

# BOLAJI AYODELE

Email: [Ayodelej30@gmail.com](mailto:Ayodelej30@gmail.com) | LinkedIn: [linkedin.com / in / BolajiAyodele](https://www.linkedin.com/in/BolajiAyodele) | Phone: +1(825) 558 3321 | Address: Calgary, AB

- Web Development - Css, Scss, Html, Javascript
- Front-End Framework - React
- Mobile Application - Kotlin
- Style Libraries - Bootstrap
- Backend Programming - Node js, C#
- Game Development - Unreal Engine
- Version Control - Git, GitHub, Gitlab
- Database - Mongo Db, mySql, Firebase
- Arduino

## PROFESSIONAL EXPERIENCE

**Full Stack Developer Intern**, Cozii Technologies - *Toronto, ON*

*January 2024 – April 2024*

- Engaged in the development of a web application utilizing React, Node JS, Firebase. Facilitating easy rent payments for clients.
- Implemented backend endpoints utilizing Node JS and Firebase to facilitate user sign-ups on application.
- Collaborated within a dynamic team of software developers to develop the Rentwallex web application.

**Front End Developer**, YYC Hacks – *Calgary, AB*

*March 2023*

- Contributed to the development and pitching of a mobile Application “Snow Force” using swift.

**Retail Associate**, Athleta – *Calgary, AB*

*October 2022 – Present*

- Demonstrated exceptional problem-solving abilities and operational insight while providing customer service in a fast-paced retail environment.

## PROJECTS

Personal Website - [https://iambeejay.github.io/Bolaji\\_Ayodele/](https://iambeejay.github.io/Bolaji_Ayodele/)

- Showcase of Skills and Projects

Movie Database - <https://movie-db-tau-five.vercel.app/>

- Developed a robust web application integrating React with a Movie Database API, showcasing dynamic content rendering and responsive design expertise.

Open AI YouTube - <https://open-ai-youtube.vercel.app/>

- Collaborated with Open AI to develop a dynamic website utilizing AI technology for video metadata generation, highlighting innovative problem-solving and AI integration skills.

## EDUCATION & CERTIFICATION

**2024**

*Bow Valley College*  
Software Development