

Ondrej Špánik

Born 5.10.1999

Staré Grunty 53, Bratislava (ŠD Mladost' dormitory)
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O mne

Ever since I was little, I was engulfed in exploration of operating systems and different types of software, consequently helping my family and friends with their tech. problems. I am passionate in exploring and experimenting with new tech. Capable of communication with a layman during detection and repair of tech. problems.

- ⊕ Analytical thinking
- ⊕ Interested in UI/UX
- ⊕ Flexible schedule
- ⊕ Eager for new tech.
- ⊕ Deeper interest in OS
- ⊖ First proper tech job

Education

Faculty of Informatics and Information Tech. STU

Field of study: BC-INFO4 Informatics (bachelor)

At the end of the third year out of a 4-year study plan

- In top 11% of students for the first two semesters
- Langs: JavaScript, PHP basics, C++, ASM x86, SQL
- Introduction to OpenGL, Postgres, GIT
- Basics of system programming and disassembly
- Team player in theoretical and practical projects

September 2019

– July 2023

Bratislava
Slovakia

Škola umeleckého priemyslu Trenčín

Field: 8261 M Propagation graphics, 4-year study plan

- Practical and theoretical knowledge of graphic design
- Graphic design, artwork in context of assignments
- Adobe CC, DTP, print media, typography experience

September 2015

– June 2019

Trenčín
Slovakia

Practical experience

IT maintenance and support

Experience mainly with software; general long-term interest and experiments in home environment.

- Windows: cleanup, detection of BSOD causes, service management, experience with SysInternals suite
- Experience with EFI mods, partitions, disk cloning.
- PC HW: maintenance, detection/swap of faulty parts
- Creation of helper scripts in AutoHotkey, Bash, ...
- Deep level of Windows customization
- Raspb. PI experiments (Linux, services, net, docker)
- Management and remote access over VNC, RDP, SSH, SFTP, SMB, VPN

Programming

Mainly interested in front-end development

- Realized strukshow.com
- Portfolio at iairu.com

Other skills

- **Graphic design:** Adobe CC (expert), Blender (advan.)
- **Languages:** Slovak, English (C1), Japanese (beginn.)

iairu.com
github.com/iairu
linkedin.com/in/iairu