thisissrkhan@gmail.com

Birmingham, United Kingdom

https://iamshams.github.io/Portfolio/

Shamsur
Rehman

KEY SKILLS

- HTML5 & CSS.
- JavaScript.
- Unity 2D/3D.
- C# for game development.
- Bootstrap Framework.
- Blender Modeling & Animation.
- Photoshop & CorelDraw.
- Project management.
- Collaboration.
- Critical thinking.
- Communication.
- Work Ethic.

Certification & Courses

IT SOLUTION

JUN 2010-OCT 2020

- Microsoft Office Specialist **(MOS)**
- Graphics Designing

Unity Developer

CAREER OBJECTIVE

Passionate about Unity 2D/3D Game Development with the ability to write highly readable, reusable, efficient code in C# and to work to a deadline. Confident, articulate, and professional speaking abilities. In-depth knowledge of Unity software and best practices of scripting, animation, session management textures and building games from scratch. Additional experience in Front end web development.

Work EXPERIENCE

Unity Developer
Funtash Technologies / SEP 2020 – APRIL 2021

- Experience developing standalone game tools for Game Development.
- Visual Studio scripting game codes, materials/textures and Unity GUI.
- Pipeline, AR workflow and AR Core SDK Unity development.
- 3D and 2D environments both UI and Gaming elements.
- User Interface Design, Animation design and Game Design/Deployment.
- Experience with IOS and Android mobile platforms game development.
- Worked on new and existing projects game functionalities
- Excellent attention to detail, smart and pragmatic solutions.

Front-End Web Developer
Ezline Software house Pvt Ltd / MAY 2020 – AUG 2020

- Business and E-Commerce websites using JavaScript, HTML5/CSS and Bootstrap framework.
- Implemented enhancements that improved web functionality and responsiveness.
- Responsive for all devices. Used Bootstrap and React.

Front-End Web Development Intern
TECH & TECH / Rawalpindi / JUL 2018 – SEP 2018

- Supporting development, maintaining, and updating web portals as well as websites.
- Assisting in deployment and development of websites.
- Writing codes for web based solutions.
- Developing documentation of user manuals.
- Selecting techniques and methods for creating solutions using different tools of programming languages.

English

Urdu

- Travelling/Adventure.

- Reading/Writing.

- Football Sports.

- Endurance Exercise.

- Cooking.

- Sketching.

- Graphics Designing.

- Swimming.

EDUCATION

Ulster University Birmingham campus, United Kingdom
*MSC in INTERNATIONAL BUSINESS WITH **DATA ANALYTICS** / 2021-Present*

- Digital Landscape & Data Visualization.
- Finance & Business Research.
- Entrepreneurship & Global Marketing Dev.

PRESTON UNIVERSITY ISLAMABAD
Bachelor's in Computer Science / 2016-2020

Semester Projects:

- E-commerce Website (Group-Based)
- Network Model using CISCO Packet Tracer 7.1
- Computer Coded-Graphics Designing in GLUT libraries.
- Garment Management System using java (Group based raw project)

Final Year Project: JAN 2020-MAY 2020

The Escape Game

- Multi map Infinite runner video game developed in Unity 3d Engine for iOS & Android platform.
- Designed and animated game's characters and environment in blender and UI graphics in Adobe Photoshop.
- C# for game coding/scripting. OpenGL, DirectX, and 3D Math.

PROGRESSIVE MODEL COLLEGE
Pre-Engineering / 2013-2015