

Assignment

sl	Program
1	Create a program that displays your name and complete mailing address formatted in the manner that you would usually see it on the outside of an envelope. Your program does not need to read any input from the user.
2	Write a program that asks the user to enter his or her name. The program should respond with a message that says hello to the user, using his or her name.
3	Write a program that asks the user to enter the width and length of a room. Once the values have been read, your program should compute and display the area of the room. The length and the width will be entered as floating point numbers. Include units in your prompt and output message; either feet or meters, depending on which unit you are more comfortable working with.
4	Create a program that reads the length and width of a farmer's field from the user in feet. Display the area of the field in acres. Hint: There are 43,560 square feet in an acre.
5	In many jurisdictions a small deposit is added to drink containers to encourage people to recycle them. In one particular jurisdiction, drink containers holding one liter or less have a \$0.10 deposit, and drink containers holding more than one litre have a \$0.25 deposit. Write a program that reads the number of containers of each size from the user. Your program should continue by computing and displaying the refund that will be received for returning those containers. Format the output so that it includes a dollar sign and always displays exactly two decimal places.
6	The program that you create for this exercise will begin by reading the cost of a meal ordered at a restaurant from the user. Then your program will compute the tax and tip for the meal. Use your local tax rate when computing the amount of tax owing. Compute the tip as 18 percent of the meal amount (without the tax). The output from your program should include the tax amount, the tip amount, and the grand total for the meal including both the tax and the tip. Format the output so that all of the values are displayed using two decimal places.
7	Write a program that reads a positive integer, n , from the user and then displays the sum of all of the integers from 1 to n . The sum of the first n positive integers can be computed using the formula: $\text{sum} = \frac{(n)(n + 1)}{2}$
8	An online retailer sells two products: widgets and gizmos. Each widget weighs 75 grams. Each gizmo weighs 112 grams. Write a program that reads the number of widgets and the number of gizmos in an order from the user. Then your program should compute and display the total weight of the order.
9	Pretend that you have just opened a new savings account that earns 4 percent interest per year. The interest that you earn is paid at the end of the year, and is added to the balance of the savings account. Write a program that begins by reading the amount of money deposited into the account from the user. Then your program should compute and display the amount in the savings account after 1, 2, and 3 years. Display each amount so that it is rounded to 2 decimal places.
10	Create a program that reads two integers, a and b , from the user. Your program should

	<p>compute and display:</p> <ul style="list-style-type: none"> • The sum of a and b • The difference when b is subtracted from a • The product of a and b • The quotient when a is divided by b • The remainder when a is divided by b • The result of $\log_{10} a$ • The result of a^b <p>Hint: You will probably find the \log_{10} function in the math module helpful for computing the second last item in the list.</p>
11	<p>In the United States, fuel efficiency for vehicles is normally expressed in miles-pergallon (MPG). In Canada, fuel efficiency is normally expressed in liters-per-hundred kilometers (L/100 km). Use your research skills to determine how to convert from MPG to L/100 km. Then create a program that reads a value from the user in American units and displays the equivalent fuel efficiency in Canadian units.</p>
12	<p>The surface of the Earth is curved, and the distance between degrees of longitude varies with latitude. As a result, finding the distance between two points on the surface of the Earth is more complicated than simply using the Pythagorean theorem. Let (t_1, g_1) and (t_2, g_2) be the latitude and longitude of two points on the Earth's surface. The distance between these points, following the surface of the Earth, in kilometers is:</p> $\text{distance} = 6371.01 \times \arccos(\sin(t_1) \times \sin(t_2) + \cos(t_1) \times \cos(t_2) \times \cos(g_1 - g_2))$ <p>Create a program that allows the user to enter the latitude and longitude of two points on the Earth in degrees. Your program should display the distance between the points, following the surface of the earth, in kilometers.</p> <p>Hint: Python's trigonometric functions operate in radians. As a result, you will need to convert the user's input from degrees to radians before computing the distance with the formula discussed previously. The math module contains a function named <code>radians</code> which converts from degrees to radians.</p>
12	<p>Consider the software that runs on a self-checkout machine. One task that it must be able to perform is to determine how much change to provide when the shopper pays for a purchase with cash.</p> <p>Write a program that begins by reading a number of cents from the user as an integer. Then your program should compute and display the denominations of the coins that should be used to give that amount of change to the shopper. The change should be given using as few coins as possible. Assume that the machine is loaded with pennies, nickels, dimes, quarters, loonies and toonies.</p> <p>A one dollar coin was introduced in Canada in 1987. It is referred to as a loonie because one side of the coin has a loon (a type of bird) on it. The two dollar coin, referred to as a toonie, was introduced 9 years later. It's name is derived from the combination of the number two and the name of the loonie.</p>
13	<p>Many people think about their height in feet and inches, even in some countries that primarily use the metric system. Write a program that reads a number of feet from the user, followed by a number of inches. Once these values are read, your program should compute and display the equivalent number of centimeters.</p> <p>Hint: One foot is 12 inches. One inch is 2.54 centimeters.</p>
14	<p>In this exercise, you will create a program that begins by reading a measurement in feet from the user. Then your program should display the equivalent distance in inches, yards and miles. Use the Internet to look up the necessary conversion factors if you don't have them memorized.</p>
15	<p>Write a program that begins by reading a radius, r, from the user. The program will continue by computing and displaying the area of a circle with radius r and the volume of a sphere with radius r. Use the π constant in the math module in your</p>

	<p>calculations. Hint: The area of a circle is computed using the formula $\text{area} = \pi r^2$. The volume of a sphere is computed using the formula $\text{volume} = \frac{4}{3} \pi r^3$</p>
16	<p>The volume of a cylinder can be computed by multiplying the area of its circular base by its height. Write a program that reads the radius of the cylinder, along with its height, from the user and computes its volume. Display the result rounded to one decimal place.</p>
20	<p>Create a program that determines how quickly an object is traveling when it hits the ground. The user will enter the height from which the object is dropped in meters (m). Because the object is dropped its initial speed is 0 m/s. Assume that the acceleration due to gravity is 9.8 m/s^2. You can use the formula $v_f = \sqrt{v_i^2 + 2ad}$ to compute the final speed, v_f, when the initial speed, v_i, acceleration, a, and distance, d, are known.</p>
21	<p>The area of a triangle can be computed using the following formula, where b is the length of the base of the triangle, and h is its height:</p> $\text{area} = \frac{b \times h}{2}$ <p>Write a program that allows the user to enter values for b and h. The program should then compute and display the area of a triangle with base length b and height h.</p>
22	<p>In the previous exercise you created a program that computed the area of a triangle when the length of its base and its height were known. It is also possible to compute the area of a triangle when the lengths of all three sides are known. Let s_1, s_2 and s_3 be the lengths of the sides. Let $s = (s_1 + s_2 + s_3)/2$. Then the area of the triangle can be calculated using the following formula:</p> $\text{area} = \sqrt{s \times (s - s_1) \times (s - s_2) \times (s - s_3)}$ <p>Develop a program that reads the lengths of the sides of a triangle from the user and displays its area.</p>
23	<p>In this exercise you will reverse the process described in the previous exercise. Develop a program that begins by reading a number of seconds from the user. Then your program should display the equivalent amount of time in the form D:HH:MM:SS, where D, HH, MM, and SS represent days, hours, minutes and seconds respectively. The hours, minutes and seconds should all be formatted so that they occupy exactly two digits, with a leading 0 displayed if necessary.</p>
24	<p>Python includes a library of functions for working with time, including a function called <code>asctime</code> in the <code>time</code> module. It reads the current time from the computer's internal clock and returns it in a human-readable format. Write a program that displays the current time and date. Your program will not require any input from the user.</p>

25	<p>When the wind blows in cold weather, the air feels even colder than it actually is because the movement of the air increases the rate of cooling for warm objects, like people. This effect is known as wind chill.</p> <p>In 2001, Canada, the United Kingdom and the United States adopted the following formula for computing the wind chill index. Within the formula T_a is the air temperature in degrees Celsius and V is the wind speed in kilometers per hour. A similar formula with different constant values can be used with temperatures in degrees Fahrenheit and wind speeds in miles per hour.</p> $WCI = 13.12 + 0.6215T_a - 11.37V^{0.16} + 0.3965T_aV^{0.16}$ <p>Write a program that begins by reading the air temperature and wind speed from the user. Once these values have been read your program should display the wind chill index rounded to the closest integer.</p> <div style="background-color: #f0f0f0; padding: 10px; margin-top: 10px;"> <p>The wind chill index is only considered valid for temperatures less than or equal to 10 degrees Celsius and wind speeds exceeding 4.8 kilometers per hour.</p> </div>
26	<p>Write a program that begins by reading a temperature from the user in degrees Celsius. Then your program should display the equivalent temperature in degrees Fahrenheit and degrees Kelvin. The calculations needed to convert between different units of temperature can be found on the internet.</p>
27	<p>Develop a program that reads a four-digit integer from the user and displays the sum of the digits in the number. For example, if the user enters 3141 then your program should display $3 + 1 + 4 + 1 = 9$.</p>
28	<p>Create a program that reads three integers from the user and displays them in sorted order (from smallest to largest). Use the min and max functions to find the smallest and largest values. The middle value can be found by computing the sum of all three values, and then subtracting the minimum value and the maximum value.</p>
29	<p>In this exercise you will create a program that reads a pressure from the user in kilopascals. Once the pressure has been read your program should report the equivalent pressure in pounds per square inch, millimeters of mercury and atmospheres. Use your research skills to determine the conversion factors between these units.</p>
30	<p>Create a program that reads three integers from the user and displays them in sorted order (from smallest to largest). Use the min and max functions to find the smallest and largest values. The middle value can be found by computing the sum of all three values, and then subtracting the minimum value and the maximum value.</p>