# Birch Language Specification

July 3, 2024

# 1 Purpose

# 2 Overview

**Modules** Modules define all structural scope in Birch. Any Birch file is a module, and any public module may be imported by any other module using the import keyword. Modules also can define data structures, which is dicussed in User Defined Types.

#### User Defined Types

Modules Any module may have an internal data structure defined, which will always be an algebraic type. If a module has a data structure, it may be instantiated. (If tuples removed, then modules will need destructuring syntax)

**Tuples (and Structs?)** Tuples may be prototyped, and elements given names. A function returning a tuple, may also give names to the elements of the tuple, without prototyping the tuple ahead of time. Elements may be accessed by name or index. Tuples may be automatically destructured at which point there will be no (Depending on how stream lined modules become, perhaps tuples will be removed entirely)

#### **Functions**

# 3 Tokens

# 3.1 Key Words

```
use
               USE
               FN
           fn
         with
               WITH
          let
              LET
               VIS
          vis
          pub
              PUB
           if
               _{
m IF}
         else
               ELSE
match or case
          for
              FOR
        while
               WHILE
              MOD
          mod
               \mathrm{TYPE}
         type
           to
               TO
               AS
           as
               UNSAFE
       {\tt unsafe}
         self
         Self
```

## 3.2 Symbols

- + ADD
- SUB
- \* MUL
- / DIV
- % MOD
- & AND
- | OR
- ^ XOR
- << L\_SHIFT
- $\rightarrow$  R\_SHIFT
- &&  $S_AND$
- II S OR
- == EQ
- != NEQ
- < LT
- > GT
- <= LTE
- >= GTE
- ! NOT
- = ASSIGN
- |> PIPE
- -> R\_ARROW
- <- L\_ARROW
- => R\_FAT\_ARROW
- [ L\_BRACKET
- ] R\_BRACKET
- ( L\_PAREN
- ) R\_PAREN
- $\{L_BRACE\}$
- } R\_BRACE
- ; SEMI
- , COMMA
- . DOT
- .. RANGE
- : COLON
- ? OPTION

#### 3.3 Types

- u(8 | 16 | 32 | 64) UINT\_(num)
- u(8 | 16 | 32 | 64) INT\_(num)
- u(8 | 16 | 32 | 64) FLOAT\_(num)

 ${\tt usize} \quad {\rm USIZE} \\$ 

#### 3.4 Constants

[0-9]\* CONST\_INT [0-9]?.[0-9]\* CONST\_FLOAT

## 3.5 Identifiers

[a-zA-Z\_][a-zA-Z0-9\_]\* IDENT

### 4 Grammar

 $\langle test \rangle ::= \langle test \rangle$  '='