





TEAM MEMBERS:



KEISHA VALENTINE D. CUASO
PHILIP AVEL Q. DEYTO
MATTHEW AARON DUQUE
JUSTIN KYLE C. GARCIA
KYLLE BRYANN C. GO
KATHRYN MAE E. ILAGAN
NATAHLIA JOAN A. MARINAY
CHARLES WENZEL N. ORLANDA
STEVEN JOSHUA A. VILLEGAS







WHAT IS SPOOK HOOPS?



SPOOK HOOPS IS A HALLOWEEN-THEMED RING TOSS GAME IN VR OR PC





GAME STORY:



OUR GAME TAKES PLACE
IN A REALITY WHEREIN
YOU ARE THE OWNER OF
A CARNIVAL BUT DUE TO
A PANDEMIC YOUR
CARNIVAL'S SALES WENT
TO ITS LOWEST SO IN
ORDER TO COMPENSATE
IN IT YOU MADE A GAME
OF YOUR CARNIVAL





FEATURES:

- THE GAME CAN BE PLAYED USING A VR DEVICE.
- PROGRESSING DIFFICULTY: THE GAME CHALLENGES THE PLAYERS AS THE GAME PRESENTS NEW CHALLENGES FOR THE PLAYER AS THEY FINISH EACH LEVEL.







PLAYER MOTIVATION:



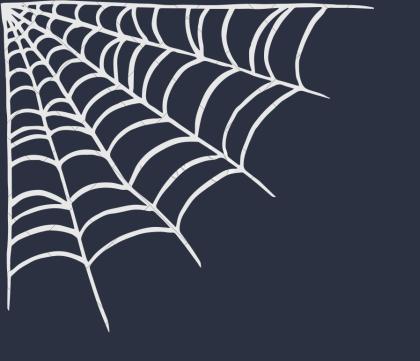
THE GAME CHALLENGES THE PLAYER TO TRY GETTING THE HIGHEST SCORE AND HAVING THEIR NAME AND SCORE IN THE LEADERBOARDS.

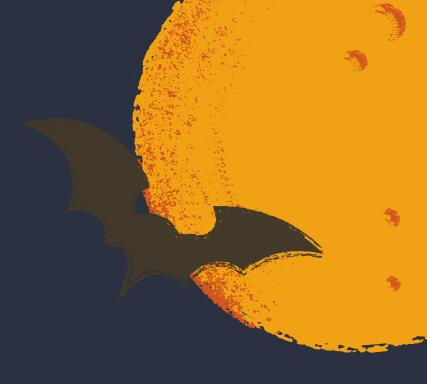
GENRE:

CASUAL GAME, SIMULATION









TARGET DEMOGRAPHIC



- 13 AND ABOVE
- THOSE INTERESTED IN STRATEGIC AND CASUAL GAMES
- CARNIVAL-GOERS/ENTHUSIASTS
- · VR OR PC GAMERS
- · INTERNATIONAL







THE PLAYER PICKS UP A RING FROM THE BASKET/BOWL OF RINGS AND TOSSES THEM TOWARDS THE OBJECT. THE GOAL IS FOR THE PLAYERS TO HAVE THE RING LAND ON THE OBJECTS. PER RING THAT THE PLAYER MANAGES TO LAND ON AN OBJECT THEY ARE GIVEN POINTS. THE SCORE IS THEN IMPLEMENTED ONTO THE LEADERBOARD IF IT'S VIABLE.





GAME CONTROLS M*. M*. M

• PLAYER USES THE VR SET TO PICK UP THE OBJECTS AND DOES A MOTION TO USE THEM ACCORDINGLY.



