

## **Operating Systems (BCIS: 5<sup>th</sup> Semester)**

### **Course Contents**

#### **Unit 1: Introduction**

**5 Hours**

OS concepts (brief history), Importance and functions of OS, Concepts of Uniprogramming, Multiprogramming, and Parallel Programming, Evolution of OS, Types of OS: Sequential, Batch, Multiprogramming (multitasking), Multiprocessing (multiprocessor), Time Sharing, Real Time, Distributed, Embedded, Kernel, OS architectures (structures): Monolithic, Microkernel, Layered, Client-server, Virtual machine, Operating System services: System calls, Shell commands, Shell programming, OS Examples: DOS, UNIX, Linux, MS-Windows, Handheld OS etc

#### **Unit2: Process and Thread Management**

**6 Hours**

Introduction to Process: Process description, Process states, Process Control Block (PCB), Threads, Process vs Threads, Scheduler and its types: Short term, Medium term and Long term, Scheduling and its types: preemptive and non-preemptive, Process Scheduling algorithms: FCFS, SJF, SRTF, RR, Priority, HRN, Multi-level, Multi-level Feedback, Thread Scheduling, Multiprocessor scheduling concepts

#### **Unit 3: Inter Process Communication and Synchronization**

**6 Hours**

Introduction to IPC, Process Communication Mechanisms: Message Passing, Remote Procedure Call (RPC), Shared Resource (Memory), Resource sharing, Concurrent process, Critical region, Race condition, Solution of race condition: Mutual exclusion, Mutual exclusion algorithms: Locks, Test and Set Lock (TSL), Peterson's algorithms, Semaphore, and Mutex, Monitor, Process Synchronization

Classical problems of Process Synchronization: Readers-Writers Problem, Producer-Consumer Problem, Sleeping Barber Problem, Dining Philosopher Problems

#### **Unit 4: Deadlock**

**5 Hours**

Process Deadlock, Reusable, Consumable Resources, Causes (Conditions) of Deadlock: Mutual Exclusion, Hold and Wait, No Preemption, and Circular Wait, Deadlock Handling, Prevention, Avoidance: Ostrich Algorithm, Banker's Algorithm, Detection, Recovery, Others issues: Database deadlock, Communication deadlock, Livelock, Starvation

#### **Unit 5: Memory Management**

**7 Hours**

Concepts of memory and its hierarchy, Memory address: Logical and Physical address, Concept of swapping, Managing Free Memory Space: First Fit, Best Fit, Next Fit, and Worst Fit, Coalescing and Compaction, Memory Management Techniques, Contiguous: Resident Monitor, Multiprogramming with fixed and variable partition, Non-Contiguous: Paging, Segmentation, Paging with segmentation, Demand Paging, Virtual Memory Management, Page Replacement Algorithms: FIFO, NRU, LRU, Clock, Optimal, Thrashing

#### **Unit 6: Input/Output Management and Disk Scheduling**

**5 Hours**

I/O Devices, I/O Techniques: Programmed I/O, Interrupt-driven I/O, and Direct Memory Access (DMA), Principle I/O hardware: I/O devices, Device controllers, DMA, I/O software: Polling, Interrupt, I/O software layer, Disk, Formatting, Arm scheduling algorithms: FCFS, SSTF, Elevator (Scan), C-Scan, Look, C-Look

#### **Unit 7: File System Management**

**4 Hours**

File Naming, File Organization and access, File Directories and paths, File Sharing, Record Blocking, File system implementation: Contiguous, linked-list, linked list with table, I-nodes,

Secondary File Storage Management, Examples: CD ROM file system, MS DOS file system, Unix file system

**Unit 8: Security**

**4 Hours**

Security issues, Types of attacks, Security policy and Access control, Basics of cryptography: Encryption and Decryption, Protection mechanisms, Authentication, OS design considerations for security

**Unit 9: Distributed Operating System**

**6 Hours**

Introduction to distributed system and distributed operating system, Goals and objectives, Distributed operating system (DOS) vs Network operating system (NOS), DOS as middleware, Communication in distributed system: client-server, RPC, and group communication, Mutual exclusion, Clock synchronization algorithm, Election algorithm

**Lab works:**

Different lab works related to normal OS and distributed OS in Windows, and Linux OS.

**Text Books:**

- Stalling William, "Operating Systems 6th Edition, Pearson Education, ISBN 978-81-317-2528-3
- Andrew S. Tanenbaum ,Modern Operating Systems, 3/E, ISBN-13: 9780136006633, PHI

**Reference Books:**

- Milan Milenkovic "Operating Systems Concepts and Design ", ISBN 9780074632727, TMGH
- Silberschatz A.,Galvin P., Gagne G.,"Operating System Concepts 8e",John Wiley and Sons,2003,ISBN 9812-53-055-X.
- M. J. Bach, "The Design of The Unix Operating System", ISBN: 978-81-203-0516-8, PHI.
- Charles Crowley, "Operating Systems : A Design-oriented Approach" ISBN: 0074635514 TMH.

**CMP 267 Data Communications and Networks**  
**(BCIS: 5<sup>th</sup> Semester)**

**Course Contents:**

**Unit 1: Data Communication Fundamental**

**5 hours**

Introduction, Block diagram, Data components, Simplex, Duplex, Half Duplex, Signal: Analog and Digital Modulation and its types, Multiplexing and its types, Data representation: Line coding, Transmissions impairments

**Unit 2: Introduction to Computer Network**

**5 hours**

Definition, Uses of network, Types of networking: LAN, WAN, MAN, Extra-Net, Intra-Net, Inter-Net, Networking Model: Client-Server, Peer-to-peer model, Active model, Protocols and Standards, Connection-Oriented and Connectionless Protocol, OSI Reference Model and TCP/IP Model, Comparison of OSI and TCP/IP Model, Example network: X.25, Frame Relay, NGN and MPLS

**Unit 3: Physical Layer and its Design issues**

**6 hours**

Introduction, design issues and duties of physical layer, Transmission media: Guided: Twisted Pair, Coaxial, Fiber optic. Unguided: Electromagnetic spectrum, Line of Sight, Satellite, Wireless LAN IEEE 802.11 standards. Bandwidth and Data Rate, Switching: Circuit switching, Packet switching. Devices: Hub, Repeaters

**Unit 4: Data Link Layer**

**6 hours**

Services, Framing, Error Control: detection and Correction, Flow Control Elementary Data link protocol, Sliding Window Protocol, Go Back N, Selective Repeat. Example of Data Link Protocol: HDLC, PPP. The Medium Access Control Sub-layer, Multiple access protocol Devices: Switches, Bridges

**Unit 5: Network Layer**

**12 hours**

Network layer and its Design issues, Devices: Routers, Gateway. Virtual Circuit and Datagrams Switching, Routing: Static vs. Dynamic, Routing algorithms: Shortest path algorithm, Flooding, Distance vector routing, Link state routing. Congestion Control algorithm: Leaky Bucket and Token Bucket. Internet Protocol: IPv4 frame format, IP Addresses and Classes, Subnetting and Subnet mask. Introduction to IPv6, frame format, addressing, transition from IPv4 to IPv6: Dual stack, Tunneling and Header Translation.

**Unit 6: Transport Layer**

**3 hours**

Services provided to upper layer, Transport protocols: TCP, UDP, SCTP, Ports and Sockets

**Unit 7: Application Layer**

**3 hours**

DHCP, DNS, HTTP, SMTP, PROXY, FTP, Example of Clients and Servers Tools

**Unit 8: Network Management and Network Security**

**6 hours**

Network Management: Introduction, Components & Internet Management Framework. Network Security: Introduction, Goals. Attacks and countermeasures: Mapping, Packet sniffing, spoofing, Denial-of-Service Attacks and Hijacking. Cryptography: Symmetric Key and Public Key. Network layer security: IPsec, VPN. Wireless LAN Security: WEP, WPA. Firewalls

**Unit 9: Cloud Networking**

**2 hours**

Introduction, concepts of cloud networking, Network virtualization

**Laboratory:**

- Network cabling and LAN setup

- Computer Networking on Windows Based Platform (Commands and Tools use)
- Computer Networking on Unix Based Platform (Commands and Tools use)
- Installation and Configuration of Different Types of Servers
- User of Traffic Analyzer
- Implement Network Security and Policies

**Reference Books:**

- o Behrouz A. Forouzan, *Data Communication and Networking*, McGraw Hill Education
- o Andrew S. Tanenbaum: *Computer Networks*, PHI
- o Neil Jenkins and Stan Schatt: *Understanding Local Area Networks*, PHI
- o W. Stalling, *Data and Computer Communication*, Macmillan Press
- o Kurose & Ross, *Computer Networking: A top down approach*, Pearson Education

**CMP 363 Advanced Programming (JAVA)**  
BCIS, 5<sup>th</sup> Semester

**Course Contents**

**Unit I: Introducing the AWT**

**3 hours**

- AWT classes
- Window fundamentals
- Component
- Container
- Panel
- Window
- Frame
  
- Working with frame Windows:
  - o Setting the Windows dimensions
  - o Setting a Windows title
  - o Hiding and showing
  - o Closing a Frame Windows

**Unit II: Using AWT controls, Layout Managers, and Menus**

**6 hours**

- AWT Control Fundaments
- Adding and removing controls
- Responding to controls
  - o Labels, buttons, checkboxes, CheckboxGroup Choice, Lists, Scroll bars, textfield, testarea,
- Understanding Layout managers
  - o FlowLayout, BorderLayout, GridLayout, CardLayout, GridBadLayout
- Menus Bars and Menus, Dialog boxes, FileDialog boxes

**Unit III: Event handling**

**6 hours**

- Two event handling mechanisms
- The delegation event model
  - o Events
  - o Event sources
  - o Event listeners
  - o Event classes
    - ActionEvent class, Adjustment Event class, ContainerEvent class, FocusEvent class, ItemEvent class, MouseEvent class, KeyEvent class, TextEvent class, WindowEvent class
- Sources of Events
- Events Listener Interfaces
  - o ActionListener, Adjustment Listener, Container Listener, FocusListener, ItemListener, MouseListner, KeyListner, TextListener
- Using Delegation event model
- Handling mouse events
- Handling keyboard events
- Handling ActionEvent of all components
- Adapter classes, inner classes

**Unit IV: Introducing Swing**

**3**

**hours**

- The origins of swing, swing is built on the AWT

- Two Key Swing Features
- The MVC connection
- Components and containers

### **Unit V: Exploring Swing:**

**3 hours**

- JLabel and ImageIcon. JTextField, JButtons, checkboxes, radio buttons, JTabbedPane, JList, JComboBox, JTable
- Two types of applets

### **Unit VI: The Applet Class**

**4 hours**

- Applet basics
- The Applet class
- Applet Architecture
- An applet skeleton
- The HTML applet tag
- Passing parameters to applets

### **Unit 6 hour**

### **VII:**

### **JDBC**

- Database Basics
- Structured Query Language
  - o Creating a table
  - o Inserting Data
  - o Updating records in table
  - o Retrieving record in table
  - o Retrieving records from table
  - o Deleting records
- Database Driver
  - o JDBC-ODBC bridge
  - o Pure Java Partly Native Driver
  - o International Database Access Driver Server
- JDBC API
  - o Creating a table
  - o Inserting Data in Driver
  - o Reading Data
  - o Deleting Data
  - o Prepared Statement

### **Unit 3 hour**

### **VIII:**

### **Introduction**

### **to**

### **J2EE**

- Core J2EE Technologies
- Enterprise Application Architecture
  - o 2-Tier Architecture
  - o 3-Tier Architecture
  - o N-Tier Architecture
  - o Enterprise Architecture
- J2EE Application Service

| <b>Unit<br/>7 hour</b>   | <b>IX:</b> | <b>Servlet</b> | <b>Programming</b> |
|--|------------|----------------|--------------------|
| <ul style="list-style-type: none"> <li>• HTTP <ul style="list-style-type: none"> <li>o Get Request</li> <li>o POST Request</li> </ul> </li> <li>• Server Side of the Web Application</li> <li>• Web Container <ul style="list-style-type: none"> <li>o Structure of a web application</li> </ul> </li> <li>• Servlet Technology <ul style="list-style-type: none"> <li>o Servlet</li> </ul> </li> <li>• Deployment Description</li> <li>• Step for writing a servlet</li> <li>• Servlet initialization</li> <li>• Reading HTML form data</li> <li>• Session Management <ul style="list-style-type: none"> <li>o Creating session</li> <li>o Storing data in session</li> <li>o Reading the data from session</li> <li>o Destroying the session</li> </ul> </li> <li>• Request dispatching <ul style="list-style-type: none"> <li>o The forward()method</li> <li>o The include()method</li> </ul> </li> </ul> |            |                |                    |

| <b>Unit<br/>7 hour</b>  | <b>X:</b> | <b>JSP</b> | <b>programming</b> |
|---|-----------|------------|--------------------|
| <ul style="list-style-type: none"> <li>• JSP Basic <ul style="list-style-type: none"> <li>o JSP Directive</li> <li>o JSP Declaration</li> </ul> </li> <li>• Implicit Objects</li> <li>• Java Beans in JSP <ul style="list-style-type: none"> <li>o Jsp:useBEan</li> <li>o Jsp:setProperty</li> <li>o Jsp:getProperty</li> </ul> </li> </ul> |           |            |                    |

### **Basic Text**

Kosuri Phani, *Java & J2EE Made Easy*, North Carolina: Lulu Publications.

### **Reference**

Herbert Schildt, *Java the complete reference*, New Delhi: Mcgraw-Hill Education.

# **FIN 133 Fundamentals of Financial Management**

## **BCIS, 5<sup>th</sup> Semester**

### **Course Concept**

#### **Unit I: Financial Management and Its Environment**

**6 hours**

Nature of financial management; Finance functions; Role of the financial managers; financial goals; Form of organizations; and an overview of financial institution and markets.

#### **Unit II: Financial statement and analysis**

**6 hours**

Understanding financial statements: Income statement, Cash flow statement and balance sheet; Common size balance sheet; Ratio analysis: Short-term solvency measures, Long-term solvency measure, Asset management measure, Profitability measures, Market value measures, The DuPont identity; Use and Limitation of financial ratios.

#### **Unit III: Time Value of Money**

**6 hours**

Concept of time value of money; Present values and discounting; Future values and compounding; Annuities and perpetuities; Effective interest rate and average percentage return; Application of time value of money in hospitality industry.

#### **Unit IV: Raising Capital**

**7 hours**

Short-term versus long-term loan; Bonds: meaning, types, Bond innovation; preferred stock; Common stock: equity account in balance sheet, Right and privileges of common stockholders; Cost and benefit of debt versus equity; Methods of selling securities; Initial public offerings; Concept and functions of investment bankers; Concept of venture capitals; and concept of lease financing.

#### **Unit V: Cost of Capitals**

**4 hours**

Concept of cost of capitals; Component cost of capital: Debt, Preferred stock. Common stock Retained earnings; Weighted average cost of capital, Application of cost of capitals in financial decision making in hospitality industry.

#### **Unit VI: Capital Budgeting**

**6 hours**

Concept of capital budgeting; Types of projects; Capital budgeting techniques - payback period, NPV, IRR, Comparison on NPV with IRR, and profitability index; and application of capital budgeting techniques.

#### **Unit VII: Capital structure**

**4 hours**

Concept of capital structure and financial structure; Setting target capital structure; Factors affecting capital structure; Business risk and financial risk; Operating and financial leverage.

#### **Unit VIII: Dividend Decision**

**4 hour**

Concept of dividend; Cash dividend versus stock dividend; Dividend payment process; Stock dividend and stock split.

#### **Unit IX: Working Capital Management**

**5 hour**

Concept and component of working capital; Importance of work capital management; Types of working; Factors affecting working capitals; and working capital flow cycle.

### **Basic Texts**

Ross, S. A., Westerfield, R. W., & Jorda, B. D. *Fundamentals of corporate financial*. New Delhi: Tata McGraw-Hill.

### **Reference**

■ Gapenski, L. C. *Healthcare finance: an introduction to accounting and financial management*. Chicago: Health Administration Press



## **MKT 241 Principles of Marketing (BCIS: 6<sup>th</sup> Semester)**

### **Course Contents**

#### **Unit I: Marketing and Marketing Environment 12 hours**

**Introduction to Marketing and Marketing Management:** Meaning of marketing; Evolution of the Marketing philosophies (marketing concepts); Basic principles of the marketing concept and holistic marketing concept. Meaning and tasks of marketing management.

**Marketing in the Contemporary World:** Marketing challenges of the 21<sup>st</sup> century and firms' responses to the challenges; Concept, relevance and practices of relationship marketing, green marketing, e-marketing, pyramid (C2C) marketing and rural marketing.

**Marketing Mix:** Components of the marketing mix for products and services.

**Marketing Environment:** Meaning and scope of marketing environment; Micro environment variables, and Macro environment variables; Reactive and proactive marketing. Marketing environment in Nepal.

#### **Unit II: Marketing Information System and Buyer Behavior 10 hours**

**Marketing Information System:** Concept and relevance; Components of the marketing information system; Marketing research areas and process.

**Buyer Behavior:** Organizational buyer behavior – Buying process and influencing factors. Consumer behavior – buying process and influencing factors. Consumer movement and consumer protection.

#### **Unit III: Segmentation, Targeting and Positioning Strategies 4 hours**

**Segmentation:** Concept, process and requirements; levels of segmentation; bases for segmenting consumer and organizational markets.

**Targeting:** Segment evaluation, analysis and selection.

**Positioning:** Concept and types of positioning; product positioning process.

#### **Unit IV: Product, Pricing, Distribution and Promotion Strategies 22 hours**

**Product:** Concept and levels of the product; product classifications; Product life cycle stages and strategies; New product development process; Branding strategies – branding objectives, types of brand, and concept of brand equity; Packaging: functions and levels of packaging; essentials of a good package; Product line and mix strategies; Service product strategies: service marketing concept, characteristics of services and marketing strategies; management of people, physical evidences, and process.

**Pricing:** Concept of price and pricing; Importance of pricing; Internal and external price factors; Pricing approaches – cost-based, demand-based, value-based and competition-based approaches; New product pricing; price lining, price adjustments, initiating and responding to price changes.

**Distribution:** Concept and objectives; Channel functions; Channel designs for consumer and industrial products; Channel selection factors; Channel conflicts and their resolution. Marketing logistics: Concept, nature and objectives; major logistics functions – transportation, warehousing, inventory management, order processing, and customer services decisions.

**Promotion:** Concept; Marketing communication process and systems; promotion mix components; promotion mix determination factors. Advertising: Nature and objectives; Advertising budgeting approaches; Advertising message design factors; Advertising media selection factors. Personal Selling: Nature and relevance of personal selling; Types of personal selling. Sales Promotions: Nature and objectives; Sales promotion tools and techniques. Public Relations: Nature and objectives; tools of public relations. Direct marketing: Concept and relevance; Methods of direct marketing.

### **Basic Texts**

Kotler, Philip, Gary Armstrong, Prafulla Agnihotri and Ehsan ul Haque. *Principles of Marketing: South Asian Perspective*. New Delhi: Prentice Hall of India.

Baines, Paul, Chris Fill and Kelly Page. *Essentials of Marketing*. New Delhi: Oxford University Press.

### **References**

Koirala, K.D. *Principles of Marketing*: Kathmandu: Buddha Academic Publications.

Kamarulzaman, Yusniza and Nor Khalidah Abu. *Principles of Marketing*: New Delhi: Oxford University Press.