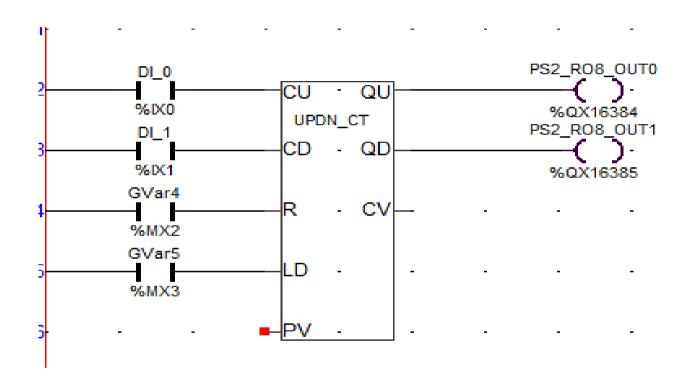


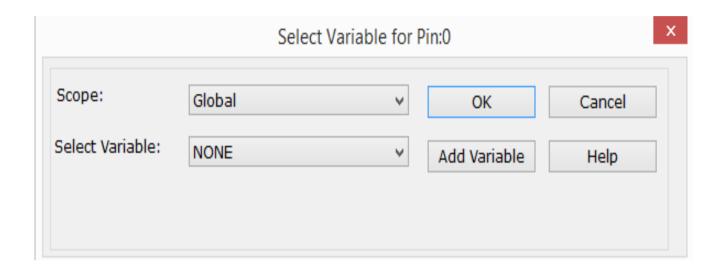
UP DOWN COUNTER

1. Double click on the register to which you want to assign variable





2. Click on Add Variable





3. Adding register

Scope:	Global	~	OK	Cancel
Select Variable:	NONE	~	Add Variable	Help
Variable Name:	GVar6	Address:	%IW0	
Variable Type:	VAR_INPUT	Initial Val	lue: 3	
Data Type:	UINT	~		
Retention:	NO	~		
Description:				



4. After Adding register

