

Algorithm Analysis Part 1

261217 Data Structures for Computer Engineers

Patiwet Wuttisarnwattana, Ph.D.

patiwet@eng.cmu.ac.th

Computer Engineering, Chiang Mai University

Fibonacci Numbers

□ Learning Objectives

- Understand the definition of **Fibonacci numbers**
- Show that Fibonacci number becomes **very large**
- Understand that Fibonacci number is originally defined as **recursive function**

Fibonacci numbers

$$F(n) = \begin{cases} 0, & n = 0 \\ 1, & n = 1 \\ F(n-1) + F(n-2), & n > 1 \end{cases}$$

Fibonacci numbers

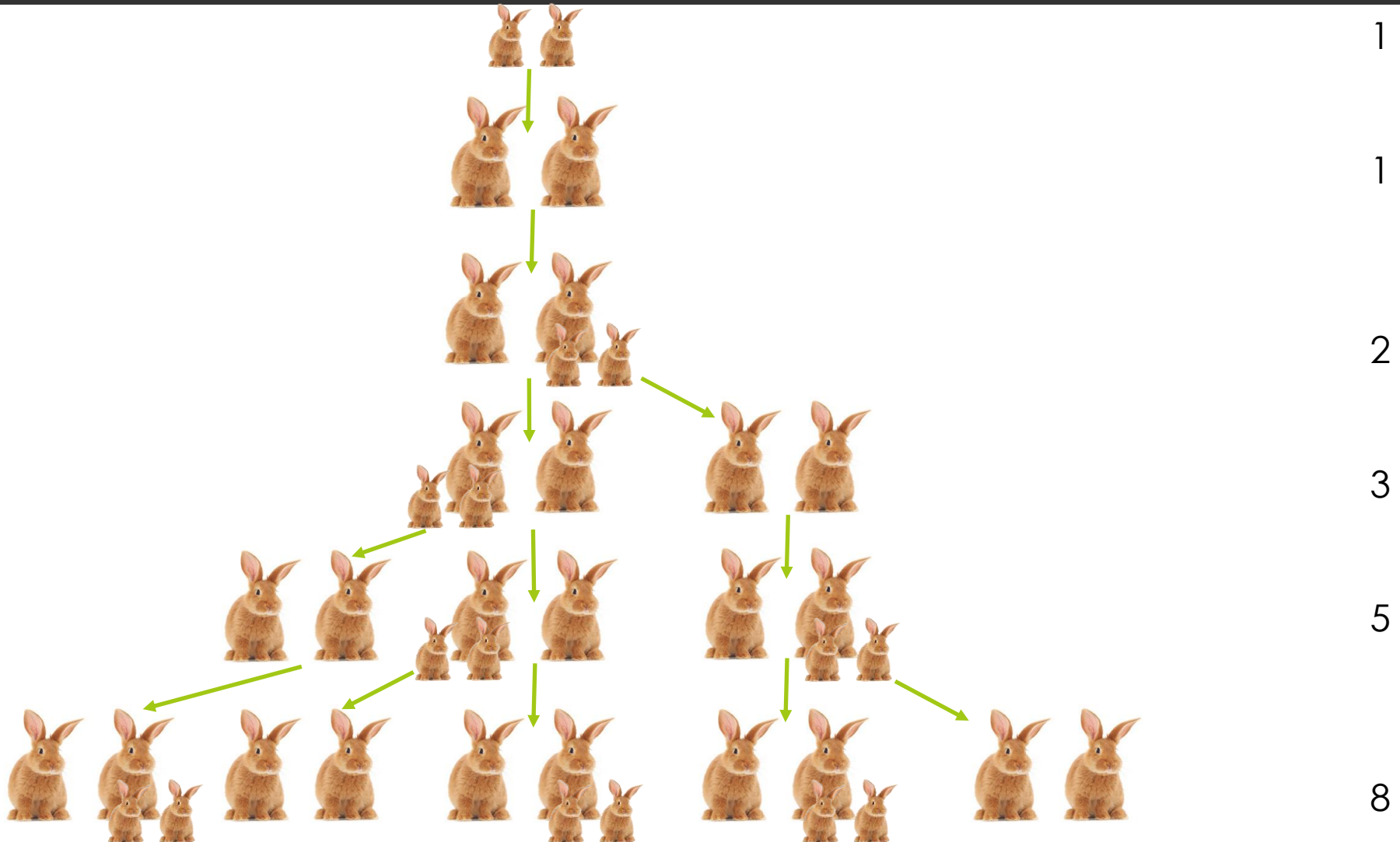
$$F(n) = \begin{cases} 0, & n = 0 \\ 1, & n = 1 \\ F(n-1) + F(n-2), & n > 1 \end{cases}$$

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, ...

Developed to Study Rabbit Populations



How many pairs of rabbits over time



Rapid growth

■ Which one is the fastest growing function?

■ $G1(n) = 2n$

■ $G2(n) = n^2$

■ $G3(n) = 2^n$

■ Linear $\rightarrow \{ 2 \quad 4 \quad 6 \quad 8 \quad 10 \quad 12 \quad 14 \quad 16 \quad 18 \quad 20 \quad \dots \}$

■ Polynomial $\rightarrow \{ 1 \quad 4 \quad 9 \quad 16 \quad 25 \quad 36 \quad 49 \quad 64 \quad 81 \quad 100 \quad \dots \}$

■ Exponential $\rightarrow \{ 2 \quad 4 \quad 8 \quad 16 \quad 32 \quad 64 \quad 128 \quad 256 \quad 512 \quad 1024 \quad \dots \}$

$$F(n) \geq 2^{n/2} \text{ for } n \geq 6$$

Formula

Theorem

$$F_n = \frac{1}{\sqrt{5}} \left(\left(\frac{1 + \sqrt{5}}{2} \right)^n - \left(\frac{1 - \sqrt{5}}{2} \right)^n \right).$$

ไม่ต้องจำ

Example

▣ $F(20) = 6765$

▣ $F(50) = 12586269025$

▣ $F(100) = 354224848179261915075$

▣ $F(500) =$
1394232245616978801397243828704072839500702565876
9730726410896294832557162286329069155765887622252
1294125

Computing Fibonacci numbers

Definition

$$F_n = \begin{cases} 0, & n = 0, \\ 1, & n = 1, \\ F_{n-1} + F_{n-2}, & n > 1. \end{cases}$$

Compute F_n

Input: An integer $n \geq 0$.

Output: F_n .

Naïve Algorithm

FibRecurs(n)

if $n \leq 1$:

 return n

else:

 return FibRecurs($n - 1$) + FibRecurs($n - 2$)

Running Time

Let $T(n)$ denote the number of lines of code executed by `FibRecurs(n)`.

If $n \leq 1$

FibRecurs(n)

if $n \leq 1$:

 return n

else:

 return FibRecurs($n - 1$) + FibRecurs($n - 2$)

$$T(n) = 2$$

If $n \geq 2$

FibRecurs(n)

if $n \leq 1$:

 return n

else:

 return FibRecurs($n - 1$) + FibRecurs($n - 2$)

$$T(n) = 3 + T(n-1) + T(n-2)$$

Running Time

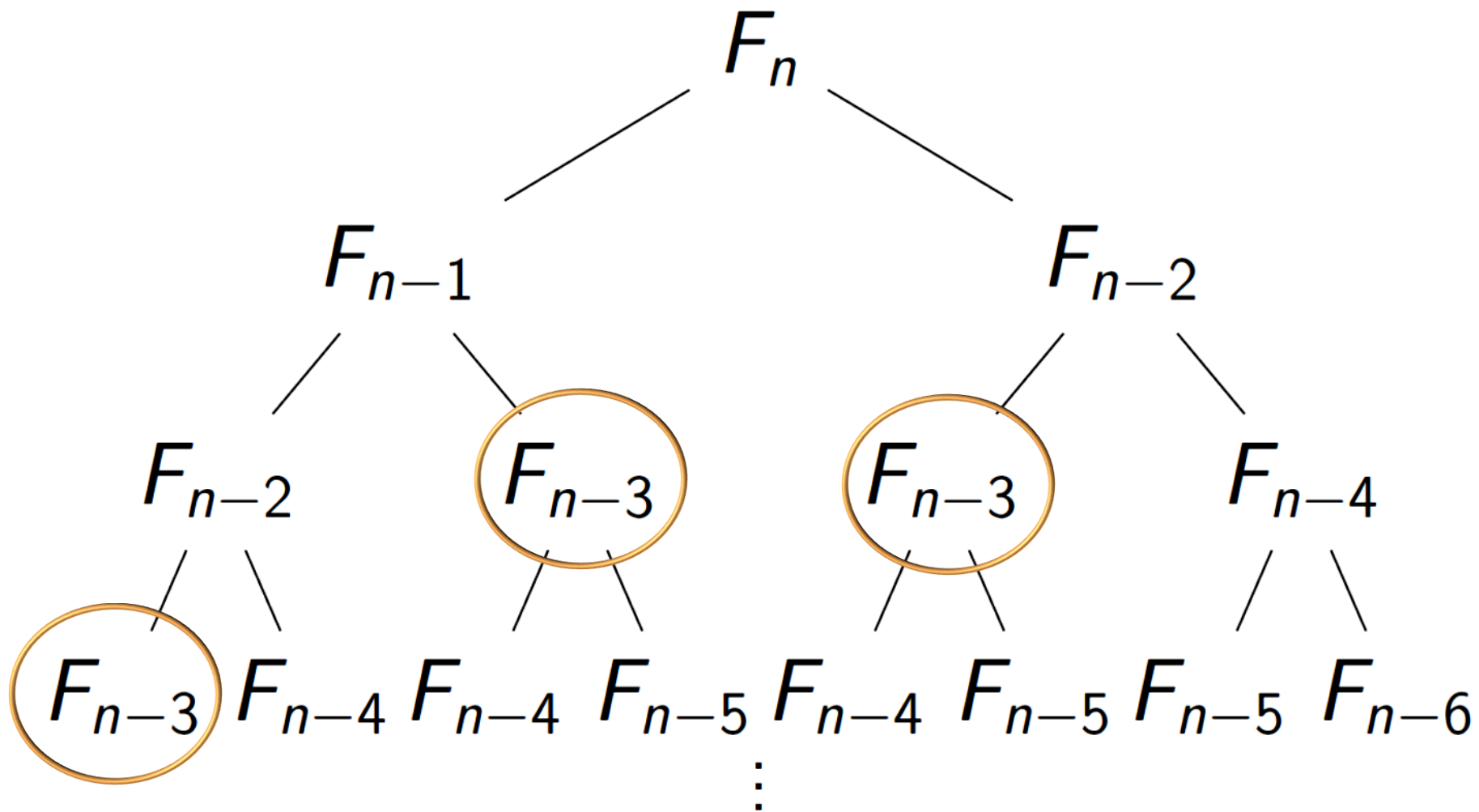
$$T(n) = \begin{cases} 2 & \text{if } n \leq 1 \\ T(n-1) + T(n-2) + 3 & \text{else.} \end{cases}$$

Therefore $T(n) \geq F_n$

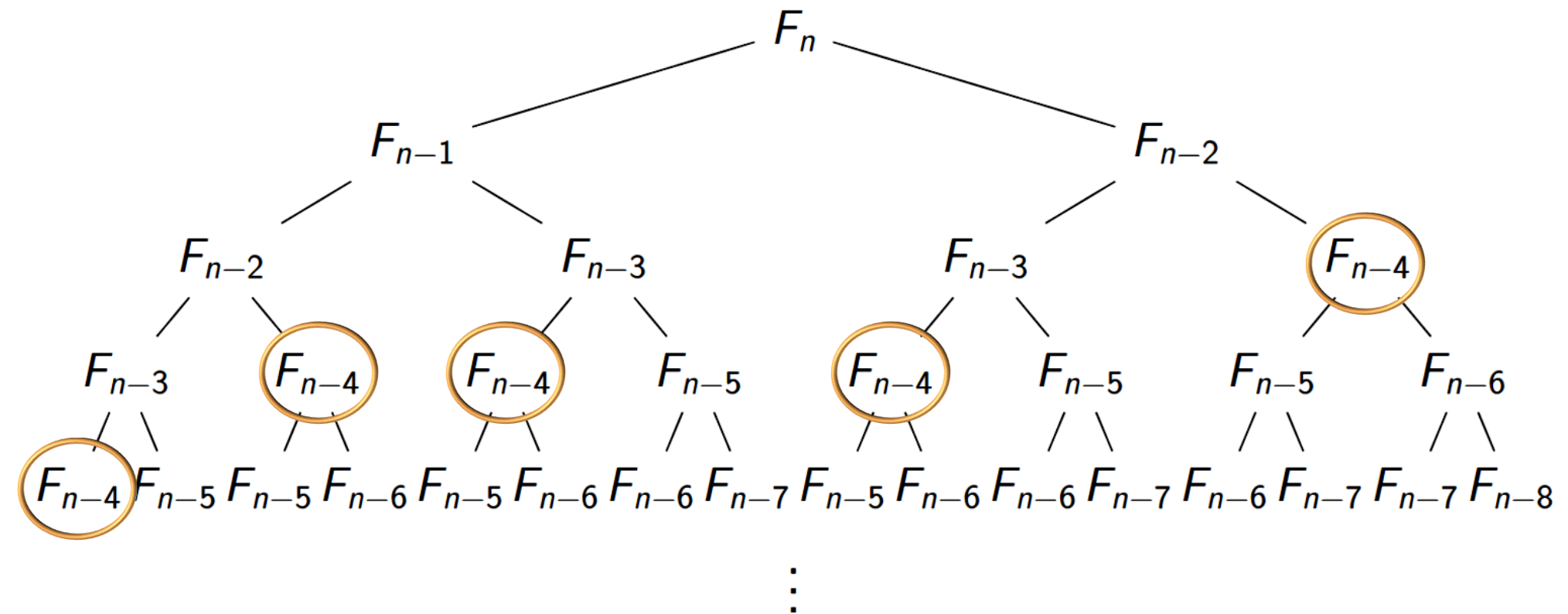
$$T(100) \approx 1.77 \cdot 10^{21} \quad (1.77 \text{ sextillion})$$

Takes 56,000 years at 1GHz.

Why so slow?



Why so slow?



Naïve algorithm is bad, we need an efficient one

- ▣ Imitate hand computation

- ▣ 0, 1, 1

- ▣ $0 + 1 = 1$

Naïve algorithm is bad, we need an efficient one

- ▣ Imitate hand computation

- ▣ 0, 1, 1, 2

- ▣ $0 + 1 = 1$

- ▣ $1 + 1 = 2$

Naïve algorithm is bad, we need an efficient one

- ▣ Imitate hand computation

- ▣ 0, 1, 1, 2, 3

- ▣ $0 + 1 = 1$

- ▣ $1 + 1 = 2$

- ▣ $1 + 2 = 3$

Naïve algorithm is bad, we need an efficient one

- ▣ Imitate hand computation

- ▣ 0, 1, 1, 2, 3, 5

- ▣ $0 + 1 = 1$

- ▣ $1 + 1 = 2$

- ▣ $1 + 2 = 3$

- ▣ $2 + 3 = 5$

Naïve algorithm is bad, we need an efficient one

- ▣ Imitate hand computation

- ▣ 0, 1, 1, 2, 3, 5, 8

- ▣ $0 + 1 = 1$

- ▣ $1 + 1 = 2$

- ▣ $1 + 2 = 3$

- ▣ $2 + 3 = 5$

- ▣ $3 + 5 = 8$

New Algorithm

FibList(n)

create an array $F[0 \dots n]$

$F[0] \leftarrow 0$

$F[1] \leftarrow 1$

for i from 2 to n :

$F[i] \leftarrow F[i - 1] + F[i - 2]$

return $F[n]$

- $T(n) = 2n + 2$. So $T(100) = 202$.
- Easy to compute.

Summary

- Introduced Fibonacci numbers.
- Naive algorithm takes ridiculously long time on small examples.
- Improved algorithm incredibly fast.