

CS365: Deep Learning



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General Information

- Instructors
 - Arijit Mondal
- Teaching assistants
 - Jyoti Kumari
 - Sandeep Kumar Patel
- Course webpage: www.iitp.ac.in/~arijit/, then follow Teaching

Course structure

- Introduction to big data problem & representation learning
- Overview of linear algebra and probability
- Basics of feature engineering
- Neural network
- Introduction to open-source tools
- Deep learning network
- Regularization
- Optimization
- Advanced topics
- Practical applications

Evaluation policy

- Two quizzes/projects - 20%
- Midsem - 30%
- Endsem - 50%

Books

- Ian Goodfellow, Yoshua Bengio and Aaron Courville, "Deep Learning", Book in preparation for MIT Press, 2016. (available online)
- Jerome H. Friedman, Robert Tibshirani, and Trevor Hastie, "The elements of statistical learning", Springer Series in Statistics, 2009.
- Charu C Aggarwal, "Neural Networks and Deep Learning", Springer.
- Aston Zhang, Zachary C. Lipton, Mu Li, Alexander J. Smola, "Dive into Deep Learning" (available online)
- Iddo Drori, "The Science of Deep Learning", Cambridge University Press
- Simon O. Haykin, "Neural Networks and Learning Machines", Pearson Education India
- Richard S. Sutton, Andrew G. Barto, "Reinforcement Learning: An Introduction", MIT Press

Introduction

Problem space

- Problems — *a matter or situation regarded as unwelcome or harmful and needing to be dealt with and overcome*
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 - Travelling salesman problem, chess
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- Primary focus will be in the second category problems

Problem Solving Strategies for Big Data

- Need to **solve** problems efficiently and accurately when the input data is huge (\sim GB, TB order)
- Finding a deterministic algorithm is **difficult**
 - Need to find out features
 - Requires significant effort for model building
 - Need to have domain knowledge
- Statistical **inference** is found to be suitable
 - Feature selection is not crucial
 - Model will learn from past data

Applications: Computer vision

- 2d to 3d conversion
- Street view generation
- Image classifications
- Image segmentation



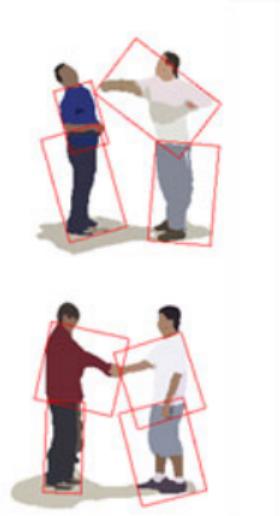
2D



3D

Applications: Activity Recognition

- Recognize activities like walking, running, cooking, etc. from still image or video data



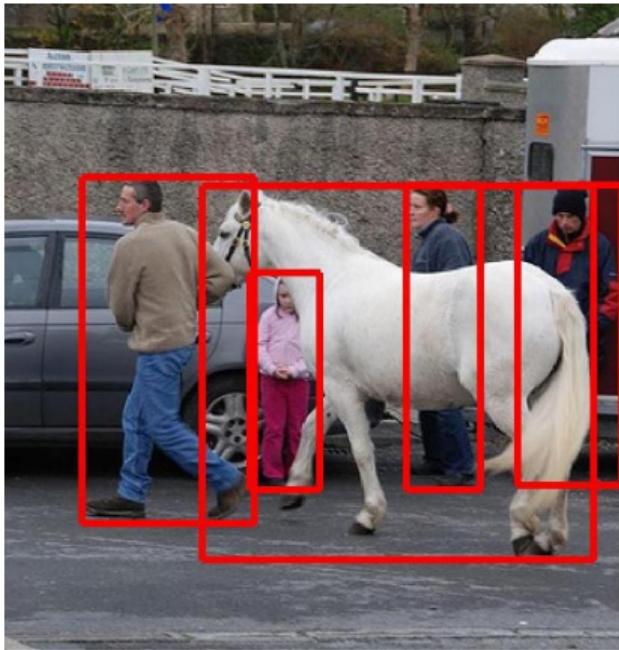
Applications: Image Captioning

- Automated caption generation for a given image

Describes without errors	Describes with minor errors	Somewhat related to the image	Unrelated to the image
			
A person riding a motorcycle on a dirt road.	Two dogs play in the grass.	A skateboarder does a trick on a ramp.	A dog is jumping to catch a frisbee.
			
A group of young people playing a game of frisbee.	Two hockey players are fighting over the puck.	A little girl in a pink hat is blowing bubbles.	A refrigerator filled with lots of food and drinks.
			
A herd of elephants walking across a dry grass field.	A close up of a cat laying on a couch.	A red motorcycle parked on the side of the road.	A yellow school bus parked in a parking lot.

Applications: Object Identification

- Identify objects in still image or in video stream



Applications: Automated Car

- Self driving car



Applications: Drones & Robots

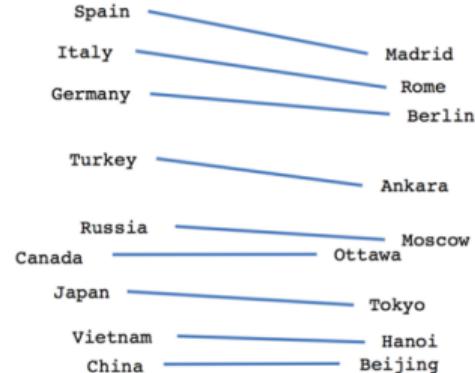
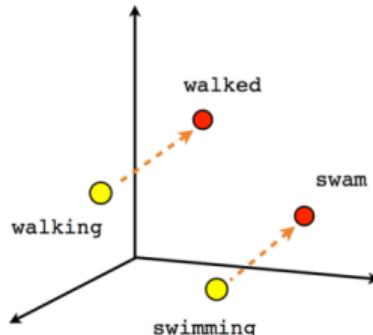
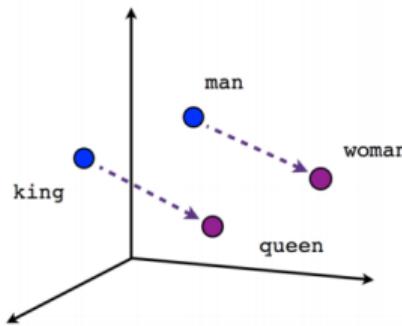
- Managing movement of robot or drones



Applications: Natural Language Processing

- Recommender system
- Sentiment analysis
- Question answering
- Information extraction from website
- Automated email reply

Deep Learning



Applications: Speech processing

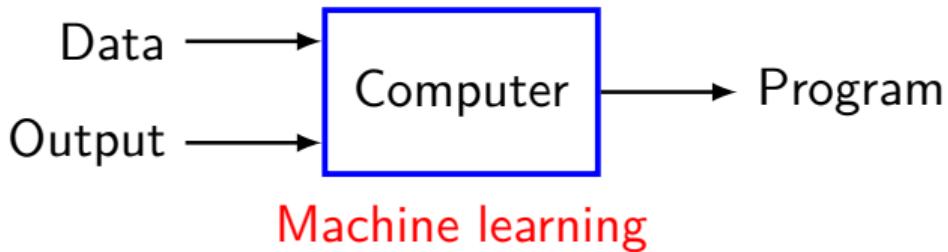
- Conversion of speech into text
- Generation of particular voice for a given text



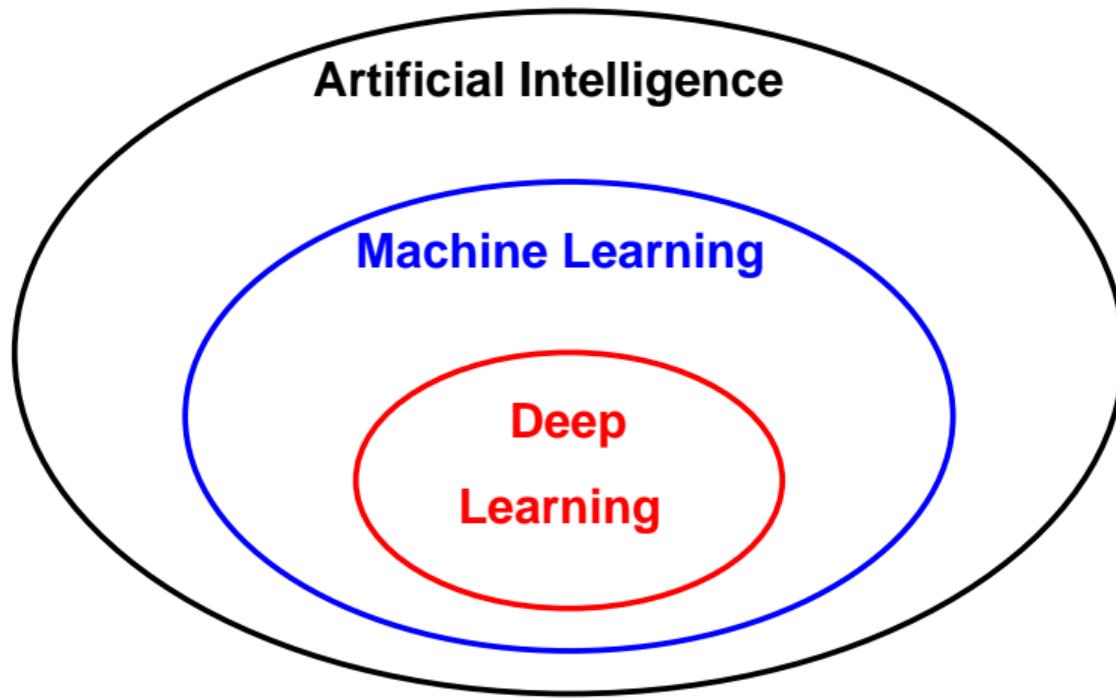
Other possible applications

- Language translation
- Weather prediction
- Genomics
- Drug discovery
- Particle physics
- Surveillance
- Cryptography and many more.

Traditional Programming vs ML/DL



AI Hierarchy

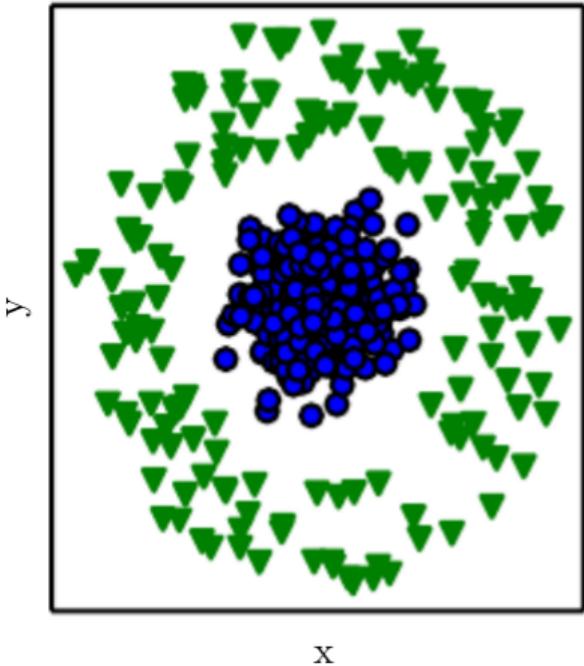


Issue of Representation

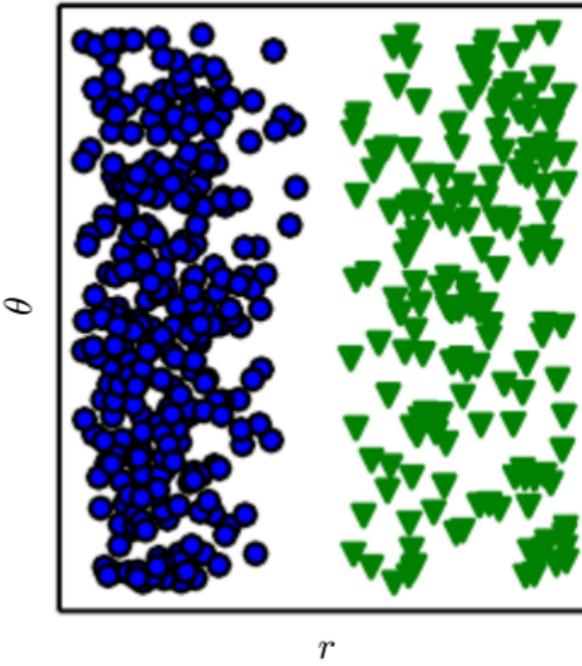
- Representation of data in an efficient/structured manner is **crucial** for solving problems more effectively
 - Searching of a set of elements in a given list (sorted/unsorted)
 - Arithmetic operations on Arabic and Roman numerals
 - Primality test of n when n is represented as 11111...111 (n -number of one)
- Structured representation can help in predicting future values

Choice of Representation

Cartesian coordinates



Polar coordinates



Learning representation/feature

- Traditional approaches
 - Pattern recognition
 - Input, output of the problem
- End to end learning
 - System automatically learns internal representation

AI-ML Tasks

- Heavily depends on features
- Requires good domain knowledge
- Feature extraction is not easy job
 - Identify a car
 - How to describe wheel
 - Shadow/brightness
 - Obscuring element

Representation Learning

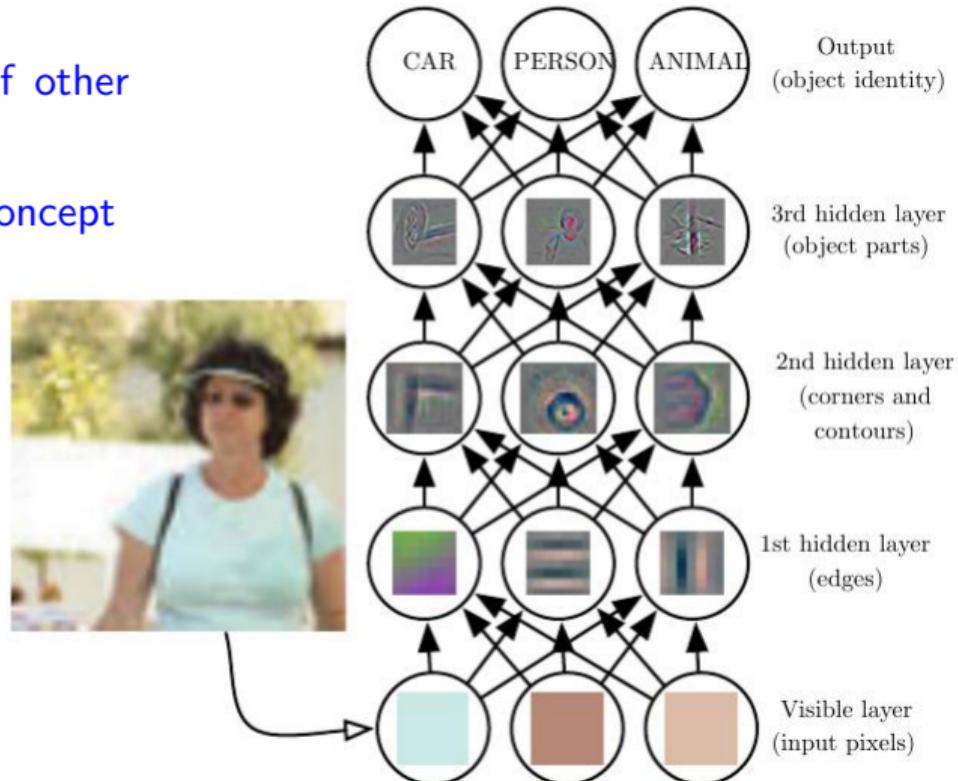
- Learned representation often result in better performance compared to hand design
- Allows the system to rapidly adapt to new task
- Need to discover a good set of features
- Manual design of features is nearly impossible

Design of Features

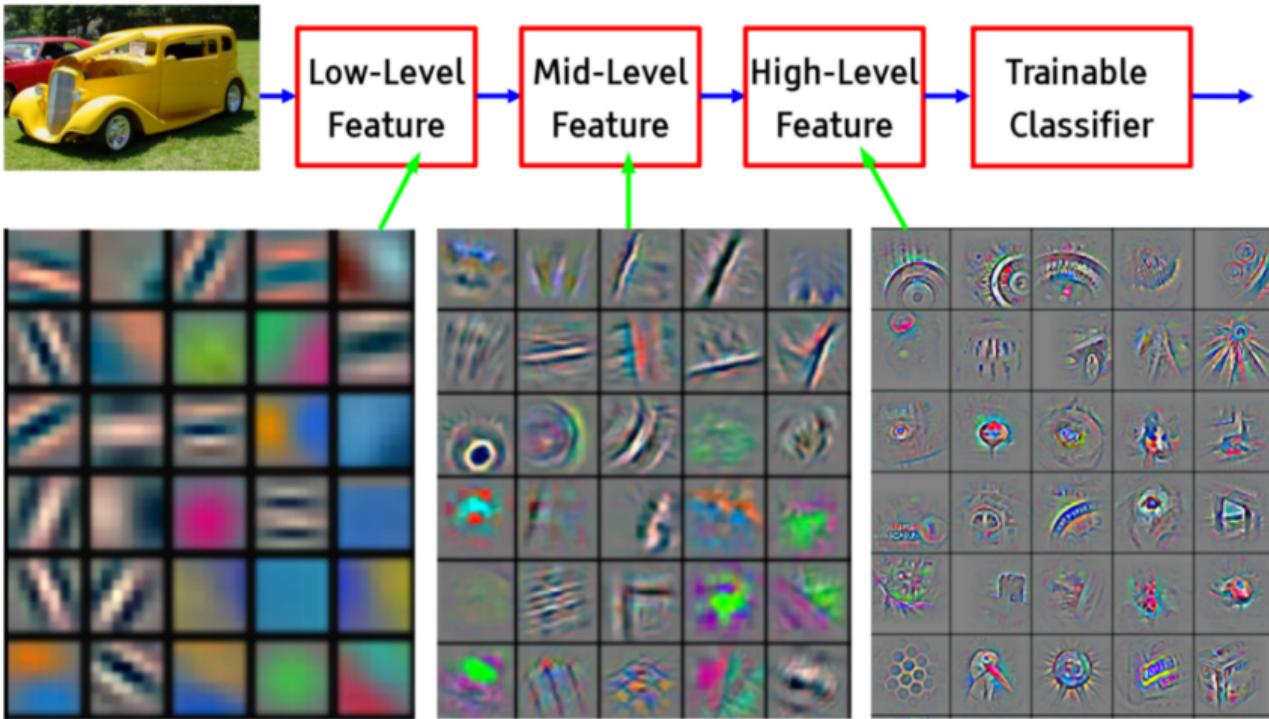
- Goal is to separate out variation factors
- These factors are separate sources of influence
- It may exist as unobserved object or unobserved forces that affect observable quantity
 - Speech - Factors are age, sex, accent, etc
 - Image - Position, color, brightness, etc.

Deep Learning

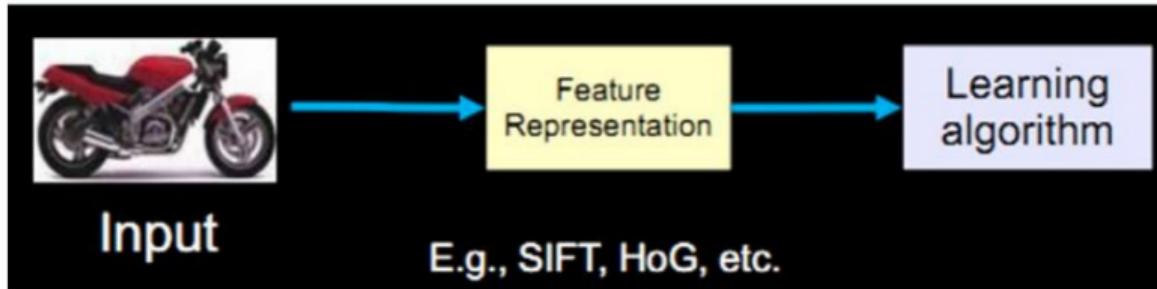
- Try to address the problem of representation learning
- Representation are expressed in terms of other simpler representation
- Develop complex concept using simpler concept



Simple to Complex Features



Conventional Machine Learning

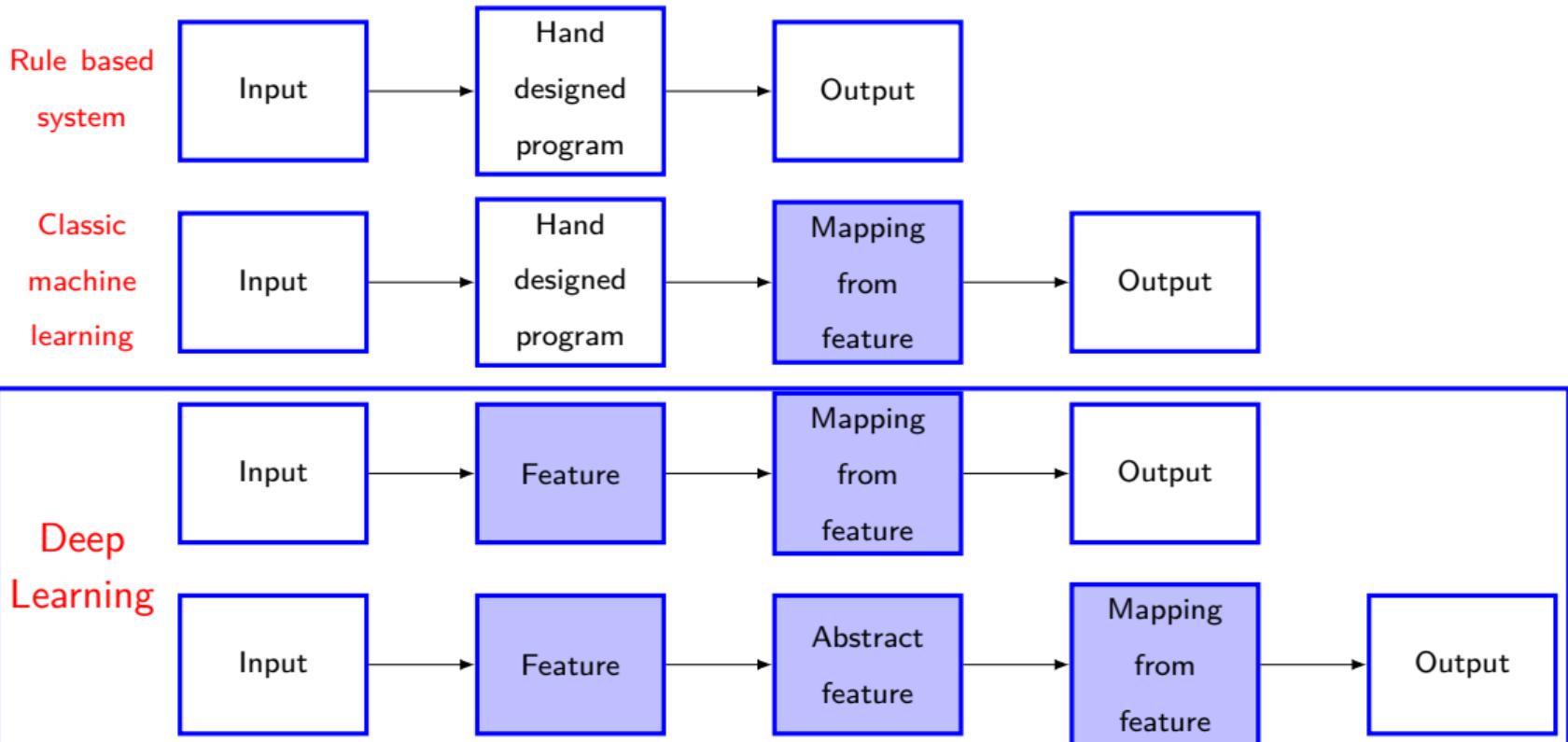


Deep Learning Model

- Feed-forward deep network or multilayer perceptron
- Mathematical functions that map input to output
- Composed of simpler functions
- Each layer provides a new representation
- Learning right representation

Representation learning

Deep Learning

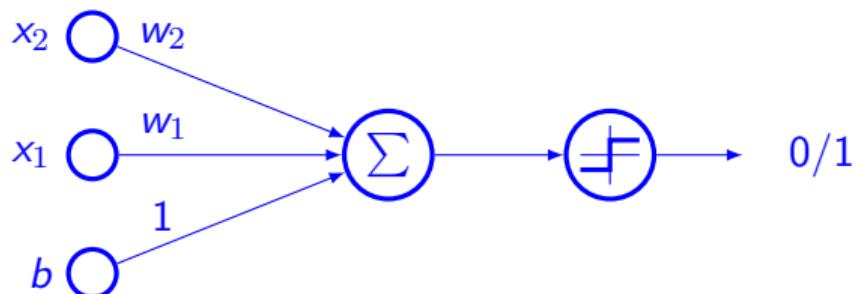


History

- Has many names and view point
 - Cybernetics (1940-1960)
 - Connectionism (1980-1990) (neural net)
 - Deep learning (2006+)
- More useful as the amount of data is increased
- Models have grown in size as increase in computing resources
- Solving complex problem with increasing accuracy

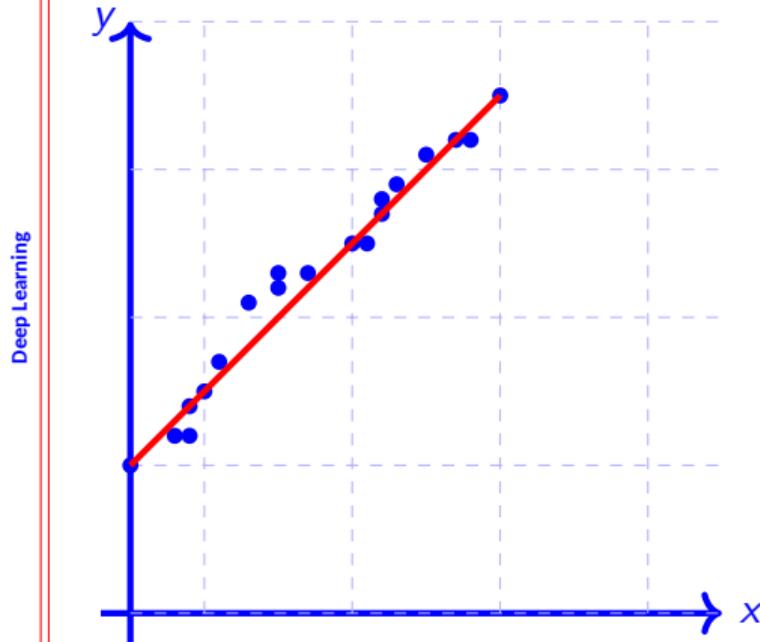
History of basic model

- The first learning machine: the Perceptron
 - Built at Cornell, 1960
- Perceptron was linear classifier on top of simple feature extractor
- Most of the practical applications of ML today use glorified linear classifiers or glorified template matching.
- Significant effort is required for identifying relevant features
- Typically it will solve $y = \text{sign} \left(\sum_{i=1}^N (w_i \times f_i(X) + b) \right)$

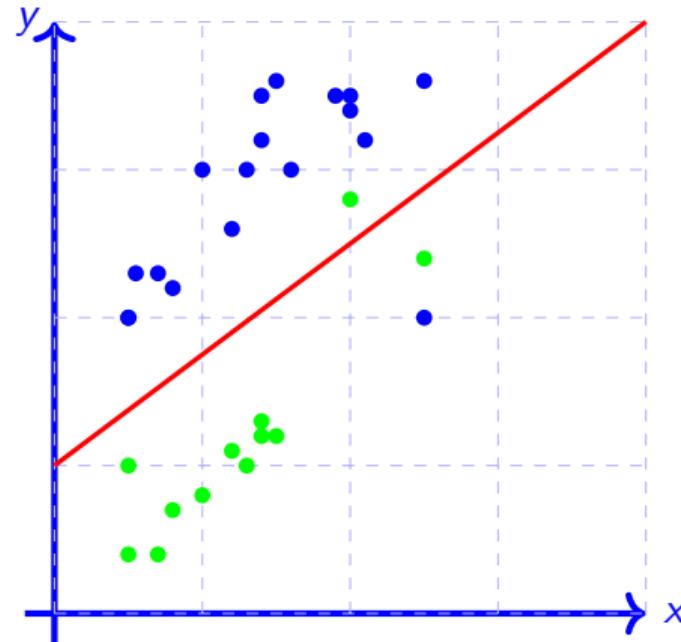


Broad Categories of Problem

- Regression

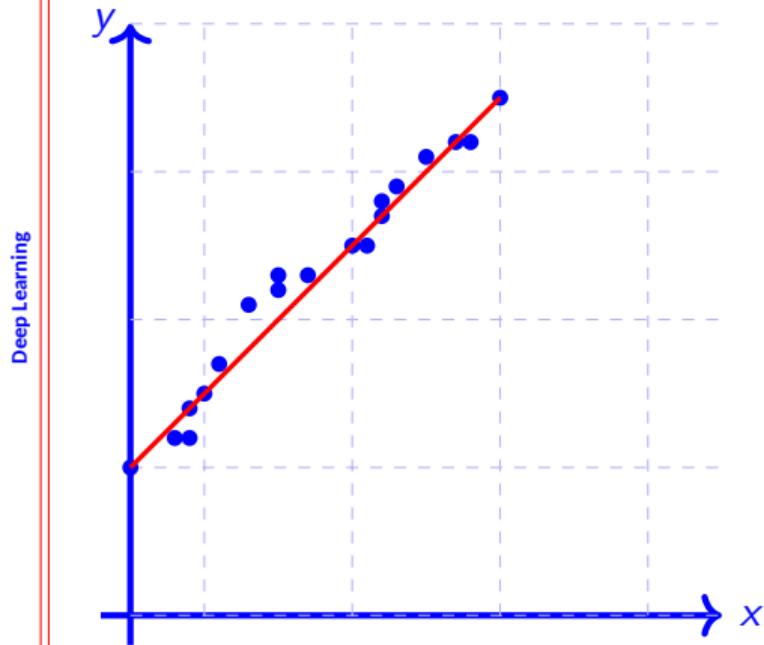


- Classification

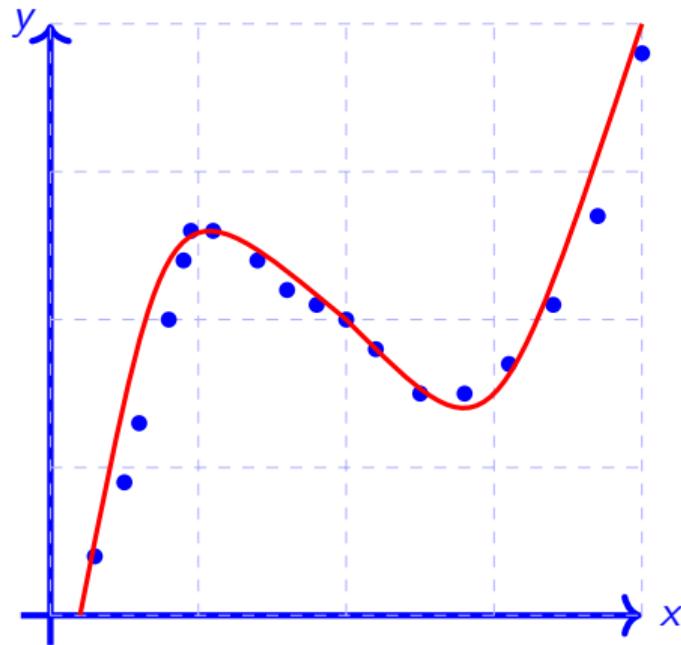


Regression

- Regression (linear)

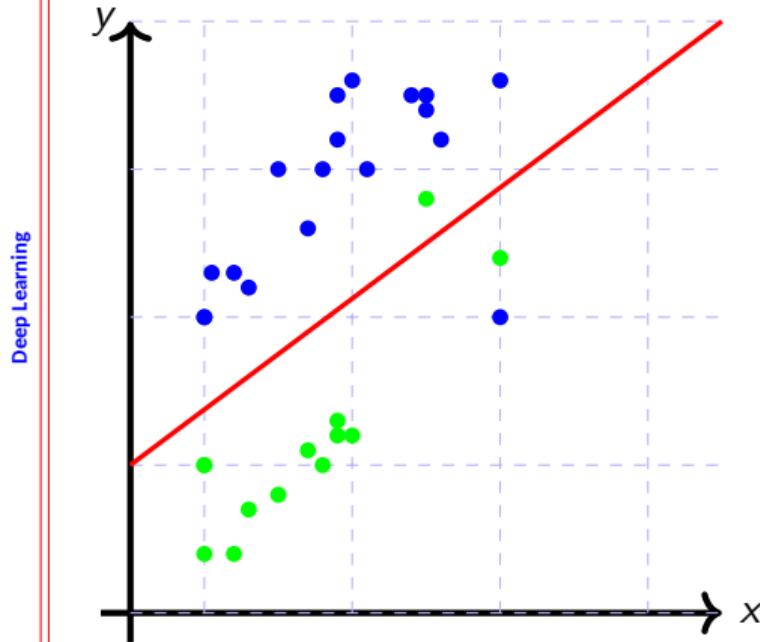


- Regression (Non-linear)

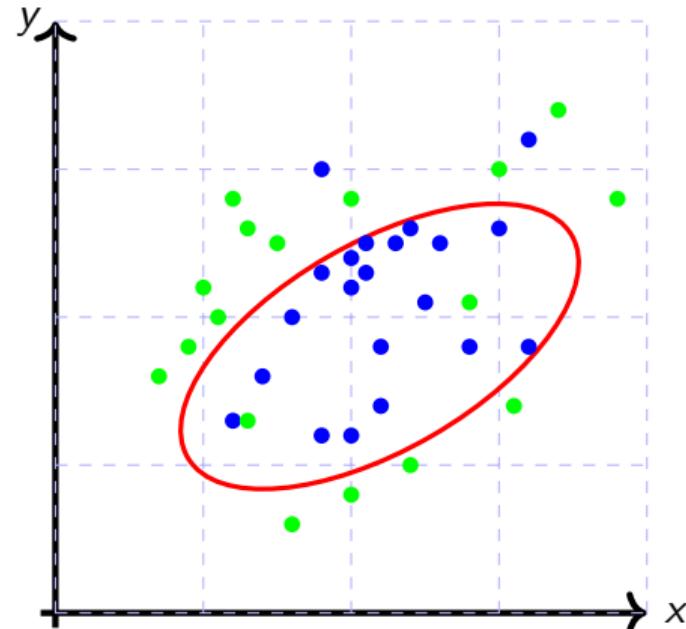


Classification

• Linear

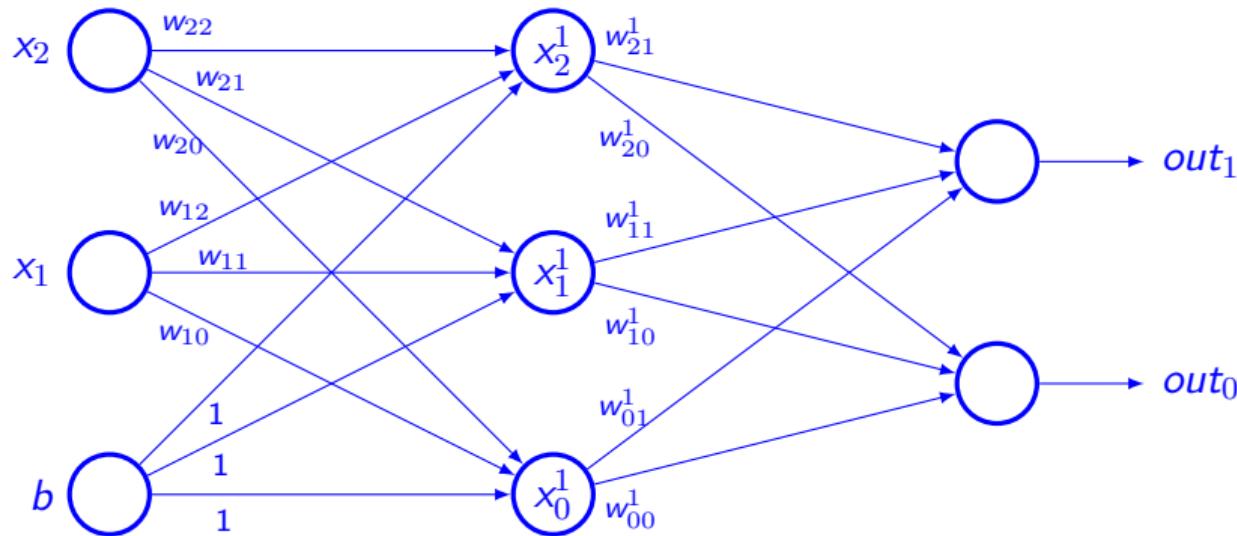


• Non-linear

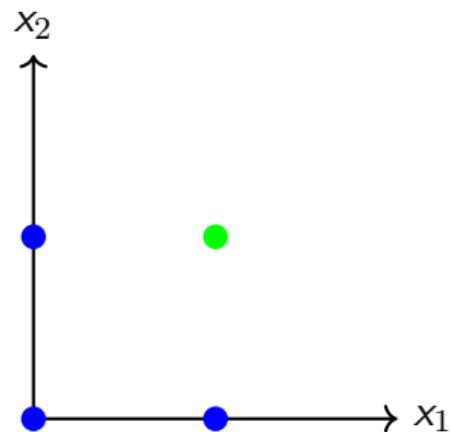
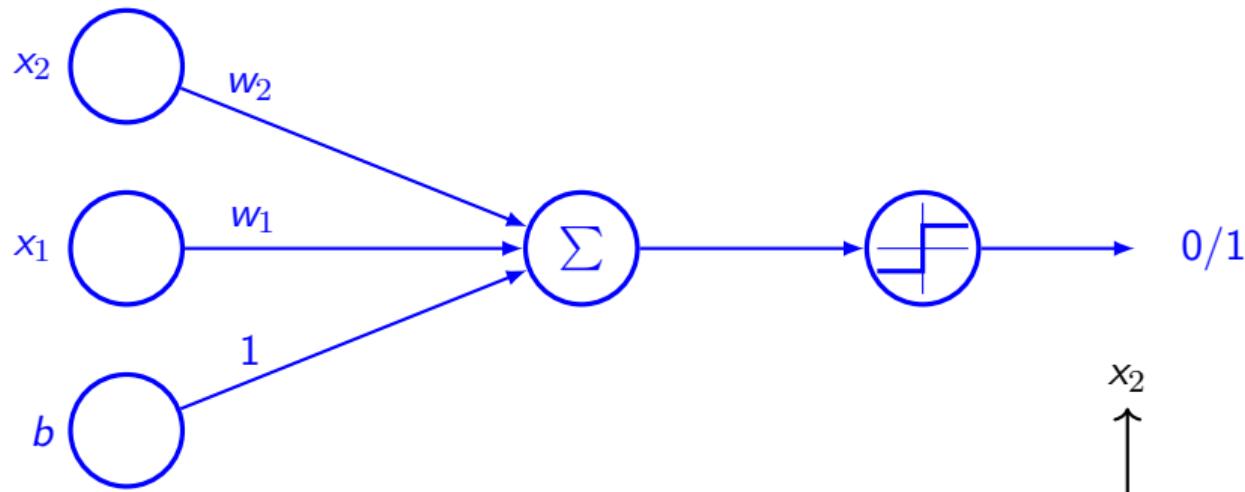


Artificial Neural Network

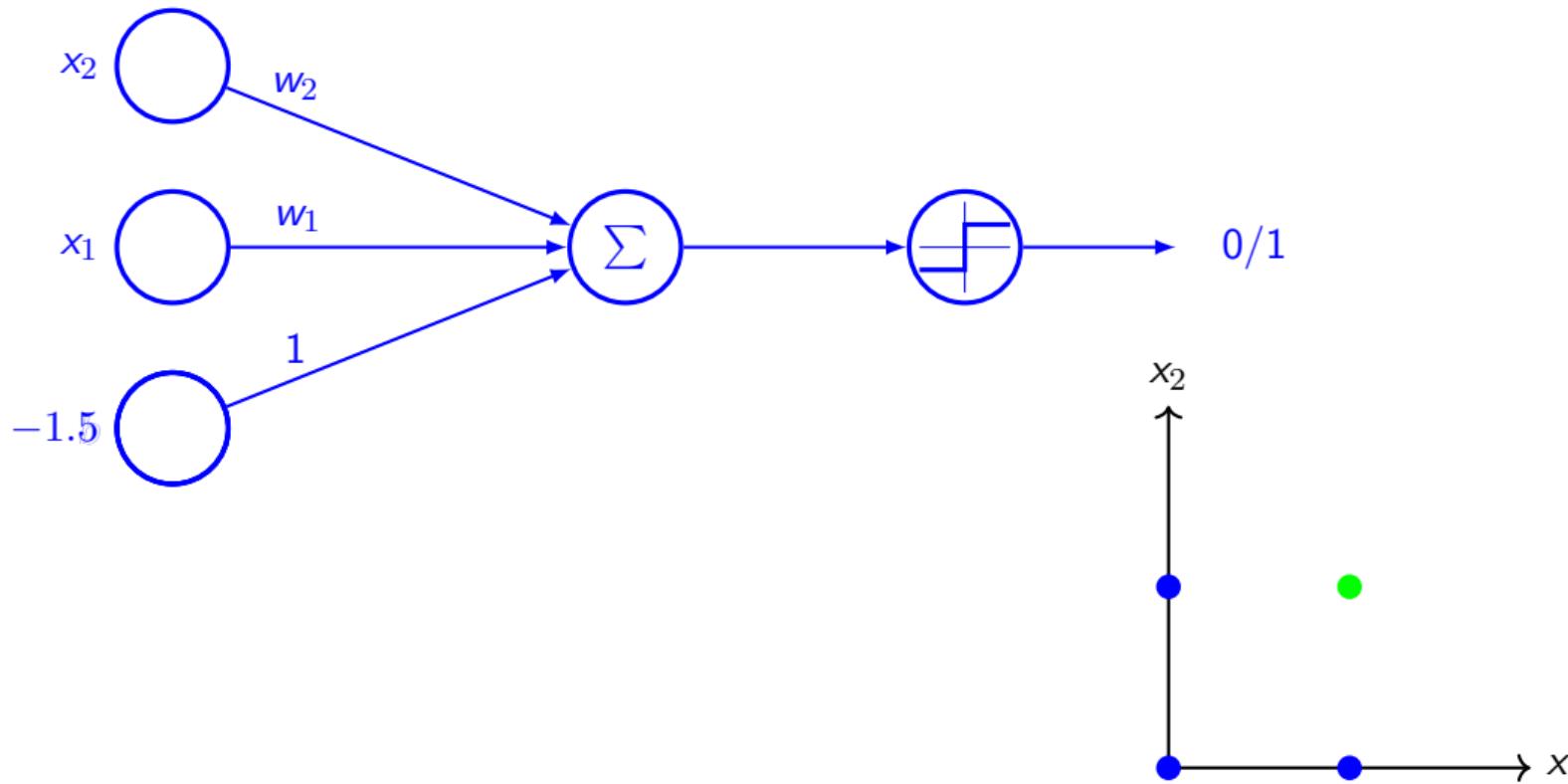
- A simple model



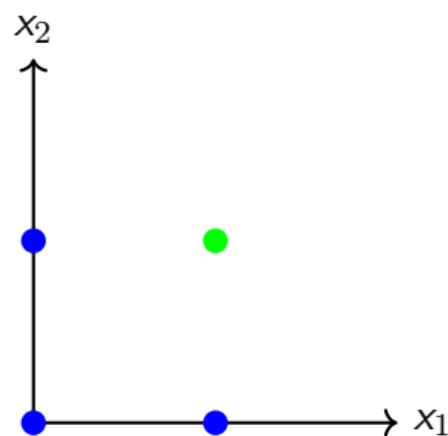
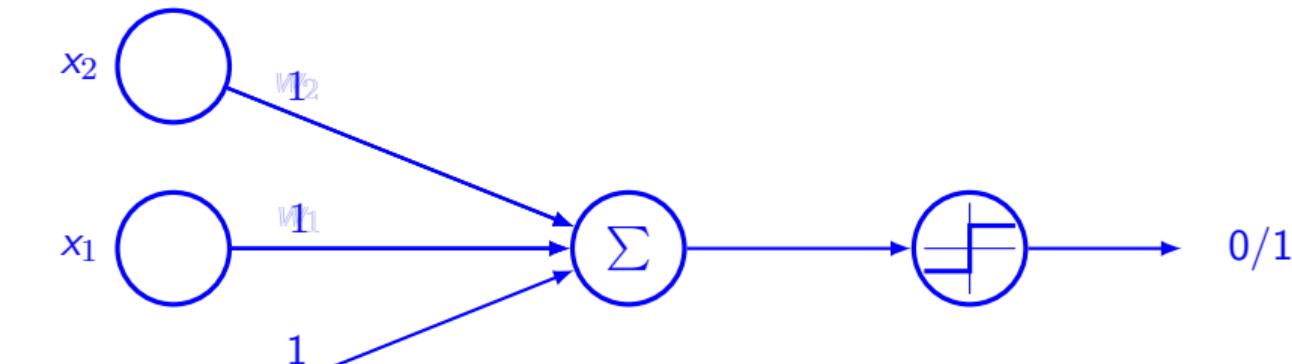
Example NN: AND gate



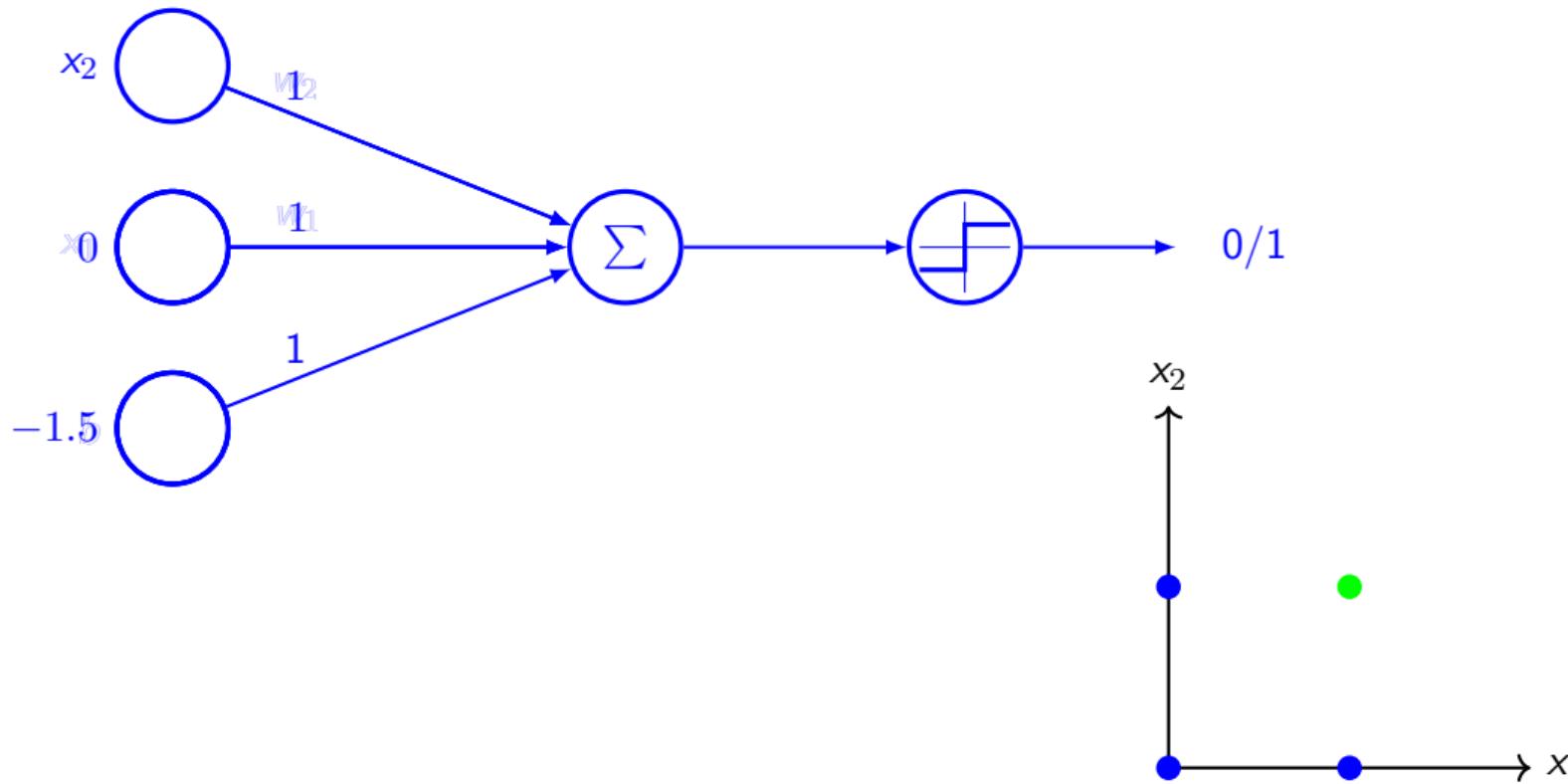
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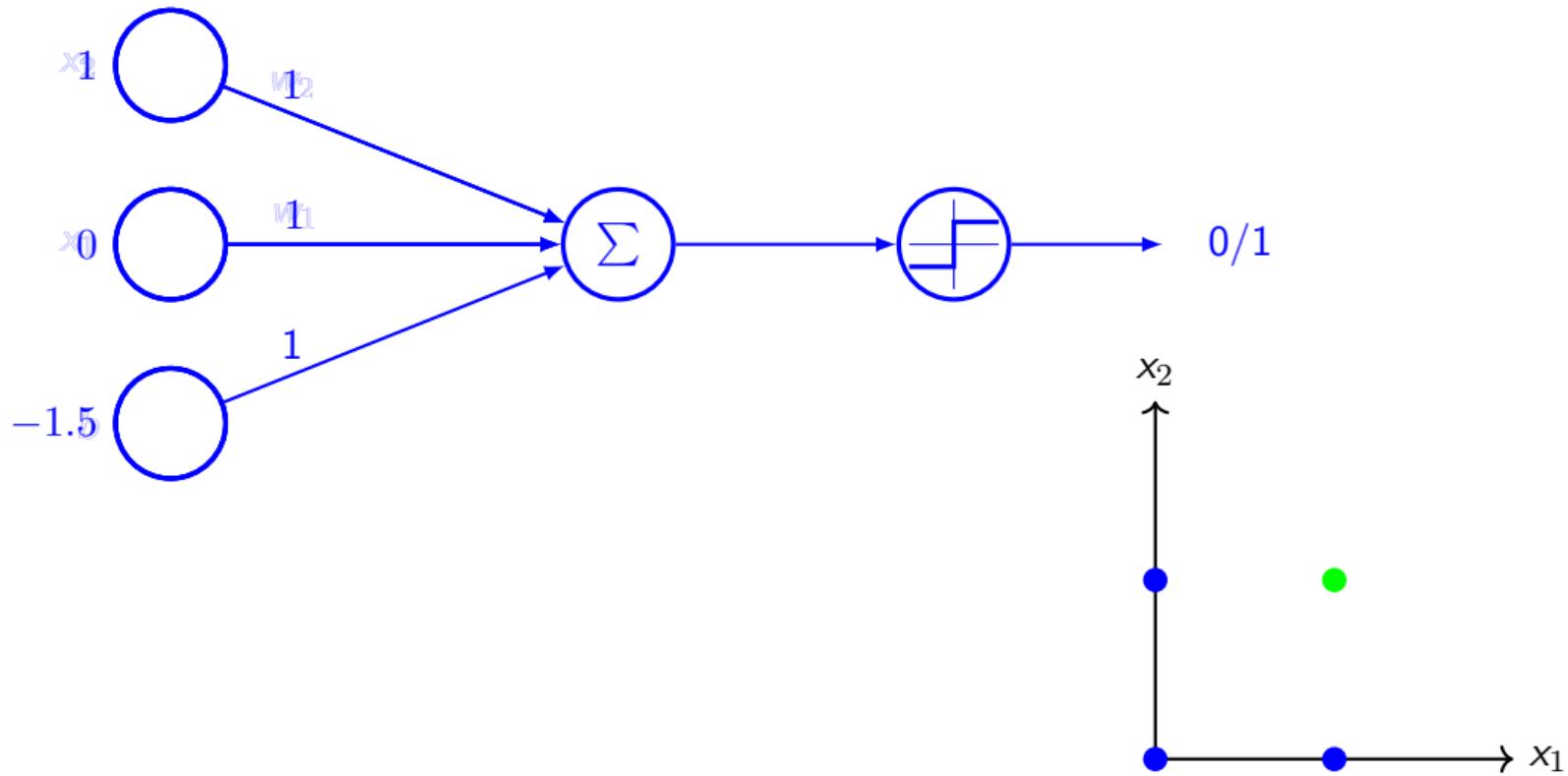
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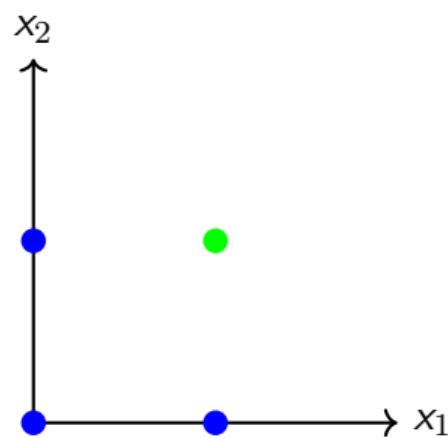
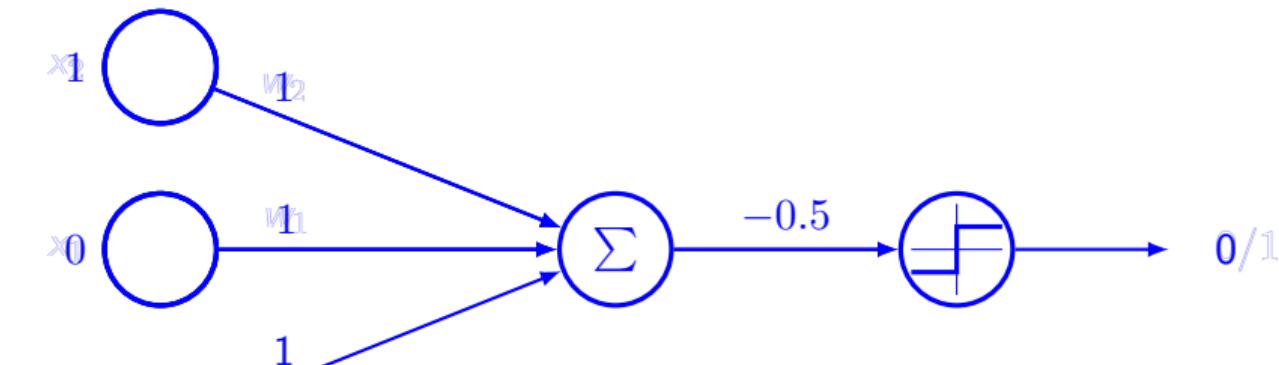
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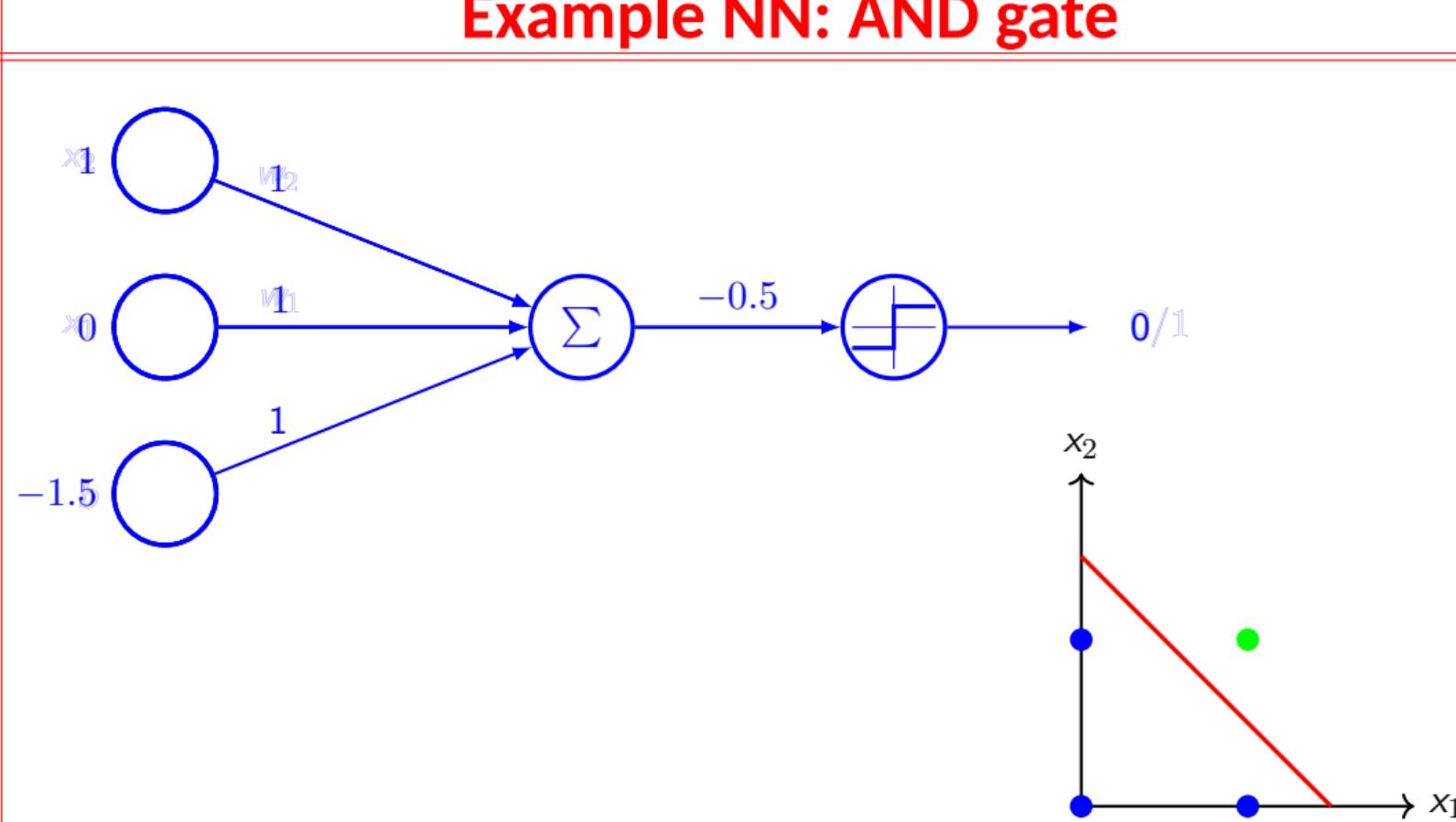
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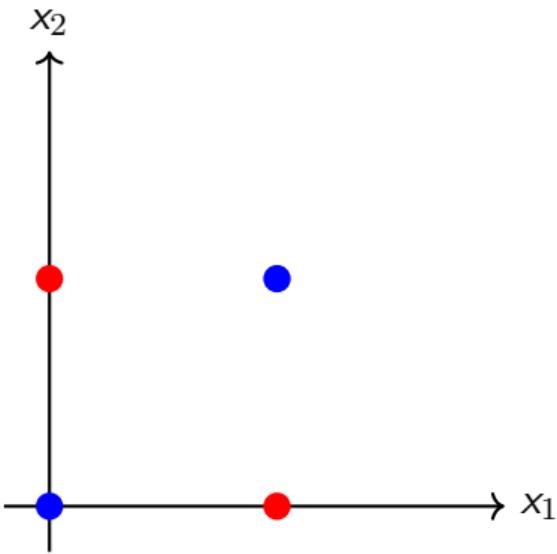
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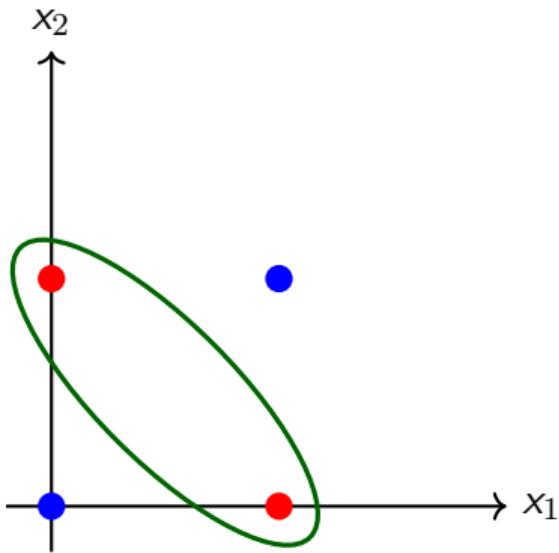
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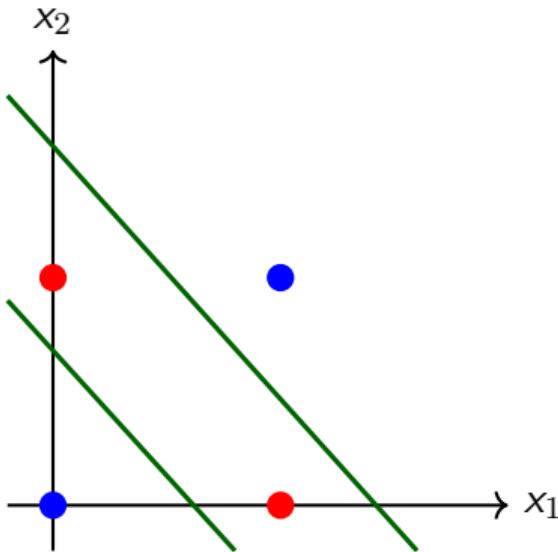
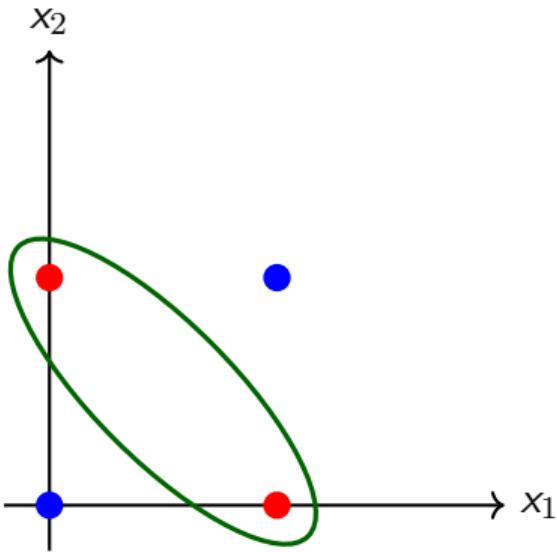
Example NN: XOR gate



Example NN: XOR gate



Example NN: XOR gate

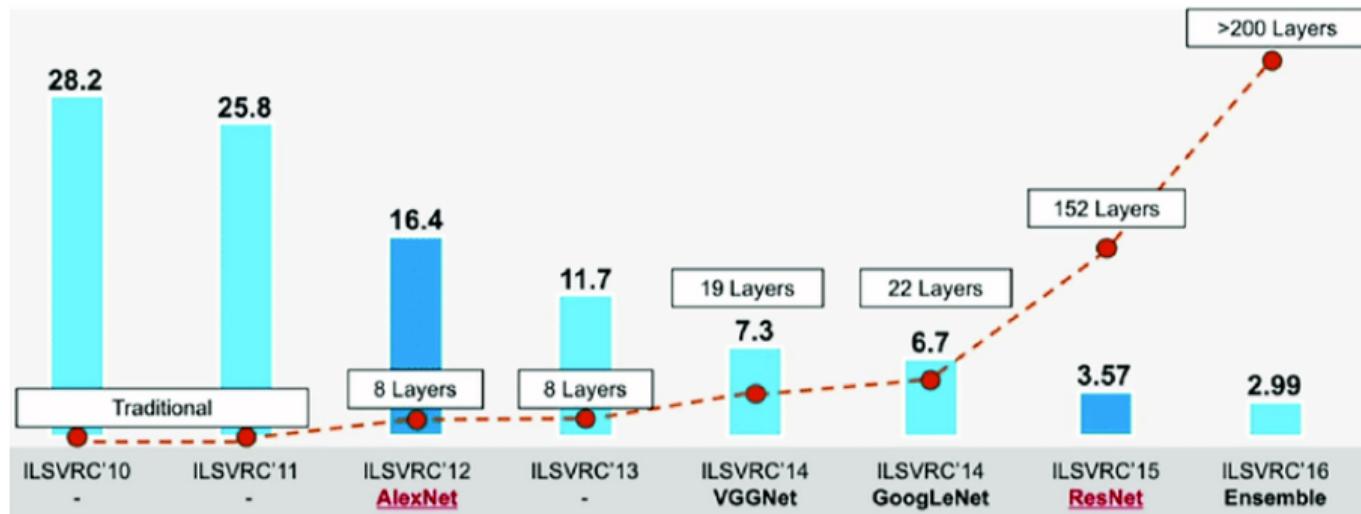


Distributed representation

- Each input should be represented by many features
- Each feature should be involved in the representation of many possible inputs
- Example: car, flower, birds — red, green, blue
 - 9 neurons
 - For each combination of color and object
- Distributed neurons
 - 3 Neurons for color
 - 3 Neurons for object
 - Total 6 neurons

Popularization of Neural Network

- Most of the theory of neural network was developed in the 1980s
- Started gaining popularity around 2012
 - Geoffrey Hinton and Alex Krizhevsky winning the ImageNet competition where they beat the nearest competitor by a huge margin (2012)

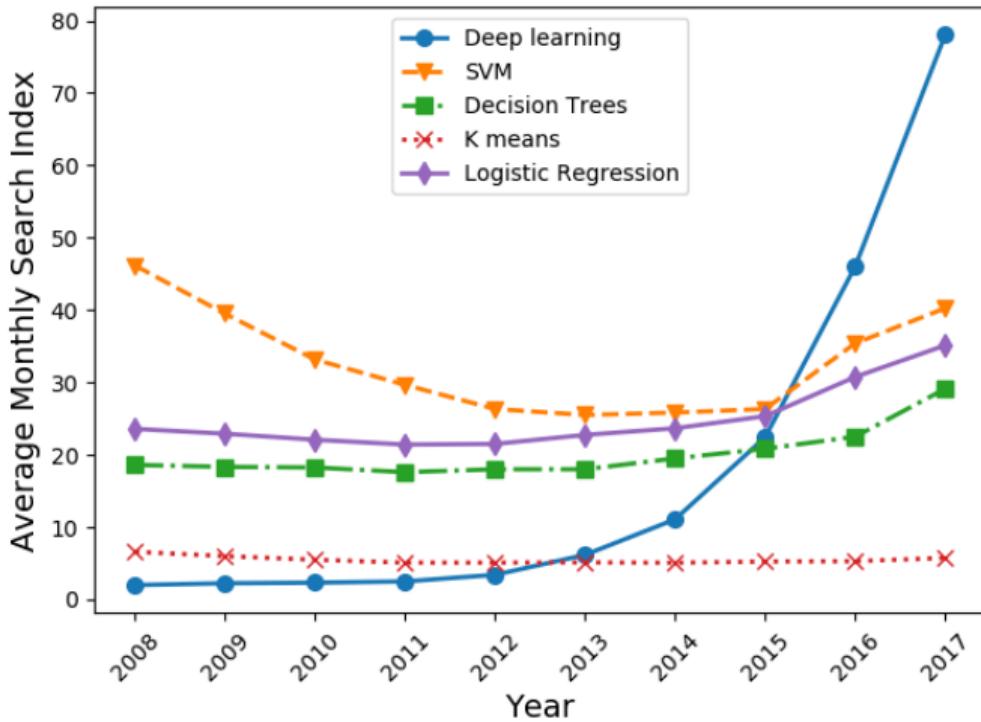


Popularity

- Increase data size
 - Computing resources are available
 - Accepting performance 5000 labeled example per category
 - 10 million for human performance
- Increasing model size
- Increasing accuracy, complexity, real world impact
- Used by many companies
 - Google, Microsoft, Facebook, IBM, Baidu, Apple, Adobe, Nvidia, NEC, etc.
- Availability of good commercial & open-source tools
 - Theano, Torch, DistBelief, Caffe, TensorFlow, Keras, etc.

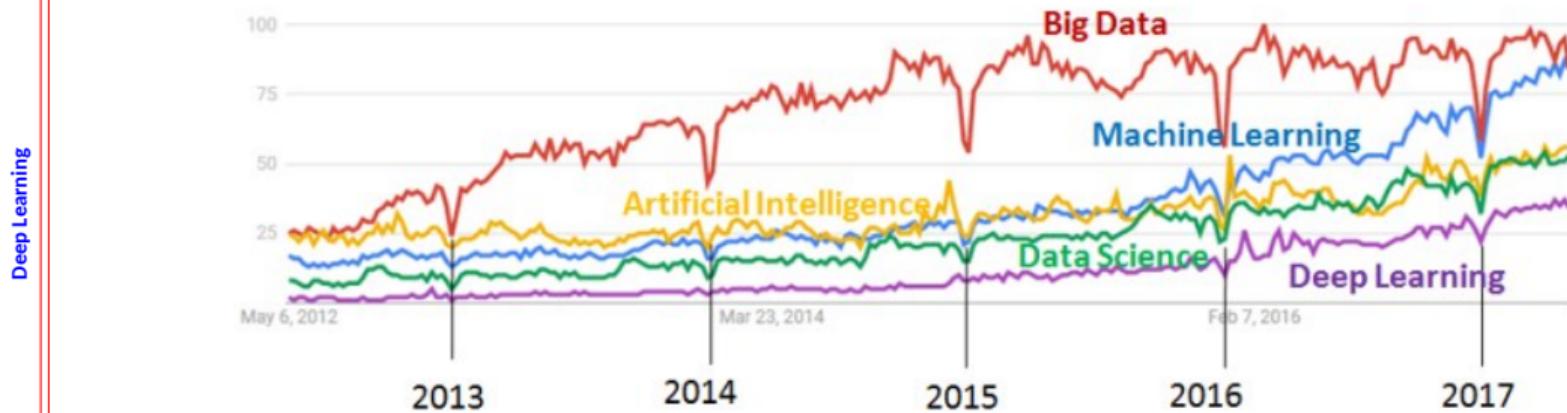
DL Trend

Deep Learning

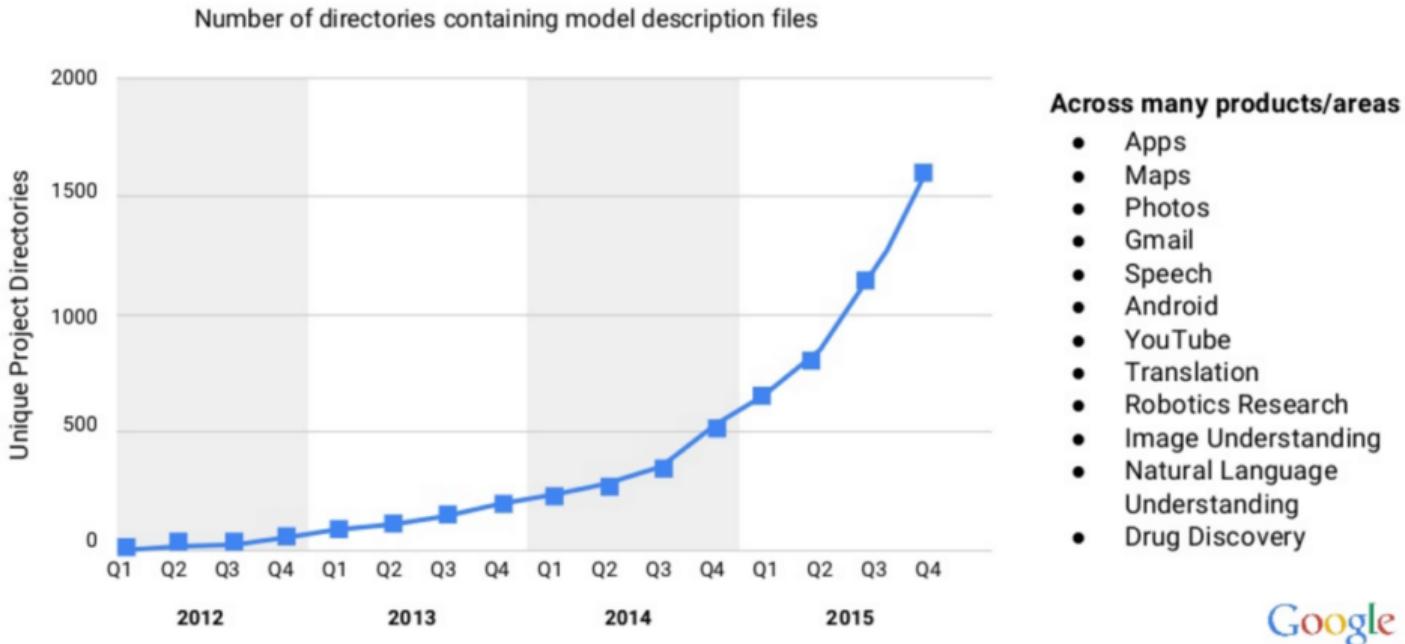


Search trend in Google

Google Trends, May 2012 - April 2017, Worldwide
Big Data, Machine Learning, Artificial Intelligence, Data Science, Deep Learning



AI/DL in Google



Artificial Intelligence is the New Electricity - Andrew Ng

Artificial Intelligence is the New Electricity - Andrew Ng

Thank you!