

Trees Basics

The basis of Intelligence
is not Knowledge.

The basis of Intelligence
is Imagination.

- Late Prof. Ravi Kothari

Music: "Touch of the Sun" by AR Rahman from "127 Hours"

Agenda:

- 1. Insertion in linked list ↗
- ✓ 2. Trees Intro
- ✓ 3. Naming convention
- ✓ 4. Tree Traversal
- 5. Basic tree problems

Linear Data structures:

arrays



linked list



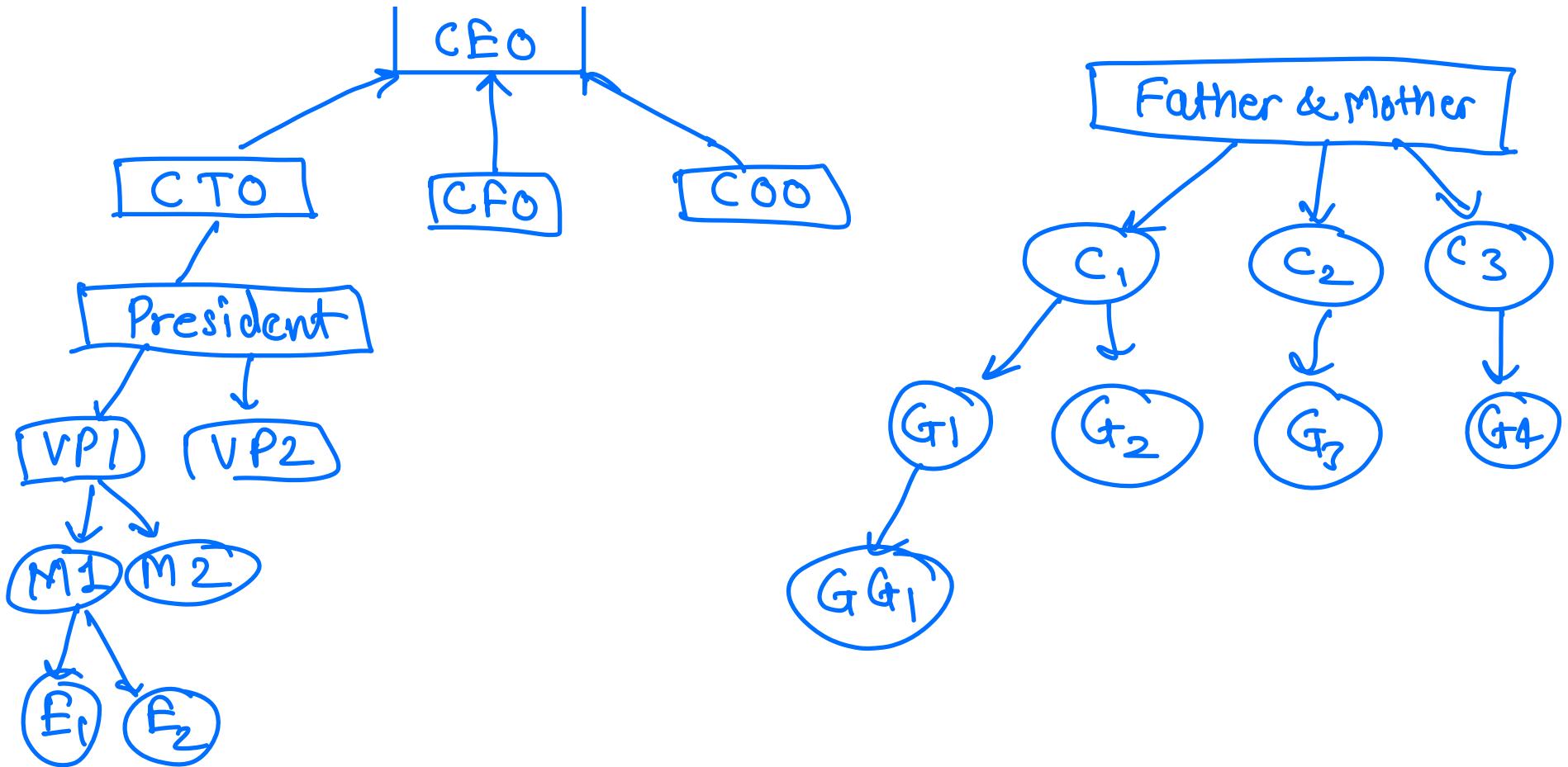
stacks, Qs

are useful for storing unrelated data

Hierarchical Data

e.g. Company organization

Family.



⇒ Tree data structure to store these kinds of data.

eg: folders in our computers.

tree

§. Tree data structure:

level 0

level 1

level 2

$h=5$
 $d=0$

A node without a parent

$h=2$

$h=3$

$h=4$

A is parent of B, C

$h=1$

$h=0$

B is a child of A

$h=0$

$h=0$
 $d=3$

$A \rightarrow D$ A is the ancestor of D, D is decedant of A.
 $A \rightarrow E$ A is the ancestor of E

$B \rightarrow C$ are siblings

$H, G, C, B \rightarrow$ nodes at the same level

$F \rightarrow$ leaf node: a node without children

Tree: $\textcircled{1}$ will have only one root

$\textcircled{2}$ for every node we will have exactly one parent.

Height (node): length of longest path from node
to any of its descendent leaf node

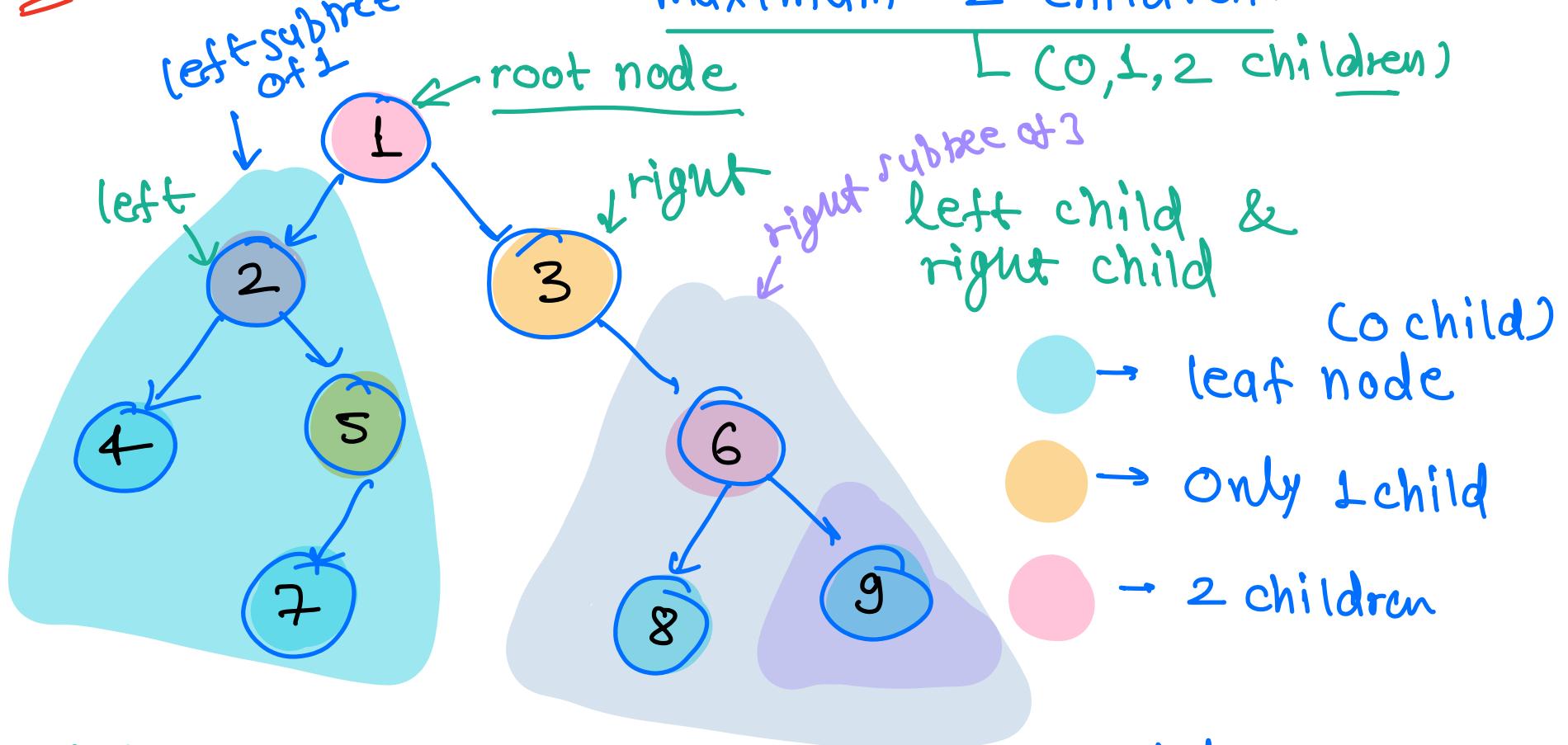
Path: Path is calculated based on no. of edges
between the nodes.

Depth (node): length of the path from root to node

Obsⁿ: If the node is at depth d , child's
 $\textcircled{1}$ depth will be $d+1$
 $\textcircled{2}$ $\text{depth}(\text{root}) = 0$

$\text{depth}(\text{node}) \neq \text{height}(\text{node})$

8. Binary tree: A tree where every node have maximum 2 children.

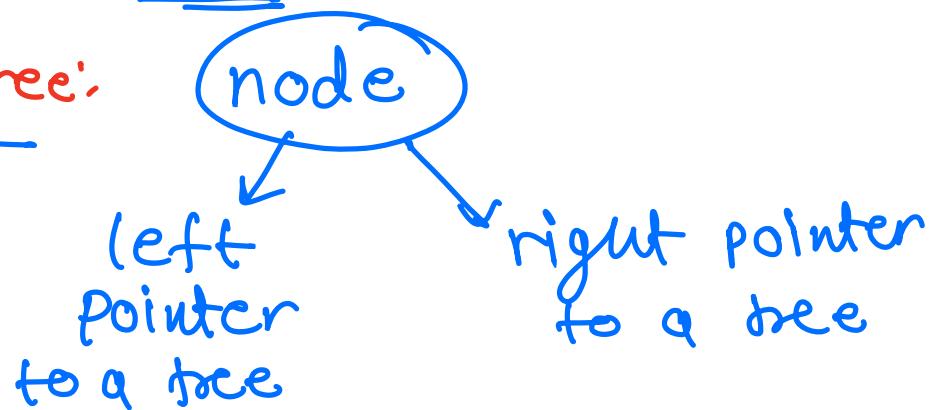


left subtree : subtree from the left child

right subtree : subtree from the right child

left subtree of node 3: NULL

Defining the Binary Tree:



```
class TreeNode {
```

```
    int data;
```

```
    TreeNode left;
```

// left contain the address
of left child

```
    TreeNode right;
```

TreeNode (int num){ // right contain the address
 of right child

```
        this.data = num;
```

TreeNode mytree

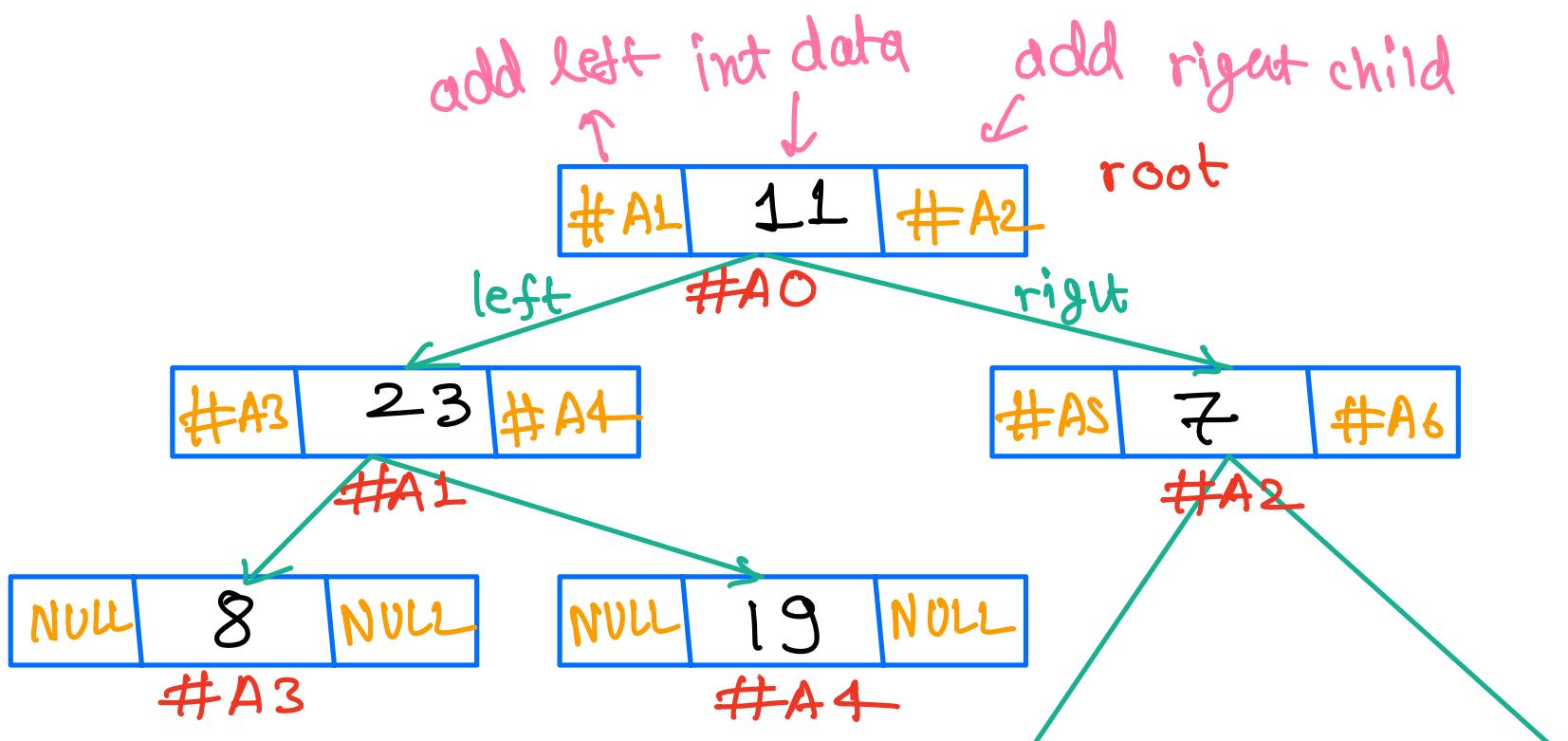
}

}

this.left = null;
this.right = null;

Obs": Given the root
we can visit each
node of the tree

// for all the problems, tree is already constructed and
we are given the root Node,





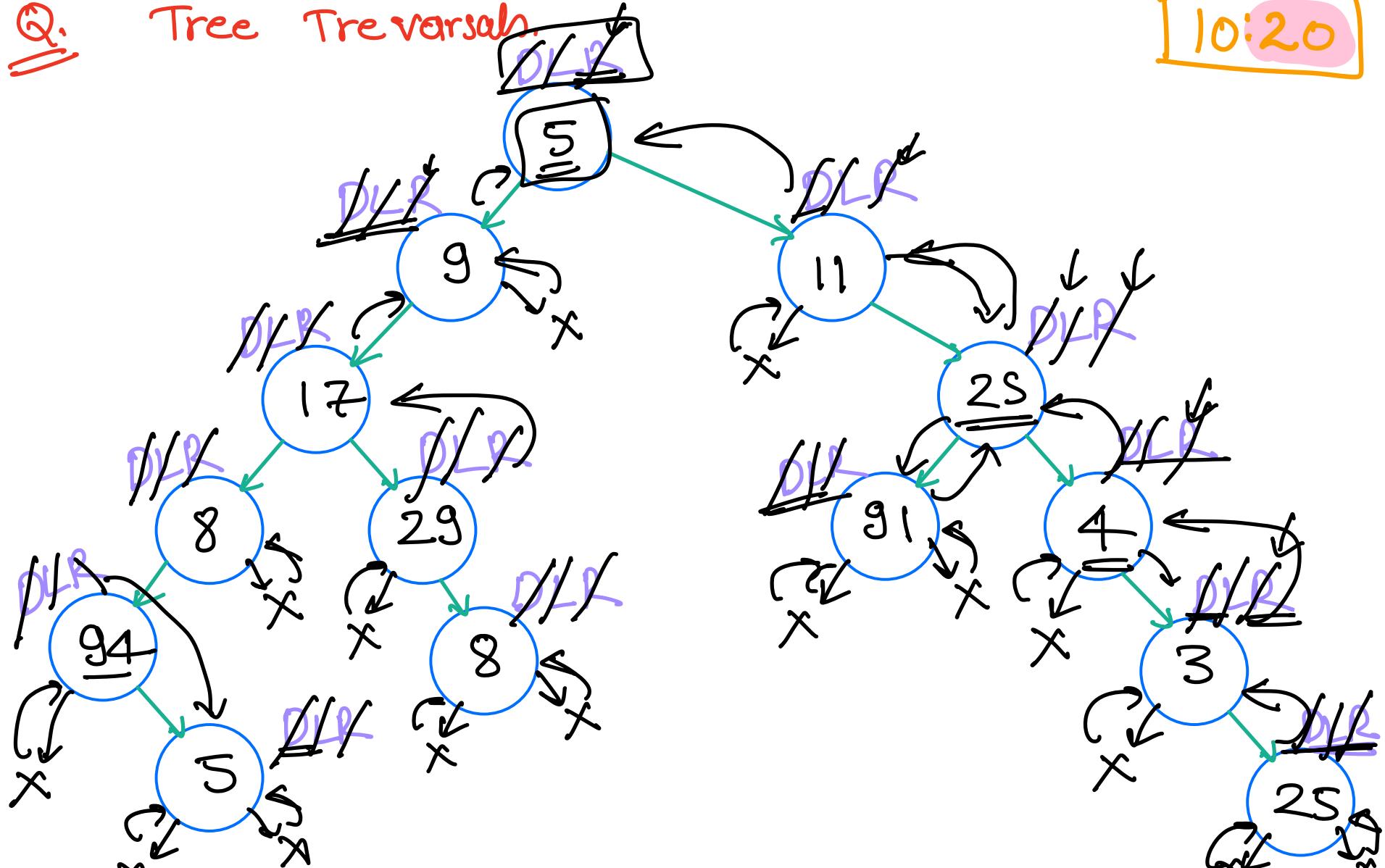
A5



A6

10:20

Q. Tree Traversal.



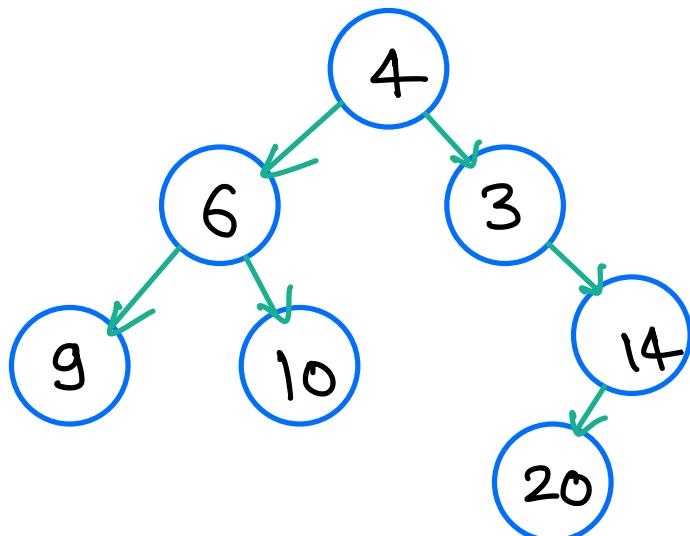
Output: 5, 9, 17, 8, 94, 5, 29, 8, 11, 25, 91, 4, 3, 25

① Preorder DLR → (Recursion)

Step 1: process the current node (print the data)

Step 2: go to left subtree
and print the left subtree in preorder

Step 3: go to right subtree and print it in
preorder



⊗ Preorder DLR : 4 6 9 10 3 14 20

⊗ inorder LDR : 9 6 10 4 3 20 14

⊗ postorder LRD : 9 10 6 20 14 3 4

Code:

Q. Given root node of a binary tree, print elements in preorder.

DLR

```
void preorder (TreeNode root){
```

```
    1. if (root == null) return;
```

```
    2. print (root.data);
```

```
    3. preorder (root.left);
```

```
    4. preorder (root.right);
```

```
    }
```

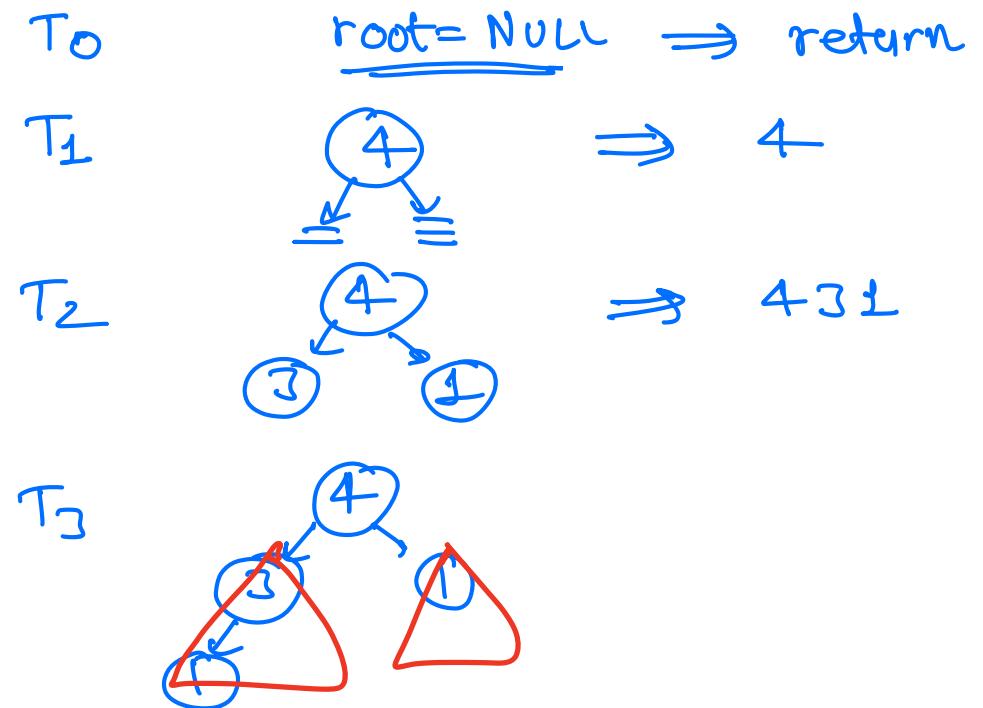
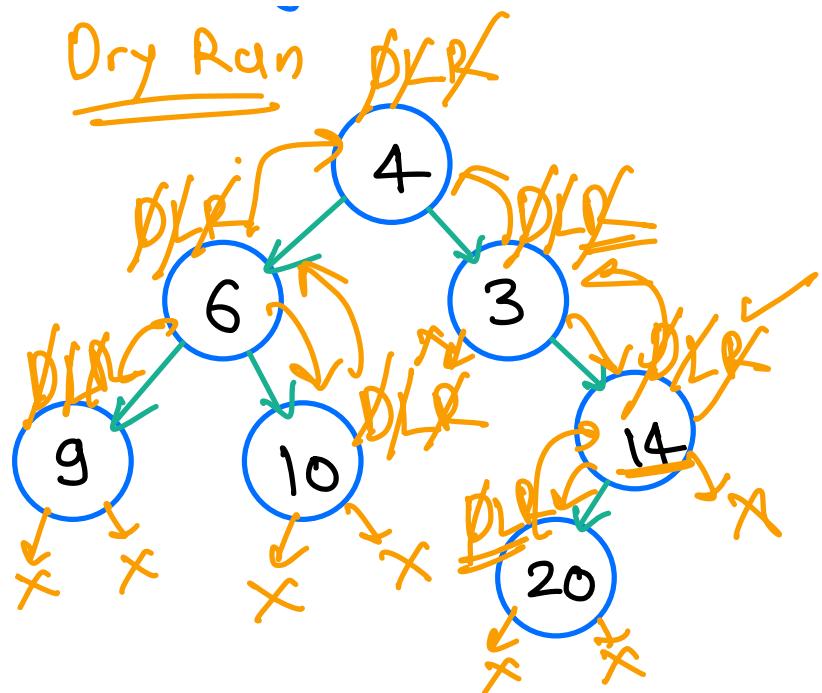
T.C. = O(N)

S.C. = O(H)

\uparrow
H is the height
of the tree

Create function
call copies

✓ ✓ 4 6 9 10 3 14 20



H.W.: write the code for inorder & postorder using recursion

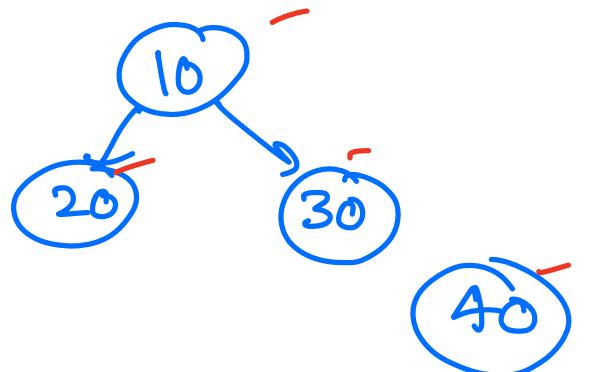
Q.: Using recursion: given root node

- ① Size of the tree
- ② Sum of all elements of the tree
- ③ Height of the tree

9: 10: 30
10: 30 - midnight
discussion

S. ① size of the tree

ex



ans = 4

idea: ① if root == null return 0;

② How to break big problem into smaller problem of exact same type.

```
int treesize (Node root){  
    if (root == NULL) return 0;  
    int leftSubTreeSize = treesize (root.left);  
    int rightSubTreeSize = treesize (root.right);  
    return leftSubTreeSize + rightSubTreeSize + 1;  
}
```

S. ② sum of all elements of the tree, given root node.

idea: ① by recursion get the sum of left subtree
right subtree

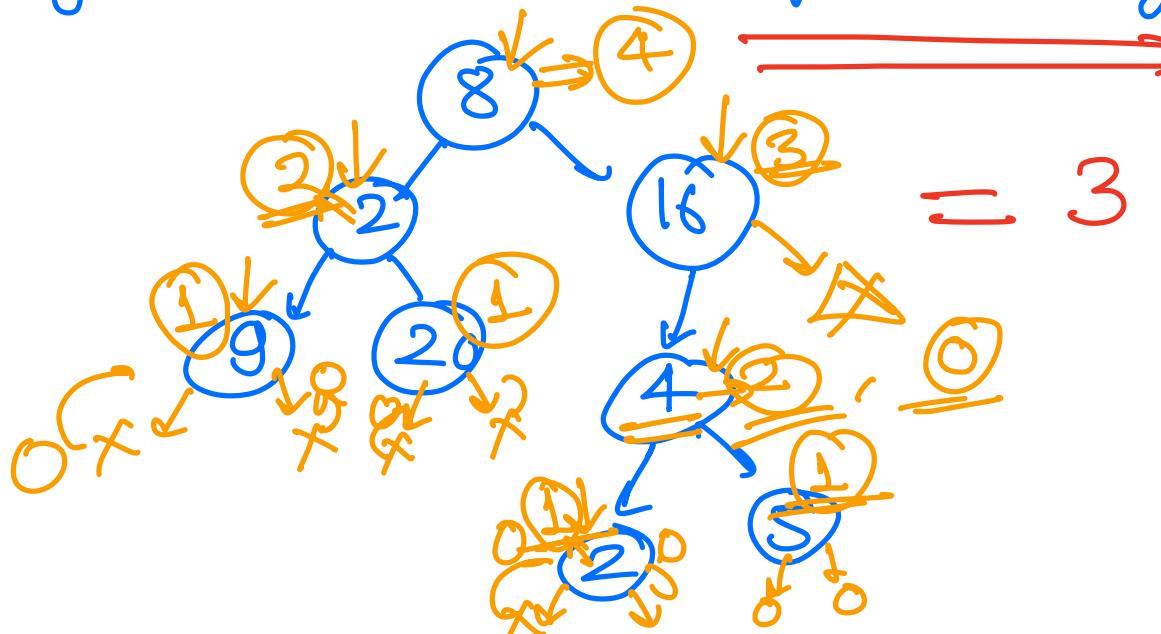
② $\text{sum} = \text{leftSubtreeSum} + \text{rightSubtreeSum} + \text{root.data}$

```
int treeSum (Node root){  
    if (root == NULL) return 0;  
    int leftSubTreeSum = treeSum (root.left);  
    int rightSubTreeSum = treeSum (root.right);  
    return leftSubTreeSum + rightSubTreeSum  
           + root.data;  
}
```

3 Height of the tree

Height of the tree is equal to height of the root.

ex



gt height is
based on nodes
instead of
edges.

int treeHeight(Node root){

→ //

the root is leaf
than return 0!

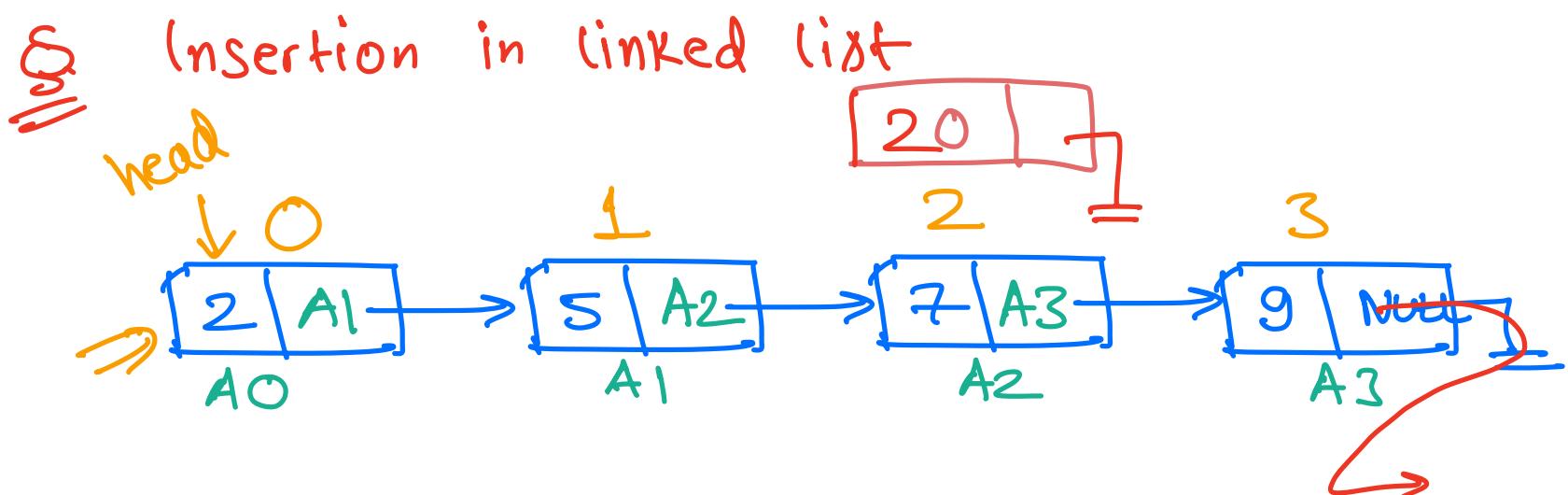
1. if (root == NULL) return 0;
2. int leftSubTreeHeight = treeHeight(root.left);
3. int rightSubTreeHeight = treeHeight(root.right);
4. return max (leftSubTreeHeight, rightSubTreeHeight) + 1

2
3 $h=1$ is this correct?

how many nodes = 2
edges = 1

Note: in your assignments, height is defined as number of nodes instead of number of edges.

\Rightarrow difference of 1 would come



2	s	7	9	
0	1	2	3	4

insert 20: where

i=0

20	2	s	7	9
0	1	2	3	4

Start
=

i=2

2	s	20	7	9
0	1	2	3	4

middle
=

j=4

2	s	7	9	20
0	1	2	3	4

end
=

Node insert (Node head, int index, int num){

 Node new_node = new Node (num);

 if (index == 0){

 new_node.next = head;

 head = new_node;

 return head;

```
        ..  
    }  
  
    Node    it = head;  
  
    for (int i=0; i<index; i++){  
        if (it.next==null) break;  
        it = it.next;  
    }  
  
    Node next_node = it.next  
    it.next = new_node  
    new_node.next = next_node;  
  
    return;  
}
```