

Demo

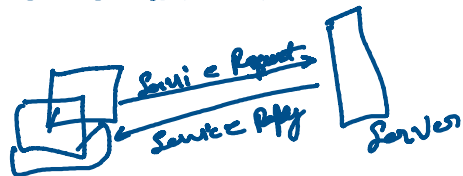
31 January 2021 20:19

① non domain reference

② History of Internet

- + 1958 - Bell Lab → Modern
- + 1961 - MIT - packet switching
- + 1968 - ARPANET
- + 1972 - University Internet Node, UCLA chat
- + 1974 - Vin Cerf - TCP

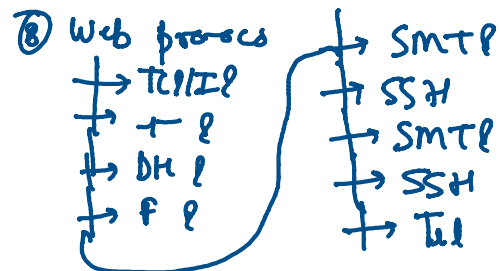
④ Client Server Model



* Any computer will be server & client both.

⑤ Domain Name Server

- + Phone book of Internet.
- + Human remembers DNS not whole IP.



3 How the Web Works

- + Server
- + Clients
- + ISP
- + DNS
- + Datacenter

⑥ Internet Service provider

- + Company that provide access to users.
- + Internet can be over DSL phone line, Cable Fiber

⑦ Data Center

⑦ Web terminology

- + protocol
- + Address
- + Packets

⑤ Domain Name

⑩ IP Address

- + 32 bit .4 word address (IPv4)
- + Unique defines address, action, a node, or a router.
- + IPv6 Address - Default in future - 128 bit (16 octet)

11 Mac Address

- Media Access Control
- An ID unique to a hardware Network
- like IP is fixed for a hardware device
- Used by all IEEE 802 Network Technology.

12 Component of Web

- Web Page
- Web Sites
- Web Server
- Search Engines

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- Web Site dynamic
- Collection of Webpage
- Also can include other media (audio image video)

Interface

15 Web Servers

- A hardware (or software) that host the website
- One website can spread over multiple servers
- One server can host multiple website.

17 Search Engines

- A Website that index other website/webpage
- Helps user find website
- tech. used → crawling to check content for searching
- Google.com, Yahoo.com

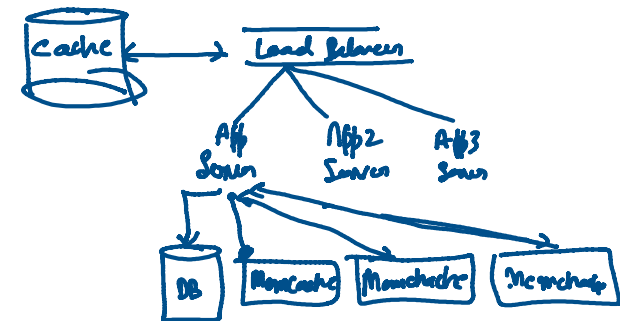
+ It allows

- Subnet
- Gateways
- Private IP.

13 Web Page

- A document that can be viewed over web
- Transported over Internet
- Viewed on a browser
- Uses markup (HTML and styling). Can contain Script

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18 Server

- Hardware
- OS
- Server Framework
- Container / Servlet
- Server Application

(19) Server Side framework

- ① Java
 - Spring
 - Struts
 - Jboss
- ② Python
 - Flask
 - Django
 - Bottle
- ③ Ruby
 - Rails
- ④ PHP
 - CodeIgniter
 - Laravel
- ⑤ Node.js
 - Express
 - Hapi.js

(20) Client Side Technologies

- ① HTML (Markup)
- ② CSS (styling)
 - SASS
 - LESS
- ③ JavaScript
 - jQuery
 - Angular
 - React
 - Backbone
 - Ember