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AIM: Program to implement basic activation functions.

```
import numpy as np
import matplotlib.pyplot as plt
# Activation functions
def sigmoid(x):
  return 1/(1 + np.exp(-x))
def tanh(x):
  return np.tanh(x)
def relu(x):
  return np.maximum(0, x)
def leaky relu(x, alpha=0.01):
  return np.where(x > 0, x, alpha * x)
def softmax(x):
  \exp x = \text{np.exp}(x - \text{np.max}(x)) \# \text{Subtract max for numerical stability}
  return exp x / np.sum(exp x)
# Plotting functions
def plot activation(func, x, title, **kwargs):
  y = func(x, **kwargs) if kwargs else func(x)
  plt.plot(x, y, label=f'{func. name }')
  plt.title(title)
  plt.xlabel('x')
  plt.ylabel('f(x)')
  plt.grid()
  plt.show()
```

```
# Main program

if __name__ == "__main__":

# Generate input values

x = np.linspace(-10, 10, 100)

# Plot activation functions

plt.figure(figsize=(12, 8))

plot_activation(sigmoid, x, "Sigmoid Activation Function")

plot_activation(tanh, x, "Tanh Activation Function")

plot_activation(relu, x, "ReLU Activation Function")

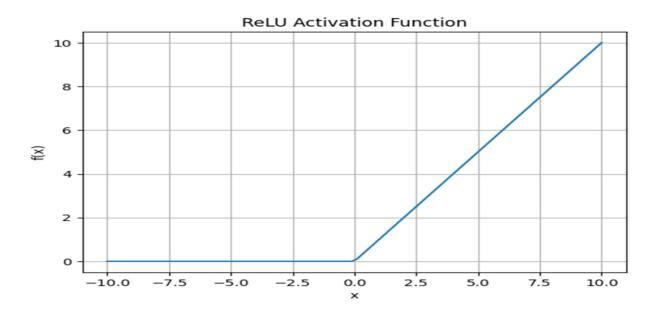
plot_activation(leaky_relu, x, "Leaky ReLU Activation Function", alpha=0.1)

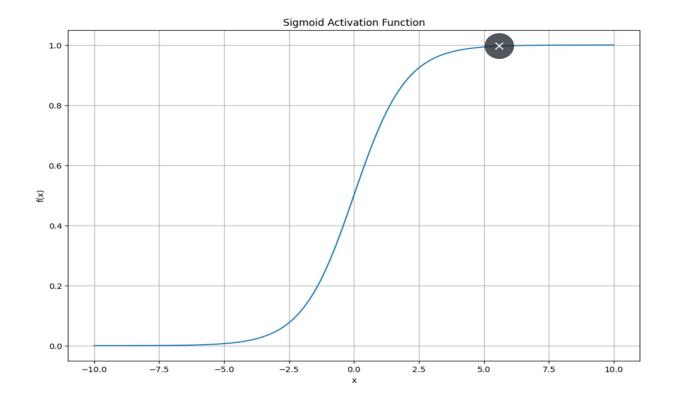
# Softmax example (works on vectors)

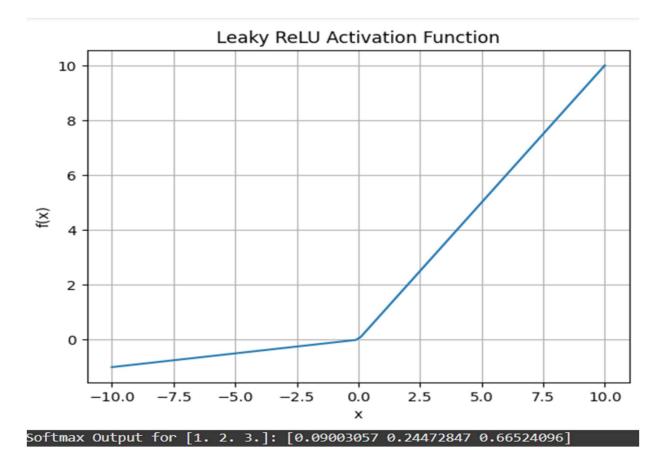
input_vector = np.array([1.0, 2.0, 3.0])

softmax_result = softmax(input_vector)

print(f'Softmax Output for {input_vector}: {softmax_result}")
```







AIM: Program to implement McCulloch-Pitts Neuron.

CODE:

```
# Function to simulate McCulloch-Pitts neuron
def mcculloch pitts neuron(inputs, weights, threshold):
  # Compute the weighted sum of inputs
  weighted sum = sum(i * w for i, w in zip(inputs, weights))
  # Generate output based on the threshold
  output = 1 if weighted sum >= threshold else 0
  return output
# Main function
if __name__ == "__main__":
  # Define inputs, weights, and threshold
  inputs = [1, 0, 1]
                       # Binary inputs (example)
  weights = [2, 1, 2] # Weights for each input
  threshold = 3
                       # Threshold value
  # Compute output
  output = mcculloch pitts neuron(inputs, weights, threshold)
  # Display results
  print(f"Inputs: {inputs}")
  print(f"Weights: {weights}")
  print(f"Threshold: {threshold}")
  print(f"Output: {output}")
```

OUTPUT:

Inputs: [1, 0, 1]
Weights: [2, 1, 2]
Threshold: 3
Output: 1

AIM: Program to implement a simple Neuron with various activation functions

```
import numpy as np
# Activation functions
def sigmoid(x):
  return 1/(1 + np.exp(-x))
def tanh(x):
  return np.tanh(x)
def relu(x):
  return np.maximum(0, x)
def leaky relu(x, alpha=0.01):
  return np.where(x > 0, x, alpha * x)
# Neuron implementation
def simple_neuron(inputs, weights, bias, activation_function):
  # Compute weighted sum + bias
  weighted sum = np.dot(inputs, weights) + bias
  # Apply activation function
  output = activation function(weighted sum)
  return output
# Main program
if name == " main ":
  # Define inputs, weights, and bias
  inputs = [1.0, 2.0, 3.0] # Example inputs
  weights = [0.2, 0.8, -0.5] # Example weights
  bias = 2.0 \# Example bias
```

```
# Compute outputs with different activation functions
print("Inputs:", inputs)
print("Weights:", weights)
print("Bias:", bias)
# Using Sigmoid Activation
sigmoid output = simple neuron(inputs, weights, bias, sigmoid)
print("Sigmoid Output:", sigmoid output)
# Using Tanh Activation
tanh output = simple neuron(inputs, weights, bias, tanh)
print("Tanh Output:", tanh output)
# Using ReLU Activation
relu output = simple neuron(inputs, weights, bias, relu)
print("ReLU Output:", relu output)
# Using Leaky ReLU Activation
leaky relu output = simple neuron(inputs, weights, bias, leaky relu)
print("Leaky ReLU Output:", leaky relu output)
```

```
Inputs: [1.0, 2.0, 3.0]
Weights: [0.2, 0.8, -0.5]
Bias: 2.0
Sigmoid Output: 0.9088770389851438
Tanh Output: 0.9800963962661914
ReLU Output: 2.3
Leaky ReLU Output: 2.3
```

AIM: Program to implement a simple perceptron using the perceptron learning algorithm

```
import numpy as np
class Perceptron:
  def init (self, learning rate=0.1, epochs=100):
     self.learning rate = learning rate
     self.epochs = epochs
    self.weights = None
     self.bias = None
  def activation function(self, weighted sum):
    return 1 if weighted sum \geq 0 else 0
  def fit(self, X, y):
    # Initialize weights and bias
    n_{\text{features}} = X.\text{shape}[1]
     self.weights = np.zeros(n features)
     self.bias = 0
     for epoch in range(self.epochs):
       for idx, x i in enumerate(X):
          # Calculate the weighted sum
          weighted_sum = np.dot(x_i, self.weights) + self.bias
          # Predict the output
          y pred = self.activation function(weighted sum)
          # Update weights and bias if there is an error
          error = y[idx] - y pred
          self.weights += self.learning_rate * error * x_i
```

```
self.bias += self.learning rate * error
  def predict(self, X):
    y pred = [self.activation function(np.dot(x i, self.weights) + self.bias) for x i in X]
     return np.array(y pred)
# Main program
if name == " main ":
  # Define the input dataset (AND gate example)
  X = \text{np.array}([[0, 0],
           [0, 1],
           [1, 0],
           [1, 1]]) # Input features
  y = np.array([0, 0, 0, 1]) # Target outputs (AND gate)
  # Create a perceptron model
  perceptron = Perceptron(learning rate=0.1, epochs=10)
  # Train the perceptron
  perceptron.fit(X, y)
  # Test the perceptron
  predictions = perceptron.predict(X)
  print("Predicted outputs:", predictions)
  # Display learned weights and bias
  print("Learned weights:", perceptron.weights)
  print("Learned bias:", perceptron.bias)
```

Predicted outputs: [0 0 0 1]
Learned weights: [0.2 0.1]

Learned bias: -0.200000000000000004

AIM: Program to implement delta and back propagation algorithm.

```
import numpy as np
class NeuralNetwork:
  def init (self, input size, hidden size, output size):
    # Initialize weights and biases with random values
    self.weights input hidden = np.random.randn(input size, hidden size)
    self.bias hidden = np.zeros((1, hidden size))
    self.weights hidden output = np.random.randn(hidden size, output size)
    self.bias output = np.zeros((1, output size))
    # Hyperparameters
    self.learning rate = 0.1
  def sigmoid(self, x):
    return 1/(1 + np.exp(-x))
  def sigmoid derivative(self, x):
    return x * (1 - x)
  def forward propagation(self, X):
    # Hidden layer
    self.hidden sum = np.dot(X, self.weights input hidden) + self.bias hidden
    self.hidden activation = self.sigmoid(self.hidden sum)
    # Output layer
    self.output sum = np.dot(self.hidden activation, self.weights hidden output) +
self.bias output
    self.output activation = self.sigmoid(self.output sum)
    return self.hidden activation, self.output activation
```

```
def backpropagation(self, X, y):
    # Forward propagation
    , predicted = self.forward propagation(X)
    # Calculate output layer error
    output error = y - predicted
    output delta = output error * self.sigmoid derivative(predicted)
    # Calculate hidden layer error
    hidden error = np.dot(output delta, self.weights hidden output.T)
    hidden delta = hidden error * self.sigmoid derivative(self.hidden activation)
    # Update weights and biases
    # Output layer weights
    self.weights hidden output += self.learning rate * np.dot(self.hidden activation.T,
output delta)
    self.bias_output += self.learning_rate * np.sum(output_delta, axis=0, keepdims=True)
    # Hidden layer weights
    self.weights input hidden += self.learning rate * np.dot(X.T, hidden delta)
    self.bias hidden += self.learning rate * np.sum(hidden delta, axis=0, keepdims=True)
  def train(self, X, y, epochs):
    for in range(epochs):
       self.backpropagation(X, y)
  def predict(self, X):
    , predicted = self.forward propagation(X)
    return predicted
# Example usage
def main():
  # XOR problem example
  X = \text{np.array}([[0, 0], [0, 1], [1, 0], [1, 1]])
  y = np.array([[0], [1], [1], [0]])
```

```
# Create and train neural network
nn = NeuralNetwork(input_size=2, hidden_size=4, output_size=1)
nn.train(X, y, epochs=10000)
# Make predictions
predictions = nn.predict(X)
print("Predictions:")
print(predictions)
print(predictions)
print("\nTarget:")
print(y)
if __name__ == "__main__":
main()
```

```
Predictions:
[[0.02905082]
  [0.95278358]
  [0.95520555]
  [0.05588007]]

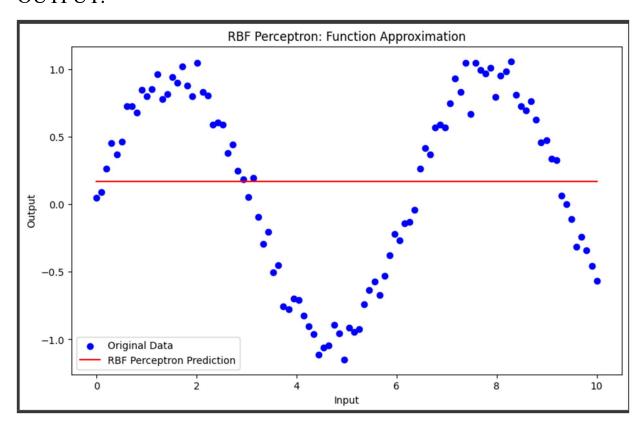
Target:
[[0]
  [1]
  [1]
  [0]]
```

AIM: Program to implement a simple perceptron with radial basis function (RBF) activation function

```
import numpy as np
import matplotlib.pyplot as plt
class RBFPerceptron:
  def init (self, input size, num centers):
    # Randomly initialize centers
    self.centers = np.random.randn(num centers, input size)
    # Initialize spreads (width of RBF)
    # Spread determines the influence of each center
    self.spreads = np.ones(num centers)
    # Initialize output layer weights
    self.weights = np.random.randn(num centers)
  def rbf activation(self, x):
    # Calculate squared Euclidean distances from centers
    distances = np.sum((self.centers - x)**2, axis=1)
    # Apply RBF (Gaussian) activation
    \# \exp(-||x - center||^2 / (2 * spread^2))
     activations = np.exp(-distances / (2 * self.spreads**2))
    return activations
  def train(self, X, y, learning rate=0.01, epochs=100):
    for in range(epochs):
       # Compute RBF activations for training samples
       rbf outputs = np.array([self.rbf activation(sample) for sample in X])
       # Update weights using least squares
```

```
self.weights = np.linalg.lstsq(rbf outputs, y, rcond=None)[0]
     # Optional: Adjust centers and spreads
     self. optimize centers and spreads(X, y)
def optimize centers and spreads(self, X, y, learning rate=0.01):
  # Compute current predictions
  current predictions = self.predict(X)
  # Simple gradient-based center optimization
  for i in range(len(self.centers)):
     # Compute gradient for center position
     center gradient = np.mean(
       2 * (current predictions - y) *
       self.weights[i] *
       (X - self.centers[i]) /
       (self.spreads[i]**2)
    )
    # Update center position
    self.centers[i] -= learning rate * center gradient
  # Simple gradient-based spread optimization
  for i in range(len(self.spreads)):
     # Compute gradient for spread
     spread gradient = np.mean(
       2 * (current predictions - y) *
       self.weights[i] *
       np.sum((X - self.centers[i])**2) /
       (self.spreads[i]**3)
     )
    # Update spread (ensure positive)
     self.spreads[i] = max(0.1, self.spreads[i] - learning rate * spread gradient)
```

```
def predict(self, X):
     # Compute RBF activations for input samples
     rbf_outputs = np.array([self.rbf_activation(sample) for sample in X])
     # Compute weighted sum of RBF activations
     predictions = np.dot(rbf outputs, self.weights)
     return predictions
def main():
  # Generate synthetic regression data
  np.random.seed(42)
  X = \text{np.linspace}(0, 10, 100).\text{reshape}(-1, 1)
  y = np.sin(X).ravel() + np.random.normal(0, 0.1, X.shape[0])
  # Create and train RBF Perceptron
  rbf perceptron = RBFPerceptron(input size=1, num centers=10)
  rbf perceptron.train(X, y, epochs=200)
  # Make predictions
  y pred = rbf perceptron.predict(X)
  # Visualize results
  plt.figure(figsize=(10, 6))
  plt.scatter(X, y, color='blue', label='Original Data')
  plt.plot(X, y pred, color='red', label='RBF Perceptron Prediction')
  plt.title('RBF Perceptron: Function Approximation')
  plt.xlabel('Input')
  plt.ylabel('Output')
  plt.legend()
  plt.show()
if __name__ == "__main__":
  main()
```



AIM: Program to implement all the fuzzy set operations like max, min, complement, union, intersection.

```
import numpy as np
class FuzzySetOperations:
   @staticmethod
   def complement(fuzzy set):
     return [1 - x for x in fuzzy set]
   @staticmethod
   def union(fuzzy set1, fuzzy set2):
     return [\max(x, y) \text{ for } x, y \text{ in } zip(\text{fuzzy set 1}, \text{ fuzzy set 2})]
   @staticmethod
   def intersection(fuzzy set1, fuzzy set2):
      return [min(x, y) \text{ for } x, y \text{ in } zip(fuzzy \text{ set } 1, \text{ fuzzy } \text{ set } 2)]
   @staticmethod
   def max operation(fuzzy set1, fuzzy set2):
     return [\max(x, y) \text{ for } x, y \text{ in } zip(\text{fuzzy set 1}, \text{ fuzzy set 2})]
   @staticmethod
   def min operation(fuzzy set1, fuzzy set2):
      return [min(x, y) \text{ for } x, y \text{ in } zip(fuzzy \text{ set } 1, \text{ fuzzy } \text{ set } 2)]
# Main program
if name == " main ":
   # Example fuzzy sets
   fuzzy set1 = [0.1, 0.4, 0.7, 1.0]
   fuzzy set2 = [0.2, 0.6, 0.5, 0.8]
   print("Fuzzy Set 1:", fuzzy set1)
```

```
print("Fuzzy Set 2:", fuzzy set2)
# Complement
complement1 = FuzzySetOperations.complement(fuzzy set1)
print("\nComplement of Fuzzy Set 1:", complement1)
# Union
union result = FuzzySetOperations.union(fuzzy set1, fuzzy set2)
print("Union of Fuzzy Set 1 and Fuzzy Set 2:", union result)
# Intersection
intersection result = FuzzySetOperations.intersection(fuzzy set1, fuzzy set2)
print("Intersection of Fuzzy Set 1 and Fuzzy Set 2:", intersection result)
# Max operation
max result = FuzzySetOperations.max operation(fuzzy set1, fuzzy set2)
print("Max operation between Fuzzy Set 1 and Fuzzy Set 2:", max result)
# Min operation
min result = FuzzySetOperations.min operation(fuzzy set1, fuzzy set2)
print("Min operation between Fuzzy Set 1 and Fuzzy Set 2:", min result)
```

```
Fuzzy Set 1: [0.1, 0.4, 0.7, 1.0]
Fuzzy Set 2: [0.2, 0.6, 0.5, 0.8]

Complement of Fuzzy Set 1: [0.9, 0.6, 0.3000000000000000000, 0.0]
Union of Fuzzy Set 1 and Fuzzy Set 2: [0.2, 0.6, 0.7, 1.0]
Intersection of Fuzzy Set 1 and Fuzzy Set 2: [0.1, 0.4, 0.5, 0.8]
Max operation between Fuzzy Set 1 and Fuzzy Set 2: [0.2, 0.6, 0.7, 1.0]
Min operation between Fuzzy Set 1 and Fuzzy Set 2: [0.1, 0.4, 0.5, 0.8]
```

AIM: Program to design fuzzy control system form restaurant tipping problem.

```
CODE:
#Code 2
import numpy as np
import skfuzzy as fuzz
from skfuzzy import control as ctrl
# Step 1: Define fuzzy variables
food quality = ctrl.Antecedent(np.arange(0, 11, 1), 'food quality')
service quality = ctrl.Antecedent(np.arange(0, 11, 1), 'service quality')
tip = ctrl.Consequent(np.arange(0, 26, 1), 'tip')
# Step 2: Define fuzzy membership functions
food quality['poor'] = fuzz.trimf(food quality.universe, [0, 0, 5])
food quality['average'] = fuzz.trimf(food quality.universe, [0, 5, 10])
food quality['excellent'] = fuzz.trimf(food quality.universe, [5, 10, 10])
service quality['poor'] = fuzz.trimf(service quality.universe, [0, 0, 5])
service quality['average'] = fuzz.trimf(service quality.universe, [0, 5, 10])
service quality['excellent'] = fuzz.trimf(service quality.universe, [5, 10, 10])
tip['low'] = fuzz.trimf(tip.universe, [0, 0, 13])
tip['medium'] = fuzz.trimf(tip.universe, [0, 13, 25])
tip['high'] = fuzz.trimf(tip.universe, [13, 25, 25])
# Step 3: Define fuzzy rules
rule1 = ctrl.Rule(food quality['poor'] | service quality['poor'], tip['low'])
rule2 = ctrl.Rule(service quality['average'], tip['medium'])
rule3 = ctrl.Rule(food quality['excellent'] | service quality['excellent'], tip['high'])
# Step 4: Create the control system
tipping ctrl = ctrl.ControlSystem([rule1, rule2, rule3])
```

tipping = ctrl.ControlSystemSimulation(tipping_ctrl)

Step 5: Provide inputs

tipping.input['food_quality'] = 6.5 # Input: Food quality score

tipping.input['service_quality'] = 9.0 # Input: Service quality score

Step 6: Perform fuzzy inference

tipping.compute()

Output the result

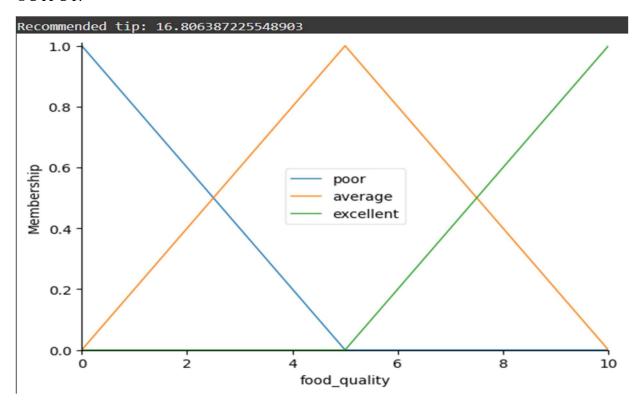
print("Recommended tip:", tipping.output['tip'])

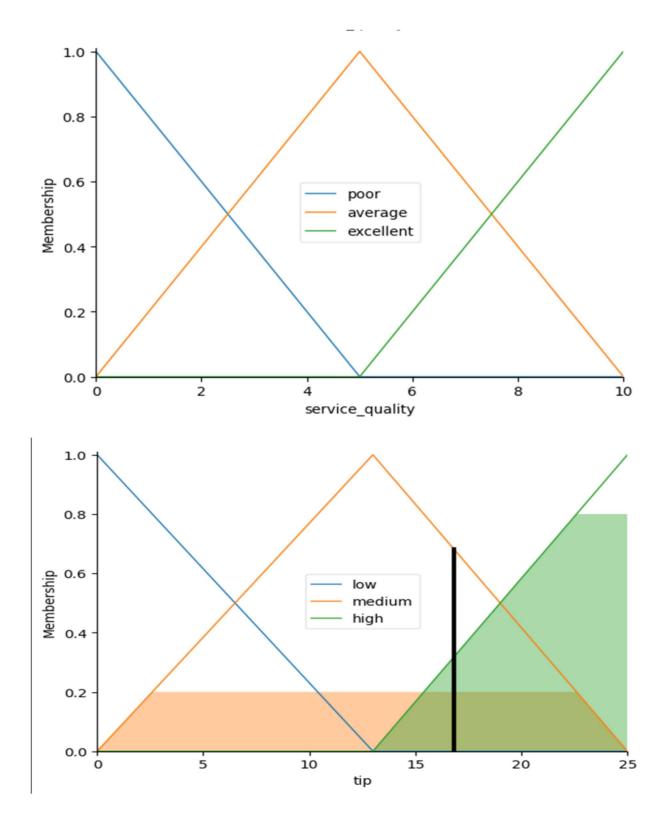
Optional: Visualize the results

food quality.view()

service_quality.view()

tip.view(sim=tipping)

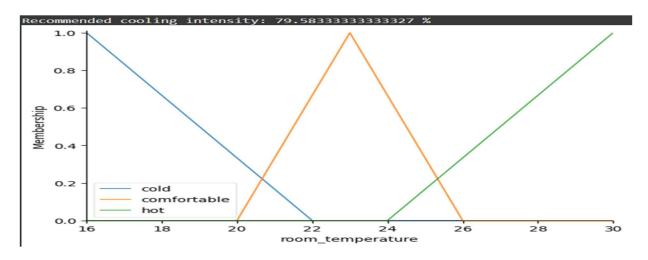


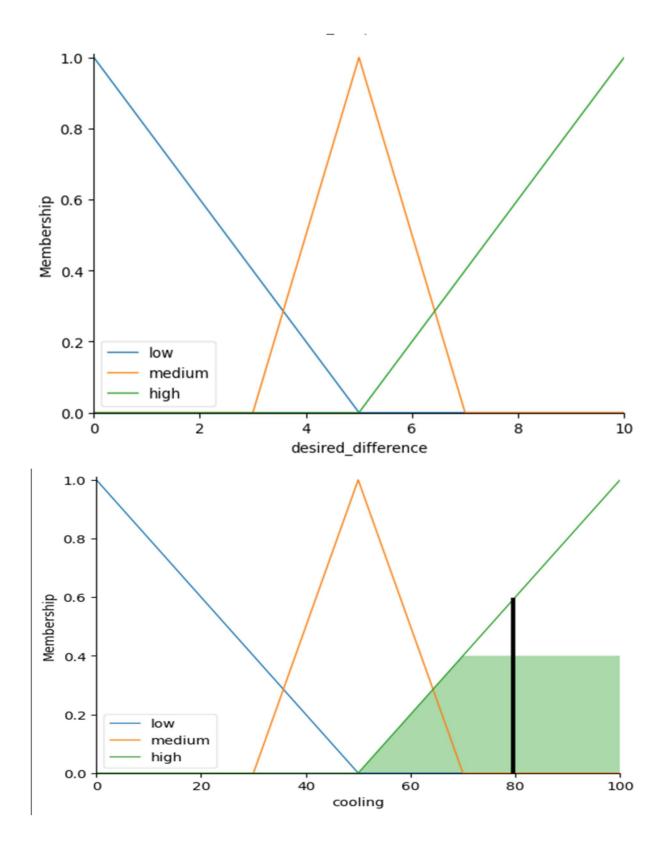


AIM: Program to design fuzzy control system form AC temperature.

```
import numpy as np
import skfuzzy as fuzz
from skfuzzy import control as ctrl
# Step 1: Define fuzzy variables
room temperature = ctrl.Antecedent(np.arange(16, 31, 1), 'room temperature') # Room
temperature in °C
desired difference = ctrl.Antecedent(np.arange(0, 11, 1), 'desired difference') # Desired
temperature difference
cooling = ctrl.Consequent(np.arange(0, 101, 1), 'cooling') # Cooling intensity in %
# Step 2: Define fuzzy membership functions
# Room temperature
room temperature['cold'] = fuzz.trimf(room temperature.universe, [16, 16, 22])
room temperature['comfortable'] = fuzz.trimf(room temperature.universe, [20, 23, 26])
room temperature['hot'] = fuzz.trimf(room temperature.universe, [24, 30, 30])
# Desired temperature difference
desired difference['low'] = fuzz.trimf(desired difference.universe, [0, 0, 5])
desired difference['medium'] = fuzz.trimf(desired difference.universe, [3, 5, 7])
desired difference['high'] = fuzz.trimf(desired difference.universe, [5, 10, 10])
# Cooling intensity
cooling['low'] = fuzz.trimf(cooling.universe, [0, 0, 50])
cooling['medium'] = fuzz.trimf(cooling.universe, [30, 50, 70])
cooling['high'] = fuzz.trimf(cooling.universe, [50, 100, 100])
# Step 3: Define fuzzy rules
rule1 = ctrl.Rule(room_temperature['cold'] & desired_difference['low'], cooling['low'])
rule2 = ctrl.Rule(room_temperature['cold'] & desired_difference['medium'], cooling['low'])
```

```
rule3 = ctrl.Rule(room_temperature['comfortable'] & desired_difference['low'], cooling['low'])
rule4 = ctrl.Rule(room temperature['comfortable'] & desired difference['medium'],
cooling['medium'])
rule5 = ctrl.Rule(room_temperature['hot'] & desired_difference['medium'], cooling['medium'])
rule6 = ctrl.Rule(room_temperature['hot'] & desired_difference['high'], cooling['high'])
# Step 4: Create and simulate the control system
ac control = ctrl.ControlSystem([rule1, rule2, rule3, rule4, rule5, rule6])
ac simulation = ctrl.ControlSystemSimulation(ac control)
# Step 5: Provide inputs
ac simulation.input['room temperature'] = 28 # Current room temperature
ac simulation.input['desired difference'] = 7 # Desired temperature difference
# Step 6: Perform fuzzy inference
ac simulation.compute()
# Output the result
print("Recommended cooling intensity:", ac simulation.output['cooling'], "%")
# Optional: Visualize the results
room temperature.view()
desired difference.view()
cooling.view(sim=ac simulation)
```





AIM: Program to implement various Genetic operators like crossover, mutation and selection.

```
import random
# Target solution
TARGET = "1010101010"
POPULATION SIZE = 6
GENE LENGTH = len(TARGET)
MUTATION RATE = 0.1 # Probability of mutation (10%)
# Generate initial population
def generate population(size, gene length):
  return [".join(random.choice("01") for in range(gene length)) for in range(size)]
# Fitness function: Count matching bits with the target
def fitness(individual):
  return sum(1 for i, j in zip(individual, TARGET) if i == j)
# Selection: Roulette wheel selection
def selection(population, fitness scores):
  total fitness = sum(fitness scores)
  probabilities = [score / total fitness for score in fitness scores]
  selected = random.choices(population, weights=probabilities, k=2)
  return selected
# Crossover: Single-point crossover
def crossover(parent1, parent2):
  crossover point = random.randint(1, GENE LENGTH - 1)
  offspring1 = parent1[:crossover point] + parent2[crossover point:]
  offspring2 = parent2[:crossover point] + parent1[crossover point:]
```

```
return offspring1, offspring2
# Mutation: Flip a random bit
def mutate(individual):
  individual = list(individual)
  for i in range(len(individual)):
    if random.random() < MUTATION RATE:
       individual[i] = '1' if individual[i] == '0' else '0'
  return ".join(individual)
# Main Genetic Algorithm function
def genetic algorithm():
  # Generate initial population
  population = generate population(POPULATION SIZE, GENE LENGTH)
  generation = 0
  print(f"Generation {generation}: {population}")
  while True:
    # Evaluate fitness
    fitness scores = [fitness(individual) for individual in population]
    # Check for target match
    if TARGET in population:
       print(f"Solution found in generation {generation}: {TARGET}")
       break
    # Selection
    new population = []
    for in range(POPULATION SIZE // 2): # Produce pairs of offspring
       parent1, parent2 = selection(population, fitness scores)
       # Crossover
       offspring1, offspring2 = crossover(parent1, parent2)
       # Mutation
```

```
offspring1 = mutate(offspring1)
  offspring2 = mutate(offspring2)

new_population.extend([offspring1, offspring2])

# Update population
  population = new_population
  generation += 1
  print(f''Generation {generation}: {population}'')

# Run the Genetic Algorithm

if __name__ == "__main__":
  genetic_algorithm()
```

AIM: Program to implement Genetic Algorithm to maximize the objective function such as $f(x)=x^2$ where x can have values from 0 to 31.

```
import random
# Parameters
POPULATION SIZE = 6 # Number of individuals in the population
CHROMOSOME LENGTH = 5 # Binary representation of x (5 bits for values 0 to 31)
MUTATION RATE = 0.1 # Probability of mutation (10%)
GENERATIONS = 15 # Maximum number of generations
# Objective function
def objective function(x):
  return x**2
# Generate initial population
def generate population(size, length):
  return [".join(random.choice("01") for in range(length)) for in range(size)]
# Decode binary chromosome to integer value
def decode(chromosome):
  return int(chromosome, 2)
# Fitness function
def fitness(chromosome):
  x = decode(chromosome)
  return objective function(x)
# Selection: Roulette wheel selection
def selection(population, fitness scores):
  total fitness = sum(fitness scores)
  probabilities = [score / total fitness for score in fitness scores]
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return random.choices(population, weights=probabilities, k=2)
# Crossover: Single-point crossover
def crossover(parent1, parent2):
  point = random.randint(1, CHROMOSOME LENGTH - 1)
  offspring1 = parent1[:point] + parent2[point:]
  offspring2 = parent2[:point] + parent1[point:]
  return offspring1, offspring
# Mutation: Flip a random bit
def mutate(chromosome):
  chromosome = list(chromosome)
  for i in range(len(chromosome)):
    if random.random() < MUTATION RATE:
       chromosome[i] = '1' if chromosome[i] == '0' else '0'
  return ".join(chromosome)
# Main Genetic Algorithm function
def genetic algorithm():
  # Generate initial population
  population = generate population(POPULATION SIZE, CHROMOSOME LENGTH)
  generation = 0
  print(f"Generation {generation}: {population}")
  for in range(GENERATIONS):
    # Evaluate fitness
    fitness scores = [fitness(chromosome) for chromosome in population]
    # Find and print the best solution
    best chromosome = max(population, key=lambda chrom: fitness(chrom))
    best x = decode(best chromosome)
    best fitness = fitness(best chromosome)
    print(f''Best solution in generation {generation}: x = \{best | x\}, f(x) = \{best | fitness\}''\}
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# Selection
    new population = []
    for in range(POPULATION SIZE // 2): # Produce pairs of offspring
       parent1, parent2 = selection(population, fitness scores)
       # Crossover
       offspring1, offspring2 = crossover(parent1, parent2)
       # Mutation
       offspring1 = mutate(offspring1)
       offspring2 = mutate(offspring2)
       new population.extend([offspring1, offspring2])
    # Update population
    population = new population
    generation += 1
# Run the Genetic Algorithm
if name == " main ":
  genetic algorithm()
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Generation 0: ['10001', '10111', '01011', '01010', '00101', '11111']
Best solution in generation 0: x = 31, f(x) = 961
Best solution in generation 1: x = 31, f(x) = 961
Best solution in generation 2: x = 31, f(x) = 961
Best solution in generation 3: x = 31, f(x) = 961
Best solution in generation 4: x = 29, f(x) = 841
Best solution in generation 5: x = 31, f(x) = 961
Best solution in generation 6: x = 31, f(x) = 961
Best solution in generation 7: x = 30, f(x) = 900
Best solution in generation 8: x = 31, f(x) = 961
Best solution in generation 9: x = 31, f(x) = 961
Best solution in generation 10: x = 30, f(x) = 900
Best solution in generation 11: x = 30, f(x) = 900
Best solution in generation 12: x = 30, f(x) = 900
Best solution in generation 13: x = 31, f(x) = 961
Best solution in generation 14: x = 27, f(x) = 729
```