

KRYSTSINA BAHDANAVA

FRONTEND DEVELOPER



CONTACT

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LANGUAGES

Polish - B1
English - A2
Russian - C2 (native)

SKILLS

React
React Redux
Redux Saga
JavaScript
TypeScript
HTML5
CSS3
SASS (SCSS)
Git

HOBBIES & INTERESTS

I like computer games. I also enjoy reading fiction, especially fantasy. Listen to music a lot. Occasionally I draw. I interested in Web (UI/UX) design. Beginner Twitch streamer (gaming, of course).

SUMMARY

I am a graduate of the **Belarusian State University of Informatics and Radioelectronics** with a **degree in Information Technology Software**. I have **4+ years** of experience in web development, mainly in the **frontend**. Participated in all stages of the web application development cycle. I have been involved in **recruiting and training junior specialists, project management** and **communication with clients**. The main technology stack I use is **React, React Redux, Redux Saga, TypeScript**. I am able to make requests to various web APIs like **REST** and **GraphQL**. In addition, I have experience with Twig (Symfony). Wrote tests using **Jest, Storybook** documentation. For work I used Ubuntu, **Git** (Bitbucket and GitLab), Jira (and other Atlassian products), WebStorm (and other JetBrains products). In working with the team, we adhered to the **Scrum** methodology. I also have experience not only in web development, so I am familiar with other technologies, for example, I can read and write SQL queries.

WORK EXPERIENCE

Dec 2016 - Present
4 yrs 7 mos, Full-time
Gdynia, Poland
(Remote work, home office)

Frontend Developer
LoveAMB LTD

- Development and support of web applications using technologies such as **React, React Redux, Redux Saga, TypeScript, Web Sockets** (Socket.io), **Jest, Storybook**.
- Support of applications developed in Symfony using the Twig templating engine.
- Participation in all stages of the web application development cycle.
- Recruiting and training junior specialists, project management and communication with clients.
- Remote work with the team using the **Scrum** methodology.

Sep 2015 - Nov 2016
1 yr 3 mos, Full-time
Minsk, Belarus

Software Engineer
Golden Software of Belarus, Ltd

- Development and support of economics and financial applications (Gedemin Platform) using Delphi and Firebird, united a relational database system, post-relational object-oriented technologies of data processing and the language of logical programming Prolog.

EDUCATION

2015 - 2019
Minsk, Belarus

Belarusian State University of Informatics and Radioelectronics
Institute of Information Technologies
Speciality: Information Technology Software
Qualification: Software Engineer

2010 - 2014
Minsk, Belarus

Minsk State Higher Radiotechnical College
Speciality: Information Technology Software
Qualification: Technician-programmer