

Recurrent Neural Networks

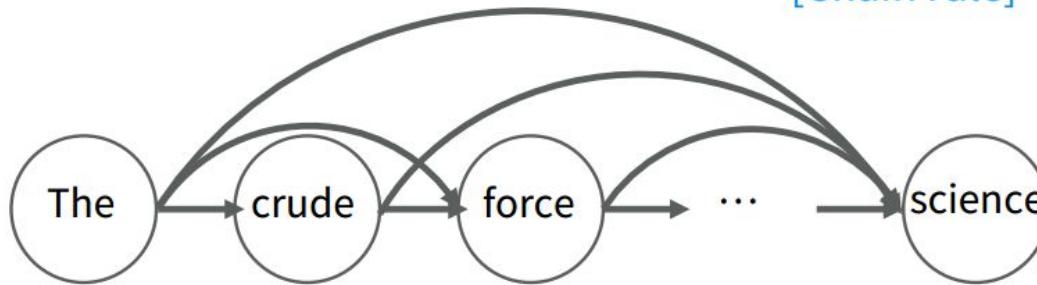
RNN, LSTM, Seq2Seq,
NMT and Attention

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Language Model

$$p(x_1, x_2, \dots, x_T) = \prod_{t=1}^T p(x_t | x_1, \dots, x_{t-1})$$

[Chain rule]



There are way too many histories once you're into a sentence a few words!
Exponentially many.

Language Model - Fix: Markov Assumption

$$p(x_1, x_2, \dots, x_T) = \prod_{t=1}^T p(x_t | x_1, \dots, x_{t-1})$$

[Chain rule]

$$\approx \prod_{t=1}^T p(x_t | x_{t-n}, \dots, x_{t-1})$$

Problem: Very small window gives bad prediction
Solution: Smoothing, attention (discussed later)

Language Model - Recurrent Model

$$p(x_1, x_2, \dots, x_T) = \prod_{t=1}^T p(x_t | x_1, \dots, x_{t-1})$$

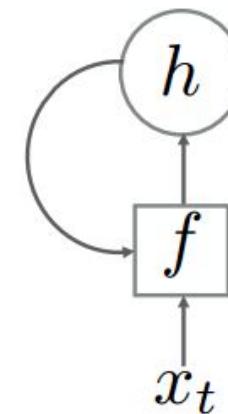
[Chain rule]

Recursive construction of f

1. Initialization $h_0 = 0$
2. Recursion $h_t = f(x_t, h_{t-1})$

We call h_t a hidden state or memory

h_t summarizes the history (x_1, \dots, x_t)



Language Model - Recurrent Model

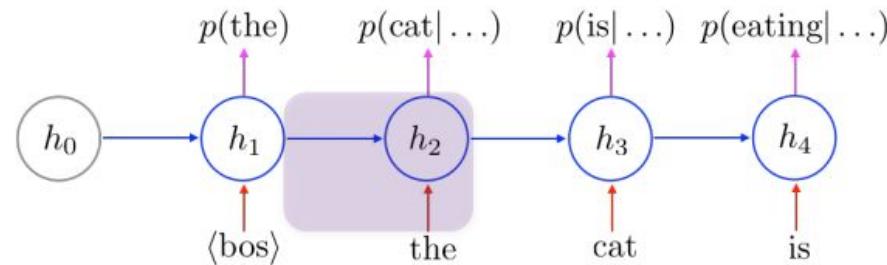
Transition Function $h_t = f(h_{t-1}, x_t)$

Inputs

- i. Current word $x_t \in \{1, 2, \dots, |V|\}$
- ii. Previous state $h_{t-1} \in \mathbb{R}^d$

Parameters

- i. Input weight matrix $W \in \mathbb{R}^{|V| \times d}$
- ii. Transition weight matrix $U \in \mathbb{R}^{d \times d}$
- iii. Bias vector $b \in \mathbb{R}^d$



Source: Cho

Language Model - Recurrent Model

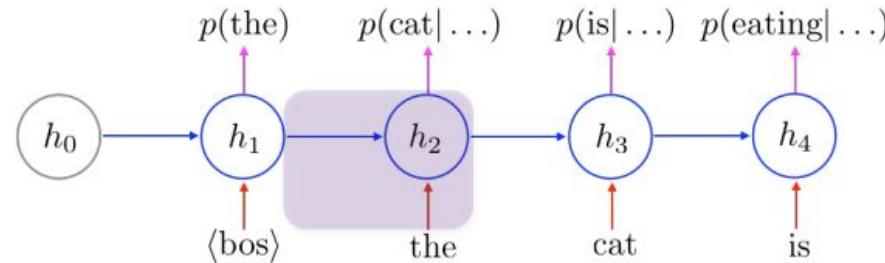
Naïve Transition Function

$$f(h_{t-1}, x_t) = \tanh(W [x_t] + Uh_{t-1} + b)$$

Element-wise nonlinear transformation

Trainable word vector

Linear transformation of previous state



Language Model - Recurrent Model

Prediction Function $p(x_{t+1} = w|x_{\leq t}) = g_w(h_t)$

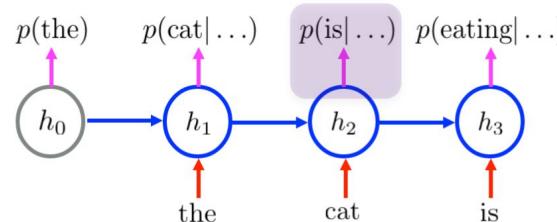
$$p(x_{t+1} = w|x_{\leq t}) = g_w(h_t) = \frac{\exp(R [w]^\top h_t + c_w)}{\sum_{i=1}^{|V|} \exp(R [i]^\top h_t + c_i)}$$

Compatibility between trainable word vector and hidden state

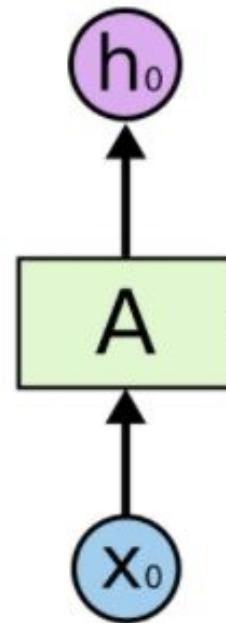
Exponentiate

Normalize

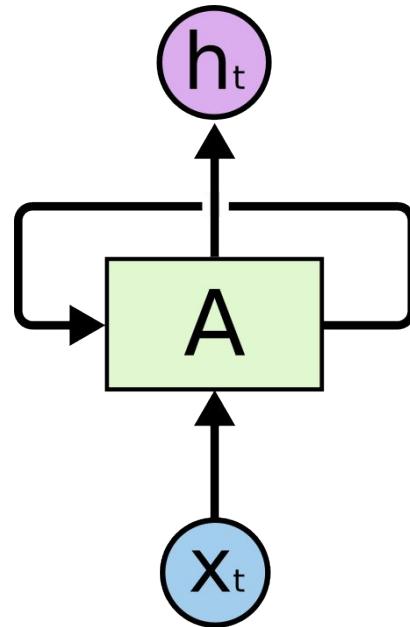
```
graph LR; h0((h0)) --> h1((h1)); h1 --> h2((h2)); h2 --> h3((h3)); h0 -- "p(the)" --> p1[p(the)]; h1 -- "p(cat|...)" --> p2[p(cat|...)]; h2 -- "p(is|...)" --> p3[p(is|...)]; h3 -- "p(eating|...)" --> p4[p(eating|...)]; h0 -- "the" --> h1; h1 -- "cat" --> h2; h2 -- "is" --> h3;
```



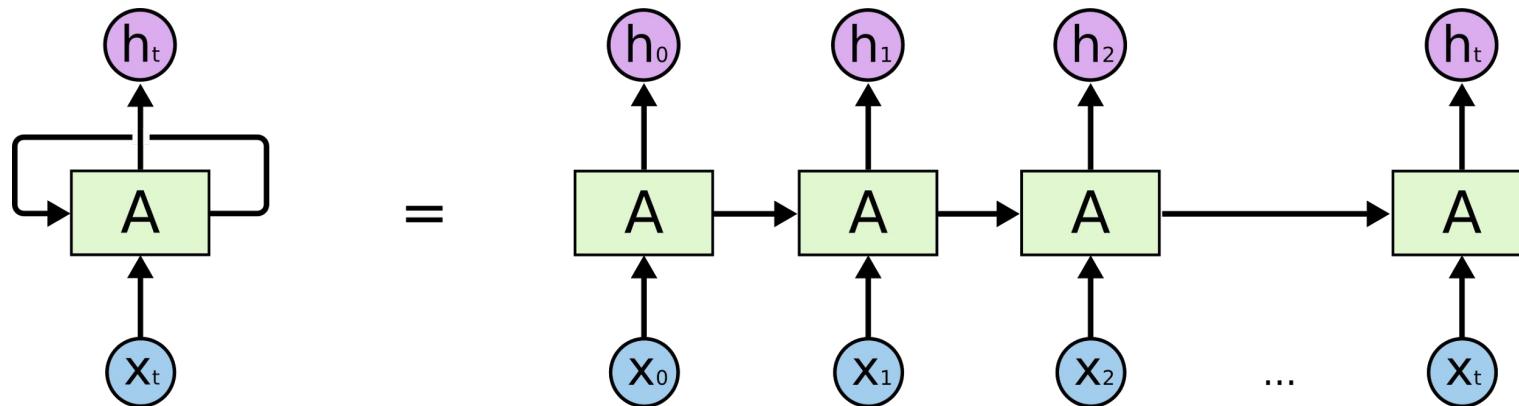
Artificial Neuron



Recurrent Neuron

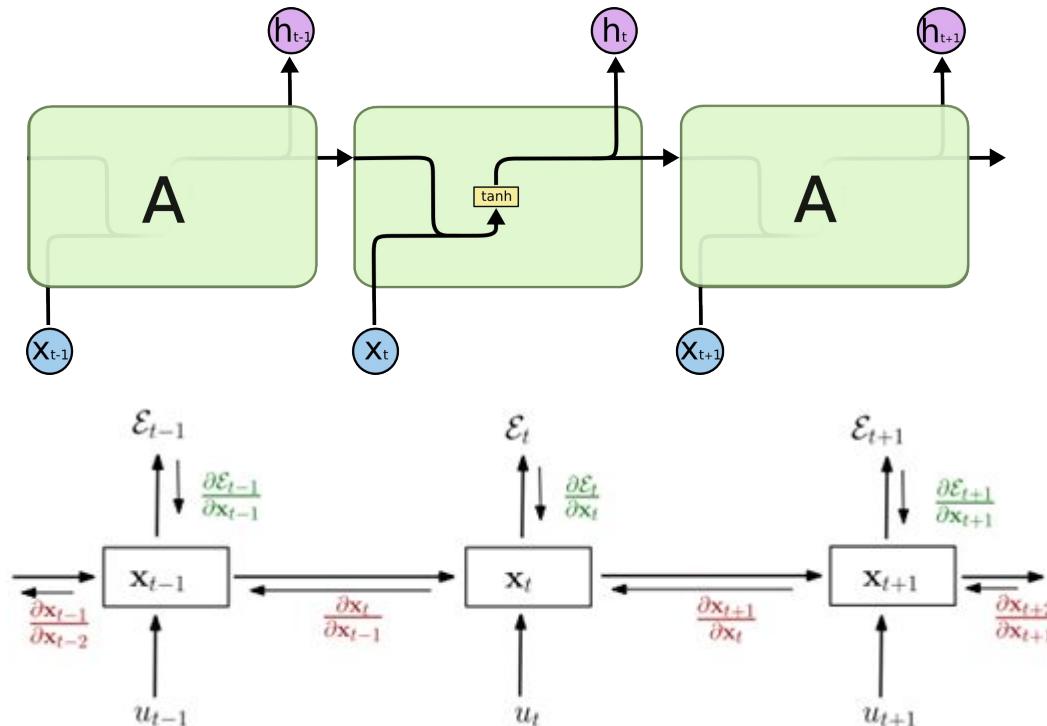


Recurrent Neuron - Unrolled

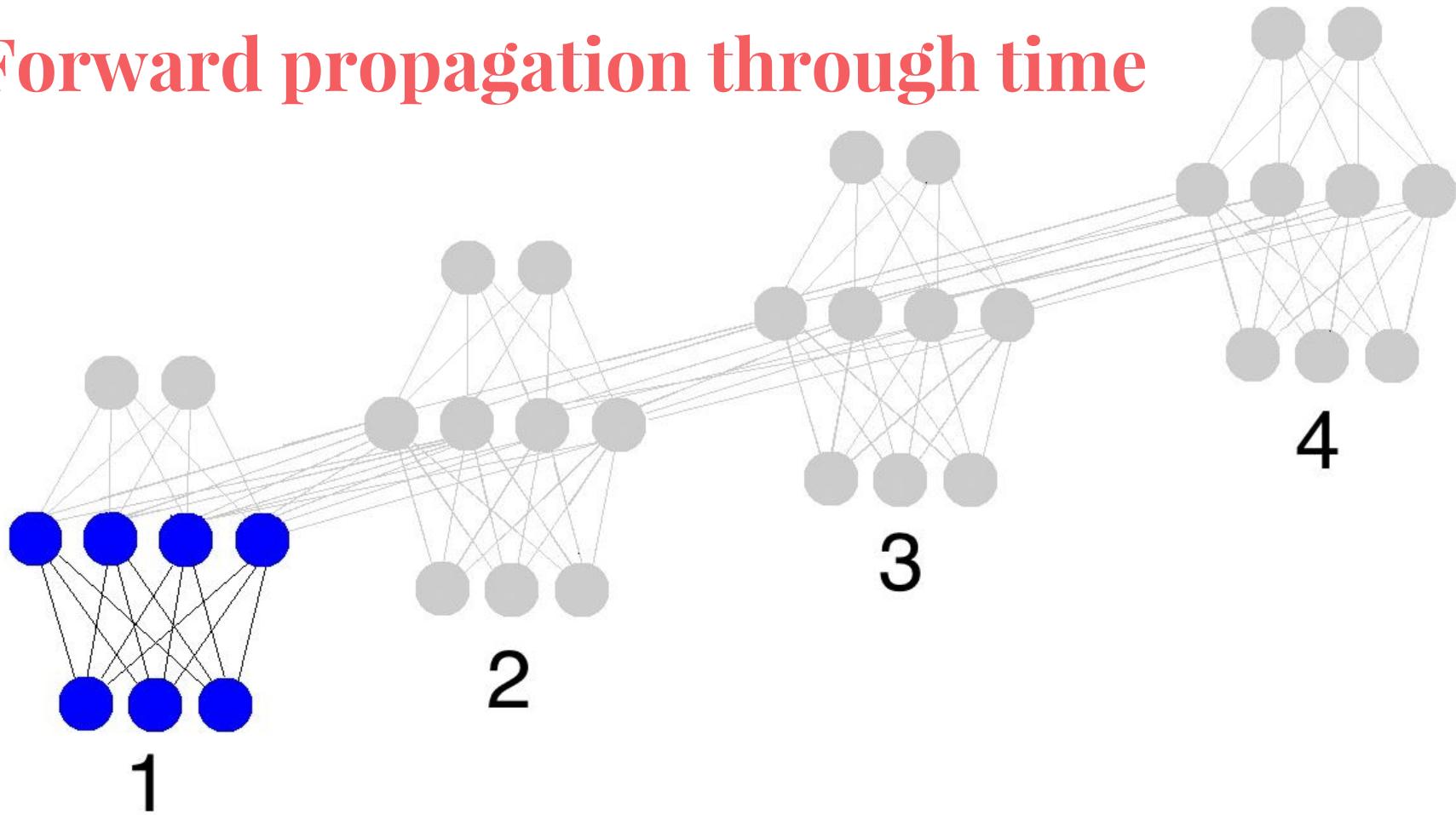


An unrolled recurrent neural network.

RNN - Structure



Forward propagation through time



Backpropagation through time

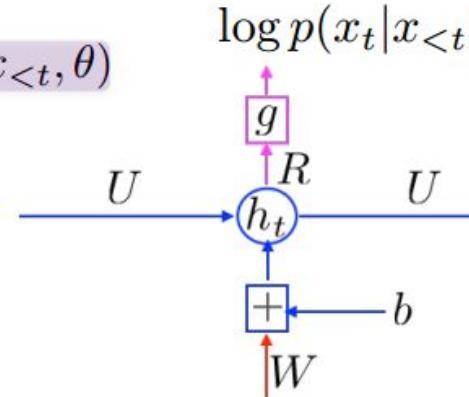
How do we compute $\nabla \mathcal{L}(\theta, D)$?

- Cost as a sum of per-sample cost function

$$\nabla \mathcal{L}(\theta, D) = \sum_{X \in D} \nabla \mathcal{L}(\theta, X)$$

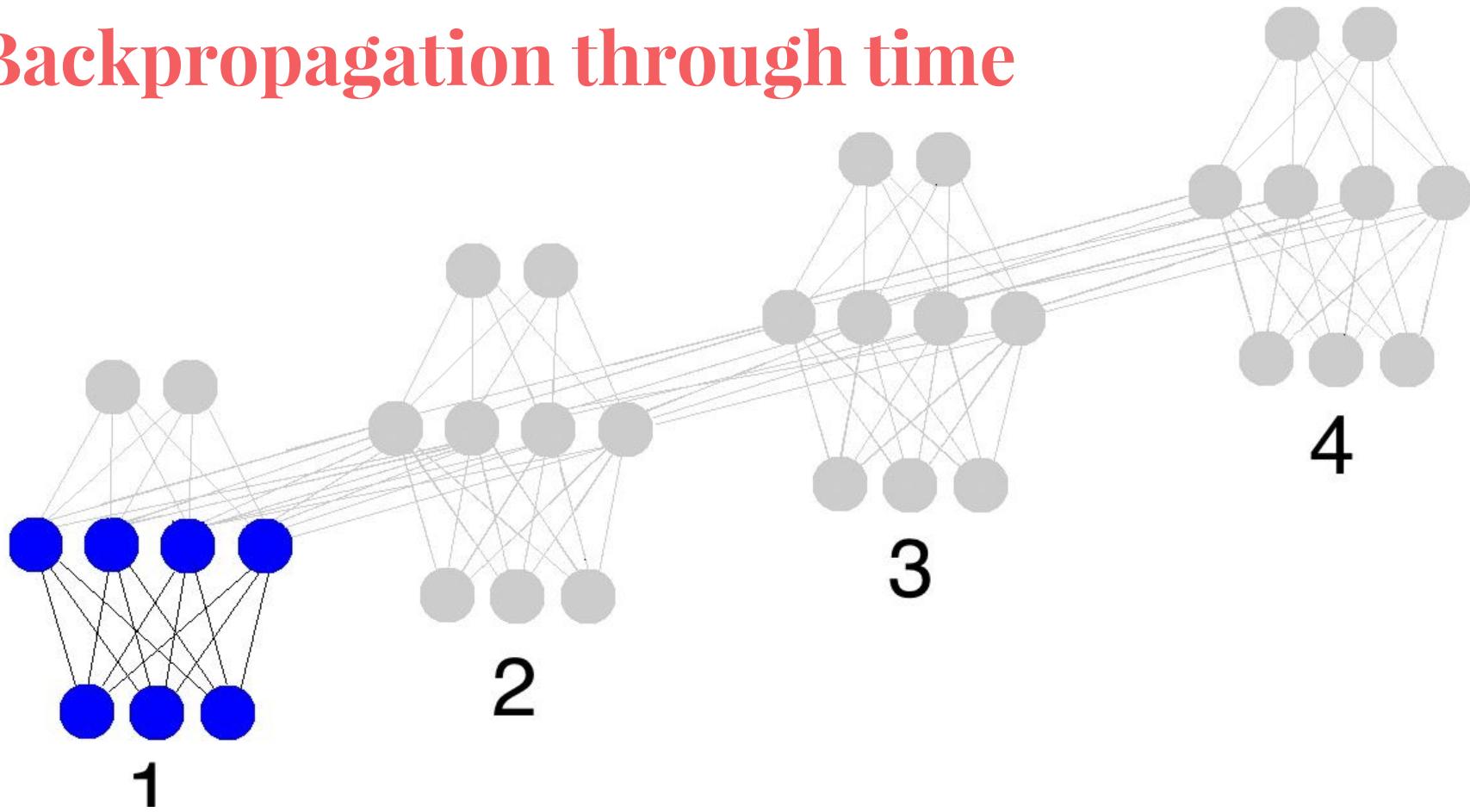
- Per-sample cost as a sum of per-step cost functions

$$\nabla \mathcal{L}(\theta, X) = \sum_{t=1}^T \nabla \log p(x_t | x_{<t}, \theta)$$



Source: Cho

Backpropagation through time



BPTT

1. Measure the influence of the past on the future

$$\frac{\partial \log p(x_{t+n} | x_{<t+n})}{\partial h_t} = \frac{\partial \log p(x_{t+n} | x_{<t+n})}{\partial g} \frac{\partial g}{\partial h_{t+n}} \frac{\partial h_{t+n}}{\partial h_{t+n-1}} \dots \frac{\partial h_{t+1}}{\partial h_t}$$

2. With a naïve transition function

$$f(h_{t-1}, x_{t-1}) = \tanh(W [x_{t-1}] + Uh_{t-1} + b)$$

We get $\frac{\partial J_{t+n}}{\partial h_t} = \frac{\partial J_{t+n}}{\partial g} \frac{\partial g}{\partial h_{t+N}} \prod_{n=1}^N U^\top \text{diag} \left(\frac{\partial \tanh(a_{t+n})}{\partial a_{t+n}} \right)$

BPTT

1. Measure the influence of the past on the future

$$\frac{\partial \log p(x_{t+n} | x_{<t+n})}{\partial h_t} = \frac{\partial \log p(x_{t+n} | x_{<t+n})}{\partial g} \frac{\partial g}{\partial h_{t+n}} \frac{\partial h_{t+n}}{\partial h_{t+n-1}} \dots \frac{\partial h_{t+1}}{\partial h_t}$$

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Problematic!

RNN: vanishing & exploding gradient

- What happens?

$$\frac{\partial J_{t+n}}{\partial h_t} = \frac{\partial J_{t+n}}{\partial g} \frac{\partial g}{\partial h_{t+N}} \underbrace{\prod_{n=1}^N U^\top \text{diag} \left(\frac{\partial \tanh(a_{t+n})}{\partial a_{t+n}} \right)}_{}$$

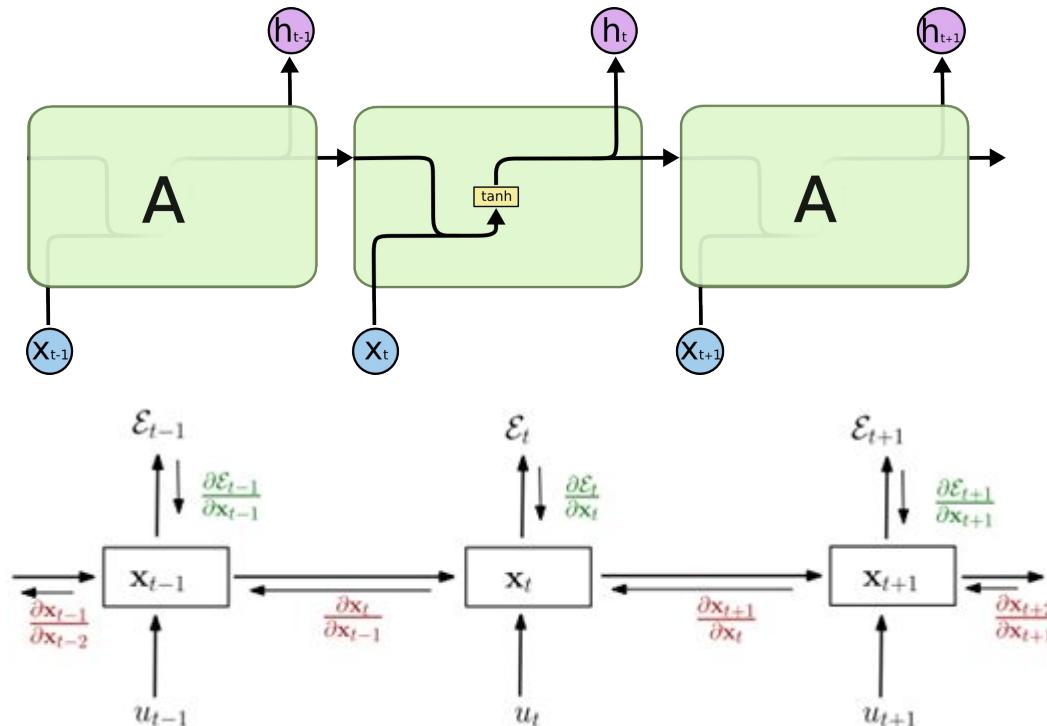
1. The gradient *likely* explodes if

$$e_{\max} \geq \frac{1}{\max \tanh'(x)} = 1$$

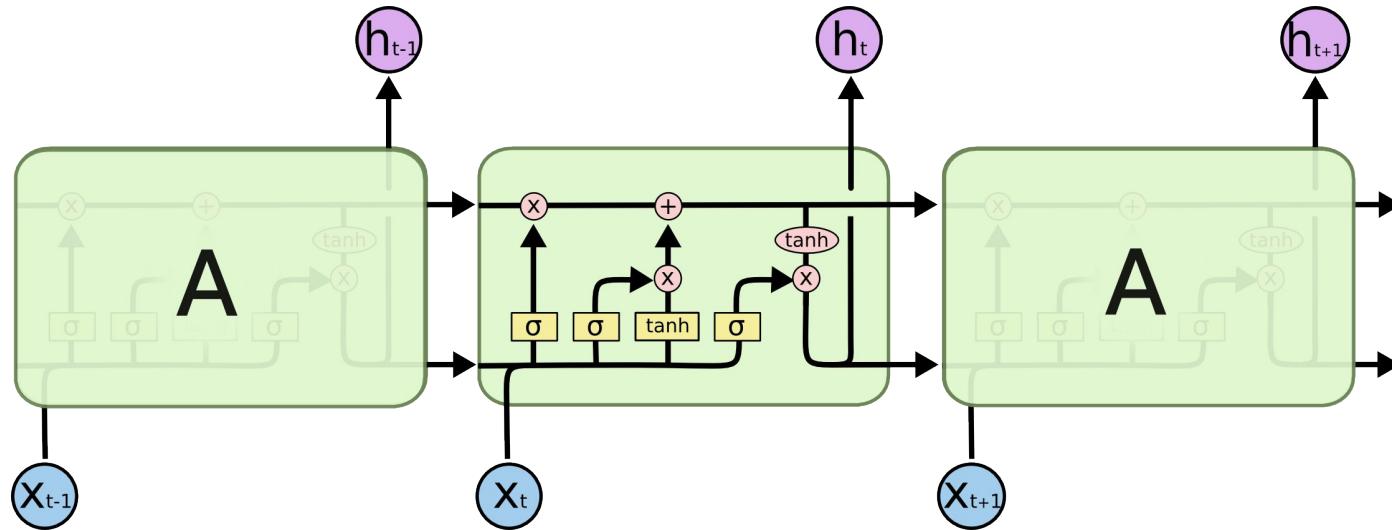
2. The gradient *likely* vanishes if

$$e_{\max} < \frac{1}{\max \tanh'(x)} = 1, \text{ where } e_{\max} : \text{largest eigenvalue of } U$$

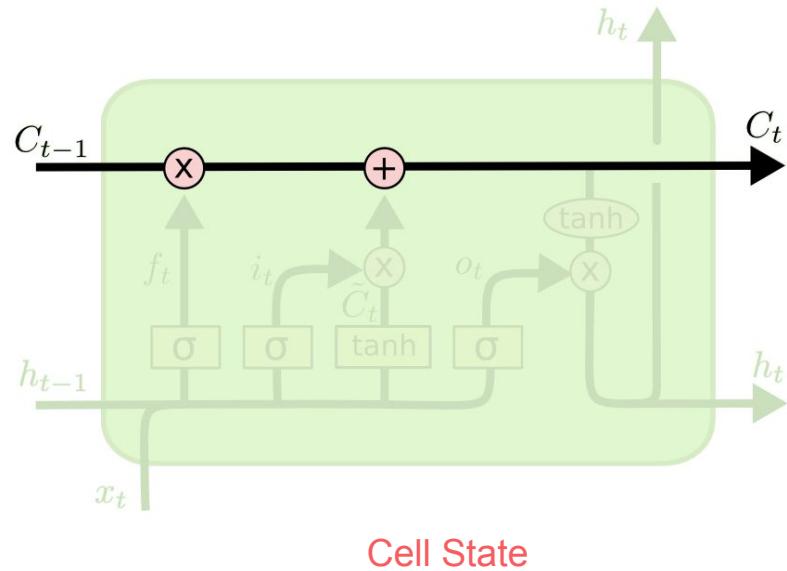
RNN - Structure



Solution - Long Memory and Short Memory

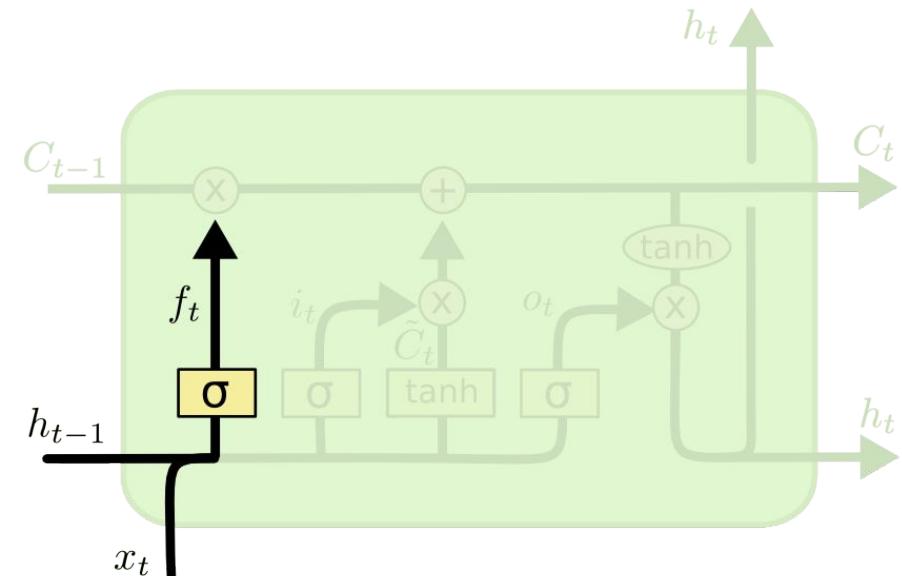


Solution - Long Memory and Short Memory



Why state? E.g remember gender, so that proper pronoun can be used.

Solution - Long Memory and Short Memory



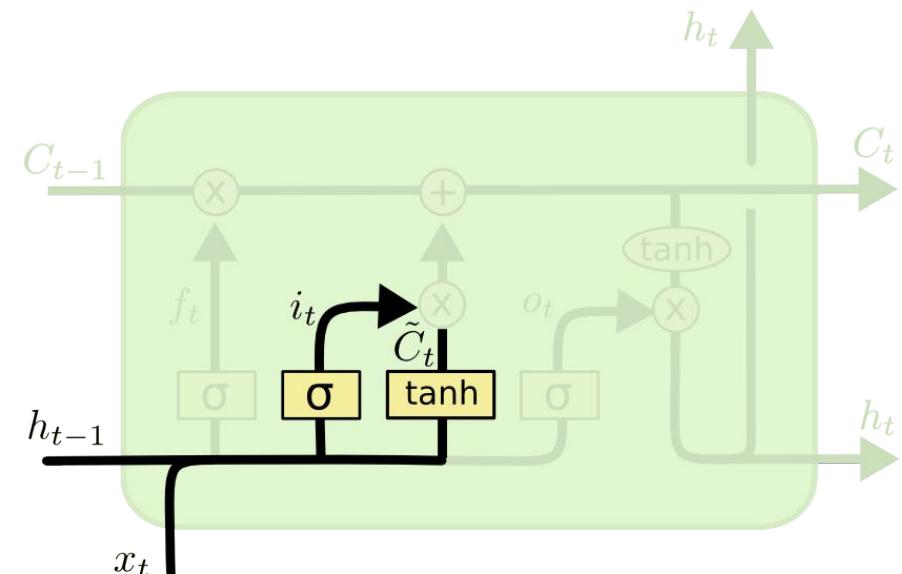
$$f_t = \sigma (W_f \cdot [h_{t-1}, x_t] + b_f)$$

Forget Gate Layer

Why forget then? Perhaps new subject with different gender?

Source: Colah

Solution - Long Memory and Short Memory



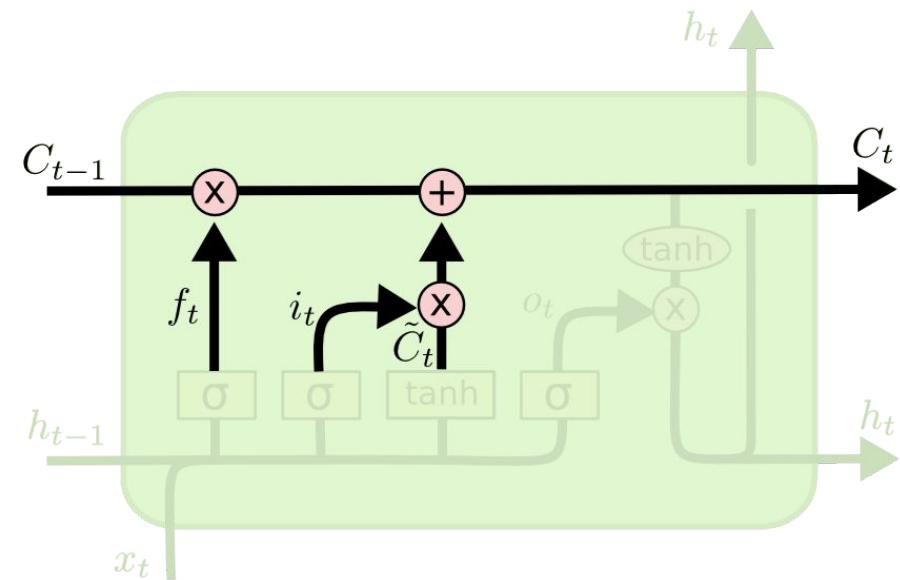
$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i)$$

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

Input Gate Layer

Source: Colah

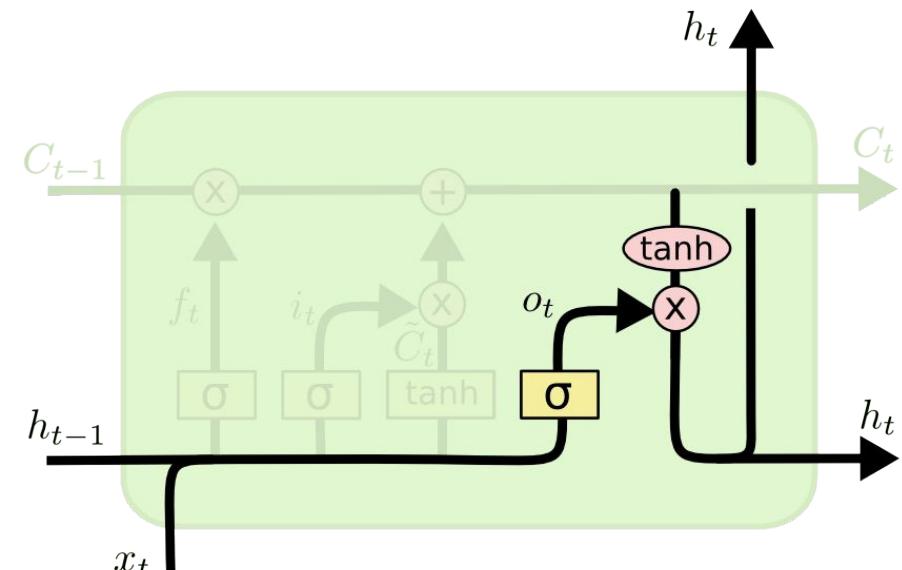
Solution - Long Memory and Short Memory



$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

Combine to make current state

Solution - Long Memory and Short Memory



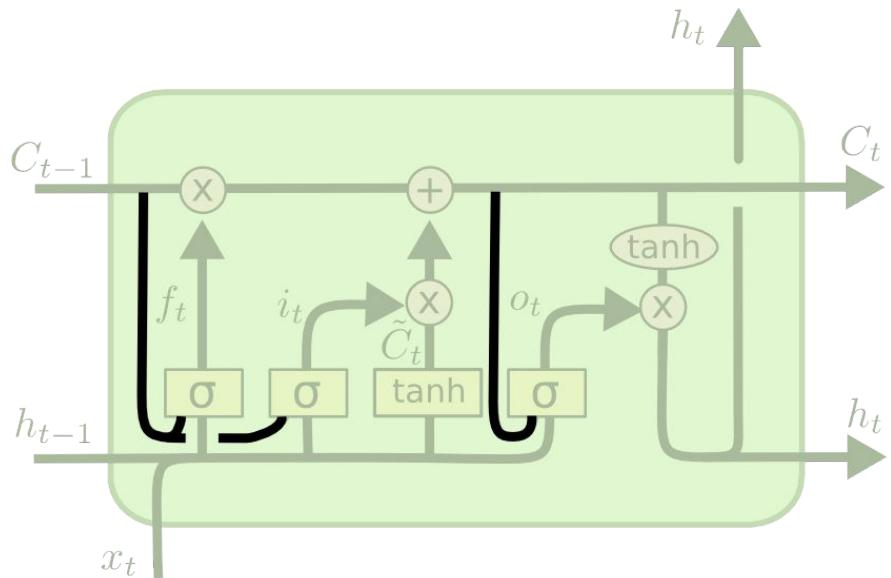
$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh (C_t)$$

Output Gate Layer

Why current input in the state? So that, things like plurality of subject can be determined.

Even better LSTM



$$f_t = \sigma(W_f \cdot [C_{t-1}, h_{t-1}, x_t] + b_f)$$

$$i_t = \sigma(W_i \cdot [C_{t-1}, h_{t-1}, x_t] + b_i)$$

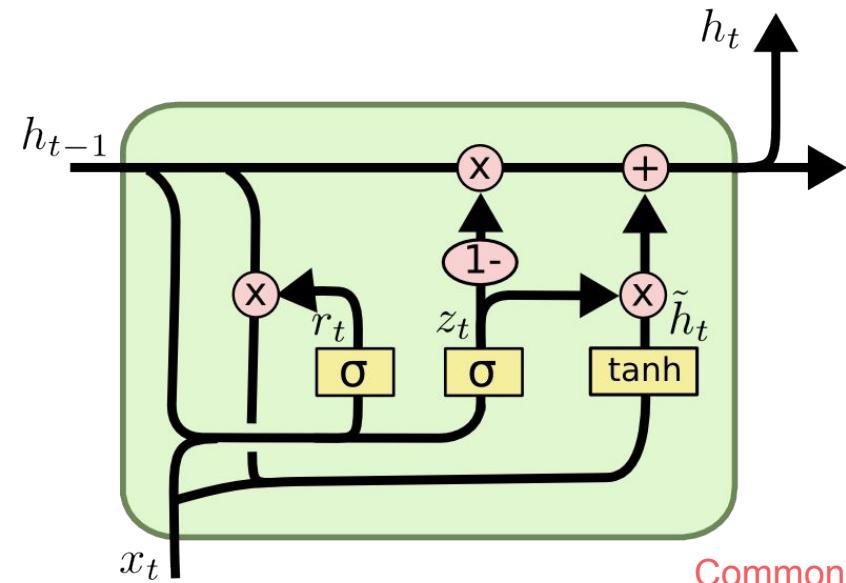
$$o_t = \sigma(W_o \cdot [C_t, h_{t-1}, x_t] + b_o)$$

LSTM with “peephole connections”

Gate layers look at the cell state.
Gers & Schmidhuber (2000)

Source: Colah

GRU - Gated Recurrent Unit



$$z_t = \sigma (W_z \cdot [h_{t-1}, x_t])$$

$$r_t = \sigma (W_r \cdot [h_{t-1}, x_t])$$

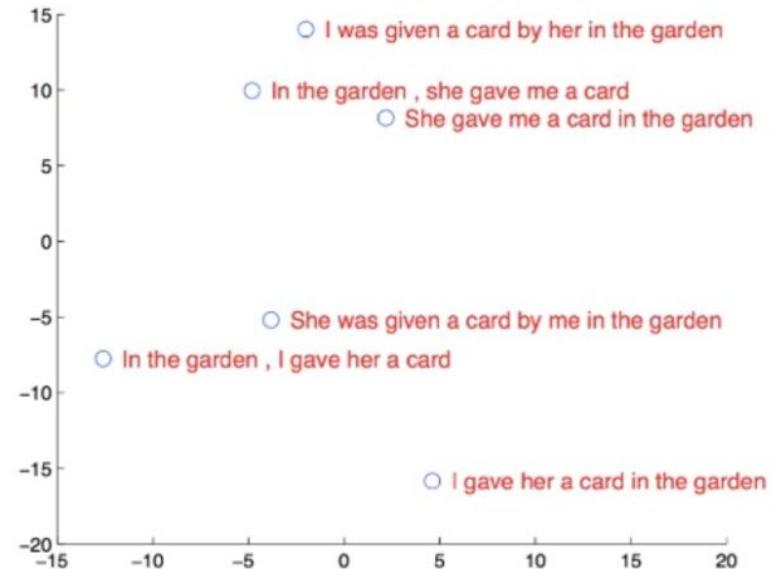
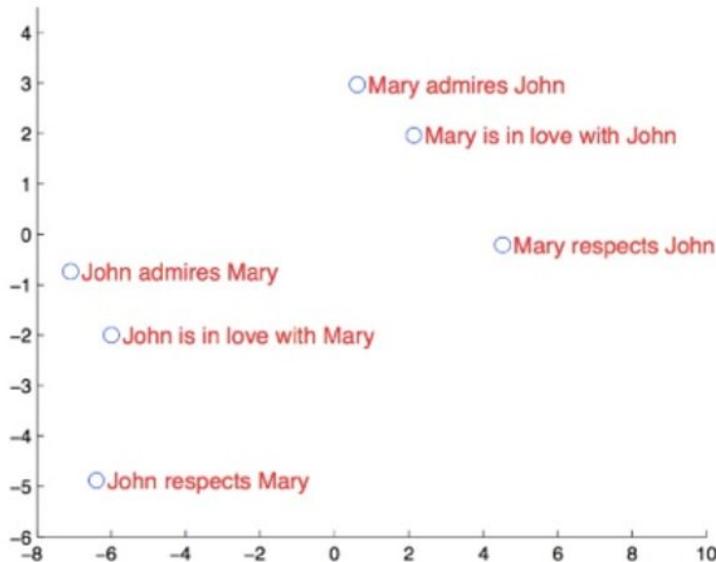
$$\tilde{h}_t = \tanh (W \cdot [r_t * h_{t-1}, x_t])$$

$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

Common cell state and hidden state

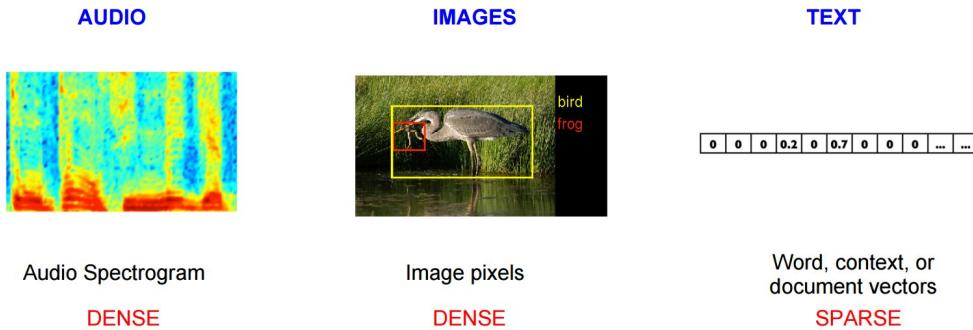
Combines the forget and input gates into a single update gate [Cho, et al. \(2014\)](#)

Learned Representation



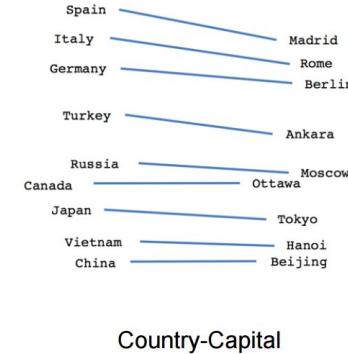
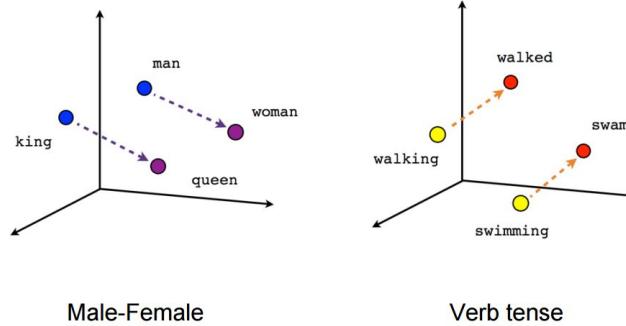
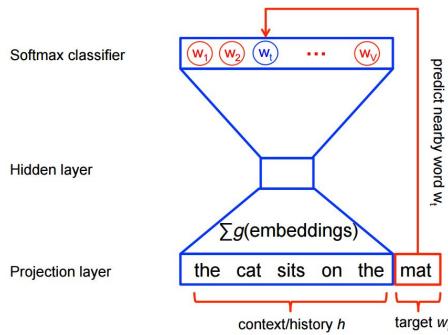
2D Visualization of ‘vectors’ learned for sentences. Similar sentences are close together in ‘vector’ space. [Sutskever et al, 2014](#)

Word Vectors



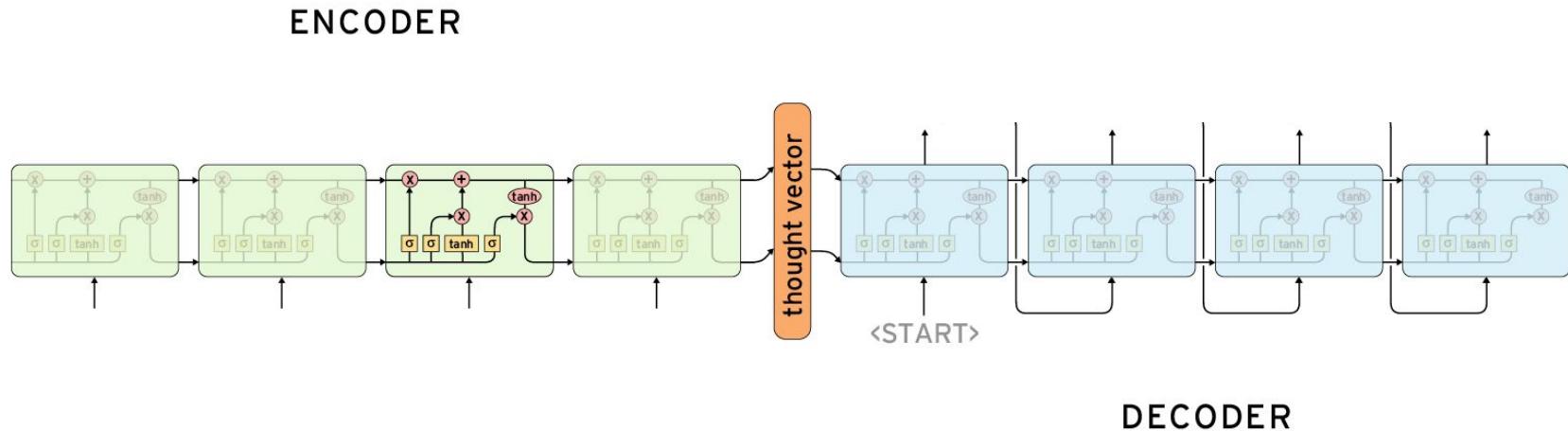
- To get dense representation of words.
- These dense vectors encode the meaning of the word based on context.
- Because --
 You shall know a word by the company it keeps - J. R. Firth, 1957
- Usually dimensions of these vectors are 100 to 1000 (much smaller than 100K)

Word Vectors

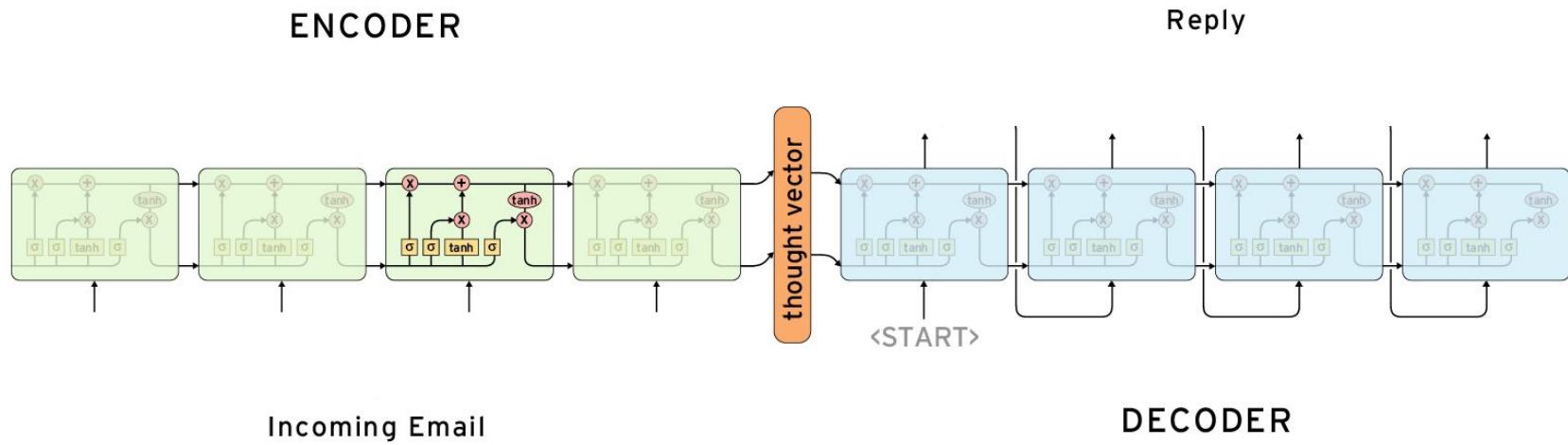


- CBOW - Predict the target word given the source context words.
- Skip-Gram - Predict the source context-words given the target words.
- These dense vectors encode the meaning of the word based on context.
- Because --
You shall know a word by the company it keeps - J. R. Firth, 1957
- Usually dimensions of these vectors are 100 to 1000 (much smaller than 100K)

Sequence to Sequence

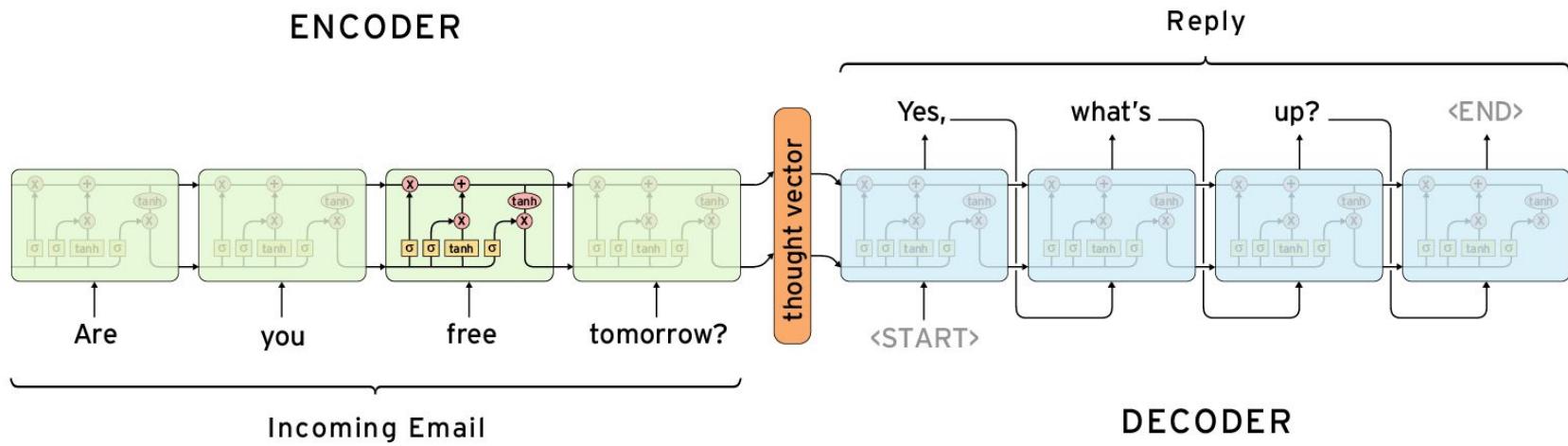


Sequence to Sequence



Source: Colah

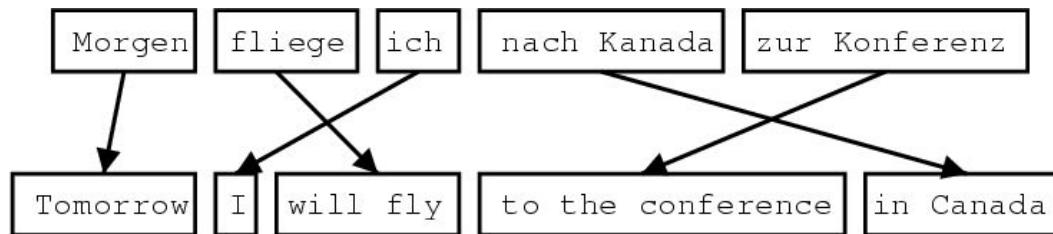
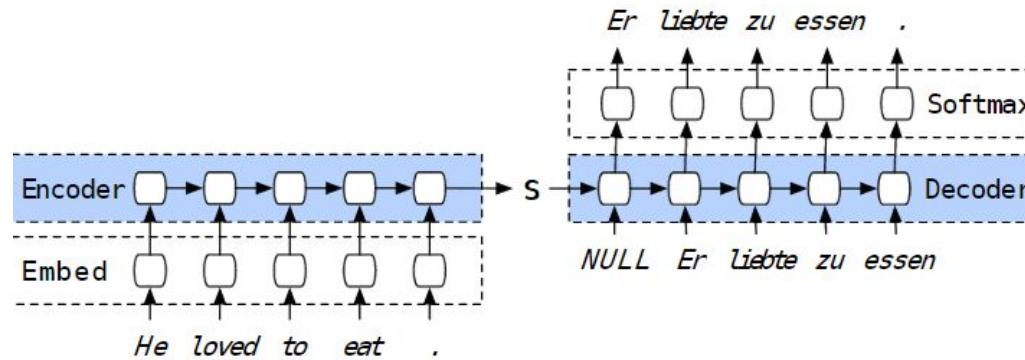
Sequence to Sequence



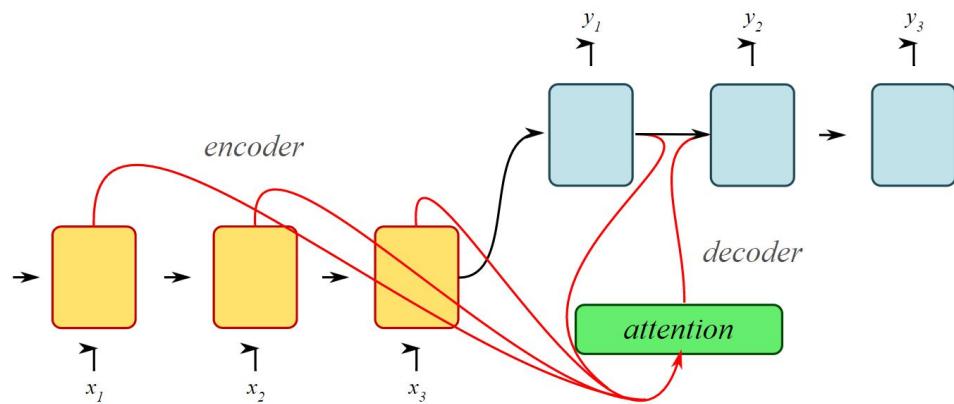
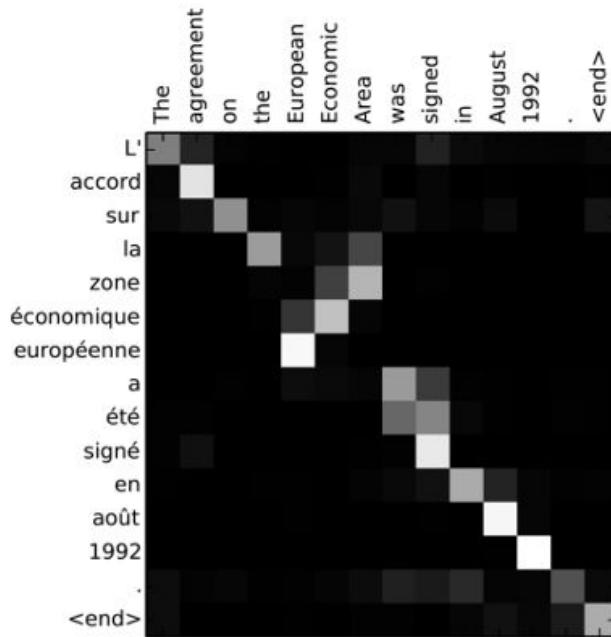
Applications - Plenty

- | | | |
|----------------------------|---------------------------|------------------------|
| 1. Dialog generation | Reddit Comments | - Demo |
| 2. Machine translation | US Elections Dialog agent | - Demo |
| 3. Image captioning | Image captioning | - Demo |
| 4. Paraphrasing | | |
| 5. Speech Recognition | | |
| 6. Handwriting Recognition | Handwriting Recognition | - Demo |

Neural Machine Translation - Alignment



NMT - Attention

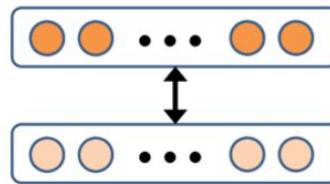


Single-modal learning

Multi-modal Learning

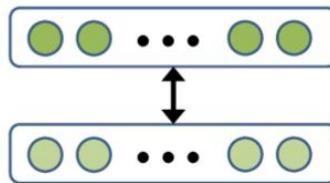
Images

- Classification
- Segmentation
- Detection

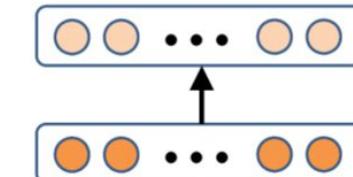


Text

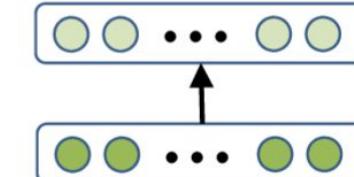
- Parsing
- Translation
- Question Answering



Images



Text



Shared Representation

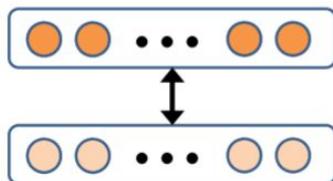


Single-modal learning

Multi-modal Learning

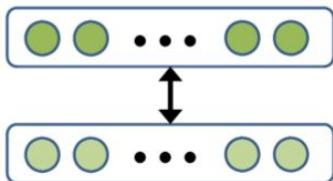
Images

- Classification
- Segmentation
- Detection



Text

- Parsing
- Translation
- Question Answering



1. Visual Question Answering
2. Image Captioning
3. Video summarization (Images + Audio)

Image Captioning - Show and Tell

- Given an image, output possible sentences to describe the image.
- The sentence could have varying length.
- Use CNN for image modelling and RNN for language

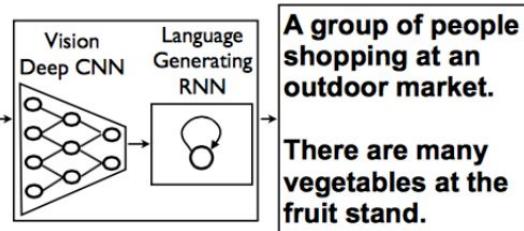
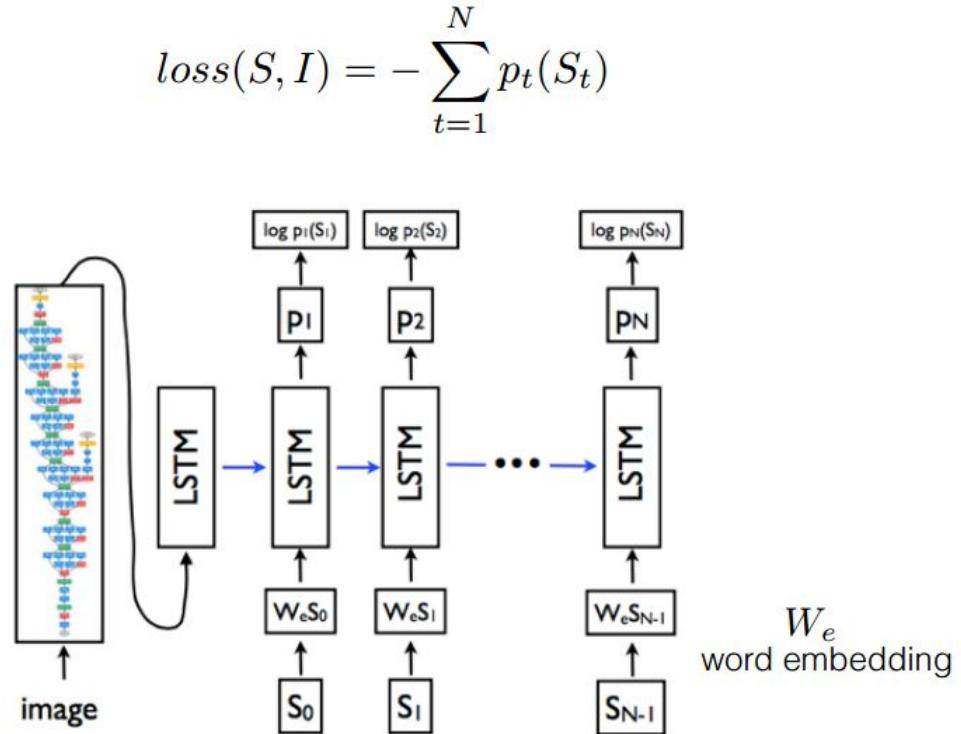
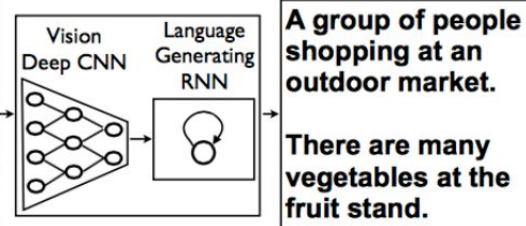


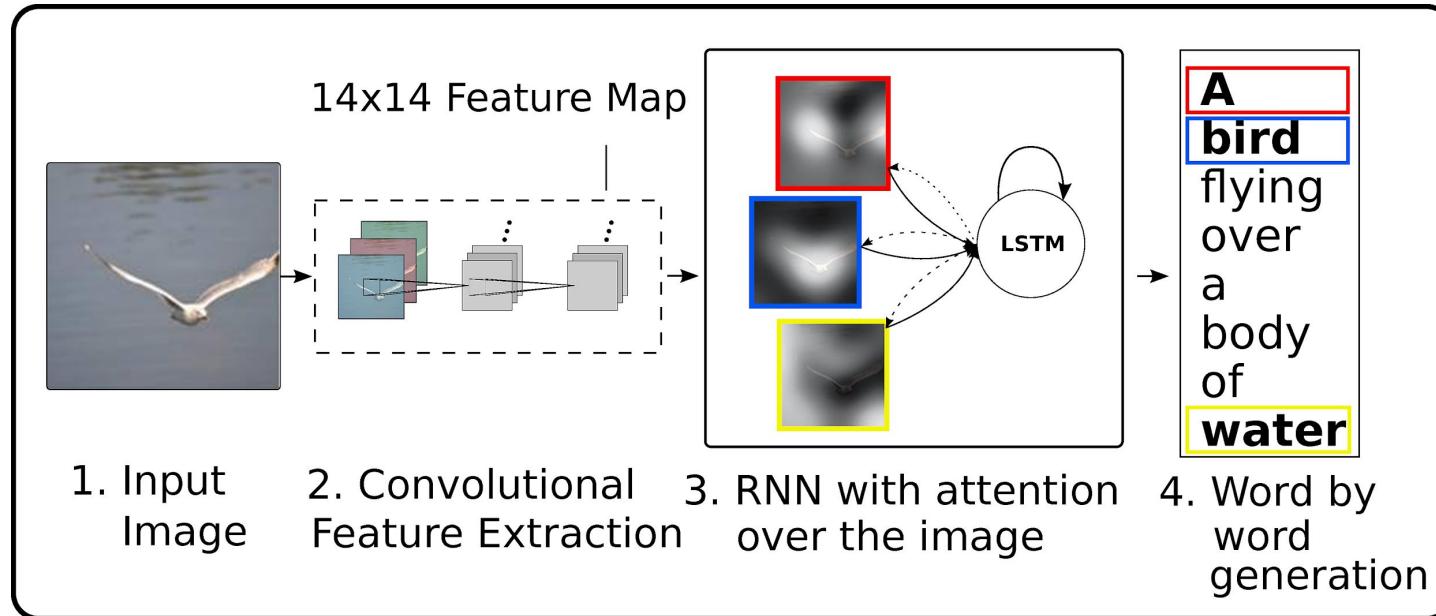
Image Captioning - Show and Tell

Training: BPTT $\log p(S|I) = \sum_{t=1} \log p(S_t|I, S_0 \dots S_{t-1})$

- Given an image, output possible sentences to describe the image.
- The sentence could have varying length.
- Use CNN for image modelling and RNN for language



Visual Attention, Show, attend & Tell paper



Let every step of an RNN pick information to look at from some larger collection of information

Attention Model in action

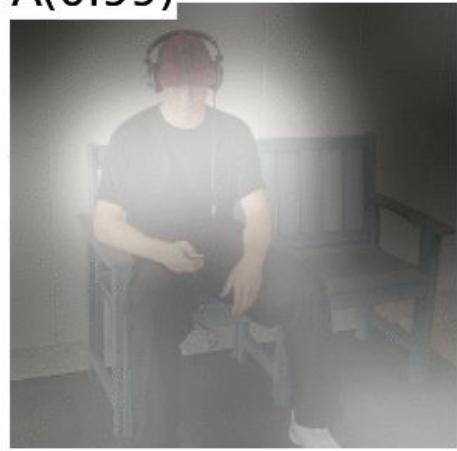
A(0.97)



A(0.99)



A(0.99)



Visual Question Answering

VQA is a new dataset containing open-ended questions about images. These questions require an understanding of vision, language and commonsense knowledge to answer.

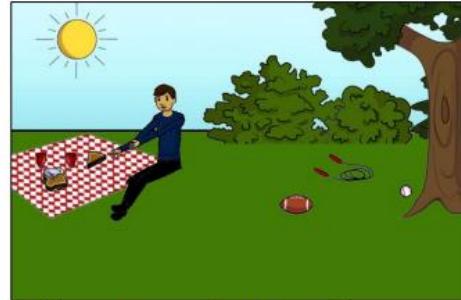
- Fine grained recognition - “what kind of cheese?”
- Object Detection - “How many bikes?”
- Activity Recognition - “Is this man crying?”
- Reasoning - “Is this pizza vegetarian?”
- Common sense - “Does this person have 20/20 vision?”



What color are her eyes?
What is the mustache made of?



How many slices of pizza are there?
Is this a vegetarian pizza?

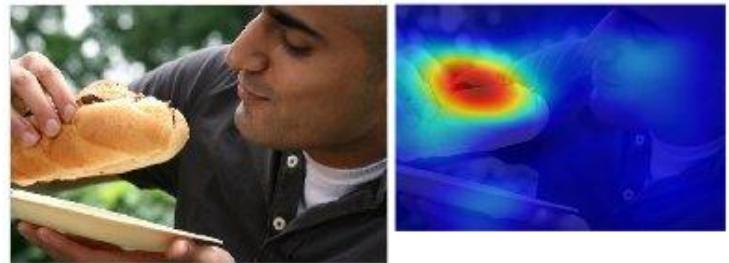
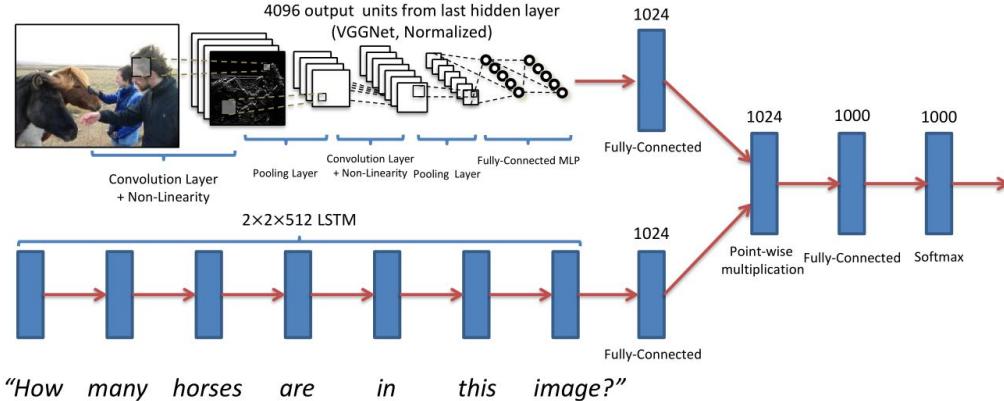
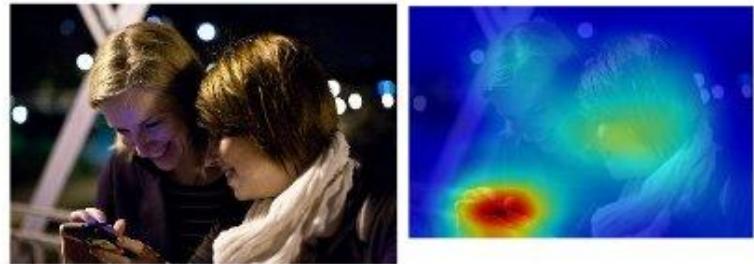
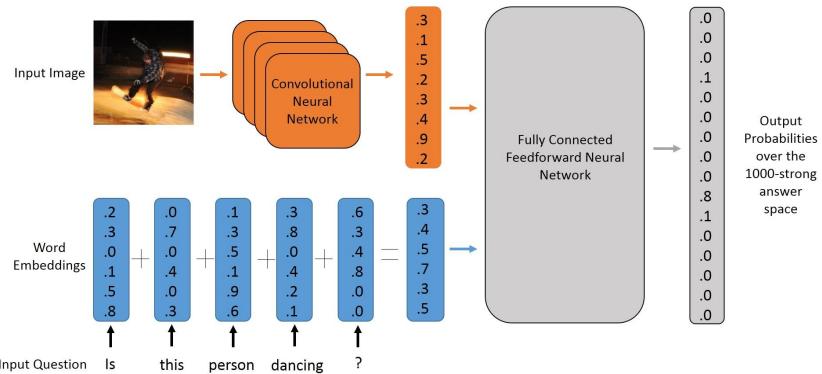


Is this person expecting company?
What is just under the tree?

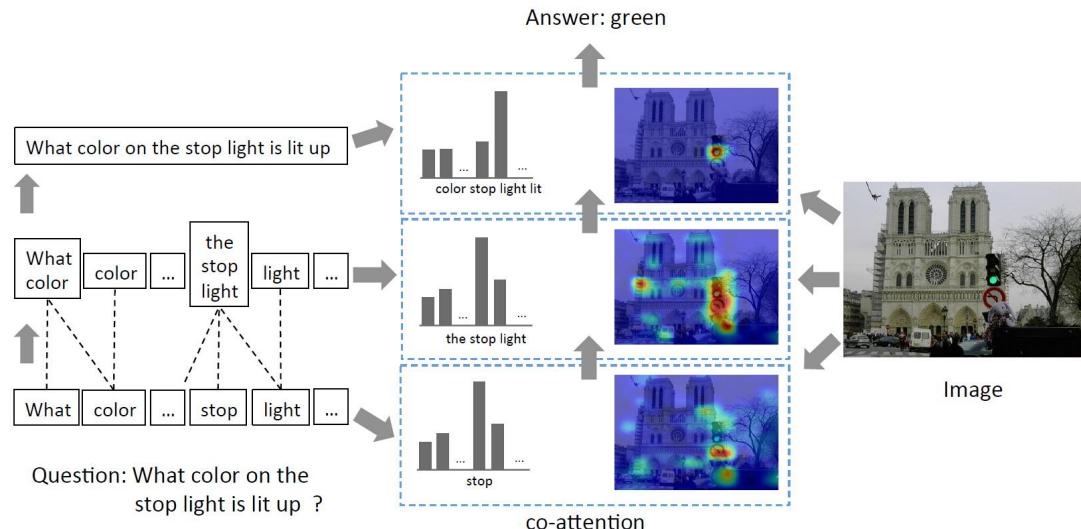
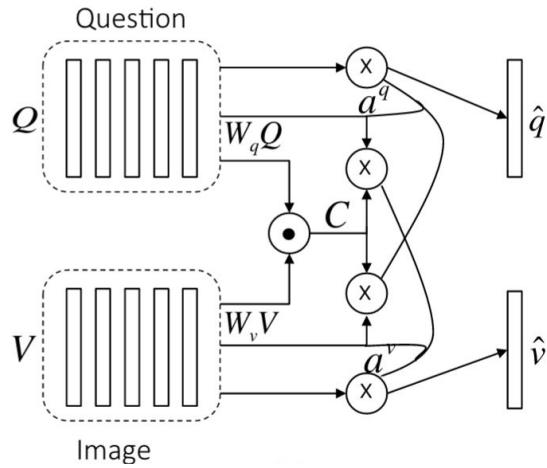


Does it appear to be rainy?
Does this person have 20/20 vision?

Visual Question Answering



Visual Question Answering - Attention

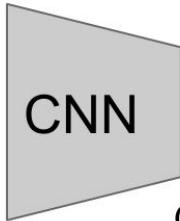


Source: Jiasen

Soft Attention



Image:
 $H \times W \times 3$



Grid of features
(Each
D-dimensional)

a	b
c	d

Summarize ALL locations
 $z = p_a a + p_b b + p_c c + p_d d$

Derivative dz/dp is nice!
Train with gradient descent

From
RNN:

Context vector
 z
(D-dimensional)

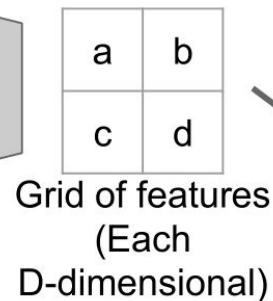
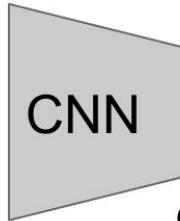
p_a	p_b
p_c	p_d

Distribution over
grid locations
 $p_a + p_b + p_c + p_d = 1$

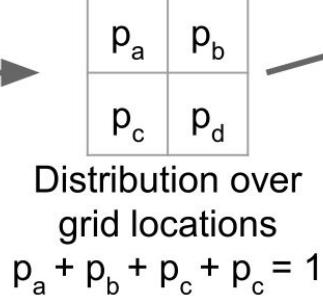
Soft Attention



Image:
 $H \times W \times 3$



From
RNN:



Context vector
 z
(D-dimensional)

Summarize ALL locations
$$z = p_a a + p_b b + p_c c + p_d d$$

Derivative dz/dp is nice!
Train with gradient descent

- Still uses the whole input
- Constrained to fix grid

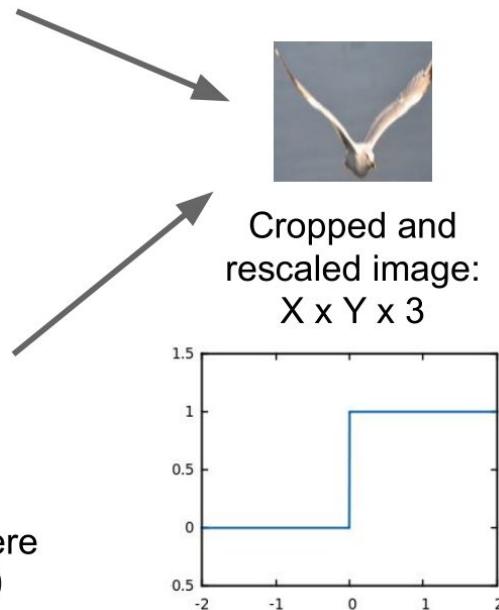
Hard Attention



Input image:
 $H \times W \times 3$

Box Coordinates:
 (xc, yc, w, h)

Gradient is 0 almost everywhere
Gradient is undefined at $x = 0$



Hard attention:
Sample a subset
of the input

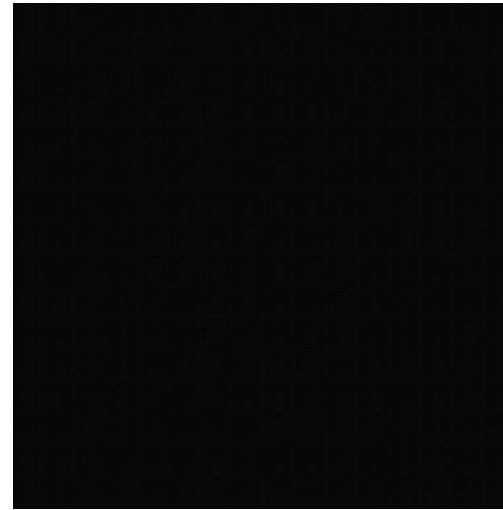
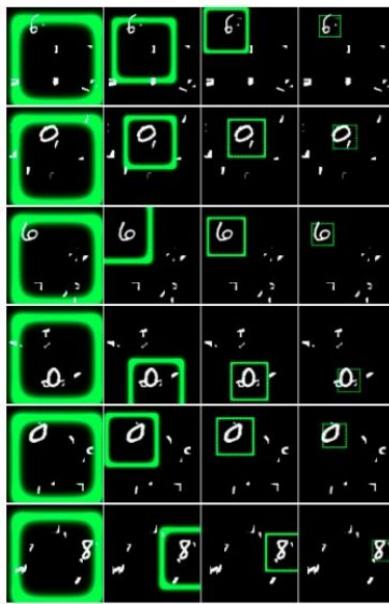
Not a differentiable function !

Can't train with backprop :(

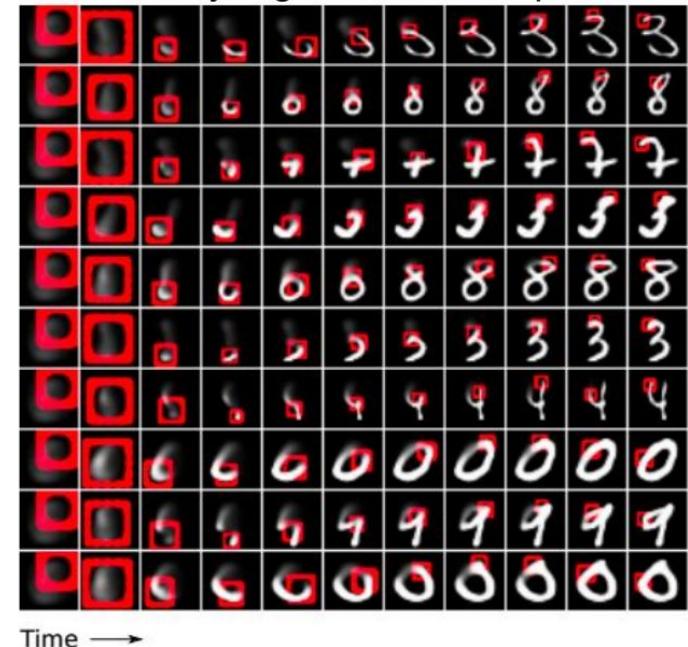
need reinforcement learning

Hard Attention - Use

Classify images by attending to arbitrary regions of the *input*

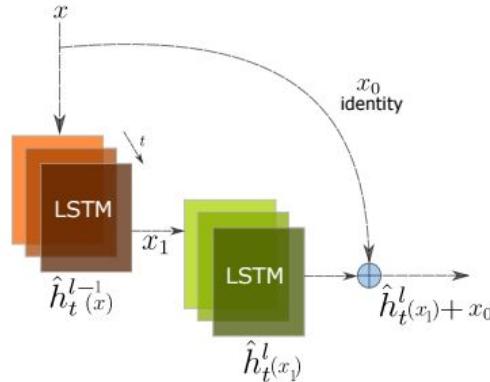


Generate images by attending to arbitrary regions of the *output*



DRAW: A Recurrent Neural Network, DeepMind

Neural Paraphrase Generation



a small kitten is sitting in a bowl

a cat is curled up in a bowl

a cat that is sitting on a bowl

an old couple at the beach during the day

two people sitting on dock looking at the ocean

a couple standing on top of a sandy beach

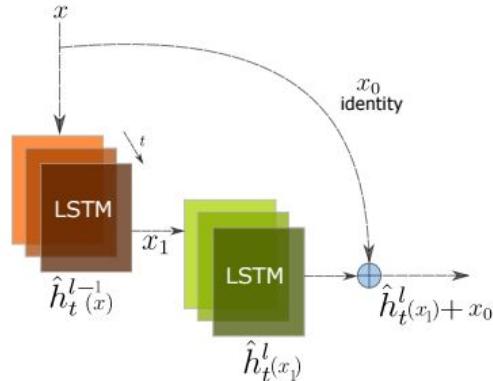
a little baby is sitting on a huge motorcycle

a little boy sitting alone on a motorcycle

a baby sitting on top of a motorcycle

Source: [Yours kindly](#)

Neural Paraphrase Generation



a small kitten is sitting in a bowl

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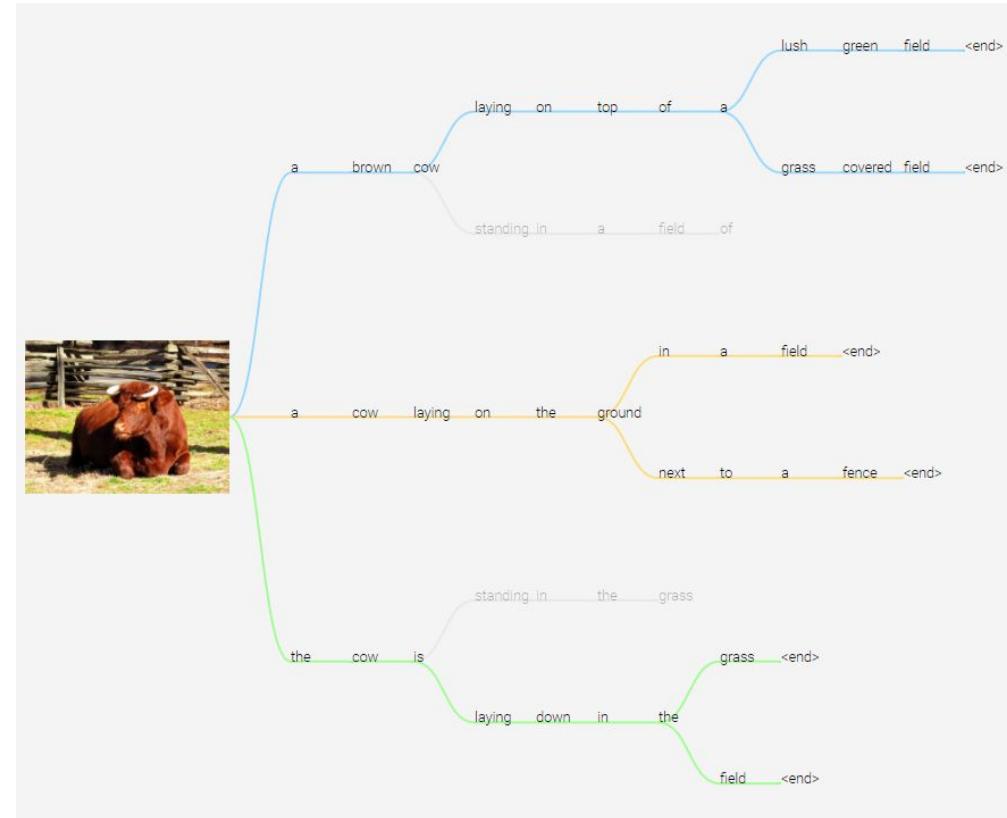
a baby sitting on top of a motorcycle

	Source	south eastern
	Reference Generated	the eastern part
		south east
	Source	organized
	Reference Generated	managed
		arranged
	Source	counselling
	Reference Generated	be kept informed
		consultations

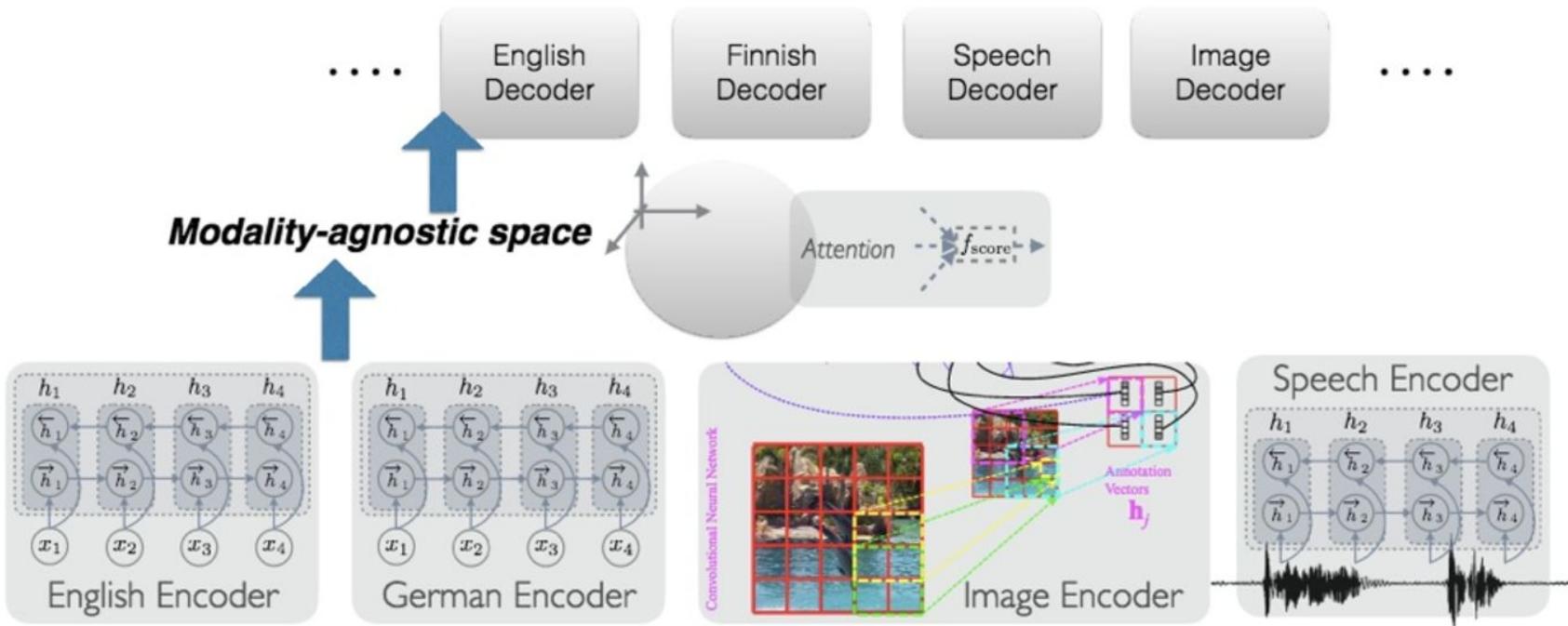
Source: [Yours kindly](#)

Beam Search (encourage diversity)

- Greedy Search is efficient but not optimal.
- Maybe the second best word is a good solution given rest of the words that will become part of the sequence.
- Beam Search - Maintain 'K' hypotheses at a time.
- Expand each hypothesis.
- Pick top-K hypotheses at each time step.
- Demo

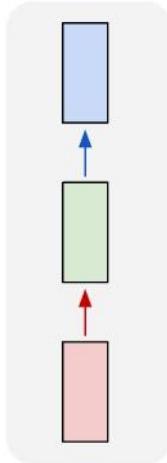


Sequence to Sequence - Modality agnostic

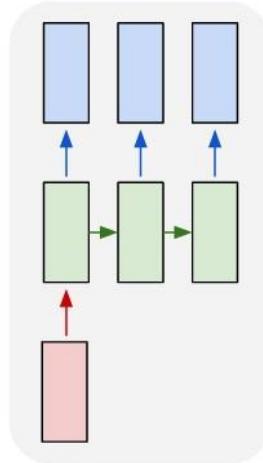


Recurrence in learning

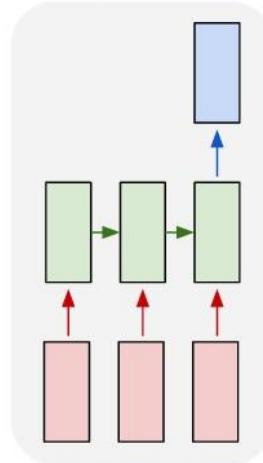
one to one



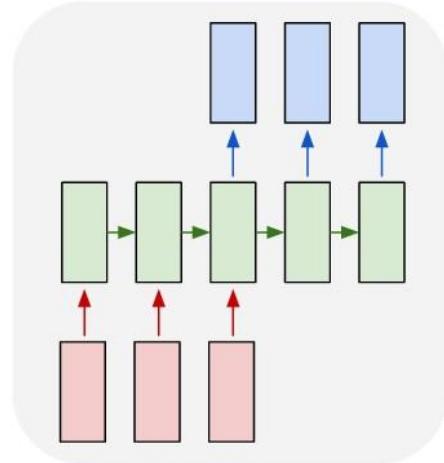
one to many



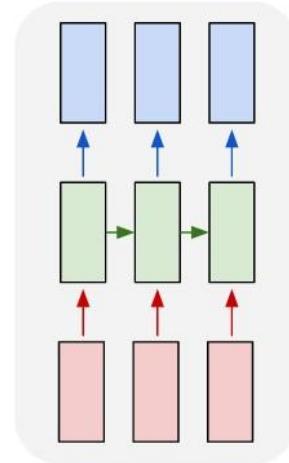
many to one



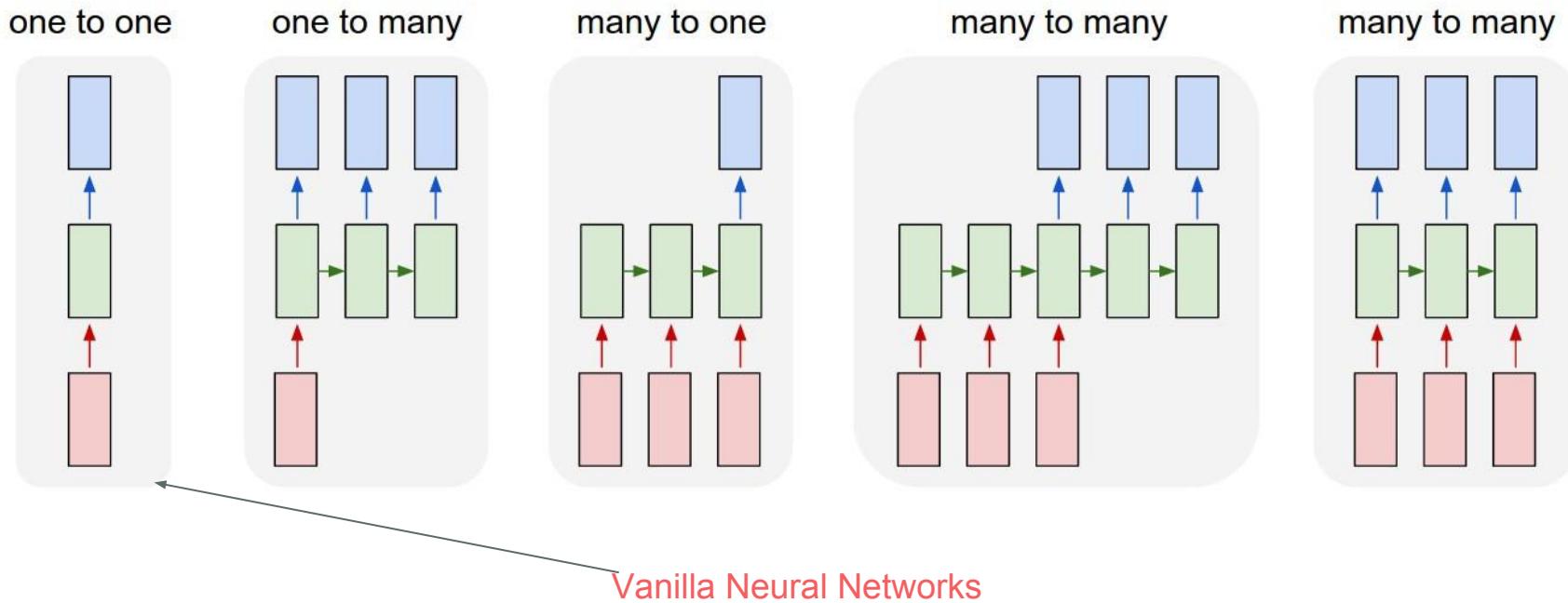
many to many



many to many

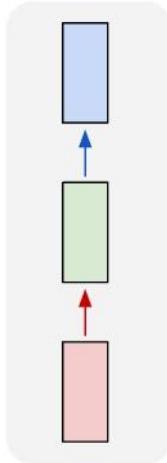


Recurrent Neural Networks - A recap

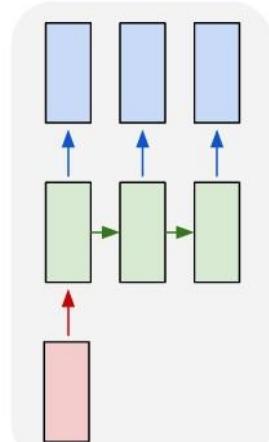


Recurrent Neural Networks - A recap

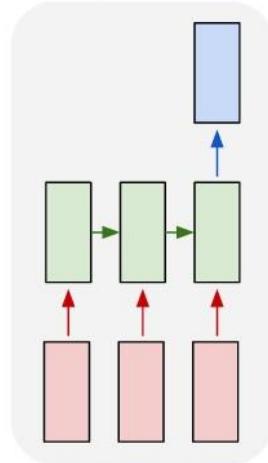
one to one



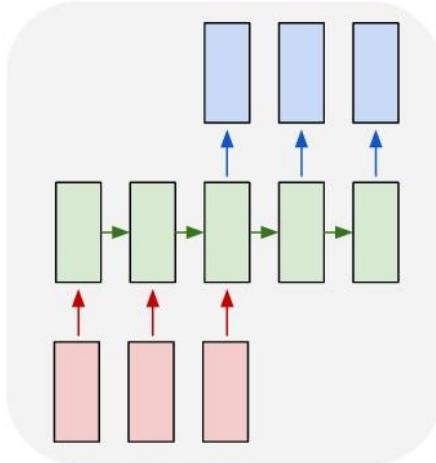
one to many



many to one



many to many



many to many

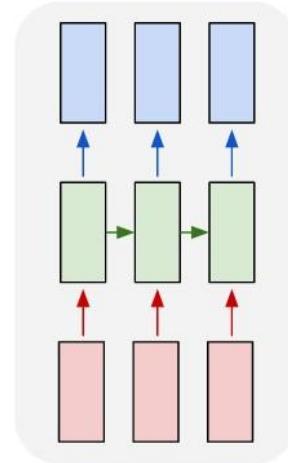
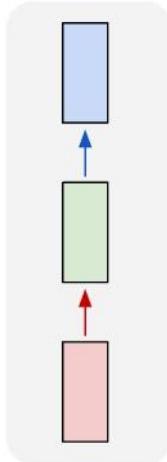


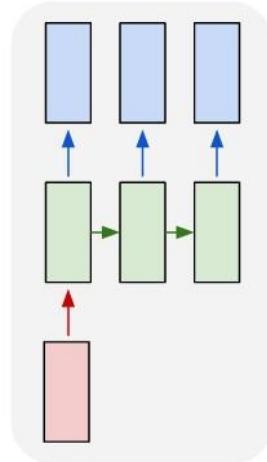
Image Captioning -
Sequence to Words

Recurrent Neural Networks - A recap

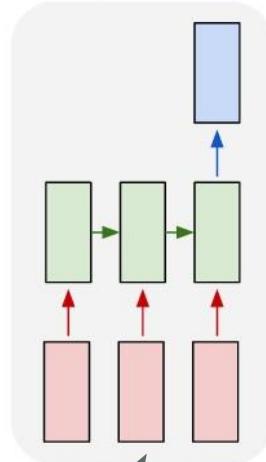
one to one



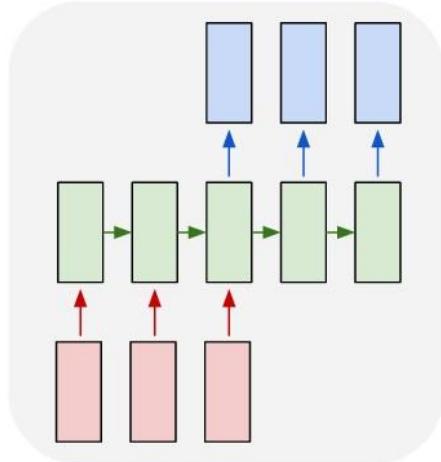
one to many



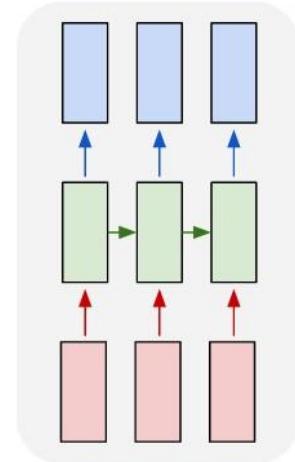
many to one



many to many



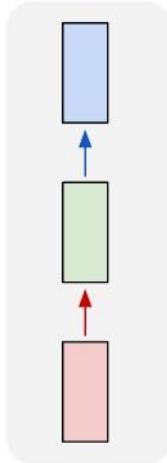
many to many



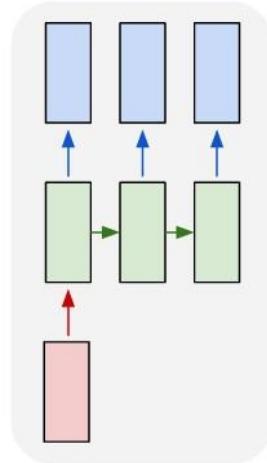
Sentiment Classification
sequence of words -> sentiment

Recurrent Neural Networks - A recap

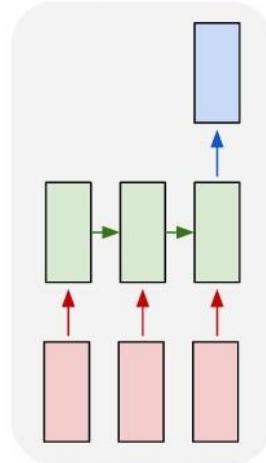
one to one



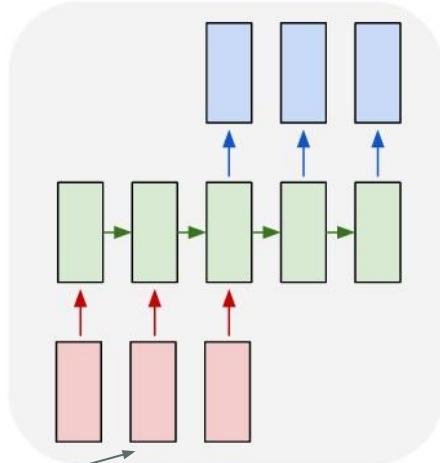
one to many



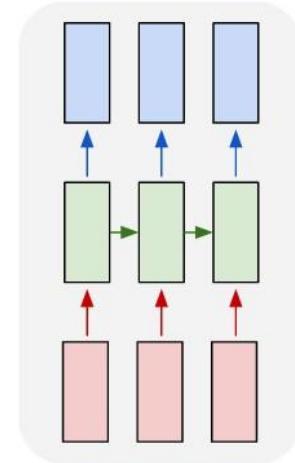
many to one



many to many



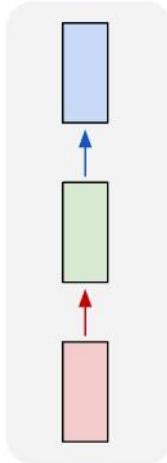
many to many



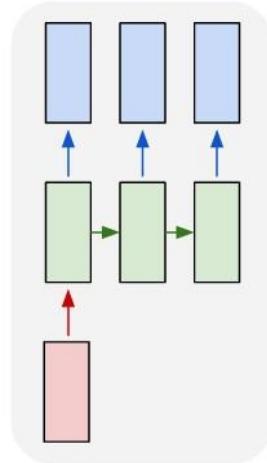
Machine Translation
seq of words -> seq of words

Recurrent Neural Networks - A recap

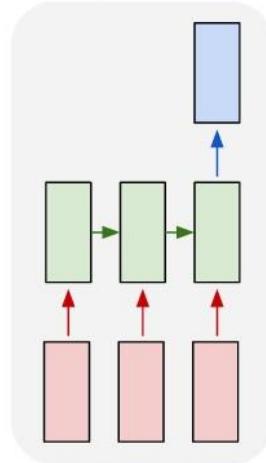
one to one



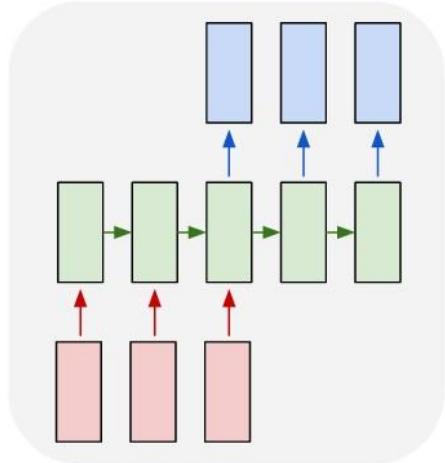
one to many



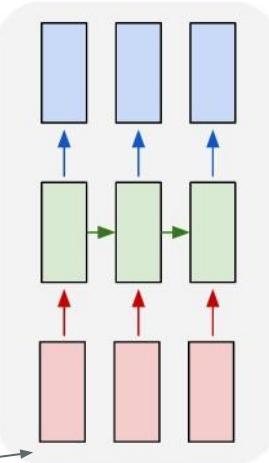
many to one



many to many

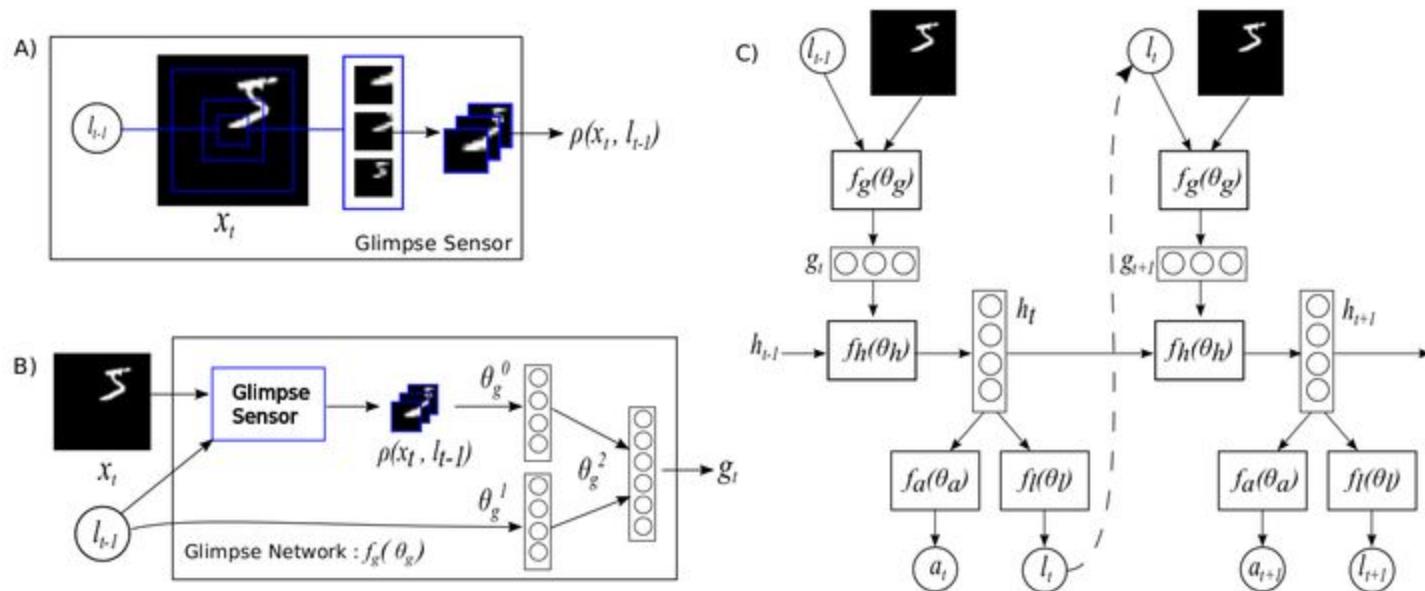


many to many



Video classification (frame level)
VQA - ??? More on this later

RMVA Recurrent Models of Visual Attention



- Glimpse sensor : bandwidth limited sensor of the input image. As an example, if the input image is of size 28x28 (height x width), the RAM may only be able to sense an area of size 8x8 at any given time-step, called glimpses



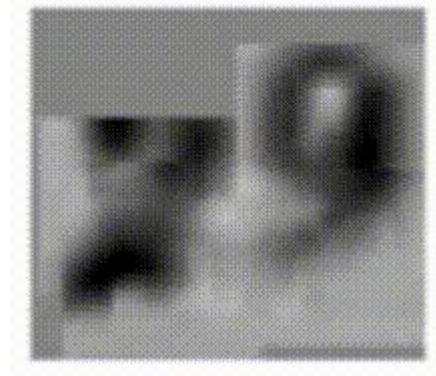
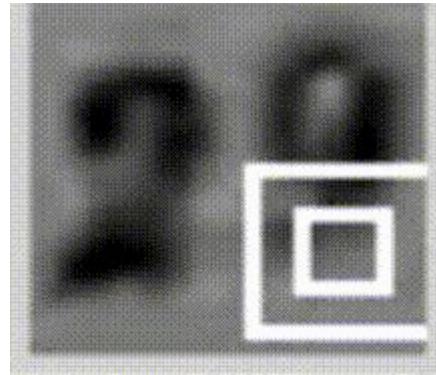
Unreasonable effectiveness of ~~RNN~~ LSTM Images -

Even traditional areas where CNN has done excellent are being improved by use of RNN.

- Reads number left to right (steps)

Work by DeepMind

<http://arxiv.org/abs/1412.7755>



Unreasonable effectiveness of ~~RNN~~ LSTM Literature -

- Char level LSTM
- Trained on all works of Shakespeare
- 3-layer RNN with 512 hidden nodes
- Learns perfect spelling !

PANDARUS:

Alas, I think he shall be come approached and the day
When little strain would be attain'd into being never fed,
And who is but a chain and subjects of his death,
I should not sleep.

Second Senator:

They are away this miseries, produced upon my soul,
Breaking and strongly should be buried, when I perish
The earth and thoughts of many states.

DUKE VINCENTIO:

Well, your wit is in the care of side and that.

Second Lord:

They would be ruled after this chamber, and
my fair nues begun out of the fact, to be conveyed,
Whose noble souls I'll have the heart of the wars.

Clown:

Come, sir, I will make did behold your worship.

VIOLA:

I'll drink it.

Unreasonable effectiveness of ~~RNN~~ LSTM

Math & Latex -

For $\bigoplus_{n=1,\dots,m} \mathcal{L}_{m,n} = 0$, hence we can find a closed subset \mathcal{H} in \mathcal{H} and any sets \mathcal{F} on X , U is a closed immersion of S , then $U \rightarrow T$ is a separated algebraic space.

Proof. Proof of (1). It also start we get

$$S = \text{Spec}(R) = U \times_X U \times_X U$$

and the comparicoly in the fibre product covering we have to prove the lemma generated by $\coprod Z \times_U U \rightarrow V$. Consider the maps M along the set of points Sch_{fppf} and $U \rightarrow U$ is the fibre category of S in U in Section ?? and the fact that any U affine, see Morphisms, Lemma ??. Hence we obtain a scheme S and any open subset $W \subset U$ in $\text{Sh}(G)$ such that $\text{Spec}(R') \rightarrow S$ is smooth or an

$$U = \bigcup U_i \times_{S_i} U_i$$

which has a nonzero morphism we may assume that f_i is of finite presentation over S . We claim that $\mathcal{O}_{X,x}$ is a scheme where $x, x', s'' \in S'$ such that $\mathcal{O}_{X,x'} \rightarrow \mathcal{O}'_{X',x'}$ is separated. By Algebra, Lemma ?? we can define a map of complexes $\text{GL}_{S'}(x'/S'')$ and we win. \square

To prove study we see that $\mathcal{F}|_U$ is a covering of X' , and \mathcal{T}_i is an object of $\mathcal{F}_{X/S}$ for $i > 0$ and \mathcal{F}_p exists and let \mathcal{F}_i be a presheaf of \mathcal{O}_X -modules on \mathcal{C} as a \mathcal{F} -module. In particular $\mathcal{F} = U/\mathcal{F}$ we have to show that

$$\widetilde{M}^\bullet = \mathcal{I}^\bullet \otimes_{\text{Spec}(k)} \mathcal{O}_{S,s} - i_X^{-1} \mathcal{F}$$

is a unique morphism of algebraic stacks. Note that

$$\text{Arrows} = (\text{Sch}/S)^{\text{opp}}_{fppf}, (\text{Sch}/S)_{fppf}$$

and

$$V = \Gamma(S, \mathcal{O}) \rightarrow (U, \text{Spec}(A))$$

is an open subset of X . Thus U is affine. This is a continuous map of X is the inverse, the groupoid scheme S . \square

Proof. See discussion of sheaves of sets. \square

The result for prove any open covering follows from the less of Example ???. It may replace S by $X_{\text{spaces},\text{étale}}$ which gives an open subspace of X and T equal to S_{Zar} , see Descent, Lemma ???. Namely, by Lemma ?? we see that R is geometrically regular over S .

Lemma 0.1. Assume (3) and (3) by the construction in the description.

Suppose $X = \lim |X|$ (by the formal open covering X and a single map $\underline{\text{Proj}}_X(\mathcal{A}) = \text{Spec}(B)$ over U compatible with the complex

$$\text{Set}(\mathcal{A}) = \Gamma(X, \mathcal{O}_{X,\mathcal{O}_X}).$$

When in this case of to show that $\mathcal{Q} \rightarrow \mathcal{C}_{Z/X}$ is stable under the following result in the second conditions of (1), and (3). This finishes the proof. By Definition ?? (without element is when the closed subschemes are catenary. If T is surjective we may assume that T is connected with residue fields of S . Moreover there exists a closed subspace $Z \subset X$ of X where U in X' is proper (some defining as a closed subset of the uniqueness it suffices to check the fact that the following theorem

(1) f is locally of finite type. Since $S = \text{Spec}(R)$ and $Y = \text{Spec}(R)$.

Proof. This is form all sheaves of sheaves on X . But given a scheme U and a surjective étale morphism $U \rightarrow X$. Let $U \cap U = \coprod_{i=1,\dots,n} U_i$ be the scheme X over S at the schemes $X_i \rightarrow X$ and $U = \lim_i X_i$. \square

The following lemma surjective restrocomposes of this implies that $\mathcal{F}_{x_0} = \mathcal{F}_{x_0} = \mathcal{F}_{X,\dots,0}$.

Lemma 0.2. Let X be a locally Noetherian scheme over S , $E = \mathcal{F}_{X/S}$. Set $\mathcal{I} = \mathcal{J}_1 \subset \mathcal{I}'_n$. Since $\mathcal{I}^n \subset \mathcal{I}^n$ are nonzero over $i_0 \leq p$ is a subset of $\mathcal{J}_{n,0} \circ \mathcal{A}_2$ works.

Lemma 0.3. In Situation ???. Hence we may assume $q' = 0$.

Proof. We will use the property we see that p is the next functor (??). On the other hand, by Lemma ?? we see that

$$D(\mathcal{O}_{X'}) = \mathcal{O}_X(D)$$

where K is an F -algebra where δ_{n+1} is a scheme over S . \square

Unreasonable effectiveness of ~~RNN~~ LSTM

Math & Latex & Drawing

Proof. Omitted. \square

Lemma 0.1. Let \mathcal{C} be a set of the construction.

Let \mathcal{C} be a gerber covering. Let \mathcal{F} be a quasi-coherent sheaves of \mathcal{O} -modules. We have to show that

$$\mathcal{O}_{\mathcal{O}_X} = \mathcal{O}_X(\mathcal{L})$$

.

Proof. This is an algebraic space with the composition of sheaves \mathcal{F} on $X_{\text{étale}}$ we have

$$\mathcal{O}_X(\mathcal{F}) = \{\text{morph}_1 \times_{\mathcal{O}_X} (\mathcal{G}, \mathcal{F})\}$$

where \mathcal{G} defines an isomorphism $\mathcal{F} \rightarrow \mathcal{G}$ of \mathcal{O} -modules. \square

Lemma 0.2. This is an integer \mathcal{Z} is injective.

Proof. See Spaces, Lemma ??.

\square

Lemma 0.3. Let S be a scheme. Let X be a scheme and X is an affine open covering. Let $\mathcal{U} \subset \mathcal{X}$ be a canonical and locally of finite type. Let X be a scheme. Let X be a scheme which is equal to the formal complex.

The following to the construction of the lemma follows.

Let X be a scheme. Let X be a scheme covering. Let

$$b : X \rightarrow Y' \rightarrow Y \rightarrow Y \rightarrow Y' \times_X Y \rightarrow X.$$

be a morphism of algebraic spaces over S and Y .

Proof. Let X be a nonzero scheme of X . Let X be an algebraic space. Let \mathcal{F} be a quasi-coherent sheaf of \mathcal{O}_X -modules. The following are equivalent

- (1) \mathcal{F} is an algebraic space over S .
- (2) If X is an affine open covering.

Consider a common structure on X and X the functor $\mathcal{O}_X(U)$ which is locally of finite type. \square

This since $\mathcal{F} \in \mathcal{F}$ and $x \in \mathcal{G}$ the diagram

$$\begin{array}{ccccc}
 S & \xrightarrow{\quad} & & & \\
 \downarrow & & & & \\
 \xi & \longrightarrow & \mathcal{O}_{X'} & & \\
 \uparrow & & \uparrow & \searrow & \\
 & & =\alpha' & \longrightarrow & \\
 & & \downarrow & & \\
 & & =\alpha' & \longrightarrow & \alpha \\
 & & & & \\
 \text{Spec}(K_\psi) & & \text{Mor}_{\text{Sets}} & & d(\mathcal{O}_{X/k}, \mathcal{G}) \\
 & & & & \\
 & & & & X \\
 & & & & \downarrow
 \end{array}$$

is a limit. Then \mathcal{G} is a finite type and assume S is a flat and \mathcal{F} and \mathcal{G} is a finite type f_* . This is of finite type diagrams, and

- the composition of \mathcal{G} is a regular sequence,
- $\mathcal{O}_{X'}$ is a sheaf of rings.

\square

Proof. We have see that $X = \text{Spec}(R)$ and \mathcal{F} is a finite type representable by algebraic space. The property \mathcal{F} is a finite morphism of algebraic stacks. Then the cohomology of X is an open neighbourhood of U . \square

Proof. This is clear that \mathcal{G} is a finite presentation, see Lemmas ??.

A reduced above we conclude that U is an open covering of C . The functor \mathcal{F} is a “field”

$$\mathcal{O}_{X,x} \longrightarrow \mathcal{F}_{\bar{x}} \xrightarrow{-1} (\mathcal{O}_{X_{\text{étale}}}) \longrightarrow \mathcal{O}_{X,\bar{x}}^{-1} \mathcal{O}_{X,\lambda}(\mathcal{O}_{X,\bar{x}}^{\bar{v}})$$

is an isomorphism of covering of $\mathcal{O}_{X,\bar{x}}$. If \mathcal{F} is the unique element of \mathcal{F} such that X is an isomorphism.

The property \mathcal{F} is a disjoint union of Proposition ?? and we can filtered set of presentations of a scheme \mathcal{O}_X -algebra with \mathcal{F} are opens of finite type over S . If \mathcal{F} is a scheme theoretic image points.

If \mathcal{F} is a finite direct sum $\mathcal{O}_{X,\lambda}$ is a closed immersion, see Lemma ?? . This is a sequence of \mathcal{F} is a similar morphism.

Unreasonable effectiveness of ~~RNN~~ LSTM Linux Source Code

```
/*
 * Increment the size file of the new incorrect UI_FILTER group information
 * of the size generatively.
 */
static int indicate_policy(void)
{
    int error;
    if (fd == MARN_EPT) {
        /*
         * The kernel blank will coeld it to userspace.
         */
        if (ss->segment < mem_total)
            unblock_graph_and_set_blocked();
        else
            ret = 1;
        goto bail;
    }
    segaddr = in_SB(in.addr);
    selector = seg / 16;
    setup_works = true;
    for (i = 0; i < blocks; i++) {
        seq = buf[i++];
        bpf = bd->bd.next + i * search;
        if (fd) {
            current = blocked;
        }
    }
}
```

Unreasonable effectiveness of RNN LSTM Bible !



RNN Bible @RNN_Bible

Random bible verses generated using Recurrent Neural Networks (char-rnn).

TWEETS 1,008 FOLLOWING 1 FOLLOWERS 132

[Tweet to RNN Bible](#)

	Tweets	Tweets & replies
	RNN Bible @RNN_Bible · 9h 23:13 Therefore thus saith the LORD God of Israel, Thus saith the LORD of hosts; I am a man or a desert spoil thereof.	   
	RNN Bible @RNN_Bible · Nov 17 33:5 And the LORD shall set thee a battle in thy room, and shall be in the house of thy father be not destroyed.	   
	RNN Bible @RNN_Bible · Nov 16 1:2 So the priests and the Levites prepared their heads, and the faces of the children of Israel.	   
	RNN Bible @RNN_Bible · Nov 16 11:25 And the LORD spake unto Moses and Aaron, saying, This is the ordinance of the children of Israel, after they have destroyed them.	   

References

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3. <http://iamtrask.github.io/2015/11/15/anyone-can-code-lstm/>
4. Neural Turing Machines, Graves et al <http://arxiv.org/pdf/1410.5401v2.pdf>
5. www.technologyreview.com/view/532156/googles-secretive-deepmind-startup-unveils-a-neural-turing-machine/
6. Recurrent Models of Visual Attention, Mnih et al,
<http://papers.nips.cc/paper/5542-recurrent-models-of-visual-attention.pdf>
7. Show, Attend and Tell: Neural Image Caption Generation with Visual Attention, Kelvin Xu et al,
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8. RNN Tutorial Nervana Systems, <https://www.nervanasys.com/recurrent-neural-networks/>
9. Cho, NMT Tutorial <http://nlp.stanford.edu/projects/nmt/Luong-Cho-Manning-NMT-ACL2016-v4.pdf>
10. Word2Vec Tutorial <https://www.tensorflow.org/tutorials/word2vec>