

# Ondrej Špánik

Born 5.10.1999

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## EDUCATION

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**Faculty of Informatics and Information Technologies STU** September 2019 – July 2023

BC-INFO4 Computer Science (bachelor), second year out of the 4-year study plan

- Average 1.41 (not GPA) (top 11% of students) for finished semesters
- Acquired basics of programming in C, JavaScript and PHP languages
- Improved research and presentation skills, work with Linux

**Škola umeleckého priemyslu Trenčín**

September 2015 – June 2019

8261 M Propagation graphics, 4-year study plan

- Acquired practical and theoretical knowledge in the field of graphic design
- Conceptualization, organizing, realization and presentation of original graphic and artistic works
- Experience with typography, print media and Adobe CC bundle

## EXPERIENCE

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### **Project StrukShow.com**

- Modern personal portfolio
- Headless CockpitCMS (PHP, back-end), REST API and Svelte (front-end)

### **Personal projects**

- JavaScript game, specialized AutoHotkey scripts, GUI for gTTS, Linux tutorials
- Interactive presentation on my web portfolio iairu.com

## SKILLS

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### **Programming**

- HTML, CSS (SCSS), Svelte - expert
- Git, JavaScript ES6, Node.js, PHP - advanced
- Vue.js, React - basic

### **Graphic design, UI/UX, artistic work**

- Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, Adobe InDesign - expert
- Figma, Blender - advanced

### **Languages**

- Slovak (C2), English (B2)