

CS266

ASSIGNMENT 5

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**ROLL NO. :**

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**SECTION:**

2

# *First Come First Serve*

## Code

```
#include<stdio.h>

void arrangeArrival(int num, int mat[][6]){
    for (int i = 0; i < num; i++) {
        for (int j = 0; j < num - i - 1; j++) {
            if (mat[j][1] > mat[j + 1][1]) {
                for (int k = 0; k < 5; k++) {

                    int temp = mat[j][k];
                    mat[j][k] = mat[j + 1][k];
                    mat[j + 1][k] = temp;
                }
            }
        }
    }
}

void completionTime(int num, int mat[][6]){
    mat[0][3] = mat[0][2];

    for(int i = 1; i < num; i++){
        if(mat[i - 1][3] < mat[i][1]){
            mat[i][3] = mat[i][1] + mat[i][2];
        } else {
            mat[i][3] = mat[i - 1][3] + mat[i][2];
        }
    }

    for(int i = 0; i < num; i++){
        mat[i][5] = mat[i][3] - mat[i][1];
    }

    for(int i = 0; i < num; i++){
        mat[i][4] = mat[i][5] - mat[i][2];
    }
}

double avgWaitTime(int num, int mat[][6]){
```

[illegible]

```

    }

    printf("Average Wait Time : %f\n", avgWaitTime(n, mat));
    printf("Average Turn Around Time : %f", avgTATime(n, mat));
}

```

## Output

```

PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { gcc fcfs.c -o fcfs } ; if ($?) { .
Enter the number of processes 4
Enter Process ID 1
Enter Arrival Time 2
Enter Burst Time 3
Enter Process ID 2
Enter Arrival Time 0
Enter Burst Time 4
Enter Process ID 3
Enter Arrival Time 4
Enter Burst Time 2
Enter Process ID 4
Enter Arrival Time 5
Enter Burst Time 4

First Come First Serve
Process ID      Arrival Time      Burst Time      Completion Time      Turn Around Time      Waiting Time
2              0              4              4              4              0
1              2              3              7              5              2
3              4              2              9              5              3
4              5              4              13             8              4
Average Wait Time : 2.250000
Average Turn Around Time : 5.500000
PS C:\Users\Archit\Desktop\cprog>

```

```

PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { gcc fcfs.c -o fcfs } ; if ($?) { .
Enter the number of processes 5
Enter Process ID 1
Enter Arrival Time 0
Enter Burst Time 4
Enter Process ID 2
Enter Arrival Time 2
Enter Burst Time 3
Enter Process ID 3
Enter Arrival Time 2
Enter Burst Time 2
Enter Process ID 4
Enter Arrival Time 4
Enter Burst Time 4
Enter Process ID 5
Enter Arrival Time 5
Enter Burst Time 5

First Come First Serve
Process ID      Arrival Time      Burst Time      Completion Time      Turn Around Time      Waiting Time
1              0              4              4              4              0
2              2              3              7              5              2
3              2              2              9              7              5
4              4              4              13             9              5
5              5              5              18             13             8
Average Wait Time : 4.000000
Average Turn Around Time : 7.600000
PS C:\Users\Archit\Desktop\cprog>

```

```
PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { gcc fcfs.c -o fcfs } ; if ($?) { .\fcfs }
Enter the number of processes 3
Enter Process ID 1
Enter Arrival Time 0
Enter Burst Time 4
Enter Process ID 2
Enter Arrival Time 5
Enter Burst Time 3
Enter Process ID 3
Enter Arrival Time 9
Enter Burst Time 2

First Come First Serve


| Process ID | Arrival Time | Burst Time | Completion Time | Turn Around Time | Waiting Time |
|------------|--------------|------------|-----------------|------------------|--------------|
| 1          | 0            | 4          | 4               | 4                | 0            |
| 2          | 5            | 3          | 8               | 3                | 0            |
| 3          | 9            | 2          | 11              | 2                | 0            |


Average Wait Time : 0.000000
Average Turn Around Time : 3.000000
PS C:\Users\Archit\Desktop\cprog> █
```

# Shortest Job First

## Code

```
#include<stdio.h>

void arrangeArrival(int num, int mat[][6]){
    for (int i = 0; i < num; i++) {
        for (int j = 0; j < num - i - 1; j++) {
            if (mat[j][1] > mat[j + 1][1]) {
                for (int k = 0; k < 5; k++) {

                    int temp = mat[j][k];
                    mat[j][k] = mat[j + 1][k];
                    mat[j + 1][k] = temp;
                }
            }
        }
    }
}

void completionTime(int num, int mat[][6]){
    int temp, val;
```

```
mat[0][3] = mat[0][1] + mat[0][2];
mat[0][5] = mat[0][3] - mat[0][1];
mat[0][4] = mat[0][5] - mat[0][2];

for (int i = 1; i < num; i++) {
    temp = mat[i - 1][3];

    //in case if CPU is idle
    //we will neglect that time
    if(temp < mat[i][1]){
        temp = mat[i][1];
    }
    int low = mat[i][2];
    for (int j = i; j < num; j++) {
        if (temp >= mat[j][1] && low >= mat[j][2]) {
            low = mat[j][2];
            val = j;
        }
    }
    mat[val][3] = temp + mat[val][2];
    mat[val][5] = mat[val][3] - mat[val][1];
    mat[val][4] = mat[val][5] - mat[val][2];
    for (int k = 0; k < 6; k++) {

        int temp1 = mat[val][k];
        mat[val][k] = mat[i][k];
        mat[i][k] = temp1;
    }
}

double avgWaitTime(int num, int mat[][6]){
    int totalWaitTime = 0;
    for(int i = 0; i < num; i++){
        totalWaitTime += mat[i][4];
    }

    return (double) totalWaitTime/num;
}

double avgTATime(int num, int mat[][6]){
    int totalTATime = 0;
    for(int i = 0; i < num; i++){
        totalTATime += mat[i][5];
    }

    return (double) totalTATime/num;
}
```

```
int main(){
    int n;
    printf("Enter the number of processes ");
    scanf("%d", &n);
    int mat[n][6];

    for(int i = 0; i < n; i++){
        printf("Enter Process ID ");
        int id, at, bt;
        scanf("%d", &id);
        mat[i][0] = id;
        printf("Enter Arrival Time ");
        scanf("%d", &at);
        mat[i][1] = at;
        printf("Enter Burst Time ");
        scanf("%d", &bt);
        mat[i][2] = bt;
    }

    arrangeArrival(n, mat);
    completionTime(n, mat);

    printf("\t\t\t\tShortest Job First\n");
    printf("Process ID \t Arrival Time \t Burst Time \t Completion Time \t Turn Around Time \t Waiting Time\n");
    for(int i = 0; i < n; i++){
        printf("      %2d\t\t\t\t%d\t      %d\t\t\t\t%d\t\t\t\t%d\t\t\t\t\t%d\n",
mat[i][0], mat[i][1], mat[i][2], mat[i][3], mat[i][5], mat[i][4]);
    }

    printf("Average Wait Time : %f\n", avgWaitTime(n, mat));
    printf("Average Turn Around Time : %f", avgTATime(n, mat));
}
```

## Output

```
PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { gcc sjf.c -o sjf } ; if ($?) { .\sjf }
Enter the number of processes 4
Enter Process ID 1
Enter Arrival Time 2
Enter Burst Time 3
Enter Process ID 2
Enter Arrival Time 0
Enter Burst Time 4
Enter Process ID 3
Enter Arrival Time 4
Enter Burst Time 2
Enter Process ID 4
Enter Arrival Time 5
Enter Burst Time 4

Shortest Job First
Process ID    Arrival Time    Burst Time    Completion Time    Turn Around Time    Waiting Time
2             0                4             4                  4                   0
3             4                2             6                  2                   0
1             2                3             9                  7                   4
4             5                4             13                 8                   4
Average Wait Time : 2.000000
Average Turn Around Time : 5.250000
PS C:\Users\Archit\Desktop\cprog>
```

```
PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { gcc sjf.c -o sjf } ; if ($?) { .\sjf }
Enter the number of processes 5
Enter Process ID 1
Enter Arrival Time 0
Enter Burst Time 4
Enter Process ID 2
Enter Arrival Time 2
Enter Burst Time 3
Enter Process ID 3
Enter Arrival Time 2
Enter Burst Time 2
Enter Process ID 4
Enter Arrival Time 4
Enter Burst Time 4
Enter Process ID 5
Enter Arrival Time 5
Enter Burst Time 5

Shortest Job First
Process ID    Arrival Time    Burst Time    Completion Time    Turn Around Time    Waiting Time
1             0                4             4                  4                   0
3             2                2             6                  4                   2
2             2                3             9                  7                   4
4             4                4             13                 9                   5
5             5                5             18                 13                  8
Average Wait Time : 3.800000
Average Turn Around Time : 7.400000
PS C:\Users\Archit\Desktop\cprog>
```

```
PS C:\Users\Archit\Desktop\cprog> cd "c:\Users\Archit\Desktop\cprog\" ; if ($?) { gcc sjf.c -o sjf } ; if ($?) { .\sjf }
Enter the number of processes 3
Enter Process ID 1
Enter Arrival Time 0
Enter Burst Time 3
Enter Process ID 2
Enter Arrival Time 4
Enter Burst Time 5
Enter Process ID 3
Enter Arrival Time 10
Enter Burst Time 2

Shortest Job First
Process ID    Arrival Time    Burst Time    Completion Time    Turn Around Time    Waiting Time
1             0                3             3                  3                   0
2             4                5             9                  5                   0
3             10               2             12                 2                   0
Average Wait Time : 0.000000
Average Turn Around Time : 3.333333
PS C:\Users\Archit\Desktop\cprog>
```



