

Vaishnavi Lokhande

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SUMMARY

Software Engineer graduating June 2026 with experience building full-stack and ML-powered applications. Strong background in Python, TypeScript, RESTful APIs, Azure, and shipping production-ready systems through internships and academic projects. Seeking Software Engineer, Full-Stack, or ML Engineer roles.

EDUCATION

University at Buffalo, The State University of New York <i>Bachelor of Science in Computer Science and Engineering</i>	June 2026 Buffalo, NY
<ul style="list-style-type: none">• Awards & Honors: UB Transfer Scholarship (\$12,000) NAMU Scholarship (\$14,500/year for three years) Experiential Learning Grant (faculty-supported, \$800) Dean's List (5 consecutive semesters)• Transferred from Arizona State University (August 2022 - December 2024)	

TECHNICAL SKILLS

Languages: Python, Java, C++, JavaScript/ TypeScript, SQL
Frameworks: React, Node.js, Express, REST APIs, Authentication/Authorization (JWT/OAuth)
ML/AI: PyTorch/TensorFlow, CNNs, Transfer Learning, Model Evaluation (Precision/Recall/F1), MLOps basics
Dev Tools: Git/GitHub, Docker, CI/CD, Linux, Unit Testing (PyTest/JUnit), Agile/Scrum, CI/CD workflows

CERTIFICATIONS

Azure AI Engineer Associate REST APIs Model Deployment Azure OpenAI Generative AI Agentic AI NLP RAG concepts Azure ML	[Microsoft certified] 2025
Azure AI Fundamentals Machine Learning Fundamentals AI Workloads Responsible AI Computer Vision Basics NLP Basics	[Microsoft certified] 2025
Salesforce Developer Virtual Internship (SmartInternz) Apex SOQL SDLC Object-Oriented Programming CRM Data Modeling	[Salesforce certified] 2023

WORK EXPERIENCE

Internship, Department of AI Labs <i>Brane Enterprises Private Limited</i>	Jun 2023 – Aug 2023 Hyderabad, India
<ul style="list-style-type: none">• Built and shipped a GPU-accelerated MobileNetV3 image classification system in Python, implementing an end-to-end pipeline (preprocessing → training → inference) that improved multi-class accuracy 60% → 89% via architecture tuning and data augmentation• Optimized and productionized training and inference workflows using modular Python code and Git-based version control, reducing GPU training time 35% and delivering production-ready software under tight deadlines, resulting in a paid return internship offer	

PROJECTS

RecovR – Post-Surgery Recovery Platform [code] <i>Swift (iOS) · Gemini AI API · Firebase Realtime DB · HTML/CSS/JavaScript</i>	2024
<ul style="list-style-type: none">• Built and deployed an iOS and web-based recovery platform used by 10+ test patients, integrating real-time vitals logging, automated medication alerts, and AI-generated recovery reports, reducing manual tracking effort by 70% and improving clinician response time through Firebase-backed synchronization	
BookTrack Library Management System [code] <i>React.js · Node.js · PostgreSQL · Jira · Git/GitHub</i>	2024
<ul style="list-style-type: none">• Developed a full-stack library management system with optimized PostgreSQL schemas and indexed queries, improving search efficiency by 35%, reducing query latency by 25%, and delivering scalable inventory and member workflows through RESTful APIs and Agile collaboration	
Additional Full-Stack Projects	2025
<ul style="list-style-type: none">• Neo-Paw-Itan (Pet Patrol) [code] : Built a full-stack pet management platform with authenticated dashboards, relational MySQL schemas, and automated email reminders to centralize routines, health records, and shared pet data• The Melting Pot [code] : Developed a social cooking platform with dietary and skill-level filtering, integrating a React frontend with Swagger APIs and a MySQL backend, delivered through Agile sprints and Figma-based UI design	

LEADERSHIP & TEACHING

Teaching Assistant, CSE 115/412, FSE 100	2024 – Present
Sponsorship Lead, UB Hacking	2025 – Present
Co-Chair, ACM UB Chapter	2025 – Present
Member, Women in Computing (WiCS)	2023 – Present