

Ondrej Špánik

Born 5.10.1999

Hlboká 19, Piešťany, Slovakia



iairu.com

spanik11@msn.com

+421 917 549 950

EDUCATION

Faculty of Informatics and Information Technologies STU September 2019 – July 2023

BC-INFO4 Computer Science (bachelor), third year out of the 4-year study plan

- Average 1.41 (not GPA) (top 11% of students) for first two semesters
- Acquired basics of programming in C++, JavaScript and PHP languages
- Improved research and presentation skills; work with Linux

Škola umeleckého priemyslu Trenčín

September 2015 – June 2019

8261 M Propagation graphics, 4-year study plan

- Acquired practical and theoretical knowledge in the field of graphic design
- Conceptualization, organizing, realization and presentation of original artistic work
- Experience with typography, print media and Adobe CC bundle

EXPERIENCE

Project StrukShow.com

- Modern personal portfolio
- Headless CockpitCMS (PHP, back-end), REST API and Svelte (front-end)

Personal projects

- C++ OpenGL studies, JavaScript game, specialized AutoHotkey scripts, Linux tutorials
- Interactive presentation on my web portfolio iairu.com

SKILLS

Programming

- HTML, CSS (SCSS), Svelte - advanced
- Git, JavaScript ES6, Node.js, PHP - advanced
- Vue.js, React, Assembly - basic

Graphic design, UI/UX, artistic work

- Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, Adobe InDesign - expert
- Figma, Blender - advanced

Languages

- Slovak (C2), English (C1)