1. INTRODUCTION

B2B Bidding system is a project which provides a friendly format for buying and selling commodities. Users can search and browse for commodity in this application. This application also allows users to sell products through bidding. This application mainly concentrates on maintaining and managing the deals. This application deals with buying and selling the agri products and value added agri products all over the world.

The application has no formal knowledge is needed for the user to use this system. Thus by this all it proves it is user friendly. B2B bidding System, as described above, can lead to error free, secure, reliable and fast management system. It can assist the user to concentrate on their other activities rather to concentrate on the record keeping. Thus it will help farmers in better utilization of resources.

2. SYSTEM ANALYSIS

System analysis is a step-by-step process used to identify and develop or acquire the software needto control the processing of specific application. System analysis is a continuing activity the stagesof the systems development. System analysis is the process of gathering and interpreting facts, diagnosing problems and using the facts to improve the system. The outputs from the organization are traced through the various processing that the input phases through in the organization. This involves gathering information and using structured tools for analysis. A detailed study of this process must be made by various techniques like interviews, questionnaires etc

It is necessary to have such a good system analysis and then by a project development cycle so that the project can be completed in a strictly manner and able to finish with the desired time. The analyst must be so careful about his responsibilities.

2.1 EXISTING SYSTEM

The existing system is very limited and is fully manual.

Limitation of existing system

- ➤ Need computerized equipment
- ➤ Lack of communication
- > Limited number of suppliers
- ➤ It is time consuming.
- > Limited customization

2.2 PROPOSED SYSTEM

Advantages of proposed system

- > Time saving
- > Improved communication

B2B Bidding System 3

➤ Better data management

Increased efficiency

2.2 SYSTEM REQUIREMENT SPECIFICATION

A software requirements specification (SRS) is a comprehensive description of the intended

purpose and environment for software under development. The SRS fully describes what the

software will do and how it will be expected to perform. An SRS minimizes the time and

effort required by developers to achieve desired goals and also minimizes the development

cost. A good SRS defines how an application will interact with system hardware, other

programs and human users in a wide variety of real-worked situations.

Customer requirements

• The system should be fast

• User friendly

Maintaining security of data

• Efficiency in data retrieval and management

2.3.1 Hardware Specifications

Processor : Intel core i5/i7

Speed : 3.0GHz or higher

System bus : 64bits

Memory : 8GB RAM

Hard disk : 256 GB

Monitor : 15.6" LCD Monitor

Keyboard : 108 keys Enchanced keyboard

B2B Bidding System

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2.3.2 Software Specifications

Operating System : Windows 10

Front End : HTML, Javascript, CSS

Back End : PYTHON

Framework : Django

Database : MySQL

IDE : Visual Studio Code v 1.67

Technology : PYTHON

Web Server : Django Server

2.3.3 Front End

HTML

The HyperText Markup Language or HTML is the standard markup language for documents designed to be displayed in a web browser. It can be assisted by technologies such as Cascading Style Sheets (CSS) and scripting languages such as JavaScript.

Web browsers receive HTML documents from a web server or from local storage and render the documents into multimedia web pages. HTML describes the structure of a web page semantically andoriginally included cues for the appearance of the document.

HTML elements are the building blocks of HTML pages. With HTML constructs, images and other objects such as interactive forms may be embedded into the rendered page. HTML provides a means to create structured documents by denoting structural semantics for text such as headings, paragraphs, lists, links, quotes and other items.

Javascript

JavaScript (js) is a light-weight object-oriented programming language which is used by several websites for scripting the webpages. It is an interpreted, full-fledged programming language that enables dynamic interactivity on websites when applied to an HTML document. It was introduced in the year 1995 for adding programs to the webpages in the Netscape Navigator browser. Since then, it has been adopted by all other graphical web browsers. With JavaScript, users can build modern web applications to interact directly without reloading the page every time. The traditional website uses js to provide several forms of interactivity and simplicity.

Although, JavaScript has no connectivity with Java programming language. The name was suggested and provided in the times when Java was gaining popularity in the market. In addition to web browsers, databases such as CouchDB and MongoDB uses JavaScript as their scripting and query language.

CSS

Cascading Style Sheets (CSs) is a style _sheet language used for describing the presentation of a document written in a mark-up language. Although most often used to set the visual style of web pagesand user interfaces written in HTML and XHTML. the language can be applied to any XML document, including plain XML. SVG and XUL. and is applicable to rendering in speech, or on other media.

Along with HTML and JavaScript, CSS is a cornerstone technology used by most websites to create visually engaging webpages, user interfaces for web applications, and user interfaces for many mobileapplications.

CSS is designed primarily to enable the separation of document content from document presentation, including aspects such as the layout, colours, and fonts. This separation can improve content accessibility, provide more flexibility and control in the specification or presentation characteristics, enable multiple HTML pages to share formatting by specifying on all platforms except Windows.

2.3.4 Back End

Python

Python is a high-level, general-purpose programming language. Its design philosophy emphasizes code readability with the use of significant indentation.

Python is dynamically typed and garbage-collected. It supports multiple programming paradigms, including structured (particularly procedural), object-oriented and functional programming. It is often described as a "batteries included" language due to its comprehensive standard library.

Guido van Rossum began working on Python in the late 1980s as a successor to the ABC programming language and first released it in 1991 as Python 0.9.0.Python 2.0 was released in 2000. Python 3.0, released in 2008, was a major revision not completely backward-compatible with earlier versions.

Framework

Django is a high-level Python web framework that encourages rapid development and clean, pragmatic design. Django makes it easier to build better web apps quickly and with less code. It is based on MVT (Model View Template) design pattern. The Django is very demanding due to its rapid development feature. It takes less time to build application after collecting client requirement. Django comes with the following design philosophies:

- Loosely Coupled
- Less Coding
- Don't Repeat Yourself (DRY)

Advantages of Django

• Object-Relational Mapping (ORM) Support: Django provides a bridge between the data model and the database engine, and supports a large set of database systems

including MySQL, Oracle, Postgres, etc. Django also supports NoSQL database through Django-nonrel fork. For now, the only NoSQL databases supported are MongoDB and google app engine.

- Multilingual Support: Django supports multilingual websites through its built-in internationalization system. So you can develop your website, which would support multiple languages.
- **Framework Support:** Django has built-in support for Ajax, RSS, Caching and various other frameworks.
- Administration GUI: Django provides a nice ready-to-use user interface for administrative activities.

Database

MYSQL

MySQL server is powerful database and it requires limited programs and used has back end. It supports GUI and more application is developed by help this server. Collection of tables which holds the data is called database. A beginner can create their own database by click home page, ships with no GUI tools to administer MYSQL databases or manage data contained within the databases. Users may use the included command line tools or install MySQL Workbench via a separate download. Many third party GUI tools are also available.

2.4 FEASIBILITY ANALYSIS

A feasibility study is an evaluation and analysis of the potential of the proposed project which is based on extensive investigation and research to give full comfort to the decision makers. Feasibility studies aim to objectively and rationally uncover the strength and weakness of existing business of proposed venture, opportunities and threads as presented by the environment, the resources required to carry through, and ultimately the process for success. In its simplest terms, the two criteria to judge feasibility are cost required and value to attain. As such, a well-designed feasibility study should provide a historical background of the business

or project, description of the product or service, accounting statements, details of the operations and management, marketing research and policies, financial data, legal requirements and tax obligations.

The two aspects in the feasibility study are:

Technical Feasibility

The technical feasibility centres on the existing system and what extend it can support the proposed addition. The technical feasibility assessment is focused on gaining an understanding of the present technical resources of the organization and their applicability to the expected needs of the proposed system. The minimum requirements of the system are met by average user. The developer system has á modest technical requirement as only minimal or null changes are required for implementing system.

Normally associated with the technical feasibility includes:

- Development risk
- Resource availability
- Technology

The proposed system can work without any additional hardware or software support other than the computer system and networks. So, I analysed that the proposed system is much more technically feasible than other systems when comparing with the benefits of the new system.

Operational Feasibility

Operational feasibility is a measure of how well a proposed system solves the problems, and takes advantage of the opportunities identified during scope definition and how it satisfies the requirementsidentified in the requirements analysis phase of system development.

2.5 DATA FLOW DIAGRAM (DFD)

A Data Flow Diagram (DFD) is a graphical representation of the "flow" of data through an information system. It differs from the flowchart as it shows the data flow instead of the control flow of the program. A data flow diagram can also be used for the visualization of data processing (structured design).

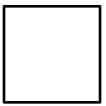
Data Flow Diagrams were invented by Larry Constantine, the original developer of structured design based on Martin and Estrin's "Data Flow Graph" model of computation.

Data Flow Diagrams (DFD) are one of the three essential perspectives of Structured System Analysis and Design Method SSADM. The sponsor of a project and the end users will need to be briefed and consulted throughout all stages of a system's evolution. With a data flow diagram, users are able to visualize how the system will operate, what the system will accomplish and how the system will be implemented. The old system's data flow diagram can be drawn up and compared with the new system's data flow diagram can be drawn comparisons to implement a more efficient system. Data flow diagrams can be used to provide the end user with physical idea of where the data they input ultimately has an effect upon the structure of the whole system from order to dispatch to report. How many system is developed can be determined through a data flow diagram.

Developing a data flow diagram helps in identifying the transaction data in the data model. There are different notations to draw data flow diagrams, defining different visual representation for process, data stores, data flow and external entities. The first step is to draw a Data Flow Diagram (DFD) also known as "bubble chart" has the purpose of clarifying system requirements and identifying major transformation that will become program in system design. So, it is starting point of the design phase that functionally decompose the requirements specification down to the lowest level of details. DFD consists of series of bubbles joined by lines. The bubbles represent data transformation and the lines represent data flow in the system.

DFD Symbols

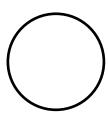
• Square – Defines source or destination of system



● □ Data flow – Identifies data flow circle



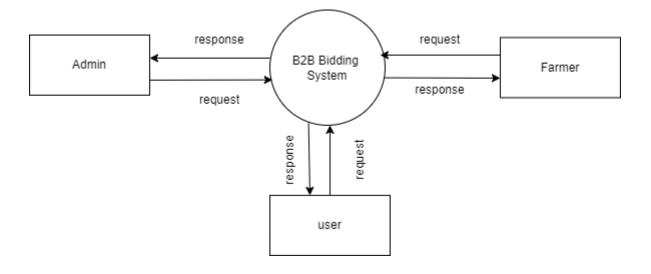
● □ Bubble – Represents a process that transforms incoming data to outgoing data



● □ Open Rectangle – Data store

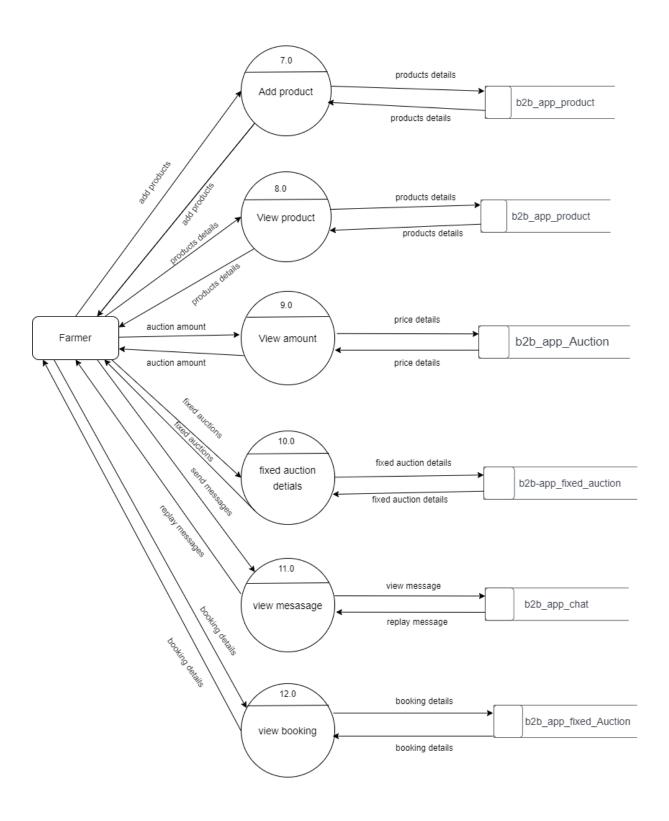


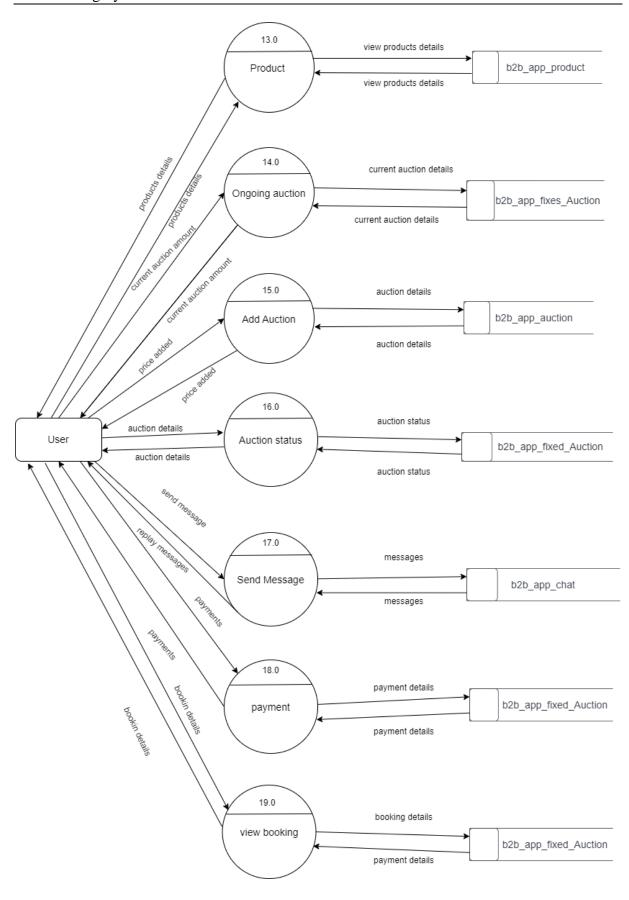
Level 0



Level 1







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3.SYSTEM DESIGN

3.1 INPUT DESIGN

The quality of the system input determines the quality of the system output. Input specification describes the manner in which data enter the system for processing. Input design features can ensure the reliability of the system and produce result from accurate data, or they can result in the production or erroneous information. The input design also determines whether the user can interact efficiently with the system.

In our system almost, all inputs are being taken from the databases. To provide adequate inputs we have to select necessary values from the databases and arrange it to the appropriate controls.

3.2 OUTPUT DESIGN

One of the important features of an information system for users is the output produces. Output is the information delivered to users through the information system. Without quality of the output, the entire system appears to be unnecessary that users will avoid using it. Users generally merit the system solely by its output. In order to create the most useful output possible. One works closely with the user though an interactive process, until the result is considered to be satisfactory.

Admin

Admin can verify farmer and he can view and delete the details of farmer. He can approve bid amount set by the user. Admin can generate the auction report by date wise and he has control overall the system. He can view the product details and booking.

Farmer

Farmer is a part of b2b bidding system. In this module farmer can add products and he can view and delete the details of product. Farmer can see the auction amount set by the user and he can also fix the auctions with message. Farmer can communicate with the user and view booking.

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User

User can view product details and add bid amount. He can see the status of farmer bid fixed and user can also see the other user added prices. User can chat with farmer and view message replay of farmer. He can see the current auction amount of the product in ongoing auction. User can make payments and view booking.

3.3 DATABASE DESIGN

Table name: b2b_app_usertype

Description: User details

Primary key: id

Foreign key: user_id

Field	Туре	Size	Description
id	bigint		Id of user
type	varchar	50	type of user
user_id	bigint		Id of user

Table name: b2b_app_product

Description: products details

Primary key: id

Foreign key: farmer_id

Field	Туре	Size	Description
id	bigint		Id of product
name	varchar	150	Name of product
image	varchar	150	image of product
desc	varchar	150	Discripion of product
quantity	int		Quantity of product
price	int		Price of product
auction_date	varchar	150	Auction date
delivary_date	varchar	150	Delivary date
Farmer_id	bigint		id of farmer

Table name: b2b_app_fixed_Auction

Description: fixing auction

Primary key: id

Foreign key: customer_id
Foreign key: farmer_id

Field	Type	Size	Description
id	bigint		Id of fixing
product_name	varchar	150	Name of product
message	varchar	150	message
price	int		Price of product
customer_id	bigint		Id of customer
date	varchar	150	Auction date
farmer_id	bigint		Id of farmer
status	varchar	100	Status of auction
auction_price	varchar	100	Price of auction
com_date	varchar	100	Date of current day
payment	varchar	100	payments

Table name: b2b_app_farmer_reg

Description: farmer details

Primary key: id

Foreign key: user_id

Field	Туре	Size	Description
id	bigint		Id of farmer
address	varchar	150	Address of farmer
phonenumber varchar		150	Number of farmer
user_id	bigint		Id of user

Table name: b2b_app_customer_reg

Description: customer details

Primary key: id

Foreign key: user_id

Field	Туре	Size	Description
id	bigint		Id of custmer
address	varchar	150	Address of custmer
phonenumber	varchar	150	Number of custmer
user_id	bigint		Id of user

Table name: b2b_app_chat
Description: chat details

Primary key: id

Foreign key: farmer_id
Foreign key: product_id
Foreign key: user_id

Field	Туре	Size	Description
id	bigint		Id of chat
message	varchar	150 messages	
status	varchar	150	status
farmer_id	bigint		Id of farmer
product_id	bigint		Id of product
user_id	bigint		Id of user
replay	varchar	150	Replay of messages

Table name: b2b_app_auction

Description: Auction details

Primary key: id

Foreign key: faremer_id
Foreign key: product_id
Foreign key: customer_id

Field	Туре	Size	Description
id	bigint		Id of User
price	int		Price of product
farmer_id	bigint		Id of farmer
product_id	bigint		Id of product
status	varchar	150	status
customer_id	bigint		Id of Customer
message	varchar	150	message
product_name	varchar	150	Name of product
Admin_status	varchar	150	Status of admin

4.SYSTEM TESTING AND IMPLEMENTATION

4.1 SYSTEM TESTING

Testing is the process of examining the software to compare the actual behaviour with that of the excepted behavior. The major goal of software testing is to demonstrate that faults are not present. In order to achieve this goal, the tester executes the program with the intent of finding errors. Though testing cannot show absence of errors but by not showing their presence it is considered that these arenot present.

System testing is defined as the process by which one detects the defects in the software. Any software development organization or team has to perform several processes. Software testing is one among them. It is the final opportunity of any programmer to detect and rectify any defects that may have appeared during the software development stage. Testing is a process of testing a program with the explicit intention of finding errors that makes the program fail. In short system testing and quality assurance is a review in software products and related documentation for completion, correctness, reliability and maintainability.

System testing is the first stage of implementation, which is aimed at ensuring that the system works accurately and efficiently before live operation commences. Testing is vital to the success of the system. System testing makes a logical assumption that if all the parts of the system are correct and thegoal will be successfully achieved. A series of testing are performed for the proposed system before the proposed system is ready for user acceptance testing.

The testing steps are:

- Unit testing
- Integration testing
- Validation testing
- Output testing
- Acceptance testing

System Testing provides the file assurance that software once validated mast combined with all other system elements. System testing verifies whether all elements nave been combined properly and that overall system function and performance is achieved. FA the integration of modules, the validation test was carried out over the system. It was that all the modules work well together and meet the overall system function and performance.

Unit Testing

Unit testing is carried out screen-wise, each screen being identified as an object. Attention is diverted to individual modules, independently to one another to locate errors. This has enabled the detection of errors in coding and logic.

Various test cases are prepared. For each module these test cases are implemented and it is checked whether the module is executed as per the requirements and outputs the desired result. In this test each service input and output parameters are checked.

In unit testing:

- 1. Module interface was tested to ensure that information properly flows into and out of the program under test.
- 2. Boundary condition was tested to ensure that module operates properly at boundariesestablished to limit or restrict processing.
- 3. All independent paths through the control structures were executed to ensure that all statements in the modules have been executed at least once.
- 4. Error handling paths were also tested.

Integration Testing

Integration testing is a systematic technique for constructing the program structure while at the same time conducting tests to uncover errors associated with interfacing.

Unit tested module were taken and a single program structure was built that has been dictated by the design. Incremental integration has been adopted here.

The modules are tested separately for accuracy and modules are integrated too.th tn. using bottom up integration i.e., by integrating from moving from bottom to the top the system is checked and errors found during integration are rectified.

The entire software was developed and tested in small segments, where errors were easy to locate andrectify. Program builds (group of modules) were constructed corresponding to the successful testing of user interaction, data manipulation analysis, and display processing and database management.

Validation Testing

Validation testing is done to ensure complete assembly of the error-free software. Validation can be termed successful only if it functions in manner. Reasonably expected by the student under validation is alpha and beta testing. The student-side validation is done in this testing phase. It is checked whether the data passed to each student is valid or not. Entering incorrect values does the validation testing and it is checked whether the errors are being considered. Incorrect values are to be discarded. The errors are rectified.

In "University result portal" verifications are done correctly. So, there is no chance for users to enter incorrect values. It will give error messages by using different validations. The validation testing is done very clearly and found it is error free.

Output Testing

After performing the validation testing the next step is output testing of the proposed system, since no system could be useful if it does not produce the required output in a specific format.

The output format on the screen was found to be correct as the format was designed in the system design phase according to the user needs. For the hard copy also, the output comes out as specified requirement by the user. Hence output testing does not result in any Correction in the system. output This project is developed based on the user choice. It is user friendly. The output format is very clear to user. Output testing is done on Smart builders correctly.

Acceptance Testing

Acceptance involves running a suite of tests on the completed system. Each individual test, known as a Case, exercise particular operating condition of the operating condition of users environment or feature of the system, and will result in a pass fail.

4.2 SYSTEM IMPLEMENTATION

The implementation is the final state and it is an important phase. It involves the invalid programming system testing, user training and the operational running of developed proposed system that constitutes the application subsystems. A major task of preparing for implementation is education of users, which should really have been taken place much carrier in the project when they were belong involved in the investigation and design work. During the implementation phase system actually take physical shape. In order to develop a system implemented planning is very essential.

The implementation phase of the software development is concerned with translating design specification into source code. The user tests the developed system and changes are made according to their needs. Our system has been successfully implemented.

Before implementation several tests have been conducted to ensure that no errors are encountered during the operation. The implementation phase ends with an evaluation of the system after placing into the operation for a period of time.

The process of putting the developed system in actual use is called system implementation. This includes all those activities that take place to convert from old system to new system. The system can be implemented only after testing is done and is found to be working to specifications. The implementation stage is a systems project in its own right.

The implementation stage involves following tasks:

- Careful planning.
- Investigation of system and constraints.
- Design of method to achieve change over
- Evaluation of the changeover method

In the case of this project all the screens are designed first. For making it to be executable, codes are written on each screen and performs the implementation by creating the database and connecting to the server. After that the system, is Checked, whether it performs all the transactions Correctly. Then databases are cleared and made it to be usable to the technicians.

5.SECURITY TECHNOLOGIES & POLICIES

The protection of computer-based resources that includes hardware, software, data procedures and people against unauthorized use or natural. Disaster is known as System Security. System Security can be divided into four related issues:

- Security
- Integrity
- Privacy
- Confidentiality

SYSTEM SECURITY refers to the technical innovations and procedures applied to the hardware and operation systems to protect against deliberate or accidental damage from a defined threat.

DATA SECURITY is the protection of data from loss, disclosure, modification and destruction.

SYSTEM INTEGRITY refers to the power functioning of hardware and programs, appropriate physical security and safety against external threats such as caves dropping and wiretapping.

PRIVACY defines the rights of the user or organizations to determine what information they are willing to share with or accept from others and how the organization can be protected against unwelcome, unfair or excessive dissemination of information about it.

CONFIDENTIALITY is a special status given to sensitive information in a database to minimize the possible invasion of privacy. It is an attribute of information that characterizes its need for protection.

SECURITY IN SOFTWARE System security refers to various validations on data in form of checks and controls to avoid the system from failing. It is always important to ensure that only valid data is entered and only valid operations are performed on the system.

The system employees two types check and controls:

CLIENT-SIDE VALIDATION Various client-side validations are used to ensure on the client side that only valid data is entered. Client-side validation saves server time and load to handle invalid data. Some checks imposed are:

- ❖ Forms cannot be submitted without filling up the mandatory data so that manual mistakes of submitting empty fields that are mandatory can be sorted out at the client side to save the server time and load.
- ❖ Tab-indexes are set according to the need and taking into account the ease of user while working with the system.

SERVER-SIDE VALIDATION Some checks cannot be applied at client side. Server-side checks are necessary to save the system from failing and intimating the user that some invalid operation has been performed or the performed operation is restricted. Some of the serverside checks imposed is:

- Server-side constraint has been imposed to check for the validity of primary key and foreign key. A primary key value cannot be duplicated. Any attempt to duplicate the primary value results into a message intimating the user about those values through the forms using foreign key can be updated only of the existing foreign key values.
- ❖ User is intimating through appropriate messages about the successful operations or exceptions occurring at server side.
- ❖ Various Access Control Mechanisms have been built so that one user may not agitate upon another. Access permissions to various types of users are controlled according to the organizational structure. Only permitted users can log on to the system and can have access according to their category. User name, passwords and permissions are controlled over the server side.
- **\$** Using server-side validation, constraints on several restricted operations are imposed.

6.MAINTENANCE

Software maintenance is the modification of a software product delivery to correct faults, to improve performance or other attributes. Maintenance is the case with which a program can be corrected if any error is encountered, adapted if its environment changes or enhanced if the customer desires a change in requirement. Maintenance follows conversation to extend that changes are necessary to maintain satisfactory operations relative to changes in the user's environment.

Maintenance often includes minor enhancements or corrections to problems that surface in the system's operation. Maintenance is also done based on fixing the problems reported, changing the interface with other software or hardware enhancing the software.

CATEGORIES OF MAINTENANCE

Corrective Maintenance

Corrective maintenance is the most commonly used maintenance approach, but it is easy to see its limitations. When equipment fails, it often leads to downtime in production, and sometimes damages other parts. In most cases, this is expensive. Also, if the equipment needs to be replaced, the cost of replacing it alone can be substantial. Reliability of systems maintained by this type of maintenance is unknown and cannot be measured. Corrective maintenance is possible since the consequences of failure or wearing out are not significant and the cost of this maintenance is not great.

Perfective Maintenance

Modification of a software product alter delivery to improve performance or maintainability. This term is used to describe changes undertaken to expand the existing requirements of the system. A successful piece or software lends to be subjected to a the Succession of changes resulting in an increase in us requirements. Expansion requirements can take the form enhancement of existing system functionality and improvement in computational efficiency.

Adaptive Maintenance

Modification of a software product performed after delivery to keep a are product usable a changed or changing environment. Adaptive maintenance includes any work initiated as a consequence of moving the software to a different hardware or software platform. It is a change driven by the need to accommodate modifications in the environment of software system. The environment in this context refers to the totality of all conditions and influences which act from outside upon the system. A change to the whole or part of this environment will Warrant a corresponding modification of the software.

Preventive Maintenance

Preventive maintenance is a schedule of planned maintenance actions aimed at the prevention of breakdowns and failures. The primary goal of preventive maintenance is to prevent the failure of equipment before it actually occurs. It is designed to preserve and enhance equipment reliability by replacing worn components before they actually fail. Preventive maintenance activities include equipment checks, partial or complete overhauls at specified periods.

Long-term benefits of preventive maintenance include:

- Improved system reliability.
- Decreased cost of replacement.
- Decreased system downtime.

7. SCOPE FOR FUTURE ENHANCEMENT

We can consider integration with AI and machine learning Incorporating AI and machine learning technologies can help a B2B bidding system optimize bids and improve targeting. For example, machine learning algorithms can analyze bid data to identify patterns and make recommendations for future bids. Providing customization options can help users tailor their bidding strategies to their specific needs. This could include the ability to set custom bidding rules, adjust bid amounts based on time of day or day of the week, or prioritize certain types of bids over others. Providing better reporting and analytics can help users better understand the performance of their bids and make data-driven decisions. This could include visualizations of bid data, custom reports, and integration with third-party analytics tools.

8.CONCLUSION

The proposed system B2B bidding is a powerful tool that can help streamline the bidding process, increase efficiency, and drive better results for businesses. By enabling users to bid on contracts ,products, or services in a competitive marketplace, a B2B bidding system helps ensure that the best offer is selected for each transaction. Well- designed and well-implemented B2B bidding system can help business of all sizes time and money, increase competitiveness, and drive growth.

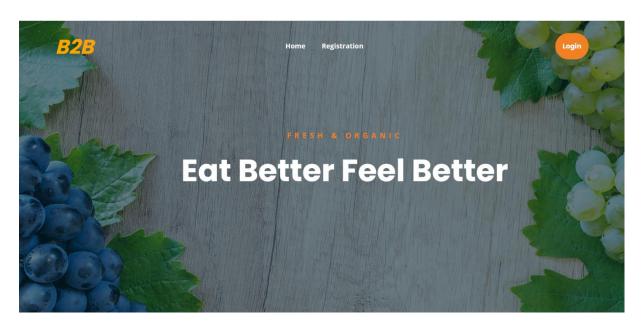
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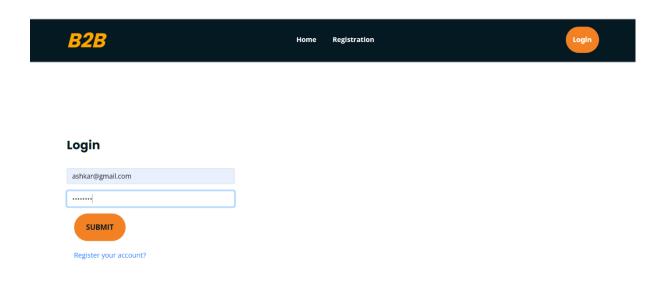
10. APPENDIX

10.1 Screenshots

Home page

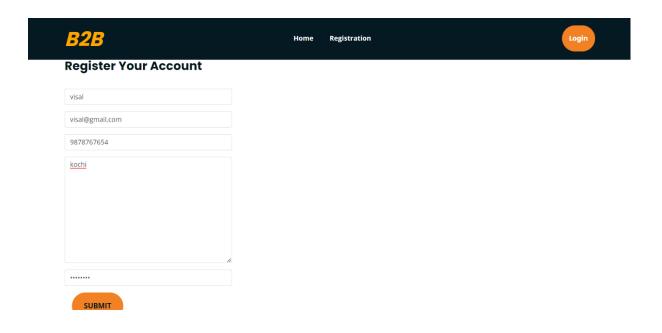


Login page

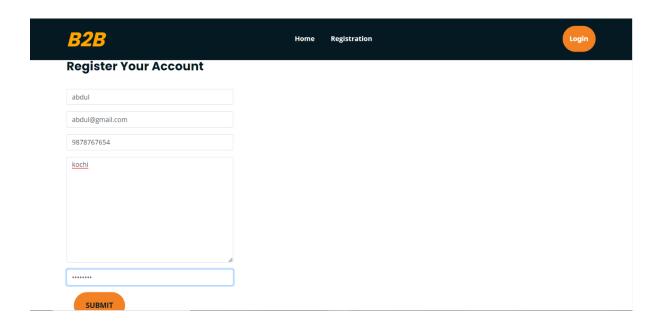


B2B Bidding System 35

Farmer registration

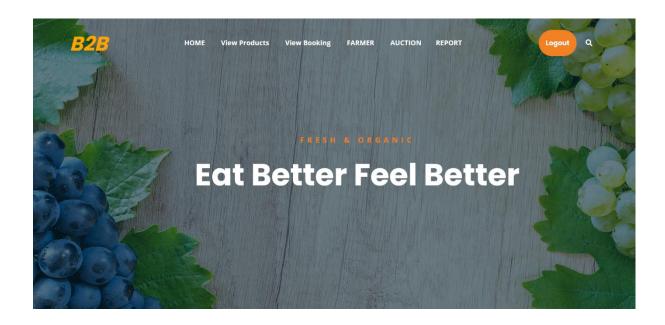


User registration

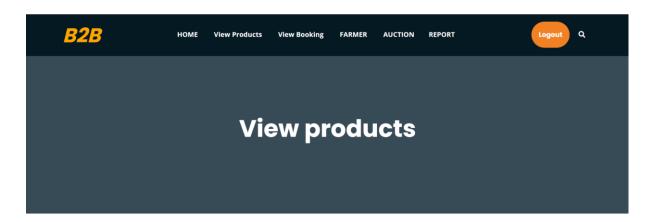


B2B Bidding System 36

Admin home page

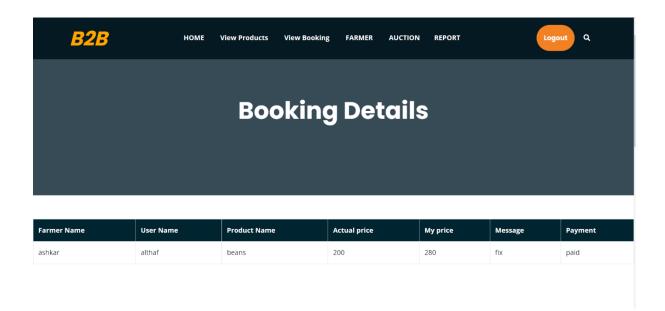


View Products

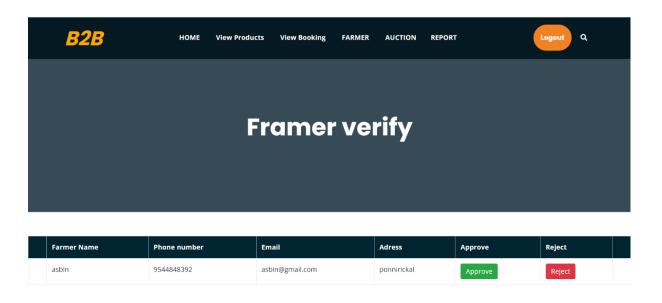


Product Name	Kilo Gram	Total Price	Auction Date	Delivery Date	Farmer Name
beans	5	200	2023-03-31	2023-04-04	ashkar
bringal	12	400	2023-03-30	2023-04-01	ashkar

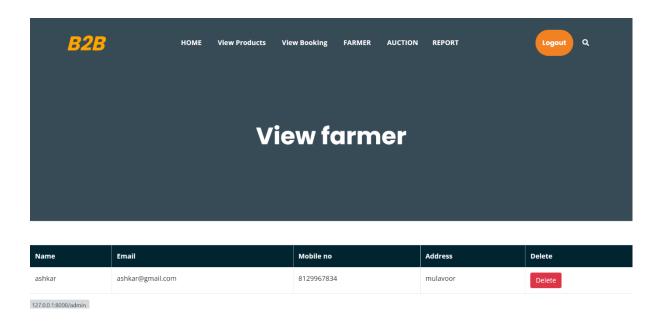
View Booking



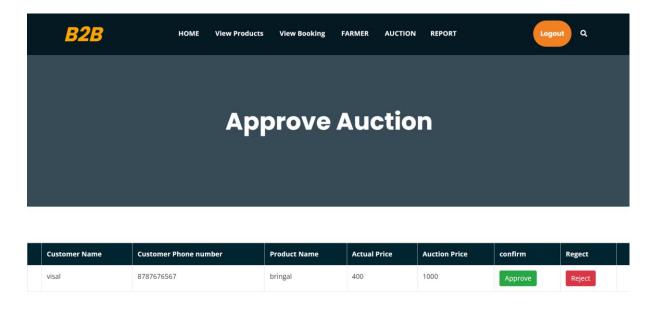
Farmer Verify



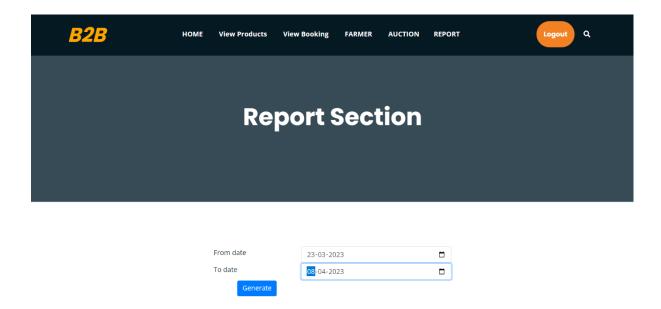
Farmer Details



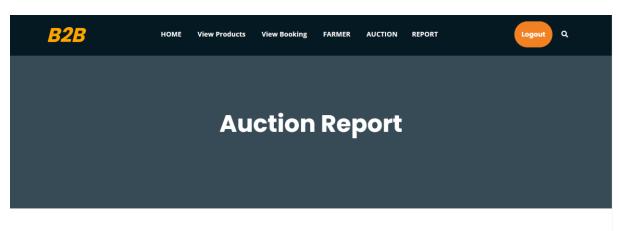
Approve Auction



Auction Report

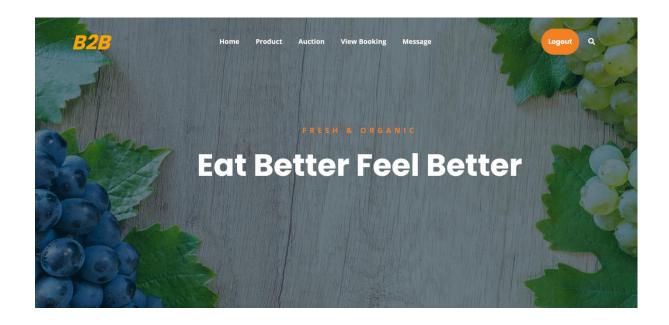


Generate Report

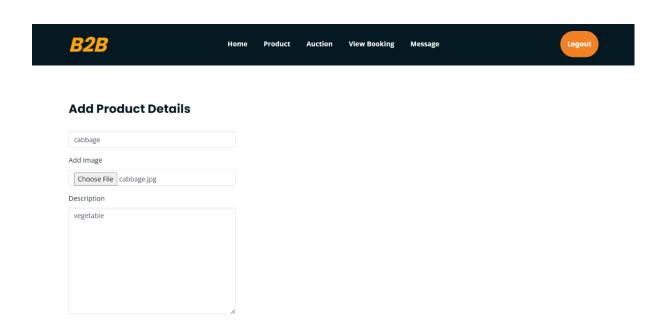


Customer_name	Address	Email	Phone Number	Product Name	Price Name	Delivery Date	
althaf	pallipady	althaf@gmail.com	8989878767	beans	200	2023-04-04	
althaf	pallipady	althaf@gmail.com	8989878767	bringal	400	2023-04-01	

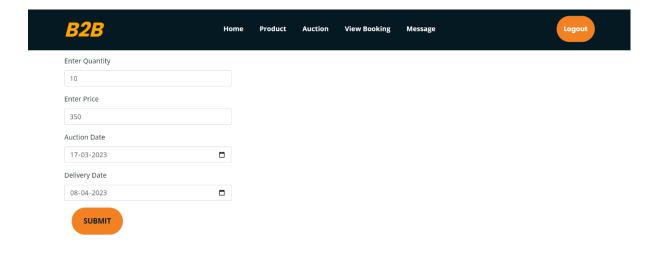
Farmer home page



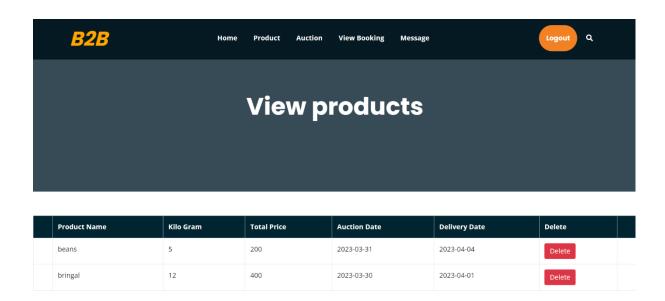
Add Products



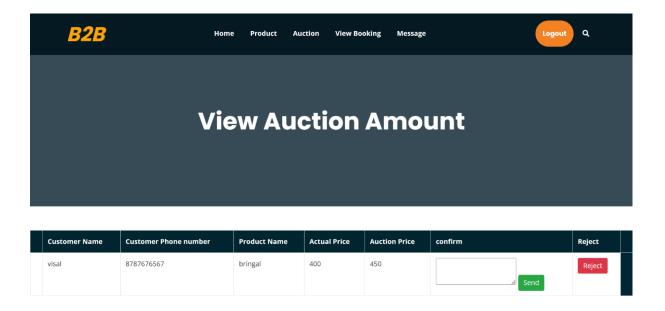
Add product balance



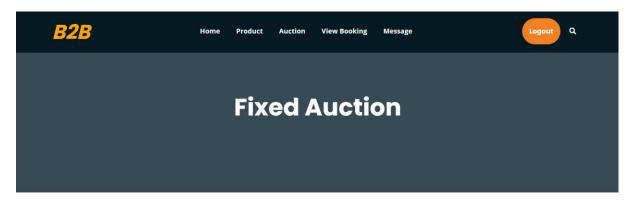
View products



Auction view amount

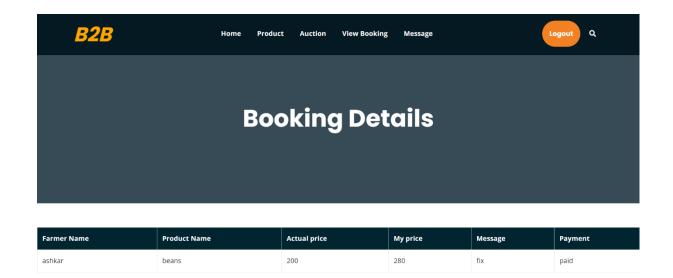


Fixed Auction Details

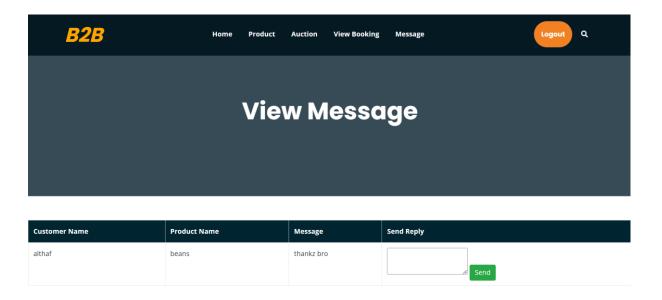


Customer_name	Address	Email	Phone Number	Product Name	Price Name	Delivery Date
althaf	pallipady	althaf@gmail.com	8989878767	beans	200	2023-04-04
althaf	pallipady	althaf@gmail.com	8989878767	bringal	400	2023-04-01

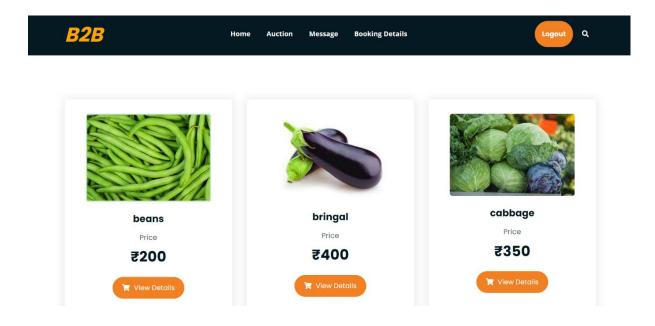
View Booking



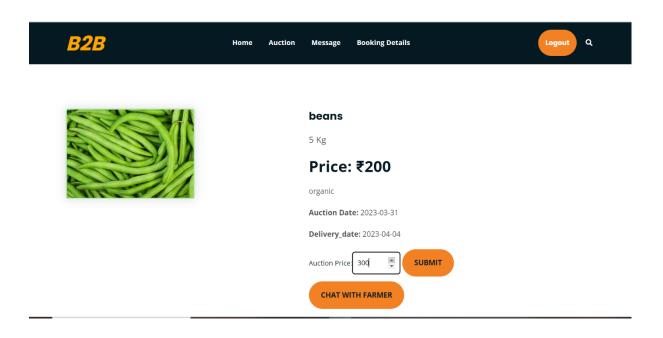
View Message



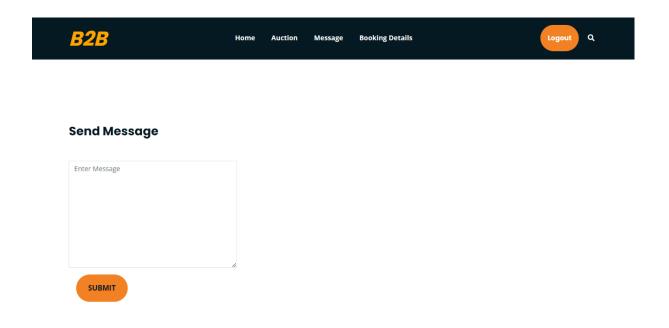
User home page



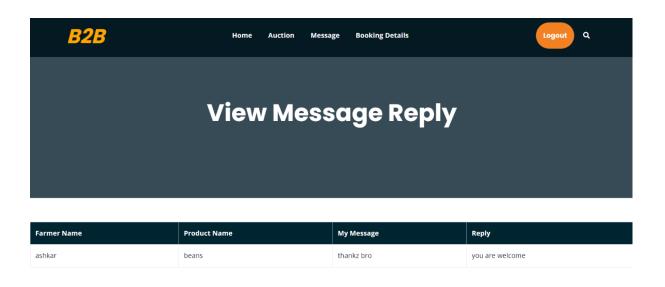
View Details



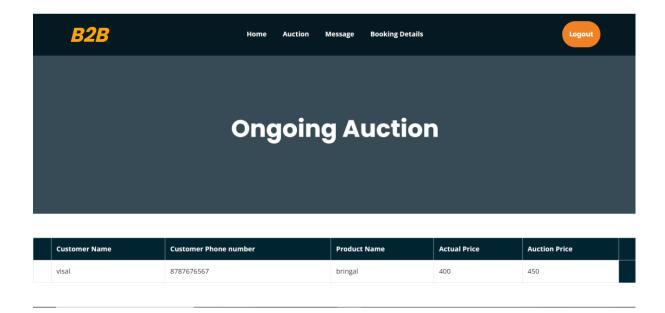
Chat With Farmer



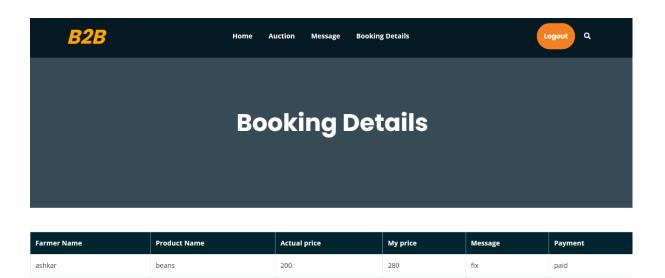
View Message Replay



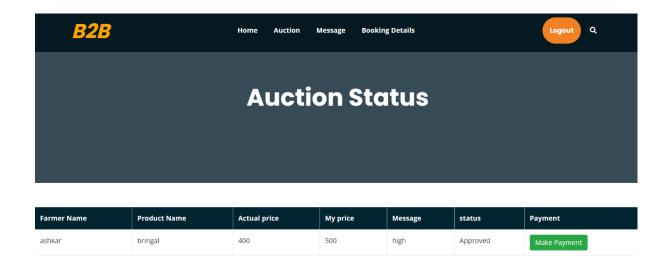
Ongoing Auction



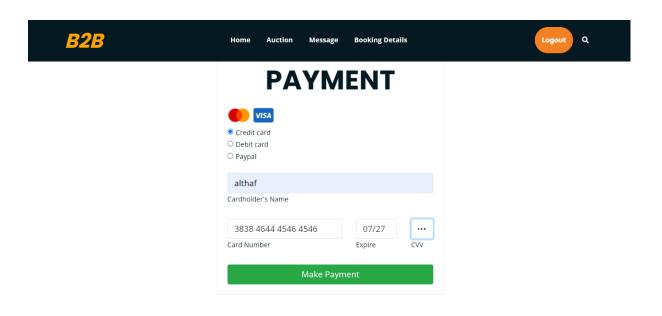
Booking Details



Your Auction Status



Make Payment



10.2 Codes

```
Login.html
```

```
{% extends 'base.html' %}
{% load static %}
{% block content %}
    {% if message %}
<script>
alert("{{ message }}")
</script>
  {% endif %}
       <div class="breadcrumb-section breadcrumb-bg">
              <div class="container">
                     <div class="row">
                            <div class="col-lg-8 offset-lg-2 text-center">
                                    <div class="breadcrumb-text">
                                           <h1>Login </h1>
                                   </div>
                            </div>
                     </div>
              </div>
       </div>
       <div class="contact-from-section mt-150 mb-150">
              <div class="container">
                     <div class="row">
                            <div class="col-lg-8 mb-5 mb-lg-0">
```

```
<div class="form-title">
                                          <h2>Login </h2>
                                   </div>
                                   <div id="form status"></div>
                                   <div class="contact-form">
                                          <form action="" method="post">
                     {% csrf_token %}
              <div class="row">
                   <div class="col-6">
                     {% csrf_token %}
                     <div class="form-group">
                       <input type="text" class="form-control" id="contact-name"</pre>
name="email" placeholder="Enter Your Username" >
                     </div>
                   </div>
              </div>
              <div class="row">
                   <div class="col-6">
                     <div class="form-group">
                       <input type="password" class="form-control" name="password"</pre>
id="contact-email" placeholder="Enter Your Password">
                     </div>
                   </div>
              </div>
              <div class="col-12">
<input type="submit" value="Submit"> <a href="User_Registration">Register your
account?</a>
```

```
</div>
</div>
</div>
</form>
</div>
```

Farmer_reg.html

```
{% extends 'base.html' % }

{% load static % }

{% block content % }

    {% if message % }

<script>
alert("{{ message }}")

</script>

{% endif % }

    <div class="breadcrumb-section breadcrumb-bg">

    <div class="container">

    <div class="row">

    <div class="row">

    <div class="col-lg-8 offset-lg-2 text-center">

    <div class="breadcrumb-text">

    </div>
</div>
```

```
</div>
                     </div>
              </div>
       </div>
       <div class="contact-from-section mt-150 mb-150">
              <div class="container">
                     <div class="row">
                            <div class="col-lg-8 mb-5 mb-lg-0">
                                   <div class="form-title">
                                          <h2>Register Your Account </h2>
                                   </div>
<div id="form_status">
</div>
              <div class="contact-form">
                 <form action="" method="post">
              {% csrf_token %}
              <div class="row">
                  <div class="col-6">
                     {% csrf_token %}
                     <div class="form-group">
<input type="text" class="form-control" id="contact-name" name="name"</pre>
placeholder="Enter Name" autocomplete="off" onkeypress="return (event.charCode > 64
&& event.charCode < 91) || (event.charCode > 96 && event.charCode < 123) ||
(event.charCode==32)" required>
                     </div>
                  </div>
       </div>
```

```
<div class="row">
                  <div class="col-6">
                     <div class="form-group">
                       <input type="text" class="form-control" name="email" id="contact-</pre>
email" placeholder="Enter Your Email" autocomplete="off" pattern="[a-z0-9._%+-]+@[a-z0-
9.-]+\.[a-z]\{2,63\}$" required>
                     </div>
                   </div>
              </div>
       <div class="row">
                   <div class="col-6">
                     <div class="form-group">
                       <input type="text" class="form-control" id="" name="phone"</pre>
placeholder="Enter Mob Number">
                     </div>
                   </div>
                   </div>
                <div class="row">
                 <div class="col-6">
                     <div class="form-group">
                       <textarea class="form-control" name="address" id="message"
cols="30" rows="10" placeholder="Address" autocomplete="off"></textarea>
                     </div>
                   </div>
                </div>
                <div class="row">
                </div>
                   <div class="row">
```

```
<div class="col-6">
                     <div class="form-group">
                       <input type="password" class="form-control" id="contact-</pre>
username" name="password" placeholder="Enter Password" pattern=".{8,}" title="Eight or
more characters" required>
                     </div>
                   </div>
                   </div>
                     <input type="submit" value="Submit">
                   </div>
                </div>
                                          </form>
                                   </div>
                            </div>
                     </div>
              </div>
       </div>
{% endblock %}
User_reg.html
{% extends 'base.html' %}
{% load static %}
{% block content %}
    {% if message %}
<script>
alert("{{ message }}")
</script>
```

```
{% endif %}
       <div class="breadcrumb-section breadcrumb-bg">
              <div class="container">
                     <div class="row">
                            <div class="col-lg-8 offset-lg-2 text-center">
                                   <div class="breadcrumb-text">
                                          <h1>User Registration </h1>
                                   </div>
                            </div>
                     </div>
              </div>
       </div>
       <div class="contact-from-section mt-150 mb-150">
              <div class="container">
                     <div class="row">
                            <div class="col-lg-8 mb-5 mb-lg-0">
                                   <div class="form-title">
                                          <h2>Register Your Account </h2>
                                   </div>
                                   <div id="form_status"></div>
                                   <div class="contact-form">
      <form action="" method="post">
{% csrf_token %}
       <div class="row">
                  <div class="col-6">
                     {% csrf_token %}
```

<div class="form-group"> <input type="text" class="form-control" id="contact-name"</pre> name="name" placeholder="Enter Your Name" autocomplete="off" onkeypress="return (event.charCode > 64 && event.charCode < 91) || (event.charCode > 96 && event.charCode < 123) || (event.charCode==32)" required> </div></div> </div><div class="row"> <div class="col-6"> <div class="form-group"> <input type="text" class="form-control" name="email" id="contact-</pre> email" placeholder="Enter Your Email" autocomplete="off" pattern="[a-z0-9._%+-]+@[a-z0-9.-]+\.[a-z] $\{2,63\}$ \$" required> </div></div> </div> <div class="row"> <div class="col-6"> <div class="form-group"> <input type="text" class="form-control" id="" name="phone"</pre> placeholder="Enter Mob Number"> </div> </div> </div><div class="row"> <div class="col-6"> <div class="form-group">

```
<textarea class="form-control" name="address" id="message"
cols="30" rows="10" placeholder="Address" autocomplete="off"></textarea>
                     </div>
                  </div>
                </div>
                <div class="row">
                </div>
                  <div class="row">
                   <div class="col-6">
                     <div class="form-group">
                       <input type="password" class="form-control" id="contact-
username" name="password" placeholder="Enter Password" pattern=".{8,}" title="Eight or
more characters" required>
                     </div>
                  </div>
                  </div>
         <div class="col-12">
                     <input type="submit" value="Submit">
                  </div>
                </div>
                                         </form>
                                   </div>
                           </div>
                     </div>
              </div>
       </div>
{% endblock %}
```

View.py

```
from django.contrib.auth import authenticate, login
from django.contrib.auth.models import User
from django.shortcuts import render, redirect
from django.views.generic import TemplateView
from B2B_App.models import UserType, Customer_Reg, Farmer_Reg
class IndexView(TemplateView):
  template_name = 'index.html'
class Registration(TemplateView):
  template_name = 'user_reg.html'
  def post(self, request, *args, **kwargs):
    fullname = request.POST['name']
    address = request.POST['address']
    email = request.POST['email']
    phone = request.POST['phone']
    password = request.POST['password']
    try:
       user = User.objects.create_user(username=email, password=password,
first_name=fullname, email=email,last_name=1)
       user.save()
      reg = Customer_Reg()
```

```
reg.user = user
       reg.address = address
       reg.phonenumber = phone
       reg.save()
       usertype = UserType()
       usertype.user = user
       usertype.type = 'user'
       usertype.save()
       messages = "Register Successfully."
       return render(request, 'index.html', {'message': messages})
     except:
       messages = "Username already used!.."
       return render(request, 'index.html', {'message': messages})
class farmer_reg(TemplateView):
  template_name = 'farmer_registration.html'
  def post(self, request, *args, **kwargs):
     fullname = request.POST['name']
     address = request.POST['address']
     email = request.POST['email']
    phone = request.POST['phone']
     password = request.POST['password']
    try:
```

```
user = User.objects.create_user(username=email, password=password,
first name=fullname, email=email,last name=0)
       user.save()
       reg = Farmer_Reg()
       reg.user = user
       reg.address = address
       reg.phonenumber = phone
       reg.save()
       usertype = UserType()
       usertype.user = user
       usertype.type = 'farmer'
       usertype.save()
       messages = "waiting for approval."
       return render(request, 'index.html', {'message': messages})
    except:
       messages = "Username already used!.."
       return render(request, 'index.html', {'message': messages})
class Login(TemplateView):
  template_name = 'login.html'
  def post(self, request, *args, **kwargs):
    email = request.POST['email']
    password = request.POST['password']
    user = authenticate(username=email, password=password)
    if user is not None:
```

```
login(request, user)
       if user.last name == '1':
         if user.is_superuser:
            return redirect('/admin')
         elif UserType.objects.get(user_id=user.id).type == "user":
            return redirect('/user')
         elif UserType.objects.get(user_id=user.id).type == "farmer":
            return redirect('/farmer')
       else:
         return render(request, 'login.html', {'message': " User Account Not Authenticated"})
    else:
       return render(request, 'login.html', {'message': "Invalid Username or Password"})
model.py
from django.contrib.auth.models import User
from django.db import models
# Create your models here.
class UserType(models.Model):
  user = models.ForeignKey(User,on_delete=models.CASCADE)
  type = models.CharField(max_length=50)
class Customer_Reg(models.Model):
  user = models.ForeignKey(User, on_delete=models.CASCADE)
  address = models.CharField(max_length=100,null=True)
  phonenumber = models.CharField(max_length=100,null=True)
```

```
class Farmer_Reg(models.Model):
  user = models.ForeignKey(User, on_delete=models.CASCADE)
  address = models.CharField(max_length=100,null=True)
  phonenumber = models.CharField(max_length=100,null=True)
class Product(models.Model):
  name=models.CharField(max_length=200,null=True)
  image = models.ImageField(upload_to='images/', null=True)
  desc=models.TextField(null=True)
  quantity=models.IntegerField(null=True)
  price=models.IntegerField(null=True)
  auction_date=models.CharField(max_length=100,null=True)
  delivery_date=models.CharField(max_length=100,null=True)
  farmer = models.ForeignKey(Farmer_Reg, on_delete=models.CASCADE,null=True)
class chat(models.Model):
  message = models.CharField(max_length=250, null=True)
  product=models.ForeignKey(Product, on_delete=models.CASCADE, null=True)
  user = models.ForeignKey(User, on_delete=models.CASCADE, null=True)
  farmer = models.ForeignKey(Farmer Reg, on delete=models.CASCADE,null=True)
  status = models.CharField(max_length=250, null=True)
  reply = models.CharField(max_length=250, null=True)
class Auction(models.Model):
  price = models.IntegerField(null=True)
```

```
product = models.ForeignKey(Product, on_delete=models.CASCADE, null=True)
  customer = models.ForeignKey(Customer Reg, on delete=models.CASCADE, null=True)
  farmer = models.ForeignKey(Farmer_Reg, on_delete=models.CASCADE, null=True)
  status=models.CharField(max_length=100,null=True)
  product_name=models.CharField(max_length=100,null=True)
  message=models.CharField(max_length=100,null=True)
  admin_status=models.CharField(max_length=100,null=True)
class fixed_auction(models.Model):
  product name=models.CharField(max length=100,null=True)
  message=models.CharField(max_length=100,null=True)
  price=models.CharField(max_length=100,null=True)
  Auction_price=models.CharField(max_length=100,null=True)
  payment=models.CharField(max_length=100,null=True)
  date=models.CharField(max_length=100,null=True)
  status=models.CharField(max_length=100,null=True)
  customer = models.ForeignKey(Customer_Reg, on_delete=models.CASCADE, null=True)
  farmer = models.ForeignKey(Farmer_Reg, on_delete=models.CASCADE, null=True)
  com_date=models.DateField(null=False, blank=False, auto_now=True)
admin urls.py
from django.urls import path
from B2B_App.admin_views import Indexview, Farmer_varify, ApproveView,
RejectView, Generate complaints, view farmer, Delete farmer, auction view,
auction_approve, view_product, auction_reject,\
  booking
```

```
urlpatterns = [
  path(",Indexview.as_view()),
  path('Farmer_varify',Farmer_varify.as_view()),
  path('approve', ApproveView.as_view()),
  path('reject', RejectView.as_view()),
  path('Generate_complaints',Generate_complaints.as_view()),
  path('view_farmer', view_farmer.as_view()),
  path('Delete_farmer',Delete_farmer.as_view()),
  path('view_product',view_product.as_view()),
  path('auction_approve',auction_view.as_view()),
  path('auc_approve',auction_approve.as_view()),
  path('auction_reject',auction_reject.as_view()),
  path('booking',booking.as_view()),
]
def urls():
  return urlpatterns, 'admin', 'admin'
admin_view.py
from django.contrib.auth.models import User
from django.shortcuts import render
from django.views import View
from django.views.generic import TemplateView
from B2B_App import farmer_urls, farmer_views
```

from B2B_App.models import Auction, Farmer_Reg,fixed_auction, Product

```
class Indexview(TemplateView):
  template_name = 'admin/admin_index.html'
class Farmer_varify(TemplateView):
  template_name = 'admin/farmer_varify.html'
  def get_context_data(self, **kwargs):
     context = super(Farmer_varify, self).get_context_data(**kwargs)
    shop = Farmer_Reg.objects.filter(user__last_name='0', user__is_staff='0',
user__is_active='1')
    context['shop'] = shop
    return context
class ApproveView(View):
  def dispatch(self, request, *args, **kwargs):
    id = request.GET['id']
    user = User.objects.get(pk=id)
    user.last_name = '1'
    user.save()
    return render(request, 'admin/admin_index.html', {'message': " Account Approved"})
class RejectView(View):
  def dispatch(self, request, *args, **kwargs):
    id = request.GET['id']
```

```
user = User.objects.get(pk=id)
    user.last name = '1'
    user.is_active = '0'
    user.save()
    return render(request, 'admin/admin_index.html', {'message': "Account Removed"})
class Generate_complaints(TemplateView):
  template_name = 'admin/report.html'
  def post(self, request, *args, **kwargs):
    f = request.POST['f']
    t = request.POST['t']
    print(f)
    print(t)
    host = (fixed_auction.objects.filter(date__lte=f,status='Approved') |
fixed_auction.objects.filter(
       date__lte=t,status='Approved'))
    return render(request, 'admin/report1.html', {'g':host})
class view_farmer(TemplateView):
  template_name = 'admin/view_farmer.html'
  def get_context_data(self, **kwargs):
    context = super(view_farmer, self).get_context_data(**kwargs)
```

```
f = Farmer_Reg.objects.all()
    context['f'] = f
    return context
class Delete_farmer(TemplateView):
  def dispatch(self, request, *args, **kwargs):
    try:
       id = request.GET['id']
       farmer = Farmer_Reg.objects.get(id=id)
       farmer.delete()
       message = "Farmer Removed"
    except Farmer_Reg.DoesNotExist:
       message = "Farmer Not Found"
    return render(request, 'admin/view_farmer.html', {'message': message})
class auction_view(TemplateView):
  template_name = 'admin/approve_auction.html'
  def get_context_data(self, **kwargs):
    context = super(auction_view,self).get_context_data(**kwargs)
    feed=Auction.objects.filter(admin_status="added")
    context['feed'] = feed
```

return context

```
class auction_approve(View):
  def dispatch(self, request, *args, **kwargs):
    id = request.GET['id']
     act = Auction.objects.get(id=id)
    act.admin_status = 'approved'
    act.save()
    return render(request, 'admin/admin_index.html', {'message': " Auction Approved"})
class auction_reject(View):
  def dispatch(self, request, *args, **kwargs):
    id = request.GET['id']
    b = Auction.objects.get(pk=id)
    b.status='Rejected'
    b.save()
    return render(request, 'admin/admin_index.html', { 'message': " Removed" })
class booking(TemplateView):
  template_name ='admin/booking.html'
  def get_context_data(self, **kwargs):
    context = super(booking,self).get_context_data(**kwargs)
     feed=fixed_auction.objects.filter(payment="paid")
     context['feed'] = feed
     return context
```

```
class view_product(TemplateView):
  template_name = 'admin/view_product.html'
  def get_context_data(self, **kwargs):
     context = super(view_product,self).get_context_data(**kwargs)
     view_pr = Product.objects.all()
     context['view_pr'] = view_pr
    return context
farmer_urls.py
from django.urls import path
from B2B_App.farmer_views import Indexview, Add_Product, Auction_Amount,
Auction_submit, view_product, Delete_product, \
  Fixed_Action, view_message, auction_reject, booking
urlpatterns = [
  path(",Indexview.as_view()),
  path('Add_Product',Add_Product.as_view()),
  path('Auction_Amount',Auction_Amount.as_view()),
  path('Auction_submit',Auction_submit.as_view()),
  path('view_product',view_product.as_view()),
  path('delete',Delete_product.as_view()),
  path('Fixed_Action',Fixed_Action.as_view()),
  path('view_message',view_message.as_view()),
  path('auction_reject',auction_reject.as_view()),
  path('booking',booking.as_view()),
```

```
def urls():
```

```
return urlpatterns, 'farmer', 'farmer'
```

```
farmer_view.py
from django.contrib.auth.models import User
from django.core.files.storage import FileSystemStorage
from django.shortcuts import redirect, render
from django.views.generic import TemplateView,View
from B2B_App.models import Product, Farmer_Reg, Auction, fixed_auction, chat
class Indexview(TemplateView):
  template_name = 'farmer/farmer_index.html'
class Add_Product(TemplateView):
  template_name = 'farmer/add_product.html'
  def post(self, request,*args,**kwargs):
    farmer = Farmer_Reg.objects.get(user_id=self.request.user.id)
    name = request.POST['name']
    price = request.POST['price']
    quantity=request.POST['qty']
    desc = request.POST['desc']
```

a_date = request.POST['a_date']

d_date = request.POST['d_date']

```
image = request.FILES['image']
    fii = FileSystemStorage()
    filesss = fii.save(image.name, image)
    se = Product()
    se.farmer = farmer
    se.name = name
    se.auction_date=a_date
    se.delivery_date=d_date
    se.quantity=quantity
    se.image=filesss
    se.price = price
    se.desc = desc
    se.save()
    return render(request, 'farmer/farmer_index.html', {'message': "Product Added"})
class Auction_Amount(TemplateView):
  template_name = 'farmer/view_auction_amount.html'
  def get_context_data(self, **kwargs):
    context = super(Auction_Amount,self).get_context_data(**kwargs)
    view_fe = Farmer_Reg.objects.get(user_id=self.request.user.id)
    feed=Auction.objects.filter(farmer_id=view_fe.id, admin_status="approved",
status="added")
    context['feed'] = feed
    return context
```

```
def post(self, request, *args, **kwargs):
     search =request.POST['search']
     feed =
Auction.objects.filter(product_name__icontains=search,status='added').order_by('price')
    return render(request, 'farmer/search.html', { 'feed': feed})
class Auction_submit(TemplateView):
  template_name = 'farmer/view_auction_amount.html'
  def post(self, request, *args, **kwargs):
    id = request.POST['id']
     name = request.POST['name']
     cus_price = request.POST['cus_price']
     price = request.POST['price']
     d_date = request.POST['d_date']
     cu_name = request.POST['cu_name']
    f_name = request.POST['f_name']
    id2 = request.POST['id2']
     action = request.POST['action']
     if Auction.objects.filter(product_id=id2,status='confirm'):
       print("fvvfsff")
       return render(request, 'farmer/farmer_index.html', {'message': "Already Added"})
     else:
       act = Auction.objects.get(id=id)
       act.message = action
       act.status = 'confirm'
```

```
act.save()
       a = fixed_auction()
       a.price = price
       a.product_name = name
       a.date = d_date
       a.message=action
       a.customer_id = cu_name
       a.farmer_id=f_name
       a.Auction_price=cus_price
       a.status='Approved'
       a.payment='added'
       a.save()
       return render(request, 'farmer/farmer_index.html', {'message': "Price Confirmed"})
class auction_reject(View):
  def dispatch(self, request, *args, **kwargs):
    id = request.GET['id']
    b = Auction.objects.get(pk=id)
    b.status='Rejected'
    b.save()
    return render(request, 'farmer/farmer_index.html', { 'message': "Removed" })
class view_product(TemplateView):
  template_name = 'farmer/view_product.html'
  def get_context_data(self, **kwargs):
```

```
context = super(view_product,self).get_context_data(**kwargs)
     f = Farmer_Reg.objects.get(user_id=self.request.user.id)
     view_pr = Product.objects.filter(farmer_id=f.id)
     context['view_pr'] = view_pr
     return context
class Delete_product(TemplateView):
  def dispatch(self,request,*args,**kwargs):
    id = request.GET['id']
    Product.objects.get(id=id).delete()
     return render(request, 'farmer/View_product.html', { 'message': "Product Removed" })
class Fixed_Action(TemplateView):
  template_name = 'farmer/fixed_action.html'
  def get_context_data(self, **kwargs):
     context = super(Fixed_Action,self).get_context_data(**kwargs)
     f = Farmer_Reg.objects.get(user_id=self.request.user.id)
     view pr = fixed auction.objects.filter(farmer id=f.id)
     context['view_pr'] = view_pr
     return context
class view_message(TemplateView):
  template_name = 'farmer/view_message.html'
```

def get_context_data(self, **kwargs): context = super(view_message,self).get_context_data(**kwargs) f = Farmer_Reg.objects.get(user_id=self.request.user.id) view_pr = chat.objects.filter(farmer_id=f.id) context['view_pr'] = view_pr return context def post(self, request, *args, **kwargs): # complaint = actions.objects.get(user_id=self.request.id) id = request.POST['id'] action = request.POST['reply'] act = chat.objects.get(id=id) # act.complaint=complaint act.reply = actionact.status = 'replied' act.save() return render(request, 'farmer/farmer_index.html', {'message': "Replied"}) class booking(TemplateView): template name ='farmer/booking.html' def get_context_data(self, **kwargs): context = super(booking,self).get_context_data(**kwargs) cus = Farmer_Reg.objects.get(user_id=self.request.user.id) feed=fixed_auction.objects.filter(farmer_id=cus.id, payment="paid")

```
context['feed'] = feed
return context
```

user_urls.py

```
from django.urls import path
from B2B_App.user_views import Indexview, Product_details, Add_Action, Status_Auc,
Send_message, message_reply, Auction_view, Payment
  Make_Payment,booking
urlpatterns = [
  path(",Indexview.as_view()),
  path('Product_details',Product_details.as_view()),
  path('Add_Action',Add_Action.as_view()),
  path('Auction_Status',Status_Auc.as_view()),
  path('Send_message',Send_message.as_view()),
  path('message_reply',message_reply.as_view()),
  path('Auction_view',Auction_view.as_view()),
  path('Payment', Payment.as_view()),
  path('Make_Payment',Make_Payment.as_view()),
  path('booking',booking.as_view()),
1
def urls():
  return urlpatterns, 'user', 'user'
user_view.py
from django.contrib.auth.models import User
from django.shortcuts import render
from django.views.generic import TemplateView
```

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```
from B2B_App.models import Product, Farmer_Reg, Auction, Customer_Reg, fixed_auction,
class Indexview(TemplateView):
  template_name = 'user/product.html'
  def get_context_data(self, **kwargs):
     context = super(Indexview,self).get_context_data(**kwargs)
     view_pp = Product.objects.all()
     context['view_pp'] = view_pp
     return context
class Product_details(TemplateView):
  template_name = 'user/product_details.html'
  def get_context_data(self, **kwargs):
    id =self.request.GET['id']
     context = super(Product_details, self).get_context_data(**kwargs)
     single_view = Product.objects.get(id=id)
     shop = Product.objects.get(id=id)
     context['single_view'] = single_view
     return context
```

template_name ='user/product_details.html'

```
def dispatch(self, request, *args, **kwargs):
    pid = request.POST['id']
    id2 = request.POST['id2']
     qunty = request.POST['price']
     cust = Customer_Reg.objects.get(user_id=self.request.user.id)
     product=Product.objects.get(pk=pid)
     shop = Product.objects.get(pk=pid)
     shopp = Farmer_Reg.objects.get(id=shop.farmer_id)
     ca = Auction()
     ca.customer = cust
     ca.product_name=id2
     ca.farmer_id = shopp.id
     ca.product = product
     ca.price = qunty
     ca.status = 'added'
     ca.admin_status = 'added'
    ca.save()
    return render(request, 'user/product.html', {'message': " price added"})
class Status_Auc(TemplateView):
  template_name ='user/My_Auction_Status.html'
  def get_context_data(self, **kwargs):
```

```
context = super(Status_Auc,self).get_context_data(**kwargs)
    cus = Customer_Reg.objects.get(user_id=self.request.user.id)
    feed=fixed_auction.objects.filter(customer_id=cus.id, payment="Added")
    context['feed'] = feed
    return context
class Send_message(TemplateView):
  template_name = 'user/chat.html'
  def get_context_data(self, **kwargs):
    context = super(Send_message, self).get_context_data(**kwargs)
    id = self.request.GET['id']
    replay = Product.objects.get(id=id)
    context['repl'] = replay
    return context
  def post(self, request, *args, **kwargs):
    user = User.objects.get(id=self.request.user.id)
    product = request.POST['product']
    pro = Product.objects.get(id=product)
    message = request.POST['message']
    fe = chat()
    fe.user = user
    fe.farmer_id=pro.farmer_id
    fe.product_id=product
    fe.message = message
    fe.status='added'
```

```
fe.save()
    return render(request, 'user/product.html', {'message': "Message Send "})
class message_reply(TemplateView):
  template_name = 'user/view_message_reply.html'
  def get_context_data(self, **kwargs):
    context = super(message_reply,self).get_context_data(**kwargs)
    usid = self.request.user.id
    replay = chat.objects.filter(user_id=usid,status='replied')
    context['replay'] = replay
    return context
class Auction_view(TemplateView):
  template_name = 'user/view_auction_amount.html'
  def get_context_data(self, **kwargs):
    context = super(Auction_view,self).get_context_data(**kwargs)
    feed=Auction.objects.filter(admin_status="approved", status="added")
    context['feed'] = feed
    return context
class Payment(TemplateView):
  template_name= 'user/payment.html'
  def get_context_data(self, **kwargs):
    context = super(Payment,self).get_context_data(**kwargs)
```

```
feed=Auction.objects.filter(admin_status="approved", status="added")
     context['feed'] = feed
    return context
class Make_Payment(TemplateView):
  template_name= 'user/payment.html'
  def dispatch(self,request,*args,**kwargs):
    pid = self.request.user.id
     cus = Customer_Reg.objects.get(user_id=self.request.user.id)
     ch=fixed_auction.objects.filter(customer_id=cus.id)
    print(ch)
     for i in ch:
       i.payment='paid'
       i.save()
    return render(request, 'user/user_index.html', { 'message': " payment Successfull, Check
Booking Details" })
class booking(TemplateView):
  template_name ='user/booking.html'
  def get_context_data(self, **kwargs):
     context = super(booking,self).get_context_data(**kwargs)
     cus = Customer_Reg.objects.get(user_id=self.request.user.id)
     feed=fixed_auction.objects.filter(customer_id=cus.id, payment="paid")
     context['feed'] = feed
    return context
```