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# Intermediate JavaScript

Classes & Objects  
OOP Design Patterns

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Session 03



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[SARY](#)

- Idea: Wholesale consumables delivery
- Funding: SAR 420 Million
- Transactions 2019-2021: SAR 1 Billion +

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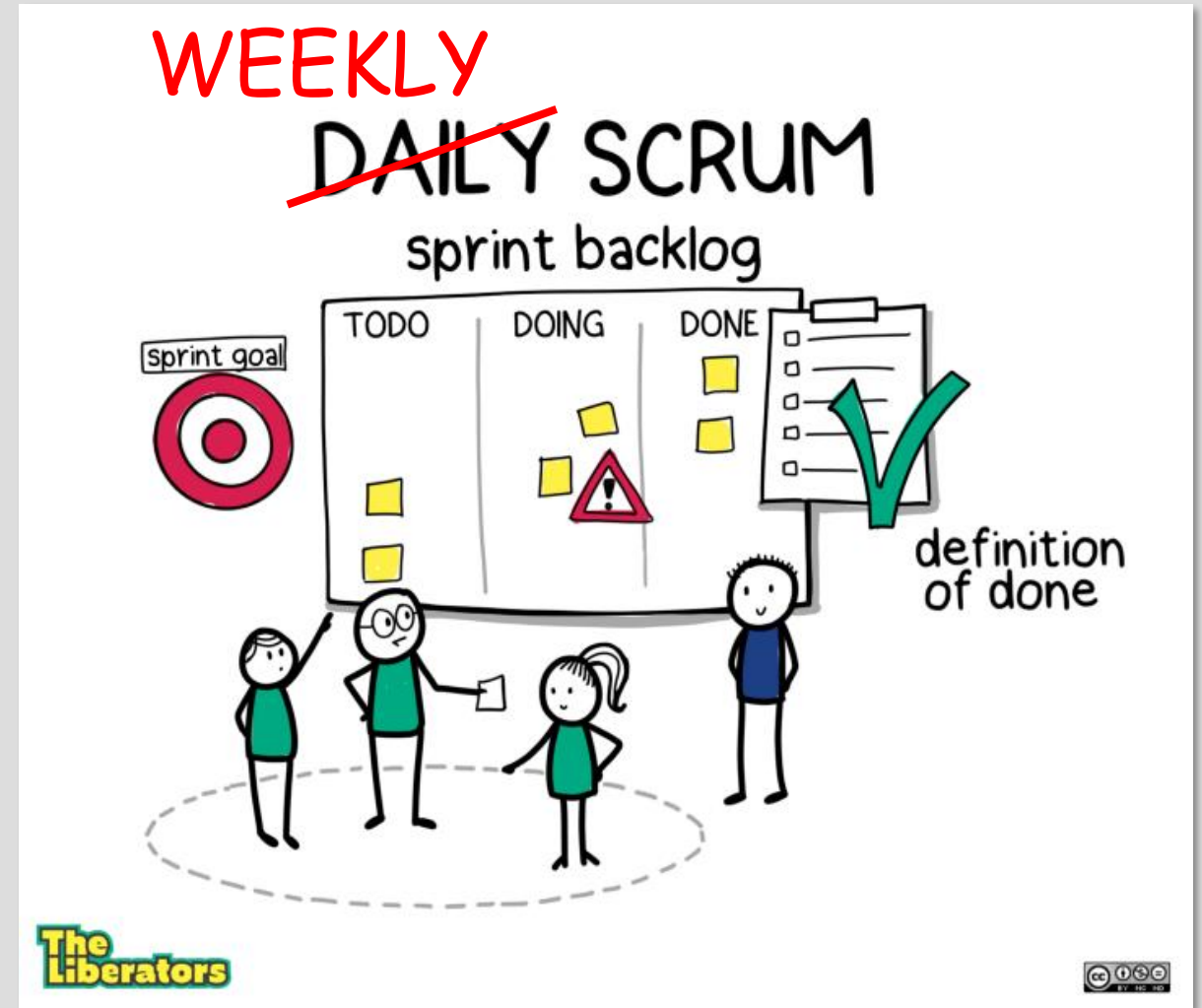
# Agenda

01 Weekly Scrum	8:05
02 Design Patterns	8:15
03 JavaScript Classes	8:30
04 Break	9:00
05 Constructor Functions	9:10
06 Dinosaurs Project	9:40
07 Q&A	9:50

# 01 Weekly Scrum

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1. What did you do last week?
2. What will you do next week?
3. Any issues or problems?



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# 02 Design Patterns

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- Factory Functions
- Module Design Pattern
- Revealing Module Design Pattern

# 03 JavaScript Classes

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- Constructors
- Methods
- Setter, Getter
- Private properties
- Static Methods
- Class Inheritance
- Polymorphism



04  
Break

10 minutes

# 05 Constructor Functions

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- Constructor Functions
- Prototypes
- Prototypal Inheritance

# 06 Dinosaurs Project

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- Check the finished product
- Check the Rubric
- Review the starter code
- Emphasize the deadline

Q&A