Arshdeep Singh

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EDUCATION

BITS PILANI, KK BIRLA GOA CAMPUS

B.E. IN COMPUTER SCIENCE

Expected May 2021 | Goa, India Events Coordinator, BITS Festival Committee Technical Core, Dept. of Backstage and Infrastructure

Member, Algomanix (Coding Club)

Cum. GPA: 8.67 / 10.0

BCM ARYA MODEL SR. SEC. SCHOOL

Non-Medical

Grad. March 2017 Ludhiana, India Secretary of School's Programming Club Member of Student Association Participated in various city level programming, quiz and sports competition Percentage: 93.2%

SCHOOL

MATRICULATION

Grad. March 2015 | Sahnewal, India Won Academic Excellence Award for consecutive 4 years of my study here Student Body President for 2 years Founder of Maths Club Participated in various City and State level Presentation, Maths, Science and Public Speaking Participated in Sports(Basketball, Handball, VolleyBall) Competition CGPA: 10 / 10

COURSEWORK

- Computer Programming(Grade: A)
- Linear Algebra and Complex

Analysis(Grade: A Course Topper)

- Mathematics I (Grade: A-)
- Probability and Statistics(Grade: B)
- Python-QSTP(Excellence)
- Image Recognition-QSTP(Excellence)
- Computer Network Management(NetTech)

SKILLS

Python • Java • C++ • MySQL • PyTorch C • Git and Github • HTML • CSS Sklearn • Algorithms • Data Analysis Swing • Numpy • Networking

WORK EXPERIENCE

BIOP INDIA | AI RESEARCHER AND SOFTWARE DEVELOPER

July 2018 - PRESENT

- Using ML to improve environmental parameter selection for BioP V3.
- Software Developer for BioP v2.

SYMPY | OPEN SOURCE CONTRIBUTOR

June 2018 - PRESENT

• Contributed to SymPy, a Python library for Symbolic Mathematics

PROJECTS

DEEP LEARNING | BENCHMARKING FASHION MNIST DATA SET USING DL ALGORITHMS AND PYTORCH

June 2018 - PRESENT

• Using different Neural Networks such as CNN, FNN, RNN and LSTM in PyTorch benchmarked FashionMNIST data set.

TAGORE INTERNATIONAL SR. SEC. SPACE INVADERS | ARCADE BLOCKBUSTER SPACE INVADERS GAME WRITTEN IN PYTHON USING PYGAME

May 2018 - June 2018

 Made a Python based PC game inspired from Arcade Blockbuster Space-Invaders using Pygame

VEDA-THE-DEVA | ONLINE PORTAL FOR VEDIC ARTS

Nov 2015 - Feb 2016

 Participated in UTS International IT Competition 2015/16 and achieved 3rd rank all over India.

KBC GAME I JAVA SWING BASED DIGITAL KON BANEGA CROREPATI GAME

Nov 2015 - Feb 2016

• Made using Java and Swing, Computer Game replica of All India Famous KBC along with features such as Cheque Signed by Amitabh Bachan and various other Fun Elements.

ACHIEVEMENTS

April 2018	Selected as Events Coordinator at BITS Festival Committee
Jan 2018	Awarded MCN Scholarship for Academic Excellency
May 2017	Got AIR 5718 in JEE Mains
May 2017	Got 375/450 in BITSAT
Sept 2015	Selected as Secretory of School's Programming Club
Sept 2014	Selected as the Student Body President for Junior Section
Jan 2012-15	Awarded as the Student of the Year for 4 years
Jan 2012-15	Awarded the Academic Excellence Award for 4 years