

CS263

ASSIGNMENT 5

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**SECTION:**

A

**1. In this problem, a set of  $n$  points are given on the 2D plane.**

**You have to find the minimum distance pair of points.**

**For example:-  $P[] = \{2, 3\}, \{12, 30\}, \{40, 50\}, \{5, 1\}, \{12, 10\}, \{3, 4\}$ .**

**Minimum distance is 1.41 between pair of points  $\{2, 3\}$  and  $\{3, 4\}$ .**

**Write the brute force and divide and conquer algorithm with a complete analysis. If you find that there is still a scope to reduce the complexity further using the divide and conquer technique, then write the new algorithm and give the complete analysis of complexity.**

Let us first solve this problem using **Brute Force** method. In this method, each given point's distance will be computed with every other point given and the minimum distance will be tracked.

### **Algorithm (Brute Force)**

- Declare an integer variable 'min' and initialise it with the maximum integer value (Integer.MAX\_VALUE). Declare two variable p1 and p2. These will store the index of minimum pair of points.
- Run a loop from  $i = 0$  to  $i$  less than the length of points array.
- Run a loop inside the first loop from  $j = i + 1$  to less than the length of points array.
- Declare  $x$  and initialise it with the difference of  $x$  co-ordinates at index  $i$  and  $j$  in the points array.
- Declare  $y$  and initialise it with the difference of  $y$  co-ordinates at index  $i$  and  $j$  in the points array.
- Compute  $(x * x + y * y)$ , if it is less than min, update min with  $(x * x + y * y)$ , p1 with  $i$  and p2 with  $j$ .

- Print the points[p1] and point[p2].
- Return square root of min after the loop ends.

## **CODE**

```
import java.util.*;

class ClosestDistance {

    public static double minimumDistance(int[][] points){
        int min = Integer.MAX_VALUE;
        int p1 = 0;
        int p2 = 0;
        for(int i = 0; i < points.length; i++){
            for(int j = i + 1; j < points.length; j++){
                int x = points[i][0] - points[j][0];
                int y = points[i][1] - points[j][1];

                if(x * x + y * y < min){
                    min = x * x + y * y;
                    p1 = i;
                    p2 = j;
                }
            }
        }

        System.out.print("The points that are at a minimum distance are
: (" + points[p1][0] + "," + points[p1][1] + "), ");
        System.out.print("(" + points[p2][0] + "," + points[p2][1] +
")");
        System.out.println();

        return Math.sqrt(min);
    }

    public static void main (String[] args) {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter the number of points : ");
        int n = sc.nextInt();

        int[][] points = new int[n][2];

        System.out.println();
```

```
        System.out.println("Enter the points, one in each line, with a  
space between x and y co-ordinate.");  
  
        for(int i = 0; i < n; i++){  
            points[i][0] = sc.nextInt();  
            points[i][1] = sc.nextInt();  
        }  
  
        System.out.println("The minimum distance between any two points  
is : "+minimumDistance(points));  
    }  
}
```

## OUTPUT

```
PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { javac C  
Enter the number of points : 5  
  
Enter the points, one in each line, with a space between x and y co-ordinate.  
1 2  
3 5  
-1 4  
5 1  
4 4  
The minimum distance between any two points is : 1.4142135623730951  
PS C:\Users\Archit\Desktop\cprog> █
```

```
PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { javac C  
Enter the number of points : 5  
  
Enter the points, one in each line, with a space between x and y co-ordinate.  
10 0  
0 0  
8 7  
2 -6  
-5 -4  
The minimum distance between any two points is : 6.324555320336759  
PS C:\Users\Archit\Desktop\cprog> █
```

## Time Complexity

The steps inside the inner loop takes constant time to execute and hence it take  $O(1)$  time. Now, to get the overall time complexity, we need to find how many times the inner loop executes.

When  $i = 0$ : the inner loop runs  $(n - 1)$  times and  $i$  updates to 1.

When  $i = 1$ : the inner loop runs  $(n - 2)$  times and  $i$  updates to 2.

This process keeps repeating until  $i = (n - 1)$  and the inner loop runs 0 times in this case.

Therefore, the time function can be represented as:

$$T(n) = (n - 1) + (n - 2) + \dots + (1) + O(1)$$

$$T(n) = \frac{n(n - 1)}{2} + O(1)$$

$$\therefore T(n) = O(n^2)$$

Now, let us try solving this problem using **Divide and Conquer Approach**.

### **Algorithm (Divide & Conquer)**

The number of points is  $n$  i.e the length of points array is  $n$ .

- Firstly, sort the points array based on the  $x$  co-ordinates of points.
- Find the middle index in the array and divide the array in two parts. Let us say  $\text{point}[n/2]$  be the middle point. The first subarray contains points from  $\text{points}[0]$  to  $\text{points}[n/2]$  and the other subarray contains points from  $\text{points}[n/2 + 1]$  to  $\text{points}[n - 1]$ .
- Recursively find the smallest distance in both the subarrays. Let the smallest distance in the left subarray be  $\text{minLeft}$  and in the right subarray be  $\text{minRight}$ . Let the minimum of  $\text{minLeft}$  and  $\text{minRight}$  be  $\text{min}$ .
- From the above steps, we have an upper bound of minimum distance i.e  $\text{min}$ . Now, we need to consider the pairs such that one point is from the left half and the other is in right half. Consider the vertical line passing through  $\text{points}[n/2]$  and find all the points whose  $x$  co-ordinate is closer than ' $\text{min}$ ' to the vertical line. Build an array say ' $\text{crossPoints}$ ' of all such points.
- Sort this  $\text{crossPoints}$  array according to their  $y$  co-ordinates. Find the smallest distance in  $\text{crossPoints}$  array, and call it  $\text{minCross}$ .

- Return the minimum of minCross and min. This will be the minimum distance we want to calculate.

## **Time Complexity**

Let us say that the time complexity of this algorithm be  $T(n)$ . Let us assume that we are using the best sorting algorithm for sorting, so it takes  $O(n \log n)$ . We divide the array into two halves and recursively call the algorithm on left and right subarray. After dividing it, the crossPoints array is formed in  $O(n)$  time as it checks for all the points in the subarray. Then the crossPoints is sorted in  $O(n \log n)$  time and finally finds the closest point in the crossPoints array in the strip. This step seems to be done in  $O(n^2)$  time but it actually takes  $O(n)$  time as there is a need to look for closest distance for a maximum of 7 points in the y co-ordinate sorted crossPoints array. This can be proved geometrically.

$$\therefore T(n) = O(n \log n) + 2T\left(\frac{n}{2}\right) + O(n) + O(n \log n) + O(n)$$

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n \log n)$$

Using the Master's Theorem, we have,

$$\log_b a = 1, k = 1, p = 1$$

$$\therefore \log_b a = k \text{ and } p > -1$$

$$\therefore T(n) = O(n \log n^2)$$

**Time Complexity Using Recursion Tree:**

Points = {{2,3}, {12,30}, {40,50}, {5,1}, {12,10}, {3,4}, {0,0}}

{{0,0}, {2,3}, {3,4}, {5,1}, {12,10}, {12,30}, {40,50}} ----- $O(n \log n)$

