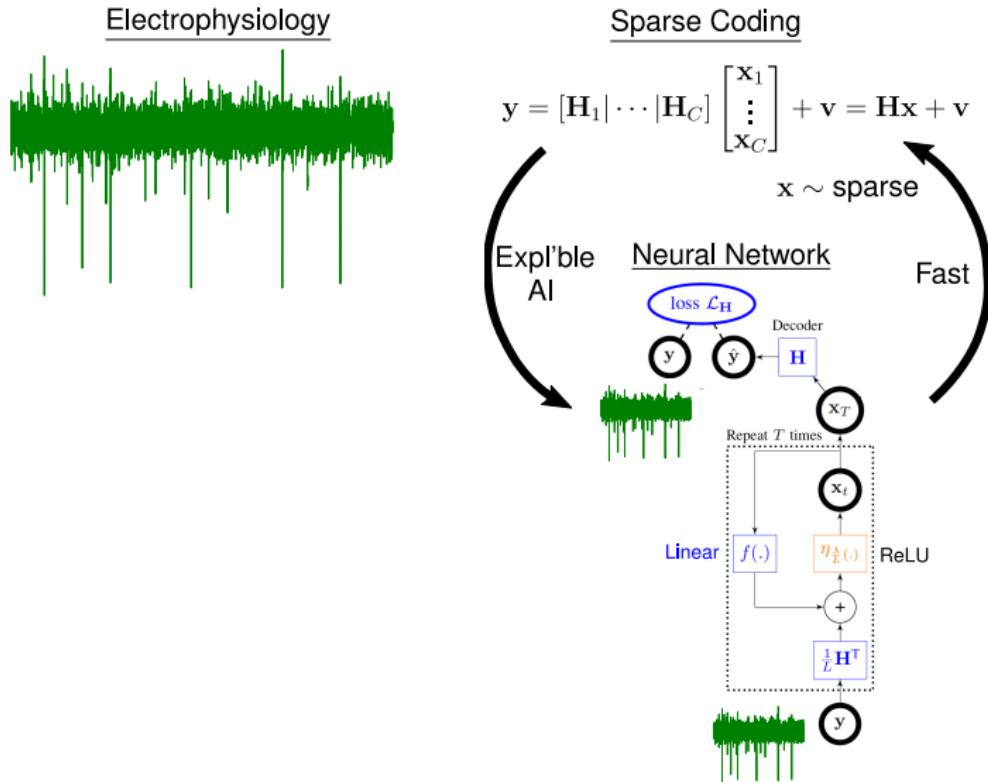


Sparse Coding

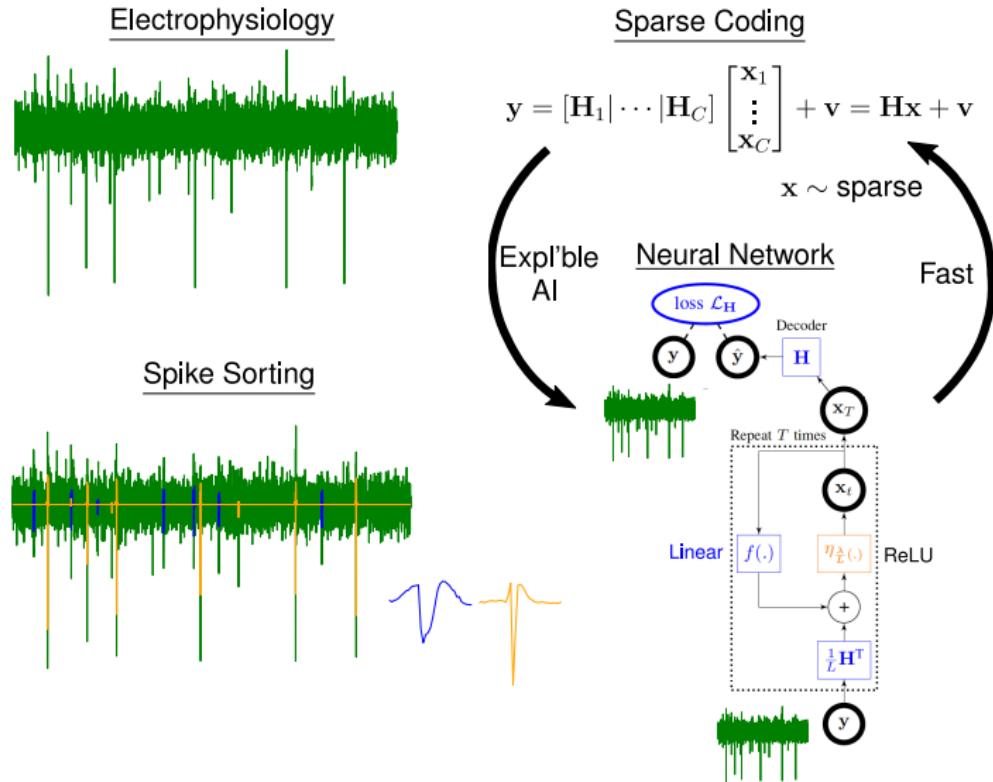
$$\mathbf{y} = [\mathbf{H}_1 | \cdots | \mathbf{H}_C] \begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_C \end{bmatrix} + \mathbf{v} = \mathbf{Hx} + \mathbf{v}$$

$\mathbf{x} \sim \text{sparse}$

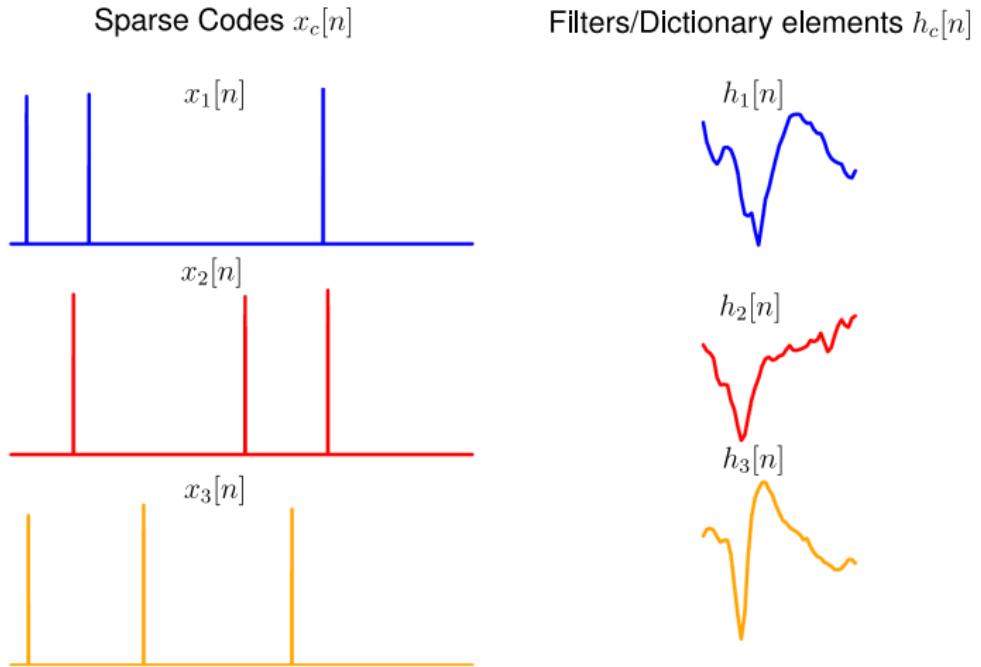
Auto-encoders for spike sorting



Auto-encoders for spike sorting



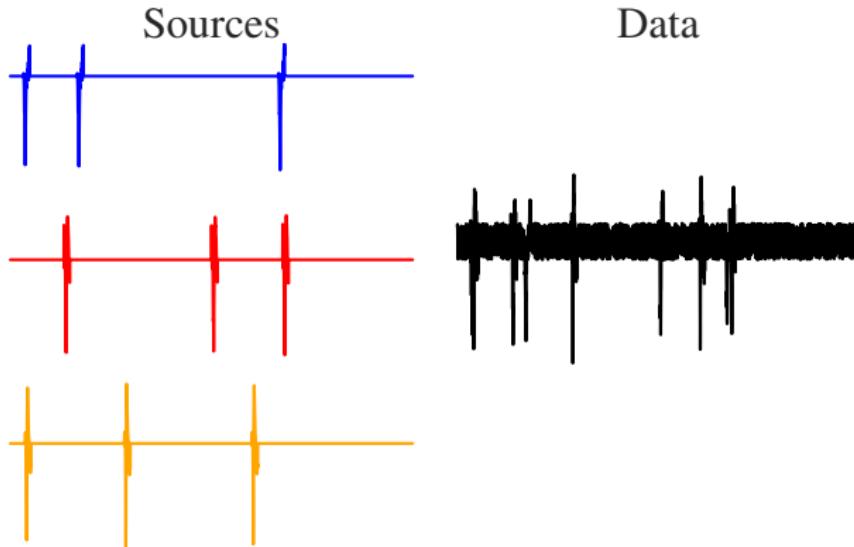
Blind source separation by dictionary learning



Convolutional generative model

The generative model for shift-invariant sparse representation:

$$y_n = \sum_{c=1}^C h_c[n] * x_c[n] + v_n$$



Convolutional generative model

The generative model for shift-invariant sparse representation:

$$y_n = \sum_{c=1}^C h_c[n] * x_c[n] + v_n$$

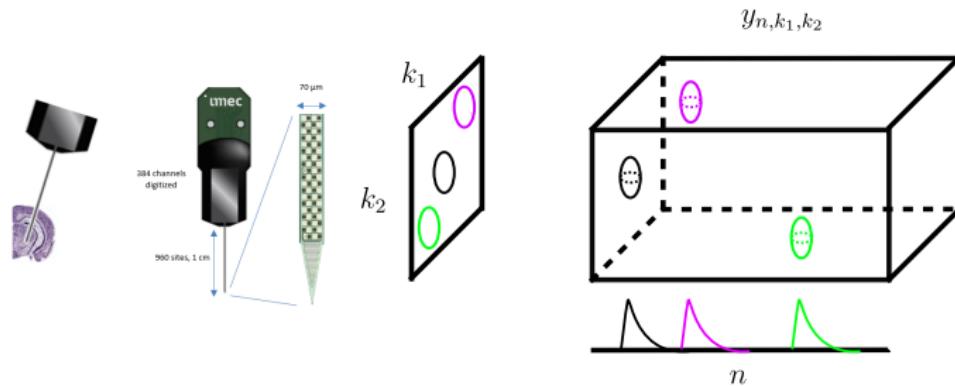
(Linear-algebraic form) $\mathbf{y} = [\mathbf{H}_1 | \cdots | \mathbf{H}_C] \begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_C \end{bmatrix} + \mathbf{v} = \mathbf{Hx} + \mathbf{v}$

Given only the data \mathbf{y} , how to solve for \mathbf{H} and \mathbf{x} ?

Spatio-temporal generalizations of convolutional model

$$y_{n,k_1,k_2} = \sum_{c=1}^C \sum_{i=1}^{N_c} x_c[n, k_1, k_2] * h_c[n] g_c[k_1, k_2] + v_{n,k_1,k_2}$$

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{v}$$



Pervasiveness of $\mathbf{y} = \mathbf{Hx} + \mathbf{v}$ model

$$\mathbf{y} = \mathbf{Hx} + \mathbf{v}$$

Discipline	\mathbf{y}	\mathbf{H}	\mathbf{x}	Conv?
Neuro	Electrode array	Neurons	event times/amplitudes	Y
Acoustics	Mic. array	Sound source	event times/amplitudes	Y
Astro	Tel. array	Celest. objects	location/intensity	Y
Part. physics	Detector observ. (mixture)	Particle "topics"	Proportions	N
Optics	Intensity	Scattering matrix	Object	N/Y
Genomics	Cell gene expr.	Gene expr. modules	Gene expr. levels	N
Text	Word hist.	Topic hist.	Topic proportions	N
Radar	Antenna array	Sources	Locations	Y
...				

Optimization perspective

Given J examples of data $\{\mathbf{y}^j\}_{j=1}^J$,

CDL solves:

$$\begin{aligned} & \min_{(\mathbf{x}^j)_{j=1}^J, (\mathbf{h}_c)_{c=1}^C} \sum_{j=1}^J \frac{1}{2} \|\mathbf{y}^j - \mathbf{Hx}^j\|_2^2 + \lambda \|\mathbf{x}^j\|_1 \\ & \text{s.t. } \|\mathbf{h}_c\|_2 \leq 1 \quad \text{for } c = 1, \dots, C, \end{aligned}$$

where $\lambda > 0$ (regularization parameter enforcing sparsity).

Convolutional sparse coding step

Given the filters,

CSC is separable over J examples

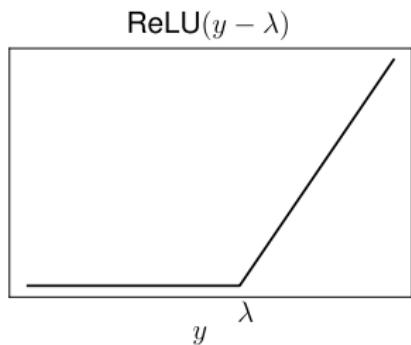
$$\min_{\mathbf{x}^j} \frac{1}{2} \|\mathbf{y}^j - \mathbf{H}\mathbf{x}^j\|_2^2 + \lambda \|\mathbf{x}^j\|_1$$

This step is

- ▶ Embarrassingly parallelizable.
- ▶ Amenable to GPU processing (long recordings).

ReLU nonlinearity from sparse approximation in 1D

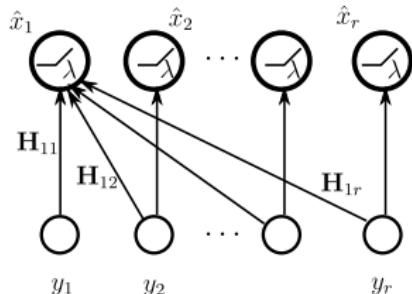
$$\begin{aligned}\hat{x} &= \arg \min_{x \in \mathbb{R}^+} \frac{1}{2}(y - x)^2 + \lambda|x| \\ &= \max(y - \lambda, 0) \\ &= \text{ReLU}(y - \lambda).\end{aligned}$$



Neural net with ReLU from sparse approximation

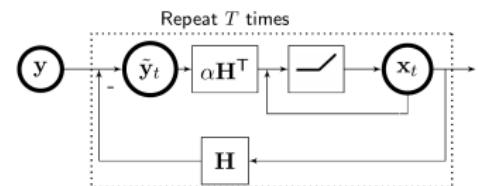
Case 1: $\mathbf{H}^\top \mathbf{H} = \mathbf{I}$

$$\begin{aligned}\hat{\mathbf{x}} &= \arg \min_{\mathbf{x} \in \mathbb{R}^r} \frac{1}{2} \|\mathbf{y} - \mathbf{Hx}\|_2^2 + \lambda \|\mathbf{x}\|_1 \\ &= \text{ReLU}(\mathbf{H}^\top \mathbf{y} - \lambda).\end{aligned}$$



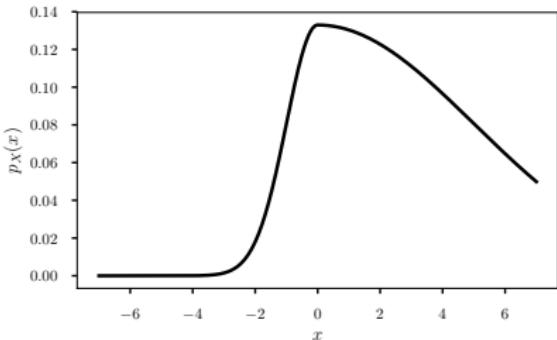
Case 2: $\mathbf{H}^\top \mathbf{H} \neq \mathbf{I}$, $\sigma_{\max}(\mathbf{H}^\top \mathbf{H}) \leq L$

$$\mathbf{x}_t = \text{ReLU} \left(\mathbf{x}_{t-1} + \alpha \mathbf{H}^\top (\mathbf{y} - \mathbf{Hx}_{t-1}) - \frac{\lambda}{L} \right)$$

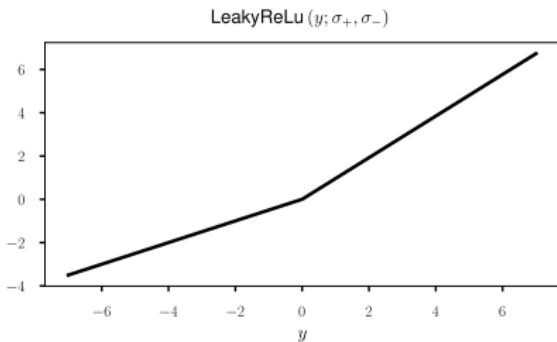


Other nonlinearities?

$$\log p_X(x) \propto -\frac{x^2}{2\sigma_-^2} \mathbf{1}_{\{x \leq 0\}} - \frac{x^2}{2\sigma_+^2} \mathbf{1}_{\{x \geq 0\}}$$



$$\begin{aligned}\hat{x} &= \arg \min_{x \in \mathbb{R}} \frac{1}{2}(y - x)^2 - \log p_X(x) = \\ &= \frac{\sigma_-^2}{1 + \sigma_-^2} y \mathbf{1}_{\{y \leq 0\}} + \frac{\sigma_+^2}{1 + \sigma_+^2} y \mathbf{1}_{\{y \geq 0\}} \\ &= \text{LeakyReLU}(y; \sigma_+, \sigma_-).\end{aligned}$$



Convolutional dictionary update Step

$$\min_{(\mathbf{h}_c)_{c=1}^C} \sum_{j=1}^J \frac{1}{2} \|\mathbf{y}^j - \mathbf{Hx}^j\|_2^2 \text{ s.t. } \|\mathbf{h}_c\|_2 \leq 1 \quad \text{for } c = 1, \dots, C.$$

This step is

- ▶ Computationally Expensive.
- ▶ Not parallelizable over J examples.

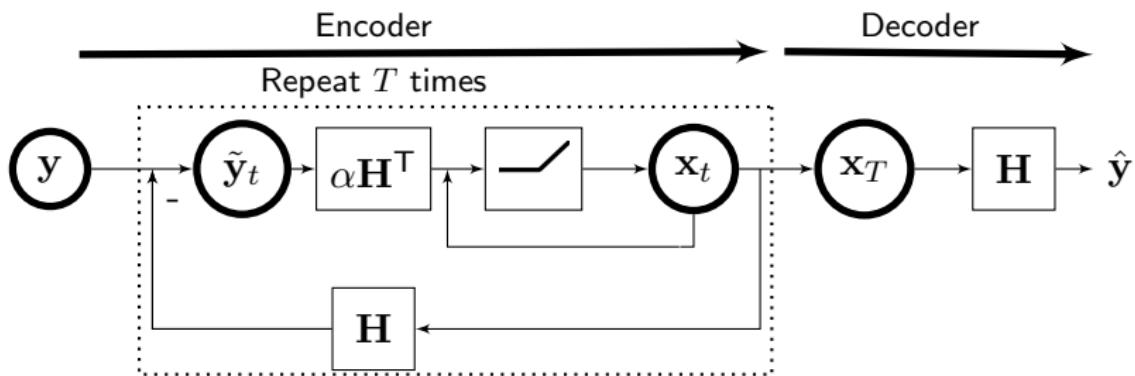
Auto-encoder for CDL by deep unfolding and weight tying

1. Nonlinear encoder:

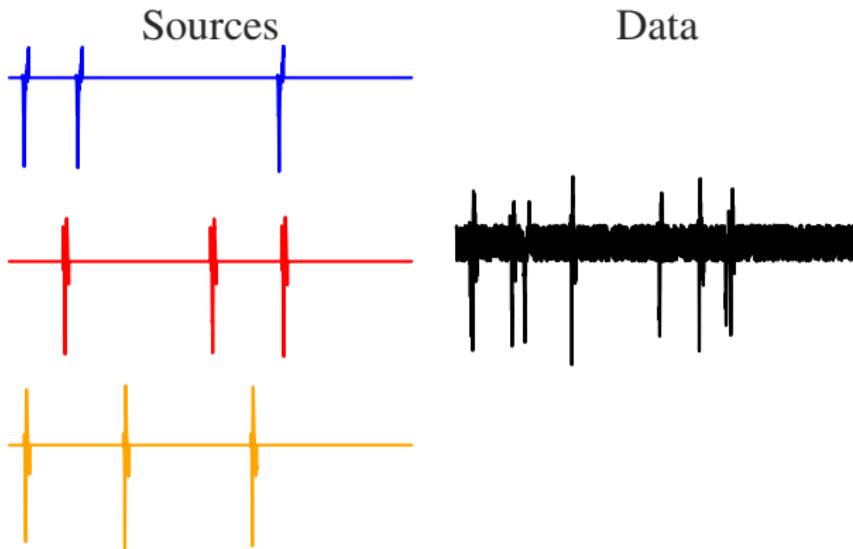
$$\mathbf{x}_t = \text{ReLU} \left(\mathbf{x}_{t-1} + \alpha \mathbf{H}^T (\mathbf{y} - \mathbf{H} \mathbf{x}_{t-1}) - \frac{\lambda}{L} \right).$$

2. Linear decoder: $\hat{\mathbf{y}} = \mathbf{H} \mathbf{x}_T$.

3. Training: backprop with MSE loss.



Simulated data



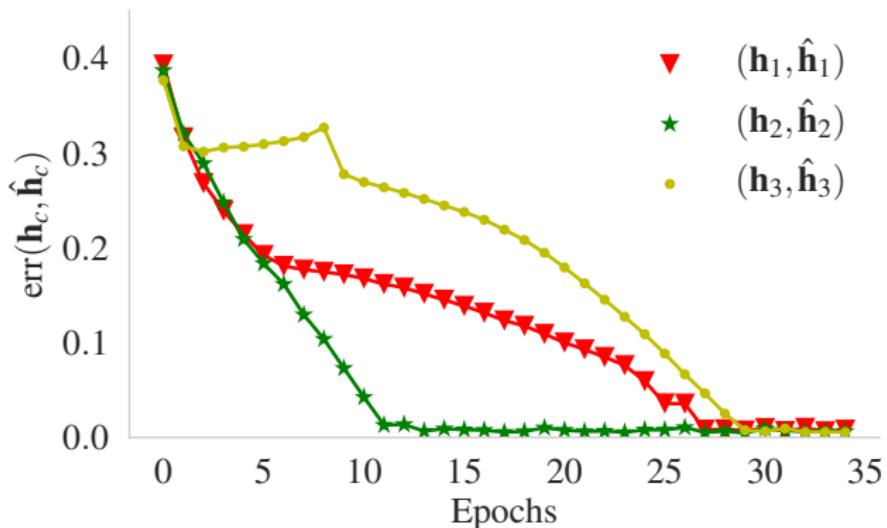
Data: 17 minutes of electrical activity from 3 neurons!

Sampling rate: $f_s = 10 \text{ kHz}$.

Firing rate: 30 Hz.

AE performs dictionary learning

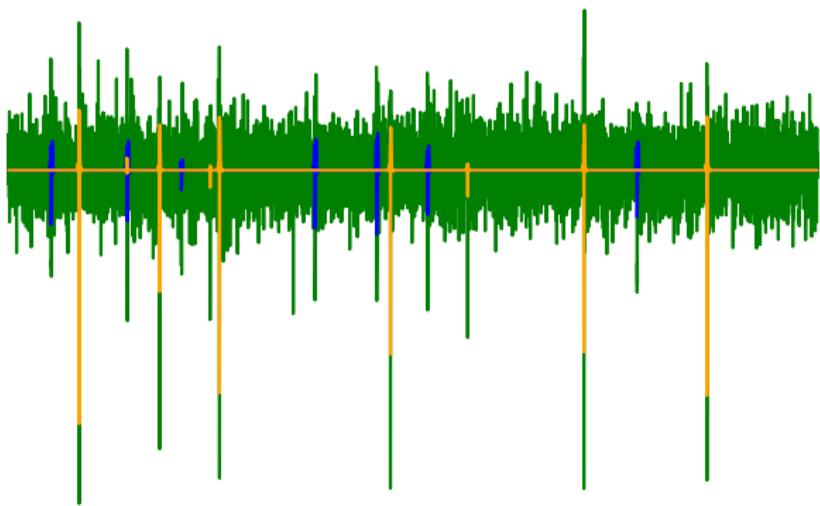
$$\text{err}(\mathbf{h}_c, \hat{\mathbf{h}}_c) = \sqrt{1 - \frac{\langle \mathbf{h}_c, \hat{\mathbf{h}}_c \rangle^2}{\|\mathbf{h}_c\|_2^2 \|\hat{\mathbf{h}}_c\|_2^2}}$$



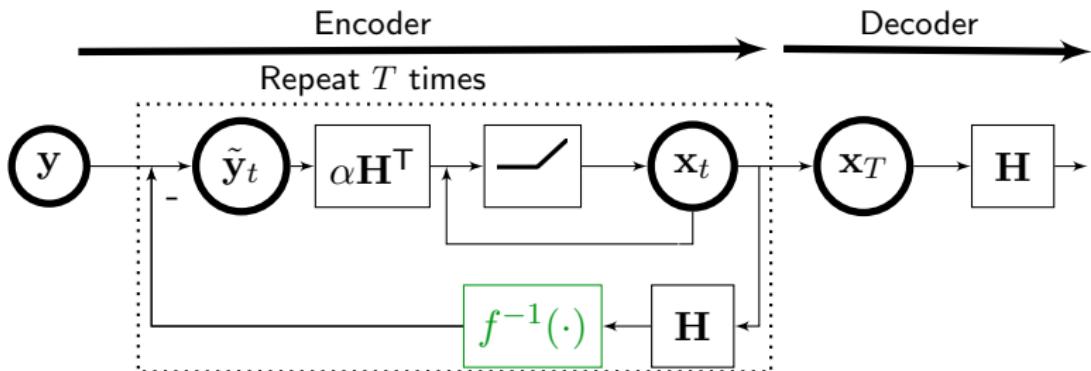
Training of AE is fast

		CRsAE	Sporco	CBP
Learning Spike Shapes	runtime	69.27 s	319.52 s	
	iterations	10	89	
Spike Sorting	runtime	0.93 s		17 hours

Harris dataset: spike sorting and denoising



Unfolded auto-encoders for exponential family data



Components for different distributions

($\mathcal{S}_b(\cdot) = \text{ReLU}(\cdot - b)$, b depends on λ)

	\mathbf{y}	$f^{-1}(\cdot)$	Encoder Unfolding (\mathbf{x}_t)	Decoder ($f(\hat{\boldsymbol{\mu}})$)
Gaussian	\mathbb{R}	$I(\cdot)$	$\mathcal{S}_b(\mathbf{x}_{t-1} + \alpha \mathbf{H}^\top \tilde{\mathbf{y}}_t)$	\mathbf{Hx}_T
Binomial	$[0..M]$	$\text{sigmoid}(\cdot)$	$\mathcal{S}_b(\mathbf{x}_{t-1} + \alpha \mathbf{H}^\top (\frac{1}{M} \tilde{\mathbf{y}}_t))$	\mathbf{Hx}_T
Poisson	$[0..\infty)$	$\exp(\cdot)$	$\mathcal{S}_b(\mathbf{x}_{t-1} + \alpha \mathbf{H}^\top (\text{Elu}(\tilde{\mathbf{y}}_t)))$	\mathbf{Hx}_T

Auto-encoders for denoising Poisson images

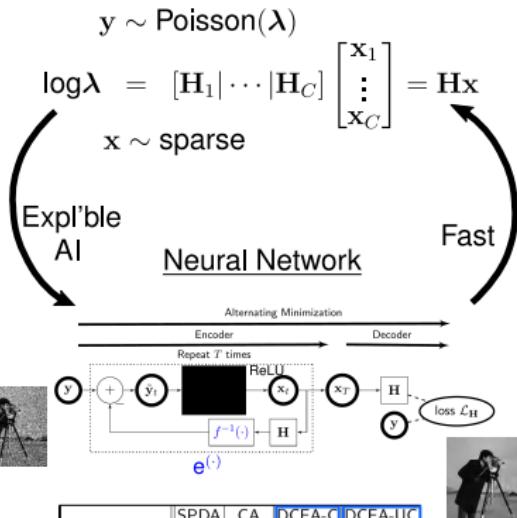
Low photon count image



Denoised image

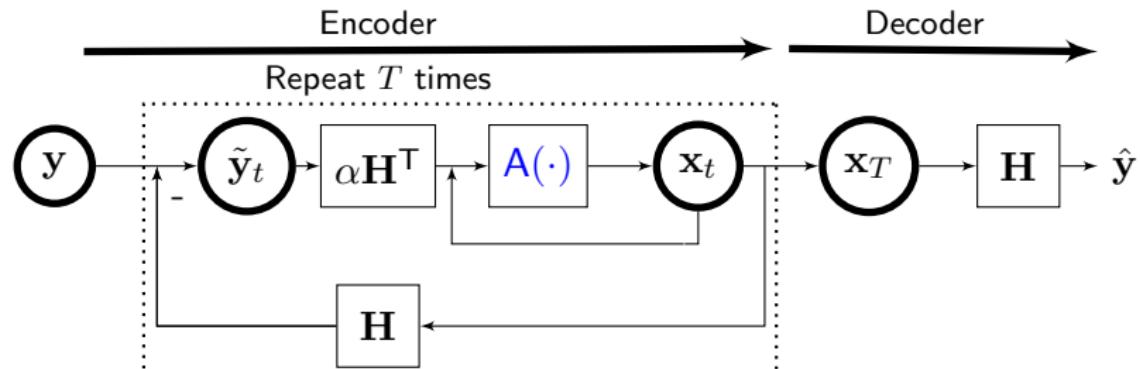


Poisson Convolutional Model



	SPDA	CA	DCEA-C	DCEA-UC
Peak 1	Set12	20.39	21.51	20.72
	BSD68	.	21.78	21.27
Peak 2	Set12	21.70	22.97	22.02
	BSD68	.	22.90	22.31
Peak 4	Set12	22.56	24.40	23.51
	BSD68	.	23.98	23.54
# of Params	160K	655K	20K	61K

Unfolded auto-encoders with different priors

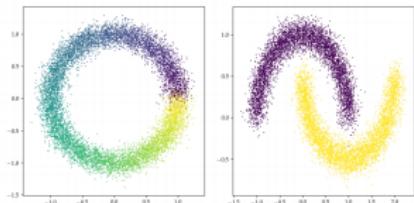


Activation functions for different priors, for (input $\tilde{\mathbf{x}}_t = \mathbf{x}_{t-1} + \alpha \mathbf{H}^T \tilde{\mathbf{y}}_t$)

Prior	Constraints	Expression	Activation
Gaussian/Ridge	None	$\frac{1}{\sigma^2} \sum x_j^2$	$\frac{\sigma^2}{1/L+\sigma^2} \tilde{\mathbf{x}}_t = c(\sigma) \tilde{\mathbf{x}}_t$
Sparsity	$\mathbf{x} \geq 0$	$\lambda \sum x_j$	$\text{ReLU}(\tilde{\mathbf{x}}_t - \frac{\lambda}{L})$
2-sided Gaussian	None	$\sum \frac{x_j^2}{\sigma_+^2} \mathbf{1}_{\{x_j \geq 0\}} + \sum \frac{x_j^2}{\sigma_-^2} \mathbf{1}_{\{x_j \leq 0\}}$	$c(\sigma_+) \tilde{\mathbf{x}}_t \mathbf{1}_{\{\tilde{\mathbf{x}}_t \geq 0\}} + c(\sigma_-) \tilde{\mathbf{x}}_t \mathbf{1}_{\{\tilde{\mathbf{x}}_t \leq 0\}}$
Group sparsity	$\mathbf{x} \geq 0$	$\sum \ x_g\ _2$	$\left(\tilde{\mathbf{x}}_{t,g} - \lambda \frac{\tilde{\mathbf{x}}_{t,g}}{\ \tilde{\mathbf{x}}_{t,g}\ _2} \right) \mathbf{1}_{\{\ \tilde{\mathbf{x}}_{t,g}\ _2 \geq \lambda\}}$
Simplex	$\mathbf{x} \geq 0, \mathbf{x}^T \mathbf{1} = 1$	None	$\text{ReLU}(\tilde{\mathbf{x}}_t - b(\tilde{\mathbf{x}}_t))$
...			

Auto-encoders for manifold learning

Nonlinear manifold learning



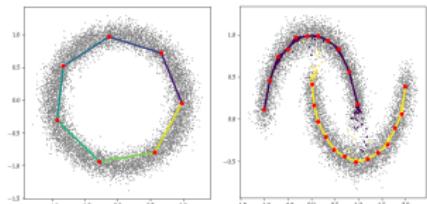
Sparse Coding on simplices

$$\min_{\mathbf{x} \in \mathbb{R}^{m \times n}} \mathcal{L}(\mathbf{A}, \mathbf{y}, \mathbf{x}) = \frac{1}{2} \|\mathbf{y} - \mathbf{Ax}\|^2 + \lambda \sum_{j=1}^m x_j \|\mathbf{y} - \mathbf{a}_j\|^2$$
$$\mathbf{x}^\top \mathbf{1} = 1,$$
$$x_j \geq 0, \text{ for all } j.$$

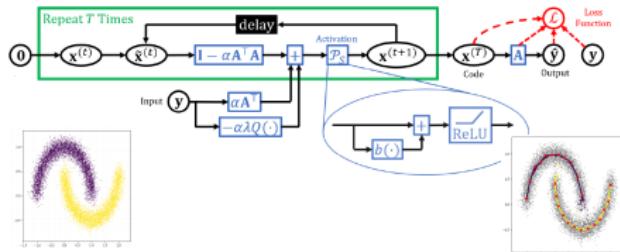
Expl'ble
AI

Fast

Piecewise-Linear Manifold Approximation



Neural Network



Outline

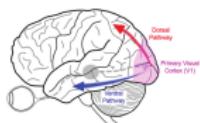
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Deep sparse coding, hierarchical “virtual” brains

Natural images/Hierar. rep.



Deep Sparse Coding
Generative Model

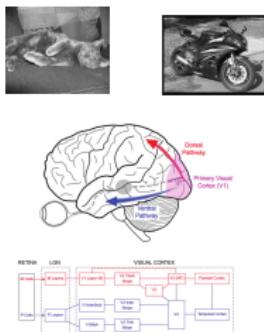
$$\mathbf{y} = \mathbf{A}^{(2)} \cdot \mathbf{A}^{(1)} \cdot \mathbf{x}$$

\mathbf{y} = · · \mathbf{x}

$$\mathbf{x} \sim \text{sparse}$$
$$\mathbf{x}_2 = \mathbf{A}^{(1)} \mathbf{x} \sim \text{sparse}$$

Deep sparse coding, hierarchical “virtual” brains

Natural images/Hierar. rep.



Deep Sparse Coding Generative Model

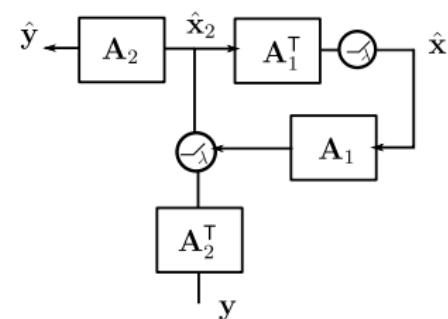
$$\mathbf{x} \sim \text{sparse}$$

$$\mathbf{x}_2 = \mathbf{A}^{(1)}\mathbf{x} \sim \text{sparse}$$

Expl'ble
AI

Fast

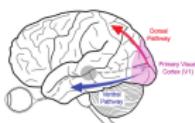
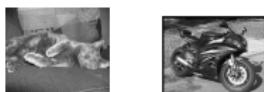
“virtual” Two-layer Brain



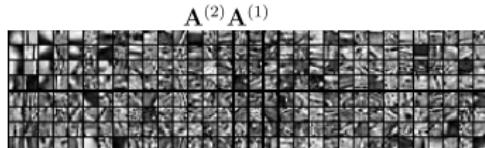
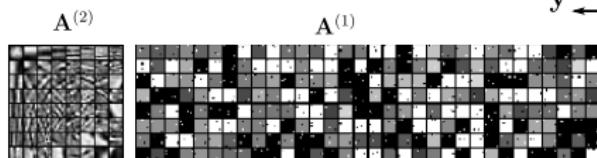
Ba, IEEE TSP 2020

Deep sparse coding, hierarchical “virtual” brains

Natural images/Hierar. rep.



Learned filters



Deep Sparse Coding
Generative Model

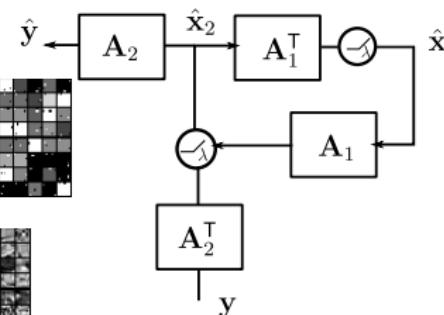
$$y = A^{(2)} \cdot A^{(1)} \cdot x$$

$$\begin{aligned} x &\sim \text{sparse} \\ x_2 &= A^{(1)}x \sim \text{sparse} \end{aligned}$$

Expl'ble
AI

Fast

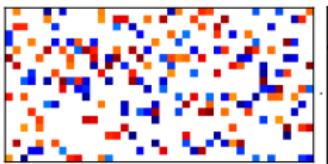
“virtual” Two-layer Brain



Ba, IEEE TSP 2020

Deep sparse coding theory guides architecture design

Deeply-sparse coding model

$$\mathbf{y} = \mathbf{A}^{(2)} \mathbf{x}$$
$$d = \begin{matrix} r_2 \\ \text{---} \\ \mathbf{A}^{(1)} \end{matrix} \cdot \begin{matrix} r_1 \\ \text{---} \\ \mathbf{x} \end{matrix}$$


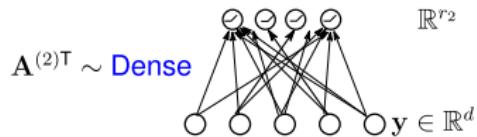
Deep sparse coding theory guides architecture design

Deeply-sparse coding model

Associated AE

$$\mathbf{y} = \mathbf{A}^{(2)} \mathbf{x}$$
$$d = \begin{matrix} r_2 \\ \text{---} \\ \text{---} \end{matrix} = \begin{matrix} \text{---} \\ \text{---} \end{matrix} \cdot \begin{matrix} r_1 \\ \text{---} \end{matrix} \cdot \begin{matrix} \text{---} \\ \text{---} \end{matrix}$$

1. Pick r_2 , # units in 1st hidden layer.



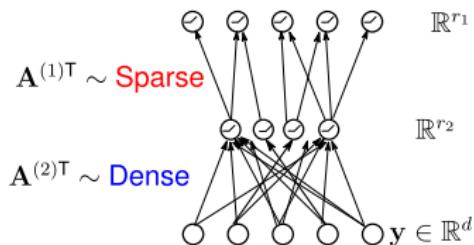
Deep sparse coding theory guides architecture design

Deeply-sparse coding model

$$\mathbf{y} = \mathbf{A}^{(2)} \mathbf{A}^{(1)} \mathbf{x}$$
$$d = \begin{matrix} r_2 \\ \text{---} \\ \text{---} \end{matrix} \cdot \begin{matrix} r_1 \\ \text{---} \\ \text{---} \end{matrix} \cdot \begin{matrix} \mathbf{A}^{(1)} \\ \mathbf{x} \end{matrix}$$

Associated AE

1. Pick r_2 , # units in 1st hidden layer.
2. $r_1 = \mathcal{O}(\max(r_2^2, r_2 s_{\mathbf{A}^{(1)}}))$, i.e. **expansion**.



Deep sparse coding theory guides architecture design

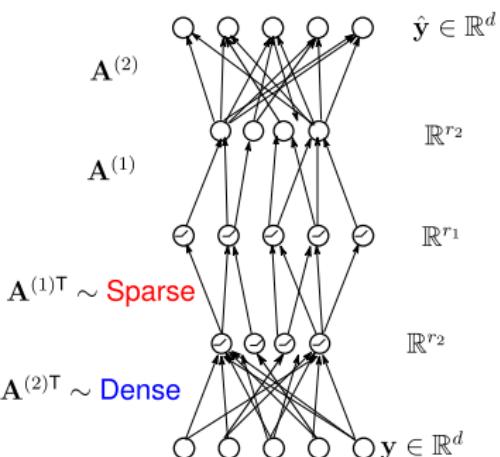
Deeply-sparse coding model

$$\mathbf{y} = \mathbf{A}^{(2)} \cdot \mathbf{A}^{(1)} \cdot \mathbf{x}$$

$d \times r_2$ matrix $\mathbf{A}^{(2)}$ (color-coded) multiplied by matrix $\mathbf{A}^{(1)}$ (sparse, labeled r_1) multiplied by vector \mathbf{x} .

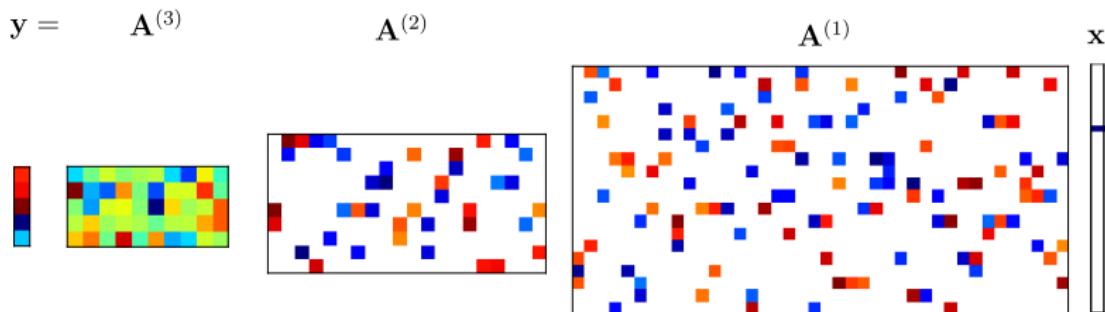
1. Pick r_2 , # units in 1st hidden layer.
2. $r_1 = \mathcal{O}(\max(r_2^2, r_2 s_{\mathbf{A}^{(1)}}))$, i.e. **expansion**.
3. Reconstruct.

Associated AE



Theorem (Ba 2020): need $n = \mathcal{O}(\max(r_1^2, r_1 s_{\mathbf{X}}))$ examples to learn $\mathbf{A}^{(1)}$ and $\mathbf{A}^{(2)}$.

Predictions of deep sparse coding theory



- ▶ Predictions for hierarchical sensory processing
 - ▶ Sparse activation of neurons at every level
 - ▶ *Increasingly sparse* activations as one goes up the hierarchy:
Barlow 1961, (cat neuron, dog neuron?).
 - ▶ Sparse receptive fields at higher levels of hierarchy.
- ▶ Can we design experiments to test/verify/modify?

Implications/Concluding thoughts

1. A principled way to design neural networks. Choices of
 - ▶ Nonlinearities (e.g. ReLU) \iff *prior* on hidden activations.
 - ▶ Training loss \iff assumptions on data *likelihood*.
2. Fast learning and inference using GPUs.
3. Interpretable architectures; orders of mag. fewer params. than standard neural nets.
4. A call for utilizing neural networks in a principled way to
 - 4.1 Solve pattern discovery problems in neuroscience.
 - 4.2 Elucidate principles of hierarchical sensory processing, in conjunction with experiments.

Thank you

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<https://crip.seas.harvard.edu/>

<https://github.com/demba/>

<https://bitbucket.org/demba/>

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