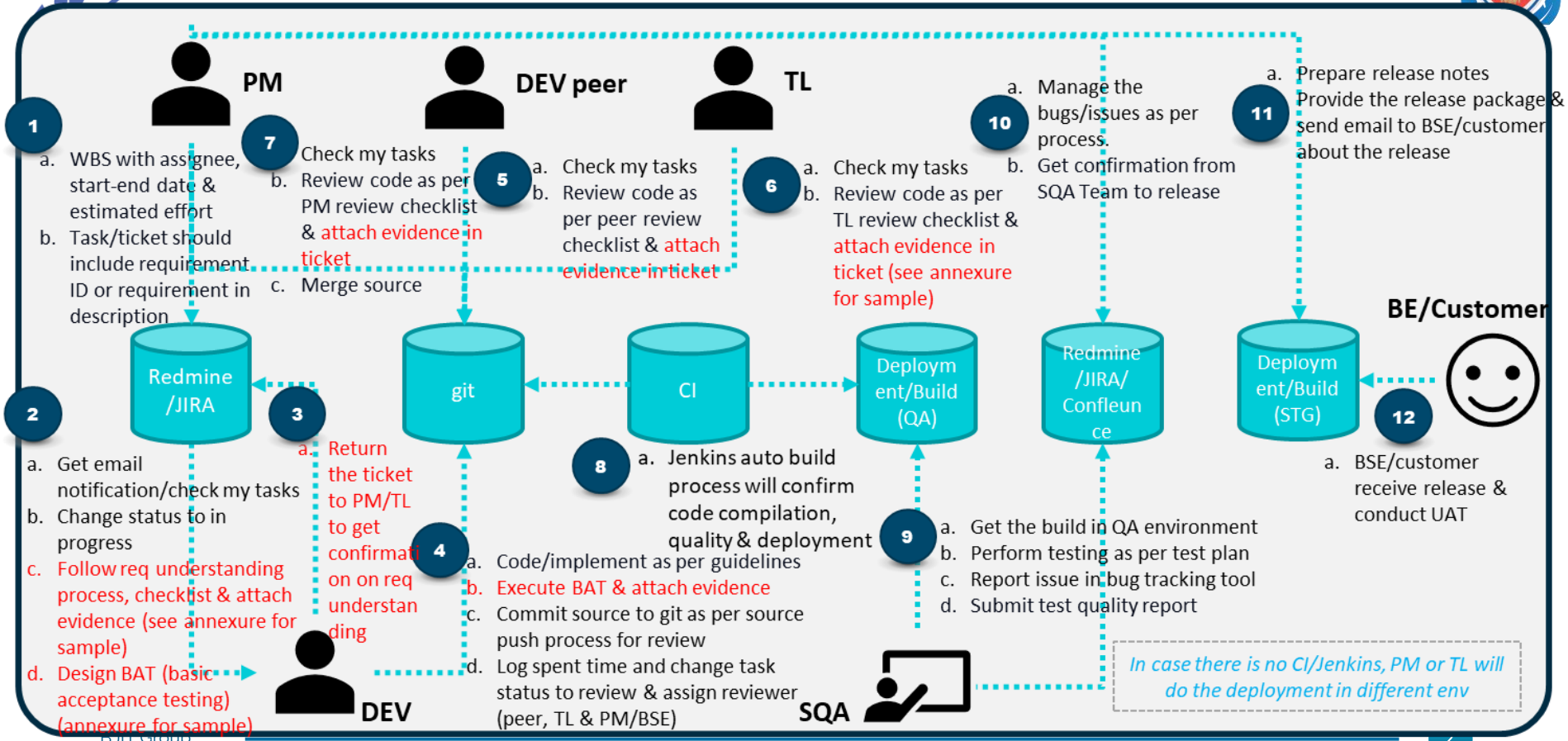
Introduction to Software Development

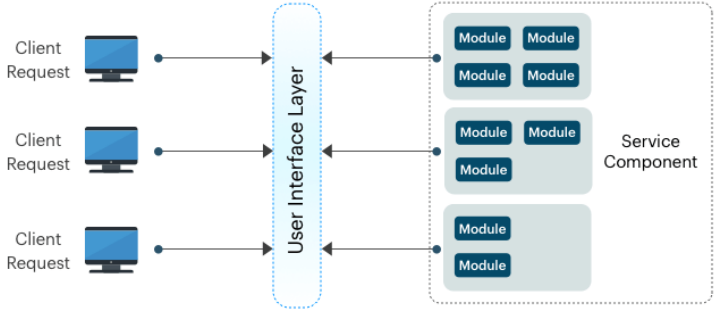
Process & Technology

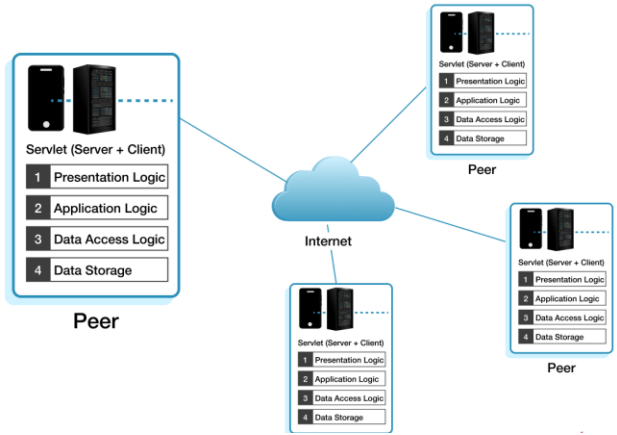
Provide diversified training to brush up skills of employees

Typical Development and Release Process



Software Architectural Patterns





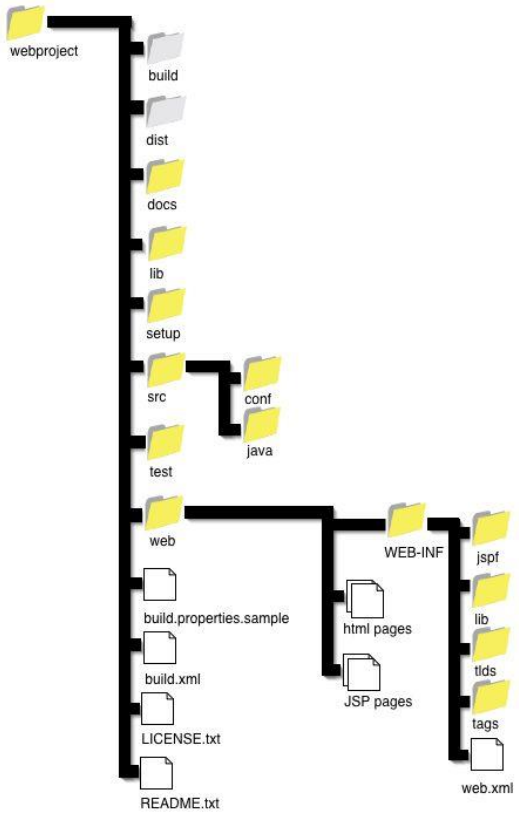
An architectural pattern can be called an outline that allows you to express and define a structural schema for all kinds of software systems.

It's a reusable solution that provides a predefined set of subsystems, roles, and responsibilities, including the rules and roadmap for defining relationships among them.

An architectural pattern is a rough image or blueprint of your system, it's not the design pattern.

Famous examples of architectural patterns are **microservices, message bus, service requester/ consumer, MVC pattern, MVVM, microkernel, n-tier, domain-driven design components, and presentation-abstraction-control.**

Web Applications: Recommended Directory Contents



Create Project in any popular IDE, like Eclipse, NetBeans, IntelliJ IDEA, to see the typical Java Web application structure.

Directory Name	Directory Contents
build/	Created by the build tasks and used to hold project-wide build items such as compiled source, assembled modules, or files generated by the Javadoc tool. When deploying a Web module, consider building an unzipped view of the component to enable deployment as a directory structure directly to an application server.
conf/	Configuration or other set-up files, such as Web service configuration files needed by a component or module during the build process. Includes files that are placed in a module's META-INF directory. Also includes configuration files that may require processing prior to being placed in the final module.
dist/	Created by the top-level build dist task, structures under this directory represent the unzipped versions of the binary created by the project.
docs/	Contains all the documentation for a project, including HTML files, installation and setup files, etc.
lib/	Holds specific versions of components of external libraries used by an application. There will be multiple dependent libraries to compile and build the application. Consider including targets that download the correct versions of dependent binaries at build time.
setup/	Contains files that are relevant to the environment for a project or application. This directory may contain database SQL files, ant files containing shared tasks, or any other files that are used to configure a container for a project or application.
web/	Contains the static content of the resulting WAR file.
web/WEB-INF/	Contains the web.xml deployment descriptor and static configuration files, such as faces-config.xml. May also include vendor-specific runtime deployment descriptors, such as sun-web.xml. Generally, this directory contains files that are copied rather than changed during a build. Dynamic configuration files should be placed in the conf/ directory.
test/	The top-level test/ directory contains project-wide tests. Each individual component or module should also include a unit test, which should be placed in the src/test directory for each component or module.

Web & enterprise development stack

Development Scope	Various Web Application accessible through browser ERP application, e-commerce solution, SAP and Salesforce
Cloud Service	Amazon Cloud Web Services Google Cloud Web Services Azure Cloud Web Services
Languages, IDE, Library	**Languages** PHP, Java EE, Python, Kotlin **IDE** Eclipse, PyCharm, IntelliJ IDEA, Atom, VSCode **Library** jQuery, Bootstrap, D3.js, three.js
Frameworks, Platforms & Architecture	**Frameworks** Laravel, Spring, Play, Struts, Angular JS, Django, Ruby & Rails, Node.js, ReactJS, Vue.js, MEAN, MERN **Architecture** MVC, n-tier, SOA, micro service **Platforms** WordPress, Wix, Magento
Infrastructure	**Server** Cloud / on premise Web Server (Tomcat, Apache, Nginx etc.) **Database** AWS, MSSQL, SQLite, MySQL, PostgreSQL, MongoDB. **Container** Docker, Kubernetes

Smartphone and IoT development stack

Development Scope	Various native Apps for Android and iOS Phone/Tablet IoT based Application, Hybrid App both for Android and iOS Mobile based Gaming application
Cloud Service	Amazon Cloud Web Services Google Cloud Web Services Azure Cloud Web Services
Languages, IDE, Library	**Languages** Java, Kotlin, Swift, Objective C, ReactNative, Flutter **IDE** Android Studio, Xcode **Library** Android SDK, iOS and Mac OS
Frameworks, Platforms & Architecture	**Frameworks** Java framework, Android framework, Cocoa Touch, AVFoundation, CloudKit, WebKit, HomeKit, Ionic, CoreData **Architecture** MVC, MVVM, Linux Karnel **Platforms** Playstore, App Store, Firebase
Infrastructure	Android, iOS, IoT **Database** SQLite, Realm, firebase Testflight, Google Cloud

AI Development Stack

Development Scope	Face / Object recognition	Chatbot	Human voice detection	Language translation	Text classification
AI Service	Amazon Cloud AI	Google Cloud AI	Microsoft Azure AI	IBM Watson	
Languages, IDE, Library and Visualization	Languages Python, C++	IDE Pycharm, VS Code, Jupyter	Library OpenCV, OpenVino. Auto ML	Visualization Seaborn, Jupyter etc.	
Platform, Architecture and Algorithms	Platforms Tensorflow, Keras, Pytorch, Scikit-Learn	Architecture MobileNet, ResNet, U-net etc.	Algorithms YOLO, SSD, Mask RCNN etc.		
Infrastructure	Server Cloud / on premise GPU server	Data Video, Audio, SQL, NoSQL	Learning Supervised, unsupervised, reinforced		

Bjit

Thank You
For Watching