### AHMAD HASSAN (FA20-BSE-003) AI LAB MID

ACTIVITY 1:Consider a toy problem that can be represented as a following graph. How would you represent this graph in python?

```
class Node:
 def__init__(self,state, parent, actions, totalcost):
    self.state = state
    self.parent = parent
    self.actions = actions
    self.totalcost
graph = {'A': Node('A', None, ['B', 'E', 'C'], None),
         'B':Node('C',None, ['D','E','A'],None),
         'C':Node('C'),None, ['A','F','G'],None),
         'D':Node('D',None, ['B','E'],None),
         'E':Node('E',None, ['A','B','D'],None),
         'F':Node('F',None,['C'],None),
         'G':Node('G',None,['C'],None)}
       File "<ipython-input-5-21e4d632f89e>", line 9
         'C':Node('C'),None, ['A','F','G'],None),
     SyntaxError: closing parenthesis ')' does not match opening parenthesis '{' on line 7
      SEARCH STACK OVERFLOW
Activity:1 again
class ⋅ node:
..def.__init__(self,state,parent,actions,totalcost):
····self.state·=·state
····self.parent·=·parent
····self.actions·=·actions
····self.totalcost·=·totalcost
graph = {'A': node('A', None,['B','C','E'], None),
           'B': node('B', None,['A', 'D', 'E'], None),
           'C': node('C',None,['A','F','G'],None),
           'D': node('D',None,['B','E'],None),
           'E': node('E', None,['A', 'B', 'D'], None),
           'F': node('F', None,['C'], None),
           'G': node('G',None,['C'],None)
```

ACTIVITY:2 For the graph in previous activity, imagine node A as starting node and your goal is to reach F. Keeping depth first search in mind, describe a sequence of actions that you must take to reach that goal state.

```
class node:
 def init (self,state,parent,actions,totalcost):
   self.state = state
   self.parent = parent
    self.actions = actions
   self.totalcost = totalcost
def actionSequence(graph,initialstate,goalstate):
 solution = [goalstate]
 currentparent = graph[goalstate].parent
 while currentparent != None:
   solution.append(currentparent)
    currentparent = graph[currentparent].parent
 solution.reverse()
 return solution
def dfs(initialstate,goalstate):
 graph = {'A': node('A', None,['B', 'C', 'E'], None),
           'B': node('B',None,['A','D','E'],None),
           'C': node('C', None,['A', 'F', 'G'], None),
```

```
'D': node('D',None,['B','E'],None),
           'E': node('E',None,['A','B','D'],None),
           'F': node('F', None,['C'], None),
           'G': node('G', None,['C'], None)
         }
 frontier = [initialstate]
 explored = []
 currentChildren = 0
 while frontier:
   currentnode = frontier.pop(len(frontier)-1)
   explored.append(currentnode)
   for child in graph[currentnode].actions:
     if child not in frontier and child not in explored:
        graph[child].parent = currentnode
        if graph[child].state == goalstate:
         # print(explored)
         return actionSequence(graph,initialstate,goalstate)
        currentChildren=currentChildren+1
       frontier.append(child)
 if currentChildren == 0 :
   del explored[len(explored)-1]
solution = dfs('A','D')
print(solution)
    ['A', 'E', 'D']
```

ACTIVITY:3 Change initial state to D and set goal state as C. What will be resulting path of BFS search? What will be the sequence of nodes explored?

```
class node:
  def __init__(self,state,parent,actions,totalcost):
    self.state = state
    self.parent = parent
    self.actions = actions
    self.totalcost = totalcost
def actionSequence(graph,initialstate,goalstate):
  solution = [goalstate]
  currentparent = graph[goalstate].parent
  while currentparent != None:
    solution.append(currentparent)
    currentparent = graph[currentparent].parent
  solution.reverse()
  return solution
def bfs(initialstate,goalstate):
  graph = {'A': node('A', None,['B', 'C', 'E'], None),
           'B': node('B', None,['A', 'D', 'E'], None),
           'C': node('C',None,['A','F','G'],None),
           'D': node('D', None,['B', 'E'], None),
           'E': node('E', None,['A', 'B', 'D'], None),
           'F': node('F', None,['C'], None),
           'G': node('G',None,['C'],None)
          }
  frontier = [initialstate]
  explored = []
  while frontier:
    currentnode = frontier.pop(0)
    explored.append(currentnode)
    for child in graph[currentnode].actions:
      if child not in frontier and child not in explored:
        graph[child].parent = currentnode
        if graph[child].state == goalstate:
          \verb"return actionSequence" (graph, \verb"initial state", goal state")
        frontier.append(child)
solution = bfs('D','C')
print(solution)
     ['D', 'B', 'A', 'C']
```

### ACTIVITY:4

```
graph = {'A': Node('A', None, [('B',6),('C',9),('E',1)],0),
         'B': Node('B', None,[('A',6),('D',3),('E',4)],0),
         'C': Node('C', None,[('A',9),('F',2),('G',3)],0),
         'D': Node('D', None,[('B',3),('E',5),('F',7)],0),
         'E': Node('E',None,[('A',1),('B',4),('D',5),('F',6)],0),
         'F': Node('F', None,[('C',2),('E',6),('D',7)],0),
         'G': Node('G', None,[('C',3)],0)
         }
import math
def findMin(frontier):
   minVmath.inf
   node=''
    for i in frontier:
     if minV>frontier[i][1]:
       minV=frontier[i][1]
       node = i
    return node
def actionSequence(graph, initialState, goalState):
  solution=[goalState]
  currentParent=graph[goalState].parent
  while currentParent!=None:
     solution.append(currentParent)
    currentParent = graph(currentParent).parent
   solution.reverse()
  return solution
  class Node:
    def __init__(self,state,parent,actions,totalcost):
     self.state = state
      self.parent = parent
      self.actions = actions
      self.totalcost = totalcost
def UCS():
 initialState = 'C'
 goalState = 'B'
 graph = {'A': Node('A',None, [('B',6),('C',9),('E',1)],0),
         'B': Node('B', None,[('A',6),('D',3),('E',4)],0),
         'C': Node('C', None,[('A',9),('F',2),('G',3)],0),
         'D': Node('D',None,[('B',3),('E',5),('F',7)],0),
         'E': Node('E',None,[('A',1),('B',4),('D',5),('F',6)],0),
         'F': Node('F',None,[('C',2),('E',6),('D',7)],0),
         'G': Node('G', None,[('C',3)],0)}
  frontier = dict()
  frontier[initialState]=(None,0)
 explored=[]
 while len(frontier)!=0:
   currentNode = findMin(frontier)
    del frontier[currentNode]
    if graph[currentNode].state==goalState:
      return actionSequence(graph, initialState, gaolState)
    explored.append(currentNode)
    for child in graph[currentNode].actions:
      currentCost=child[1] + graph[currentNode].totalCost
      if child[0] not in frontier and child[0] not in explored:
        graph[child[0]].parent=currentNode
        graph[child[0]].totalCost=currentCost
        frontier[child[0]]=(graph[child[0]].parent,graph[child[0]].tatolCost)
      elif child[0] in frontier:
        if frontier[child[0]][1] < (currentCost):</pre>
          graph[child[0]].parent=frontier[child[0]][0]
          graph[child[0]].totalCost=frontier[child[0]][1]
        else:
            frontier[child[0]]=(currentNode, currentCost)
            graph[child[0]].parent=frontier[child[0]][0]
            graph[child[0]].totalCost=frontier[child[0]][1]
print=(UCS())
```

```
NameError
                                               Traceback (most recent call
    <ipython-input-20-598a7a71990c> in <cell line: 1>()
     ----> 1 graph = {'A': Node('A',None, [('B',6),('C',9),('E',1)],0),
Double-click (or enter) to edit
                      'F' Node('F' None [('A' 1) ('R' 4) ('D' 5) ('F' 6)] 0)
```

# Welcome to Colab!

If you're already familiar with Colab, check out this video to learn about interactive tables, the executed code history view, and the command palette.



# What is Colab?

Colab, or "Colaboratory", allows you to write and execute Python in your browser, with

- · Zero configuration required
- · Access to GPUs free of charge
- · Easy sharing

Whether you're a student, a data scientist or an Al researcher, Colab can make your work easier. Watch Introduction to Colab to learn more, or just get started below!

# Getting started

The document you are reading is not a static web page, but an interactive environment called a Colab notebook that lets you write and execute code.

For example, here is a code cell with a short Python script that computes a value, stores it in a variable, and prints the result:

```
seconds_in_a_day = 24 * 60 * 60
seconds_in_a_day
     86400
```

To execute the code in the above cell, select it with a click and then either press the play button to the left of the code, or use the keyboard shortcut "Command/Ctrl+Enter". To edit the code, just click the cell and start editing.

Variables that you define in one cell can later be used in other cells:

```
seconds in a week = 7 * seconds in a day
seconds_in_a_week
     604800
```

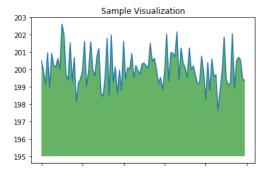
Colab notebooks allow you to combine executable code and rich text in a single document, along with images, HTML, LaTeX and more. When you create your own Colab notebooks, they are stored in your Google Drive account. You can easily share your Colab notebooks with co-workers or friends, allowing them to comment on your notebooks or even edit them. To learn more, see Overview of Colab. To create a new Colab notebook you can use the File menu above, or use the following link: create a new Colab notebook.

Colab notebooks are Jupyter notebooks that are hosted by Colab. To learn more about the Jupyter project, see jupyter.org.

## Data science

With Colab you can harness the full power of popular Python libraries to analyze and visualize data. The code cell below uses numpy to generate some random data, and uses matplotlib to visualize it. To edit the code, just click the cell and start editing.

```
import numpy as np
from matplotlib import pyplot as plt
ys = 200 + np.random.randn(100)
x = [x \text{ for } x \text{ in range}(len(ys))]
plt.plot(x, ys, '-')
plt.fill_between(x, ys, 195, where=(ys > 195), facecolor='g', alpha=0.6)
plt.title("Sample Visualization")
plt.show()
```



You can import your own data into Colab notebooks from your Google Drive account, including from spreadsheets, as well as from Github and many other sources. To learn more about importing data, and how Colab can be used for data science, see the links below under Working with Data.

# Machine learning

With Colab you can import an image dataset, train an image classifier on it, and evaluate the model, all in just a few lines of code. Colab notebooks execute code on Google's cloud servers, meaning you can leverage the power of Google hardware, including GPUs and TPUs, regardless of the power of your machine. All you need is a browser.

Colab is used extensively in the machine learning community with applications including:

- · Getting started with TensorFlow
- · Developing and training neural networks
- · Experimenting with TPUs
- · Disseminating Al research
- · Creating tutorials

To see sample Colab notebooks that demonstrate machine learning applications, see the machine learning examples below.

### More Resources

Working with Notebooks in Colab

- Overview of Colaboratory
- · Guide to Markdown
- Importing libraries and installing dependencies
- · Saving and loading notebooks in GitHub
- Interactive forms
- Interactive widgets

## Working with Data

· Loading data: Drive, Sheets, and Google Cloud Storage

- Charts: visualizing data
- · Getting started with BigQuery

# Machine Learning Crash Course

These are a few of the notebooks from Google's online Machine Learning course. See the <u>full course website</u> for more.

- Intro to Pandas DataFrame
- Linear regression with tf.keras using synthetic data

## Using Accelerated Hardware

- TensorFlow with GPUs
- TensorFlow with TPUs

# Featured examples

- NeMo Voice Swap: Use Nvidia's NeMo conversational Al Toolkit to swap a voice in an audio fragment with a computer generated one.
- · Retraining an Image Classifier: Build a Keras model on top of a pre-trained image classifier to distinguish flowers.
- Text Classification: Classify IMDB movie reviews as either positive or negative.
- Style Transfer: Use deep learning to transfer style between images.
- Multilingual Universal Sentence Encoder Q&A: Use a machine learning model to answer questions from the SQuAD dataset.
- Video Interpolation: Predict what happened in a video between the first and the last frame.

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