Arshdeep Singh

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EDUCATION

BITS PILANI, KK BIRLA GOA CAMPUS

B.E. IN COMPUTER SCIENCE

Expected May 2021 | Goa, India Events Coordinator, BITS Festival Committee Technical Core, Dept. of Backstage and Infrastructure

Member, Algomanix (Coding Club)

Cum. GPA: 8.67 / 10.0

BCM ARYA MODEL SR. SEC. SCHOOL

Non-Medical

Grad. March 2017 Ludhiana, India Secretary of School's Programming Club Member of Student Association Participated in various city level programming, quiz and sports competition Percentage: 93.2%

TAGORE INTERNATIONAL SR. SEC. SCHOOL

MATRICULATION

Grad. March 2015| Sahnewal, India
Won Academic Excellence Award for consecutive 4
years of my study here
Student Body President for 2 years
Founder of Maths Club
Participated in various City and State level
Presentation, Maths, Science and Public Speaking

Participated in Sports(Basketball, Handball,

VolleyBall) Competition CGPA: 10 / 10

COURSEWORK

- Computer Programming(Grade: A)
- Linear Algebra and Complex

Analysis(Grade: A Course Topper)

- Mathematics I (Grade: A-)
- Probability and Statistics(Grade: B)
- Python-QSTP(Excellence)
- Image Recognition-QSTP(Excellence)
- Computer Network Management(NetTech)

SKILLS

Python • Java • C++ • MySQL • PyTorch C • Git and Github • HTML • CSS Sklearn • Algorithms • Data Analysis Swing • Numpy • Networking

PROJECTS

BIOP INDIA | AI RESEARCHER AND SOFTWARE DEVELOPER

July 2018 - PRESENT

- Using Machine Learning to improve environmental parameter selection for BioP V3.
- Software Developer for BioP v2.

SYMPY | OPEN SOURCE CONTRIBUTOR

June 2018 - PRESENT

• Contributed to SymPy, a Python library for Symbolic Mathematics

PROJECTS

DEEP LEARNING | BENCHMARKING FASHION MNIST DATA SET USING DL ALGORITHMS AND PYTORCH

June 2018 - PRESENT

• Using different Neural Networks such as CNN, FNN, RNN and LSTM in PyTorch benchmarked FashionMNIST data set.

SPACE INVADERS | Arcade Blockbuster Space Invaders Game written in Python using Pygame

May 2018 - June 2018

• Made a Python based PC game inspired from Arcade Blockbuster Space-Invaders using Pygame

VEDA-THE-DEVA | ONLINE PORTAL FOR VEDIC ARTS

Nov 2015 - Feb 2016

• Participated in UTS International IT Competition 2015/16 and achieved 3rd rank all over India.

KBC GAME | JAVA SWING BASED DIGITAL KON BANEGA CROREPATI GAME

Nov 2015 - Feb 2016

April 2018

• Made using Java and Swing, Computer Game replica of All India Famous KBC along with features such as Cheque Signed by Amitabh Bachan and various other Fun Elements.

ACHIEVEMENTS

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Jan 2018	Awarded MCN Scholarship for Academic Excellency
May 2017	Got AIR 5718 in JEE Mains
May 2017	Got 375/450 in BITSAT
Sept 2015	Selected as Secretory of School's Programming Club
Sept 2014	Selected as the Student Body President for Junior Section
Jan 2012-15	Awarded as the Student of the Year for 4 years
Jan 2012-15	Awarded the Academic Excellence Award for 4 years

Selected as Events Coordinator at BITS Festival Committee