

CONTACT



+351 938 329 519



luisteixeira4402@gmail.com



S.J. Pesqueira, Portugal

EDUCATION

Bachelor of Software Engineer
UTAD, Vila Real, Portugal
Oct. 2020 - Present

SKILL

Technical Skills

- Programming: C, C++, C#, SQL
- Tools: Visual Studio, FlutterFlow, Git, CLion, Photoshop
- UI/UX Design

Soft Skills

• Teamwork, Critical Thinking, Leadership

LANGUAGE

- Portuguese (Native)
- English (Fluent)

Luís Teixeira

Software Engineering Student

PROFILE

Final-year Software Engineering student with hands-on experience with several programming languages, including C, C++, C# and SQL.

Passionate about creating scalable applications and solving real-world problems through code.

Currently seeking internship or junior developer opportunities.

PROJECTS

AppCycle

Feb. 2024 - Jun. 2024

Project carried out within the scope of the "Laboratório de Projeto em Engenharia Informática" course, co-financed by the European Union. AppCycle is a mobile application created with the purpose of helping combat textile and electronic waste, providing users with a single environment to recycle these materials safely and sustainably.

 $\label{project} \mbox{During this project, I acquired skills in FlutterFlow, Flutter, teamwork, and project management.}$

Graphical Application - Connect Four Feb. 2024 - Jun. 2024

This project is based on the development of a 3D board game using WebGL and three.js, with JavaScript as the programming language.

Zamarinos

Feb. 2022 - Jun. 2022

Project carried out within the scope of the "Laboratório de Planeamento e Desenvolvimento de Software" course. This project involved the development of an application for Windows and Android, allowing users to create and manage shopping lists. It was developed in Microsoft Visual Studio using C#, with the WPF and Xamarin frameworks, and XML files.

EXPERIENCE

Vice Leader - Communication and Image Department Dec. 2022 - Dec. 2023

During my academic journey, I was part of the Computer Engineering Student Organization (NEEI) as the vice leader of the Communication and Image section, which allowed me to enhance my technical skills in design and problem-solving abilities in a team environment.