



# A quick guide about **Redux** & **Redux Toolkit(RTK)**

In React / TypeScript



# WHAT IS REDUX?

1

**Predictable State Management** by maintaining a single source of truth, it becomes easier to understand and debug how data changes over time. Redux's immutability and **unidirectional data flow** ensure **consistent** and **reliable state management**.

2

**Centralized Store:** this eliminates the need to pass data through multiple components, simplifying data flow and making it easier to access and update the state from anywhere in your app.

3

**Efficient Updates with Reducers:** Redux utilizes reducers to handle state updates. These **pure functions** provide a clear and structured way to modify the state, making it easier to maintain and reason about changes in your app

4

**Time Travel Debugging:** Redux's **powerful DevTools** extension allows for time travel debugging. You can **replay actions** and **inspect** the **state** at any point in time, making it a breeze to track down bugs and understand how your application's state evolves

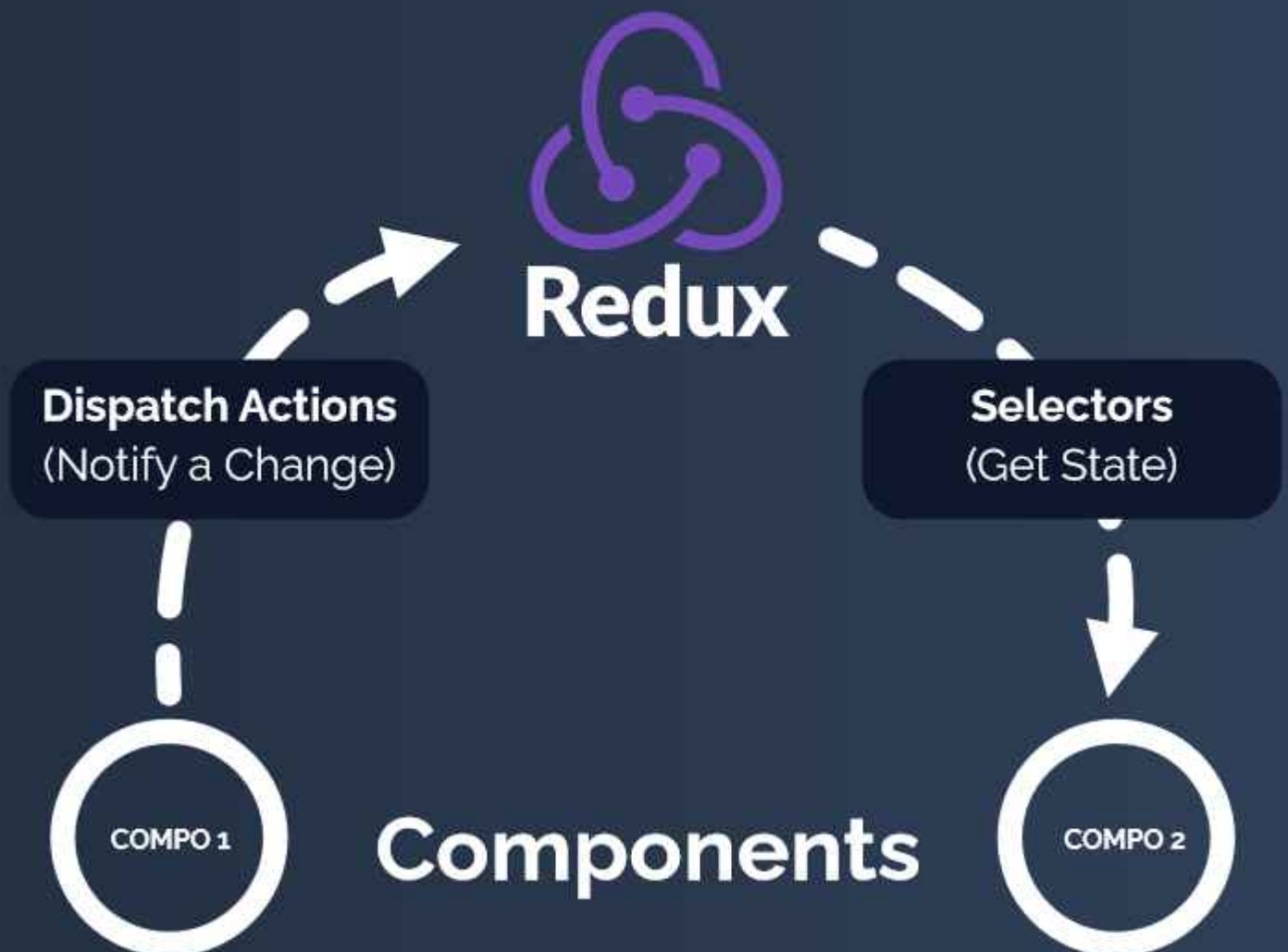




# REDUX PRINCIPLES

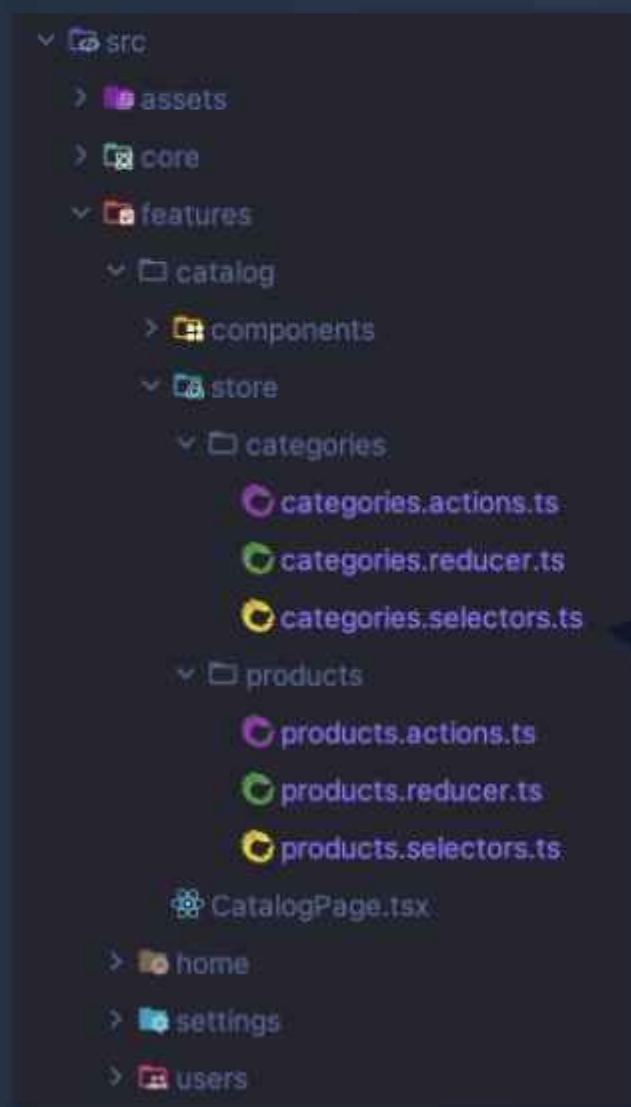


- **Single Source of Truth**  
(one global state aka STORE)
- **State is read-only**  
(only actions can update the state)
- **Changes are made with pure functions**  
(using reducers)



# WHY REDUX?

- State is **centralized** and **global**
- It's a well known **pattern**
- **Opinionated**: it helps developers to have some discipline
- **Don't reinvent the wheel**: for most common scenarios can easily understand the architecture. Why?
- **Redux Dev Tools** (AMAZING!! See next slides)
- **Avoid unnecessary renders**



PROJECT  
FOLDERS



# Who uses Redux?

Facebook, Netflix, AirBnb, Uber, Pinterest, Microsoft, GotoMeeting, Atlassian, StackBlitz are some of the companies that are using Redux.



8.8M download / week

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redux

4.2.1 • Public • Published 3 months ago

Readme

Code

Beta

1 Dependency

17,162 Dependents

79 Versions



## Redux

Redux is a predictable state container for JavaScript apps.

(Not to be confused with a WordPress framework – [Redux Framework](#).)

It helps you write applications that behave consistently, run in different environments (client, server, and native), and are easy to test. On top of that, it provides a great developer experience, such as [live code editing combined with a time traveling debugger](#).

You can use Redux together with [React](#), or with any other view library. It is tiny (2kB, including dependencies).

**Note:** We are currently planning a rewrite of the Redux docs. Please take some time to [fill out this survey on what content is most important in a docs site](#). Thanks!

Install

```
> npm i redux
```

Repository

[github.com/reduxjs/redux](https://github.com/reduxjs/redux)

Homepage

[redux.js.org](https://redux.js.org)

Weekly Downloads

8,841,731

Version

4.2.1

License

MIT



fabiobiondi.dev

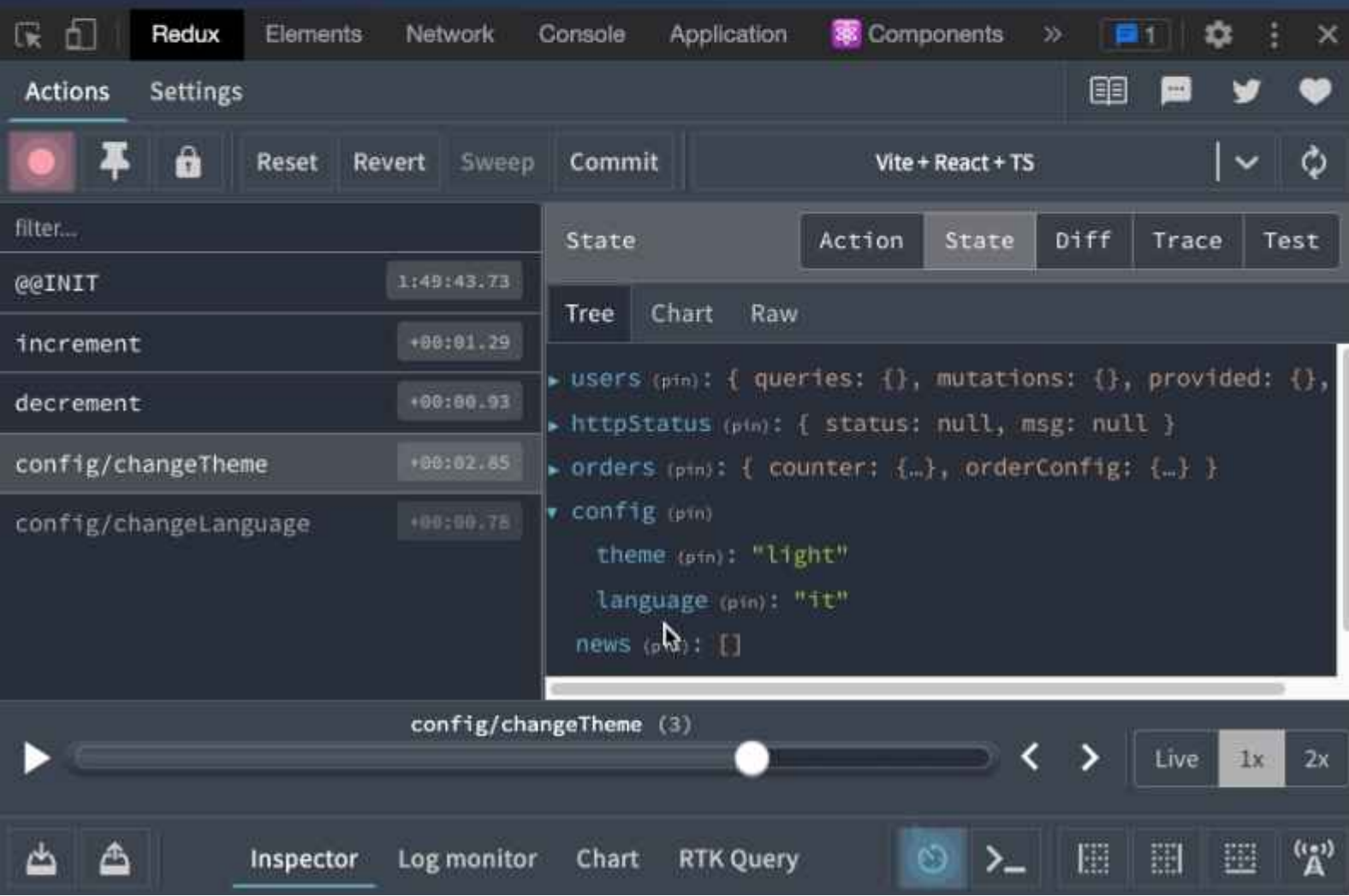
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# Redux DevTools

One of the main benefits using Redux is **Redux DevTools**, a browser extension that allow you to:

- Easily **debug** your Redux app
- Always know what is happening in your app
- **Track actions** and how the **state changes**
- **time travel** debugging
- Export a **snapshot** and load it later to re-create a scenario
- display the state **chart**
- and more...



You can track everything that happens in your app

The screenshot shows the Redux DevTools interface. The top bar includes tabs for Redux, Elements, Network, Console, Application, and Components. Below this, there are tabs for Actions and Settings. The Actions History panel on the left lists several actions: @@INIT, increment, decrement, config/changeTheme, and config/changeLanguage, each with a timestamp. The State panel on the right shows a snapshot of the application state, including users, httpStatus, orders, and config (theme, language, news). A white circle highlights the 'State' tab in the top right of the State panel. A dark blue callout box labeled 'Actions History' points to the left panel, and another labeled 'Store snapshot' points to the right panel.

filter...

@@INIT 1:49:43.73

increment +00:01.29

decrement +00:00.93

config/changeTheme +00:02.65

config/changeLanguage +00:00.78

State

Tree Chart Raw

users (pin): { queries: {}, mutations: {}, provided: {} }

httpStatus (pin): { status: null, msg: null }

orders (pin): { counter: {...}, orderConfig: {...} }

config (pin)

theme (pin): "light"

language (pin): "it"

news (pin): []

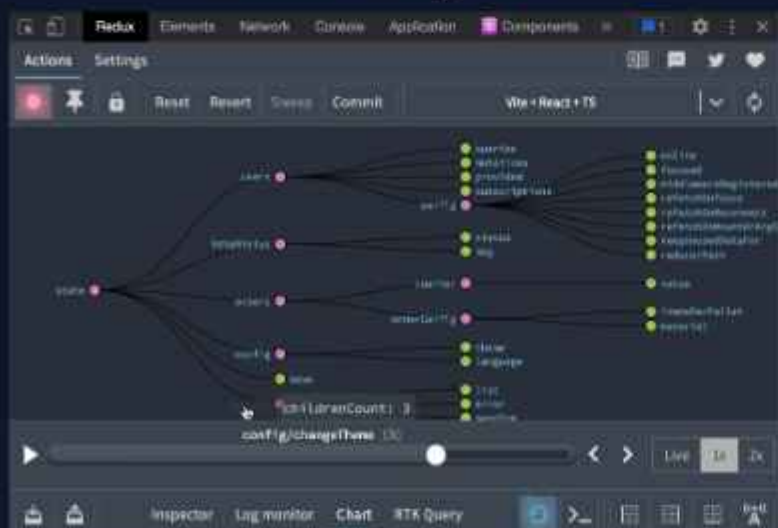
Store snapshot

config/changeTheme (3)

Inspector Log monitor Chart RTK Query

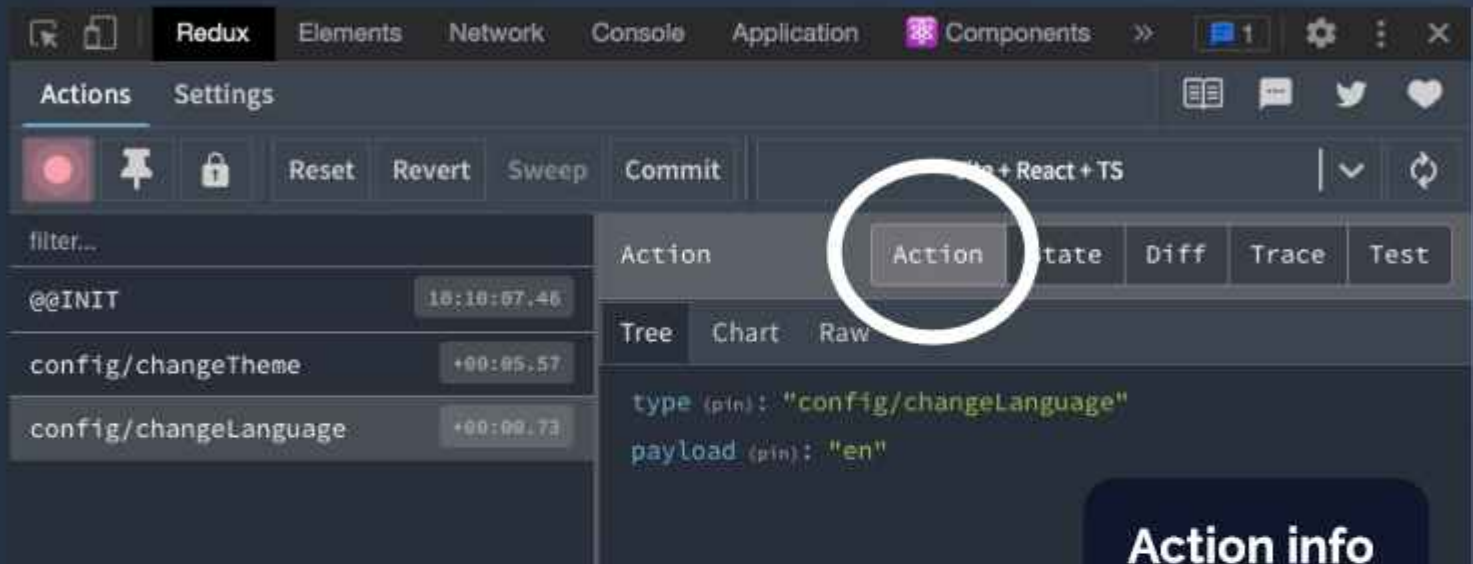
Time Travel Debug

## State Diagram

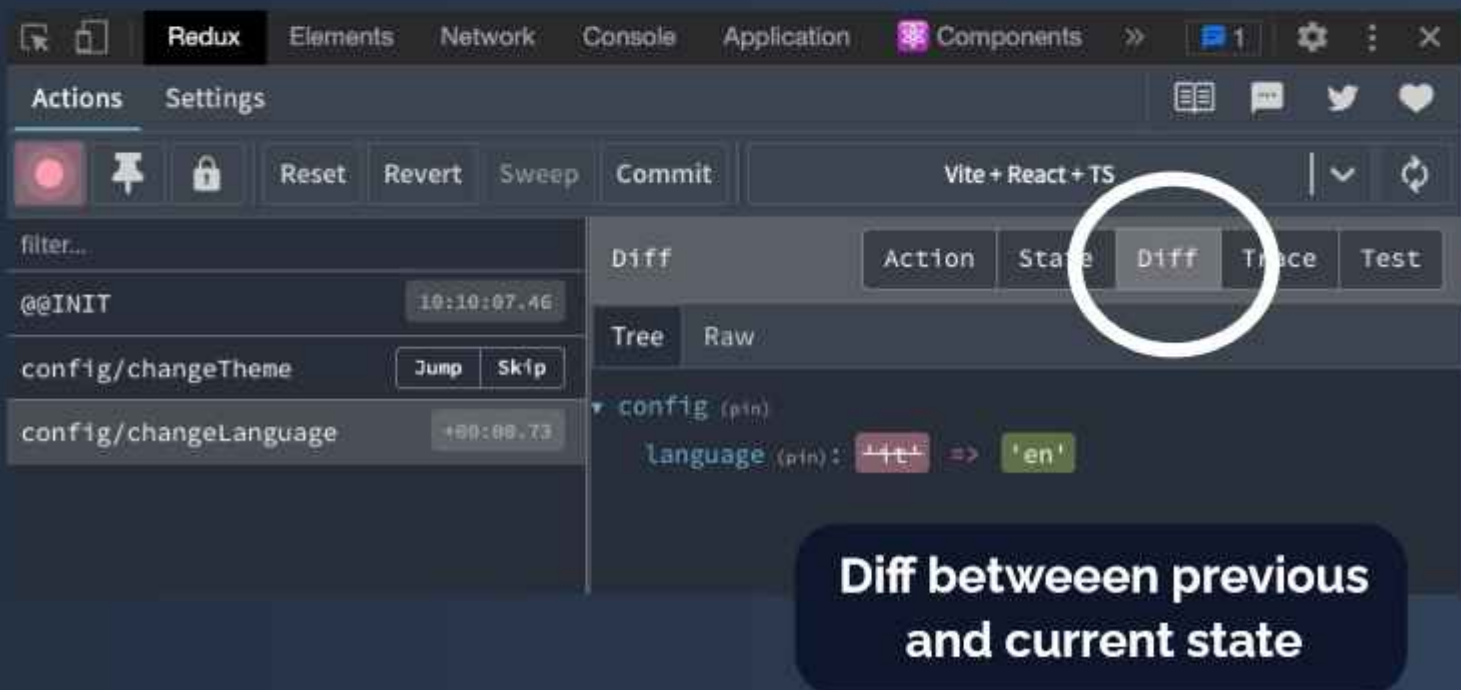


# Redux DevTools

Track what actions you're dispatching (**type**)  
and which parameters are you sending (**payload**)



And how the state is changed  
after an action has been dispatched





*A real world example using Redux*



The screenshot displays the StackBlitz IDE interface. On the left, the 'PROJECT' sidebar shows a file explorer with a list of files including 'public', 'src', '.eslintrc.cjs', '\_gitignore', 'index.html', 'package-lock.json', 'package.json', 'tsconfig.json', 'tsconfig.node.json', and 'vite.config.ts'. The main editor area shows a code snippet for an SVG element. Below the editor, the Redux DevTools extension is open, displaying a list of actions on the left and a state tree on the right. A blue callout bubble points to the state tree with the text: 'How difficult it would be to manage all of this without Redux?'. At the bottom, a dark blue banner contains the text: 'VISIT MY YOUTUBE CHANNEL FOR A LIVE DEMO' and 'youtube.com/c/FabioBiondi', accompanied by a small cartoon character holding a red play button icon.

PROJECT

Connect repository

INFO

FILES

- public
- src
- .eslintrc.cjs
- \_gitignore
- index.html
- package-lock.json
- package.json
- tsconfig.json
- tsconfig.node.json
- vite.config.ts

Try StackBlitz Teams

Something broken? File a bug!

Editor Preview Both

svg+xml" href="/vite.svg" />  
="width=device-width, initial-scale=1.0" />  
le>  
rc/main.tsx"></script>

How difficult it would be to manage all of this without Redux?

Redux Toolkit #1: hello world - StackBlitz

Actions Settings

Reset Revert Sweep Commit

Filter... @@INIT

PREVIEW\_STEP\_STATE\_CHANGED

SET\_IS\_MOBILE

SET\_IS\_XSMALL

TOGGLE\_SIDEBAR

PREVIEW\_STEP\_STATE\_CHANGED

PREVIEW\_STEP\_STATE\_CHANGED

APPLY\_FS\_DIFF

APPLY\_FS\_DIFF

WEBC\_PORT\_OPENED

PRE...

SE...

S...

State

Tree Chart Raw

- auth (obj): { loggedIn: true, user: {...}, guest: {} }
- collections (obj): null
- config (obj): { staticAssetHost: "v-corp.sta...", iframeUrl: "https://vi...", relayOrig...
- editor (obj): { focusedTab: "dA9t59jns6...", sidebarOpen: true, sidebarView: "project"
- features (obj): { projects\_rbac: true, projects\_webcontainer: true, platform\_dashbo...
- global (obj): { isMobile: true, isXSmall: false, isEmbedded: false, ... }
- integrations (obj): { codeflow: {...}, firebase: {...}, git: {...}, ... }
- intercom (obj): { currentWorkerAction: {...}, workerActionQueue: [], engineblockDiagn...
- organizations (obj): { currentOrg: {...}, availableOrgs: [] }
- preview (obj): { url: "https://vi...", lastGeneratedUrl: "https://vi...", reload: false...
- project (obj): { appFiles: {...}, canAdministrate: true, canChangeVisibility: true, ... }
- settings (obj): { dashboard\_onboarding\_completed: true }
- starters (obj): { projects: [] }
- toast (obj): { currentToast: {...}, currentError: {...} }

VISIT MY YOUTUBE CHANNEL FOR A LIVE DEMO

youtube.com/c/FabioBiondi

1x 2x

# REDUX STORE

## WHAT IS THE STORE?

The **store** is a global application state and it's composed by multiple reducers

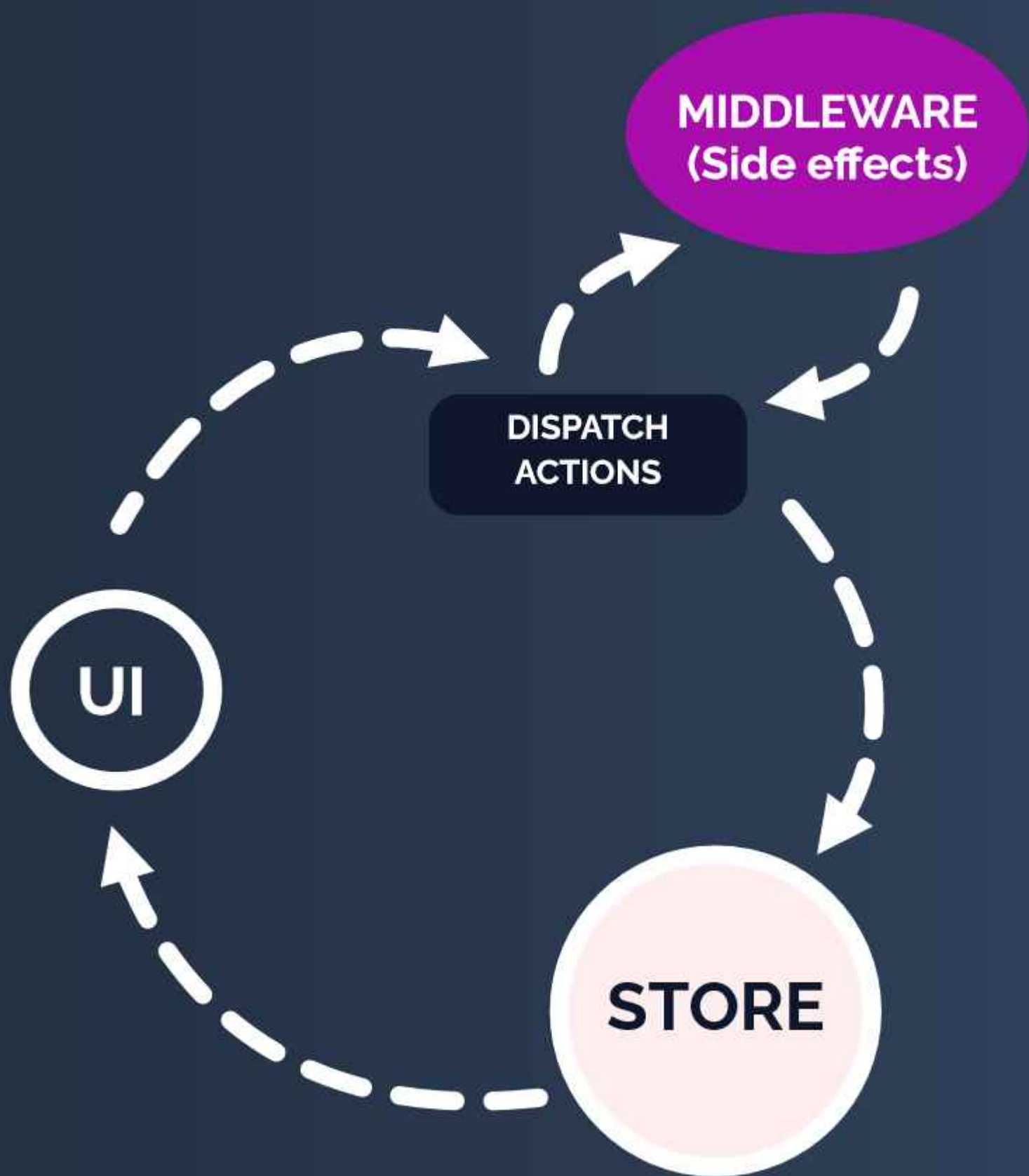


## WHAT IS A REDUCER?

It's a function that **initialize** and **mutate** a part of the store



# REDUX FLOW





# INSTALL DEPENDENCIES

## Install Redux for React



```
npm i react-redux
```



it provides the **useSelector** and **useDispatch** hooks

## Install Redux ToolKit (RTK)



```
npm i @reduxjs/toolkit
```

Include several utilities to simplify and enhance Redux



# Configure the Store

## Store Creation

```
const rootReducer = combineReducers({
  todos: () => [],
  config: () => ({ theme: 'dark', lang: 'it'})
});

export const store = configureStore({
  reducer: rootReducer,
});

export type RootState = ReturnType<typeof rootReducer>;
```

## Store Type



## Wrap your app with Provider

```
<Provider store={store}>
  <App />
</Provider>
```



# ACTIONS

counter.actions.ts

Payload Type

Action Type

```
export const increment = createAction<number>('increment')
export const decrement = createAction<number>('decrement')
```

MyComponent.tsx

```
export const Component = () => {
  const dispatch = useDispatch();

  return <div>
    <button onClick={() => dispatch(increment(10))}>+</button>
    <button onClick={() => dispatch(decrement(5))}>-</button>
  </div>
};
```

Dispatch Action

## REDUX DEV TOOLS

The screenshot shows the Redux DevTools interface. The 'Actions' tab is active, displaying a list of actions: '@@INIT', 'increment', and 'increment'. The 'increment' action is selected, and the 'Raw' view is shown, displaying the action object: `{type: 'increment', payload: 10}`. The 'Action Type' label points to the 'type' property, and the 'Payload' label points to the 'payload' property.

filter...	@@INIT	increment	increment
	1:16:19.26	+00:02.19	+00:02.52

Tree Chart Raw

```
type (pin): "increment"
payload (pin): 10
```

Action Type

Payload





# REDUCER



## WHAT IS A REDUCER?

It's a function that **initialize** and **mutate** a part of the store in according to the dispatched actions

counter.reducer.ts

Initial State

```
export const counterReducer = createReducer(0, builder =>
  builder
    .addCase(increment, (state, action) => state + action.payload)
    .addCase(decrement, (state, action) => state - action.payload)
)
```

Actions

Update State

The screenshot shows the Redux DevTools interface. On the left, the 'Inspector' panel displays a list of actions: '@@INIT' at 9:35:01.28, 'INCREMENT' (highlighted with a mouse cursor), and 'DECREMENT' at +00:01.27. On the right, the 'React App' panel shows the 'State' tab with a tree view containing 'counter (pin): 10'. Arrows indicate the flow from 'Actions' to the 'Inspector' and from 'Update State' to the 'React App' state tab.



# combineReducers

combines multiple reducers in one store

ADD REDUCERS  
to store

```
const rootReducer = combineReducers({  
  counter: counterReducer,  
  config: configReducer,  
  todos: todoReducer,  
  auth: authReducer,  
  // ...  
});
```

## WHAT IS THE STORE?

The **store** is a global application state and it's composed by multiple reducers



# createSlice

An utility to simplify the creation of reducers and actions in one place  
(So it's an alternative to the previous approach)

**ACTIONS**

**STATE  
UPDATE**

**EXPORT ACTIONS**

```
const initialState: ConfigState = { language: 'it', theme: 'dark' };

export const configStore = createSlice({
  name: 'config',
  initialState,
  reducers: {
    changeTheme(state, action: PayloadAction<Theme>) {
      state.theme = action.payload;
    },
    changeLanguage(state, action: PayloadAction<Language>) {
      state.language = action.payload;
    },
  },
});

export const { changeLanguage, changeTheme } = configStore.actions;
```

## HINT: IMMER JS

Redux does not allow to directly mutate the state  
but it's allowed in Redux Toolkit since it includes immerJS



```
const rootReducer = combineReducers({
  config: configStore.reducer
});
```

**Add slice to Store**





# USAGE



```
export const Component1 = () => {  
  const dispatch = useDispatch();  
  
  return (  
    <div>  
      <button onClick={() => dispatch(changeTheme('dark'))}>Dark</button>  
      <button onClick={() => dispatch(changeLanguage('en'))}>English</button>  
    </div>  
  );  
};
```

**Dispatch**

```
export function Component2() {  
  const theme = useSelector((state: RootState) => state.config.theme);  
  const lang = useSelector((state: RootState) => state.config.language);  
  
  return (  
    <div>  
      <div>Current Theme: {theme}</div>  
      <div>Current Lang: {lang}</div>  
    </div>  
  );  
}
```

**Selector**



But there is much more...



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