

The Main Class:

```
////////////////////////////////////  
// Major      : Computer Science  
// Course     : Computer Theory - 601322  
// Assignment No. : 2 || First Semester 2016-2017  
// Author      : Ibrahim Alhamad  
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// Description  : It is a program to build a dynamic Finite Automata for any language with any alphabet  
//              and then you can test the machine to accept or reject any given word.  
////////////////////////////////////  
  
public class Main {  
    public static void main(String args[]) {  
        DFA dfa = new DFA();  
        while (true) {  
            System.out.print("Enter a word ( 'stop' for exit ): ");  
            String word = dfa.input.next();// get the word from the user.  
            System.out.println(dfa.isItAccepted(word));// check the word.  
            if (word.equals("stop")) {  
                dfa.input.close(); // close the inputStream.  
                System.exit(0); // exit the program.  
            }  
        }  
    }  
}
```

The DFA Class:

```
import java.util.Arrays;
import java.util.List;
import java.util.Scanner;
public class DFA {

    private String transitionsTable[][]; // transition table as a 2D array
    private List<Character> Alphabet;    // the Alphabet as a List Data Structure
    private String States[];            // Array of states
    private String FinalStates[];       // array of the final states
    private String StartState;          // the start state
    private String currentState;        // the current state
    private List<String> statesAsList;   // states array as a List
    public Scanner input;               // Scanner object

    public DFA() {
        this.input = new Scanner(System.in); // inputStream
        this.Alphabet = Arrays.asList(fillAlphabet()); // convert the Alphabet array into a List.
        this.States = fillStates();           // set the states array.
        this.statesAsList = Arrays.asList(this.States); // convert the states into a List.
        this.StartState = setStartState();    // set the start state.
        this.FinalStates = fillFinalStates();  // set the final states array.
        this.transitionsTable = fillTransitionsTable(); // fill the transitions table by the user.
    }
}
```

```

public String isItAccepted(String token) {
    this.currentState = this.StartState; // set the current state to the start state
    for(int index = 0; index < token.length(); index++) {
        if (Alphabet.contains(token.charAt(index))) { // check if the current character is in the Alphabet
            int csAsIndex = Integer.parseInt(this.currentState); // copy the currentState as an Index
            int indexOfTheChar = this.Alphabet.indexOf(token.charAt(index)); // get the current char Index
            this.currentState = this.transitionsTable[csAsIndex][indexOfTheChar]; // were the magic happen
        } else {
            return "Rejected"; // Rejected if the word contains non-alphabet characters
        }
    }
    for(int i = 0; i < FinalStates.length; i++) {
        if (currentState.equals(FinalStates[i])) {
            return "Accepted"; // Accepted if the current state is one of the final states
        }
    }
    return "Rejected";
}

```

```

private Character[] fillAlphabet() {
    System.out.print("Enter the number of Alphabet elements: ");
    int numOfAlphabet = 0;
    try { numOfAlphabet = this.input.nextInt(); }
    catch (java.util.InputMismatchException e) { // catch the error if the input is not a number
        System.out.println("Invalid input!");
    }
    while (numOfAlphabet < 1) {
        try {
            System.out.println("The number of Alphabet cannot be < 1: ");
            System.out.print("Enter the number of Alphabet elements: ");
            numOfAlphabet = this.input.nextInt();
        } catch (java.util.InputMismatchException e) { // catch the error if the input is not a number
            System.out.print("Invalid input!\nEnter the number of Alphabet elements: ");
            this.input.next();
        }
    }
    Character Alphabet[] = new Character[numOfAlphabet]; // set the size of the Alphabet
    for (int i = 0; i < Alphabet.length; i++) {
        System.out.print("Enter the element " + (i+1) + " of the Alphabet: ");
        Alphabet[i] = this.input.next().charAt(0);
    }
    System.out.print("This is your Alphabet: ");
    System.out.print("{ ");
    for (int i = 0; i < Alphabet.length; i++) {
        if (i == (Alphabet.length - 1)) {
            System.out.print(Alphabet[i]);
        } else {
            System.out.print(Alphabet[i] + ", ");
        }
    }
    System.out.println(" }");
    return Alphabet;
}

```

```

private String[] fillStates() {
    System.out.print("Enter the number of states: ");
    int numOfStates = 0;
    try {
        numOfStates = this.input.nextInt();
    } catch (java.util.InputMismatchException e) { // catch the error if the input is not a number
        System.out.println("Invalid input!");
    }
    while (numOfStates < 1) {
        try {
            System.out.println("The number of States cannot be < 1: ");
            numOfStates = this.input.nextInt();
        } catch (java.util.InputMismatchException e) { // catch the error if the input is not a number
            System.out.print("Invalid input!\nEnter the number of states: ");
            this.input.next();
        }
    }
    String States[] = new String[numOfStates]; // split the states string into states array.
    for (int i = 0; i < States.length; i++) {
        States[i] = "" + i;
    }
    System.out.print("You have these states :");
    System.out.print("[ "); // this
    for (int i = 0; i < States.length; i++) { // for
        if (i == (States.length - 1)) { // print
            System.out.print(States[i]); // the
        } else { // states
            System.out.print(States[i] + ", "); // to
        } // the
    } // user
    System.out.println(" ]"); // ....
    return States;
}

```

```
private String setStartState() {  
    System.out.print("Select the start state: ");  
    String startState = this.input.next(); // set the start state to the user this.input.  
    while (!this.statesAsList.contains(startState)) { // check if the input is one of the states?  
        System.out.println("the state you entered is not one of the states!");  
        System.out.print("Select the start state: ");  
        startState = this.input.next();  
    }  
    return startState;  
}
```

```

private String[] fillFinalStates() {
    System.out.print("Enter the number of final states: ");
    int numOffFinalStates = -1;
    try {
        numOffFinalStates = this.input.nextInt();
    } catch (java.util.InputMismatchException e) { // catch the error if the input is not a number
        System.out.println("Invalid input!");
    }
    while (numOffFinalStates < 0) {
        try {
            System.out.println("The number of final States cannot be < 0: ");
            numOffFinalStates = this.input.nextInt();
        } catch (java.util.InputMismatchException e) { // catch the error if the input is not a number
            System.out.print("Invalid input!\nEnter the number of final states: ");
            this.input.next();
        }
    }
    String FinalStates[] = new String[numOffFinalStates]; // split the states string into states array.
    for (int i = 0; i < FinalStates.length; i++) {
        System.out.print("select the final state (" + (i+1) + ") from states: ");
        FinalStates[i] = this.input.next();
        while (!this.statesAsList.contains(FinalStates[i])) { // check the input is one of the states?
            System.out.println("the state you entered is not one of the states!");
            System.out.print("Select the start state: ");
            FinalStates[i] = this.input.next();
        }
    }
    return FinalStates;
}

```

```

private String[][] fillTransitionsTable() {
    int rows = States.length; // set the rows number to the state numbers
    int cols = Alphabet.size(); // set the cols number to the alphabet numbers
    String[][] data = new String[rows][cols]; // set the transitions table size (rows * cols)
    for(int row = 0; row < data.length; row++) { // loop on each row
        for(int col = 0; col < data[row].length; col++) { // loop through each row
            System.out.print("Transition('" + States[row] + "', " + Alphabet.get(col) + ") = ");
            data[row][col] = this.input.next(); // Transition(x, y) = z
            while (!this.statesAsList.contains(data[row][col])) { // check if the input is one of the states?
                System.out.println("the state you entered is not one of the states!");
                System.out.print("Transition('" + States[row] + "', " + Alphabet.get(col) + ") = ");
                data[row][col] = this.input.next();
            }
        }
        System.out.println("-----");
    }
    return data; // return the transitions table
}
}

```