#### Lab 1:

Demonstrate the setup and installation of android project with java.

# Objective

**O** Learn to install and setup android project.

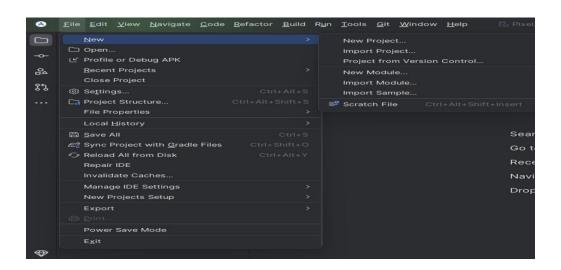
Steps to setup and install the project

Step 1: Download the latest version of Android studio from the official website

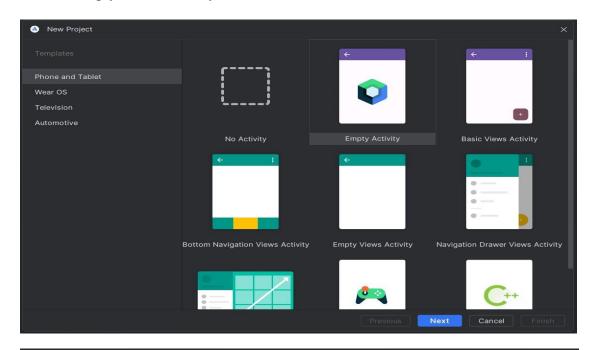
Step 2: Install Android Studio and select Android SDK, Android Virtual Device (AVD).

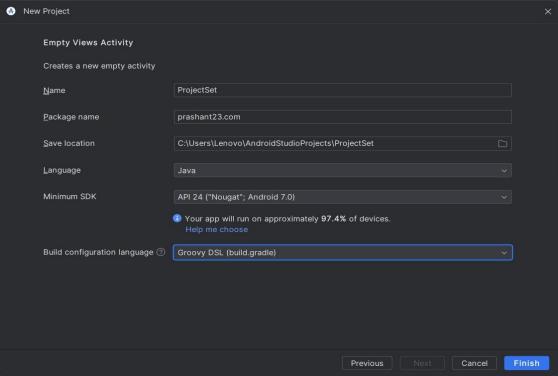
#### Step 3: Setting up the project

- Open Android Studio
- Click "Start a new Android Studio project."
- In the "New Project" window:
- o **Project Name:** Enter a descriptive name for your project.
- o Package Name: Choose a unique package name. This acts as a namespace for your app's code.
- O Save Location: Select a location on your computer to save your project files.
- o **Minimum SDK:** Choose the minimum SDK level which support the maximum feature. We use API 24 ("Nougat"; Android 7.0) **Language:** Select "Java" as the development language.
- Build configuration language: choose Groovy DSL(build.gradle) o Click "Finish".
  - O Click on File => New => New Project



## Click on Empty Views Activity





#### Lab 2:

Develop an android application that prints "hello world" on the bottom of the page.

# Objective:

O Learn to develop and run the android project

Lab work:

```
MainActivity.java
package prashant.com;
import android.os.Bundle; import
androidx.activity.EdgeToEdge; import
androidx.appcompat.app.AppCompatActivity; import
androidx.core.graphics.Insets; import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
  @Override protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
                                       EdgeToEdge.enable(this);
setContentView(R.layout.activity main);
    ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) -> {
       Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars());
       v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom);
       return insets;
    });
  } }
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main"
                           android:layout width="match parent"
android:layout height="match parent"
                                        android:gravity="bottom|center horizontal"
tools:context=".MainActivity">
```

```
<TextView android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="@string/hello"
    />
</LinearLayout>

strings.xml

<resources>
    <string name="app_name">ProfileApp</string>
    <string name="hello">Hello World!!</string>
</resources></resources>
```



## Discussion and Conclusion:

In this lab, we create a simple App to print "Hello world!!" in the bottom of the page layout. We set layout gravity bottom and center\_horizontal and in string file we write the string value as "hello world" as set its name as hello and in activity\_main.xml file we return the value of string in text as @string/hello.

#### Lab 3:

Develop an android application with two activities, mainactivity and greetactivity mainactivity should contain a textbox and button with label "submit'. when clicked on submit greetactivity should open with message hello {name} where name is submitted from mainactivity.

## Objective:

• Learn how to deal with two activities

Lab work:

@Override

```
MainActivity.java
```

package prashant.com;

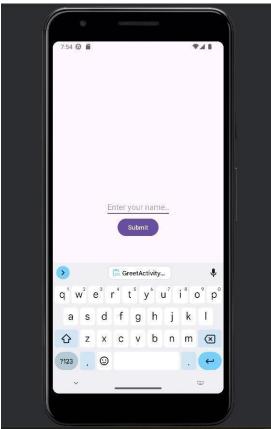
```
import android.content.Intent; import
android.os.Bundle; import android.view.View; import
android.widget.Button; import android.widget.EditText;
import androidx.activity.EdgeToEdge; import
androidx.appcompat.app.AppCompatActivity; import
androidx.core.graphics.Insets; import
androidx.core.view.ViewCompat; import
androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity { private
Button submitButton;
private EditText editText;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
                                        EdgeToEdge.enable(this);
setContentView(R.layout.activity main);
ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) -> {
Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars());
v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom); return insets;
}); submitButton = findViewById(R.id.submit btn);
String editText = findViewById(R.id.editText);
submitButton.setOnClickListener(new
View.OnClickListener() {
```

```
public void onClick(View view) {
String text = editText.getText().toString();
Intent i = new Intent(MainActivity.this,GreetActivity.class);
i.putExtra("text",text);
startActivity(i);
});
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main" android:layout width="match parent"
android:layout height="match parent"
android:orientation="vertical" android:gravity="center"
tools:context=".MainActivity">
<LinearLayout android:layout width="wrap content"</p>
android:layout height="wrap content"
android:orientation="horizontal"
<EditText android:layout width="wrap content"
android:layout height="wrap content"
android:gravity="center vertical"
android:hint="@string/hello"
android:id="@+id/editText"
/>
</LinearLayout>
<Button android:layout width="wrap content"
android:layout height="wrap content"
android:text="@string/submit"
android:id="@+id/submit btn"
    />
</LinearLayout>
```

#### strings.xml

```
<resources>
  <string name="app name">Profile</string>
  <string name="submit">Submit</string>
  <string name="hello">Enter your name.. </string>
  <string name="helloText">Hello, </string>
</resources>
GreetActivity.java
package prashant.com;
import android.os.Bundle; import
android.widget.TextView; import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity; import
androidx.core.graphics.Insets; import
androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class GreetActivity extends AppCompatActivity {
@Override protected void
onCreate(BundlesavedInstanceState) {
super.onCreate(savedInstanceState);
                                       EdgeToEdge.enable(this);
setContentView(R.layout.activity greeta);
ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main), (v, insets) -> {
Insets systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars());
v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom); return insets;
});
TextView handleTextView = findViewById(R.id.hello input);
String text =getIntent().getStringExtra("text");
                                                 handleTextView.setText(text);
                                      activity greeta.xml
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main" android:layout width="match parent"
android:layout_height="match_parent"
android:gravity="center_vertical|center"
tools:context=".GreetActivity">
<TextView
               android:layout_width="wrap_content"
android:layout height="wrap content"
android:text="@string/helloText"
/>
<TextView
               android:layout_width="wrap_content"
android:layout height="wrap content"
android:id="@+id/hello_input"
/>
</LinearLayout>
```





After click on submit button the GreetActivity comes into scene.



## Discussion and conclusion:

In this lab, we learn and deal with two activities as MainActivity and GreetActivity. The activities are store in stack. The MainActivity contains the Text input field and the submit button after click the submit button the activity is change and goes to GreetActivity which contains the user input value and Hello as default value as its UI.

We use Intent feature to communicate between two activities. We create an object of the Intent and pass the MainActivity and GreetActivity as parameter and use startActivity to run the activity.

## Lab 4: Google Map

Objective

➤ To implement google map in android application

```
Lab work
MainActivity.java
package com.example.googlemap;
import android.*;
import android.app.*;
import android.content.pm.*;
import android.location.*;
import android.os.Bundle;
import androidx.annotation.*;
import androidx.appcompat.app.*;
import androidx.core.content.*
import com.google.android.gms.location.*;
import com.google.android.gms.maps.*;
import com.google.android.gms.tasks.*;
// google map sdk
public class MapActivity extends AppCompatActivity implements OnMapReadyCallback {
  private GoogleMap googleMap;
  private FusedLocationProviderClient locationProviderClient;
  @Override
  protected void onCreate(@Nullable Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
    setContentView(R.layout.activity map);
    locationProviderClient = LocationServices.getFusedLocationProviderClient(this);
    if (ContextCompat.checkSelfPermission(this,
android.Manifest.permission.ACCESS FINE LOCATION)
                                                                !=
PackageManager.PERMISSION GRANTED) {
ActivityCompat.requestPermissions(this, new
String[]{Manifest.permission.ACCESS FINE LOCATION}, 1);
    SupportMapFragment mapFragment = (SupportMapFragment)
getSupportFragmentManager().findFragmentById(R.id.map);
 mapFragment.getMapAsync(this);
  @Override public void onMapReady(@NonNull GoogleMap googleMap) {
this.googleMap = googleMap;
    UpdateLocation();
  @Override
  public void onRequestPermissionsResult(int requestCode,
```

```
@NonNull
String[] permissions,
int[] grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);
 if (requestCode == 1) {
      if (grantResults[0] == PackageManager.PERMISSION GRANTED) {
         UpdateLocation();
       }
    }
  private void UpdateLocation(){
if (ActivityCompat.checkSelfPermission(this, android.Manifest.permission.ACCESS FINE LOCATION)
!= PackageManager. PERMISSION GRANTED && ActivityCompat. checkSelfPermission(this,
android.Manifest.permission.ACCESS COARSE LOCATION) !=
         PackageManager.PERMISSION GRANTED) {
       return;
    locationProviderClient.getLastLocation().addOnSuccessListener(this, new
OnSuccessListener<Location>() {
      @Override
public void onSuccess(Location location) {if (location == null) {
return;
         LatLng currentLat = new LatLng(location.getLatitude(),location.getLongitude());
googleMap.addMarker(new MarkerOptions().position(currentLat).title("you is here"));
googleMap.moveCamera(CameraUpdateFactory.newLatLngZoom(currentLat,15));
             });
  } }
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.fragment.app.FragmentContainerView
android:layout width="match parent"
android:layout height="match parent"
android:layout gravity="center"
android:name="com.google.android.gms.maps.SupportMapFragment"
android:id="@+id/map"
xmlns:android="http://schemas.android.com/apk/res/android" />
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.ACCESS FINE LOCATION"/>
 <uses-permission android:name="android.permission.ACCESS COARSE LOCATION"/>
```

```
<application android:allowBackup="true"
android:dataExtractionRules="@xml/data extraction rules"
android:fullBackupContent="@xml/backup rules"
android:icon="@mipmap/ic launcher"
android:label="@string/app name"
android:roundIcon="@mipmap/ic launcher round"
android:supportsRtl="true"
android:theme="@style/Theme.GoogleMap"
tools:targetApi="31">
    <meta-data android:name="com.google.android.geo.API_KEY"</pre>
      android:value="AIzaSyBiK29ZZJ9hjSho0c9UhX1hKujvygh8UVY"/>
    <activity android:name=".MapActivity" android:exported="true">
      <intent-filter >
         <action android:name="android.intent.action.MAIN"/>
         <category android:name="android.intent.category.LAUNCHER"/>
      </intent-filter>
    </activity>
  </application>
</manifest>
```



## Discussion and conclusion:

In this lab, we implement google map using API key. We implement the OnMapReadyCallBack method to add google map feature in the application. In this lab we try to pin points on our own current location and add marker there as You are here.

## Lab 5: Simple Sqlite operations on android

- 1. Create a sqlite database named "noteApp.db".
- 2. Create a table named "notes" with following columns:
  - a. \_id (autoincrement primary key)
  - b. UUID string
  - c. Title string
  - d. Description string
- 3. Create two buttons in MainActivity
  - a. Insert
  - b. List
- 4. When clicked on insert, make a database operation to insert dummy data on notes table.
- a. Insert at least 5 dummy notes
- 5. When clicked on List, make a database operation to query all data on notes table and show it in a listView just below the buttons.

```
MainActivity.java
package com.example.noteapp;
import android.database.*;
import android.os.*;
import android.view.*;
import android.widget.*;
import androidx.appcompat.app.*;
import java.util.*;
public class MainActivity extends AppCompatActivity {
  private NoteDbHelper dbHelper;
  private ListView listView;
  @Override protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    dbHelper = new NoteDbHelper(this);
    listView = findViewById(R.id.listView);
    Button insertButton = findViewById(R.id.insertButton);
    Button listButton = findViewById(R.id.listButton);
    // Insert dummy notes when clicking the insert button
insertButton.setOnClickListener(new View.OnClickListener() {
       @Override
public void onClick(View v) {
dbHelper.insertDummyData();
 });
```

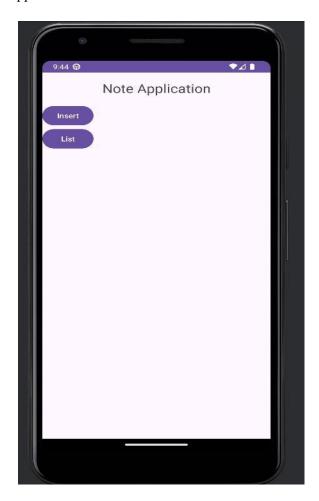
```
// List all notes when clicking the list button
    listButton.setOnClickListener(new View.OnClickListener() {
    @Override
       public void onClick(View v) {
         List<String> notes = getAllNotes();
         ArrayAdapter<String> adapter = new ArrayAdapter<>(MainActivity.this,
android.R.layout.simple list item 1, notes);
listView.setAdapter(adapter);
     });
  // Retrieve all notes from the database and convert to a list
private List<String> getAllNotes() {
    List<String> notesList = new ArrayList<>();
     Cursor cursor = dbHelper.getAllNotes();
    if (cursor.moveToFirst()) {
do {
         String title = cursor.getString(cursor.getColumnIndex("title"));
         String description = cursor.getString(cursor.getColumnIndex("description"));
notesList.add(title + ": " + description);
       } while (cursor.moveToNext());
     }
    cursor.close();
return notesList;
  } }
NoteDbHelper.java
package com.example.noteapp;
import android.content.*;
import android.database.*;
import android.database.sqlite.*;
import android.widget.*;
import java.util.UUID;
public class NoteDbHelper extends SQLiteOpenHelper {
private static final String DATABASE NAME = "noteApp.db";
private static final int DATABASE VERSION = 1;
  private static final String TABLE NOTES = "notes";
  // Columns
private static final String COLUMN ID = " id";
private static final String COLUMN UUID = "uuid";
private static final String COLUMN TITLE = "title";
```

```
private static final String COLUMN DESCRIPTION = "description";
  private final Context context;
  public NoteDbHelper(Context context) {
super(context, DATABASE NAME, null, DATABASE VERSION);
this.context = context;
  @Override
  public void onCreate(SQLiteDatabase db) {
    String createTable = "CREATE TABLE " + TABLE NOTES + " (" +
         COLUMN ID + " INTEGER PRIMARY KEY AUTOINCREMENT, " +
         COLUMN UUID + "TEXT, " +
         COLUMN TITLE + " TEXT, " +
         COLUMN DESCRIPTION + "TEXT)";
    db.execSQL(createTable);
  @Override
public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
db.execSQL("DROP TABLE IF EXISTS " + TABLE NOTES);
onCreate(db);
  @Override
public void onOpen(SQLiteDatabase db) {
super.onOpen(db);
// Clear all previous data
    db.execSQL("DELETE FROM " + TABLE NOTES);
  // Insert Dummy Data with unique descriptions
public void insertDummyData() {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues contentValues = new ContentValues();
    // Array of unique descriptions
    String[] descriptions = {
        "Advance Java Programming Note",
         "Mobile Programming Note",
         "Network Programming Note",
         "Applied Economics Note",
         "Distributed System Note"
    };
    for (int i = 1; i \le descriptions.length; <math>i++) {
content Values.put(COLUMN UUID, UUID.randomUUID().toString());
contentValues.put(COLUMN TITLE, "Note " + i);
      contentValues.put(COLUMN DESCRIPTION, descriptions[i - 1]);
// Assign unique description
db.insert(TABLE NOTES, null, contentValues);
    }
```

```
// Use the context to show a Toast message
    Toast.makeText(context, "Data inserted", Toast.LENGTH_SHORT).show();
  }
  // Insert Dummy Data with dynamic descriptions (optional)
public void insertDynamicDummyData() {
SQLiteDatabase db = this.getWritableDatabase();
ContentValues contentValues = new ContentValues();
    for (int i = 1; i \le 5; i++) {
       String uniqueDescription = "CodyNoteApp" + i + " - " + System.currentTimeMillis();
contentValues.put(COLUMN UUID, UUID.randomUUID().toString());
contentValues.put(COLUMN TITLE, "Note " + i);
contentValues.put(COLUMN DESCRIPTION, uniqueDescription);
db.insert(TABLE NOTES, null, contentValues);
    }
    Toast.makeText(context, "Dynamic data inserted", Toast.LENGTH SHORT).show();
  // Query All Notes
  public Cursor getAllNotes() {
    SQLiteDatabase db = this.getReadableDatabase();
return db.rawQuery("SELECT * FROM " + TABLE NOTES, null);
  }
}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main"
android:layout width="match parent"
android:layout height="match parent"
tools:context=".MainActivity"
android:orientation="vertical">
  <TextView
android:layout width="match parent"
android:layout height="wrap content"
android:text="Note Application"
android:textSize="25dp"
android:textAlignment="center"
android:layout margin="16dp"
     />
  <Button
```

```
android:id="@+id/insertButton"
android:layout width="wrap content"
android:layout_height="wrap_content"
android:text="Insert" />
  <Button
android:id="@+id/listButton"
android:layout width="wrap content"
android:layout_height="wrap_content"
android:text="List"
    />
  <ListView
android:id="@+id/listView"
android:layout width="match parent"
android:layout_height="match_parent"
    />
 </LinearLayout>
```

First view of the app



9:46 € 741 Note Application Note 1: Advance Java Programming Note Note 2: Mobile Programming Note Note 3: Network Programming Note Note 4: Applied Economics Note Note 5: Distributed System Note

After clicking on List button we can see list of an item like this

## Conclusion:

In this lab, we learn about the database SQlite to store data. We insert dummy data in the database and show that data in list form. We create two button as Insert and List. The insert button function as it help to insert data in the database and List button function as to show the list of item store in the database.

#### Lab:6

Develop an android application to input your Name, Age, gender, email address, phone number and a submit button. When clicked on the button, show this information on another activity. Perform given validation on the following input fields:

Name:	Must not be empty, must satisfy the following expression: "FirstName LastName".
Email	Must not be empty, must be a valid email address
Phone Number	Must not be empty
Gender	One gender must be selected

Note: You can use Google's material UI for better looking Input fields and error messages.

```
MainActivity.java
package com.example.personalinfoapp;
import android.content.Intent;
import android.os.Bundle;
import android.text.TextUtils;
import android.util.Patterns;
import android.view.View;
import android.widget.*;
import androidx.appcompat.app.AppCompatActivity;
import com.google.android.material.textfield.TextInputEditText;
public class MainActivity extends AppCompatActivity {
private TextInputEditText nameInput, ageInput, emailInput, phoneInput;
private RadioGroup genderRadioGroup;
private Button submitButton;
  @Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    // Initialize Views
nameInput = findViewById(R.id.inputName);
```

```
ageInput = findViewById(R.id.inputAge);
emailInput = findViewById(R.id.inputEmail);
phoneInput = findViewById(R.id.inputPhone);
genderRadioGroup = findViewById(R.id.genderRadioGroup);
submitButton = findViewById(R.id.submitButton);
    submitButton.setOnClickListener(new View.OnClickListener() {
       @Override
public void onClick(View view) {
if (validateInputs()) {
// Get selected gender
            int genderId = genderRadioGroup.getCheckedRadioButtonId();
            RadioButton selectedGender = findViewById(genderId);
           // Create intent to pass data to SecondActivity
Intent intent = new Intent(MainActivity.this, SecondActivity.class);
intent.putExtra("name", nameInput.getText().toString());
intent.putExtra("age", ageInput.getText().toString());
intent.putExtra("email", emailInput.getText().toString());
intent.putExtra("phone", phoneInput.getText().toString());
intent.putExtra("gender", selectedGender.getText().toString());
startActivity(intent);
    });
 }
  private boolean validateInputs() {
boolean is Valid = true;
    // Name validation
    String namePattern = \[ A-Za-z + \] = \[ A-Za-z + \]
if (TextUtils.isEmpty(nameInput.getText()) || !nameInput.getText().toString().matches(namePattern)) {
nameInput.setError("Enter valid full name (FirstName LastName)");
isValid = false:
    // Email validation
if (TextUtils.isEmpty(emailInput.getText()) ||
!Patterns.EMAIL ADDRESS.matcher(emailInput.getText()).matches()) {
emailInput.setError("Enter a valid email");
isValid = false;
    }
    // Gender validation
    if (genderRadioGroup.getCheckedRadioButtonId() == -1) {
       Toast.makeText(this, "Please select a gender", Toast.LENGTH SHORT).show();
```

```
isValid = false;
    return is Valid;
  } }
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
 tools:context=".MainActivity">
  <com.google.android.material.textfield.TextInputLayout</p>
android:id="@+id/inputNameLayout"
android:layout width="0dp"
android:layout height="wrap content"
android:hint="Name"
app:layout constraintTop toTopOf="parent"
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent">
    <com.google.android.material.textfield.TextInputEditText</pre>
android:id="@+id/inputName"
android:layout width="match parent"
android:layout height="wrap_content"/>
</com.google.android.material.textfield.TextInputLayout>
  <com.google.android.material.textfield.TextInputLayout</p>
android:id="@+id/inputAgeLayout"
android:layout width="0dp"
android:layout height="wrap content"
android:hint="Age"
app:layout constraintTop toBottomOf="@id/inputNameLayout"
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent">
    <com.google.android.material.textfield.TextInputEditText</pre>
android:id="@+id/inputAge"
android:inputType="number"
android:layout width="match parent"
android:layout height="wrap content"/>
</com.google.android.material.textfield.TextInputLayout>
```

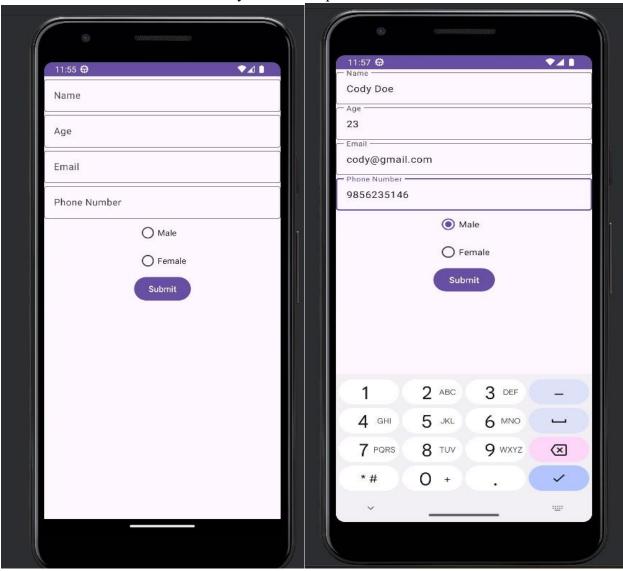
```
<com.google.android.material.textfield.TextInputLayout</p>
android:id="@+id/inputEmailLayout"
android:layout width="0dp"
android:layout height="wrap content"
android:hint="Email"
app:layout constraintTop toBottomOf="@id/inputAgeLayout"
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent">
    <com.google.android.material.textfield.TextInputEditText</p>
android:id="@+id/inputEmail"
android:inputType="textEmailAddress"
android:layout width="match parent"
android:layout height="wrap content"/>
</com.google.android.material.textfield.TextInputLayout>
  <com.google.android.material.textfield.TextInputLayout</pre>
android:id="@+id/inputPhoneLayout"
android:layout width="0dp"
android:layout height="wrap content"
android:hint="Phone Number"
app:layout constraintTop toBottomOf="@id/inputEmailLayout"
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent">
    <com.google.android.material.textfield.TextInputEditText</pre>
android:id="@+id/inputPhone"
android:inputType="phone"
android:layout width="match parent"
android:layout height="wrap content"/>
</com.google.android.material.textfield.TextInputLayout>
  <RadioGroup
android:id="@+id/genderRadioGroup"
android:layout width="wrap content"
android:layout height="wrap content"
app:layout constraintTop toBottomOf="@id/inputPhoneLayout"
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent">
    < Radio Button
android:id="@+id/maleRadioButton"
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Male"/>
    <RadioButton
```

```
android:id="@+id/femaleRadioButton"
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Female"/>
  </RadioGroup>
  <Button
android:id="@+id/submitButton"
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Submit"
app:layout constraintTop toBottomOf="@id/genderRadioGroup"
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent"/>
</androidx.constraintlayout.widget.ConstraintLayout>
SecondActivity.java
package com.example.personalinfoapp;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class SecondActivity extends AppCompatActivity {
private TextView nameTextView, ageTextView, emailTextView, phoneTextView, genderTextView;
  @Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
    setContentView(R.layout.activity second);
    // Initialize Views
    nameTextView = findViewById(R.id.nameTextView);
ageTextView = findViewById(R.id.ageTextView);
emailTextView = findViewById(R.id.emailTextView);
phoneTextView = findViewById(R.id.phoneTextView);
genderTextView = findViewById(R.id.genderTextView);
    // Get data from intent
    String name = getIntent().getStringExtra("name");
    String age = getIntent().getStringExtra("age");
    String email = getIntent().getStringExtra("email");
    String phone = getIntent().getStringExtra("phone");
    String gender = getIntent().getStringExtra("gender");
    // Set text to TextViews
```

```
nameTextView.setText("Name: " + name);
ageTextView.setText("Age: " + age);
emailTextView.setText("Email: " + email);
phoneTextView.setText("Phone: " + phone);
genderTextView.setText("Gender: " + gender);
  }
}
second activity.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
tools:context=".SecondActivity"
  >
  <TextView
android:id="@+id/nameTextView"
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Name"
app:layout constraintTop toTopOf="parent"
    app:layout constraintStart toStartOf="parent"/>
  <TextView
android:id="@+id/ageTextView"
android:layout width="wrap content"
android:layout height="wrap content" android:text="Age"
app:layout constraintTop toBottomOf="@id/nameTextView"
    app:layout constraintStart toStartOf="parent"/>
  <TextView
android:id="@+id/emailTextView"
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Email"
app:layout constraintTop toBottomOf="@id/ageTextView"
app:layout constraintStart toStartOf="parent"/>
  <TextView
android:id="@+id/phoneTextView"
android:layout width="wrap content"
 android:layout height="wrap content"
android:text="Phone"
```

```
app:layout constraintTop toBottomOf="@id/emailTextView"
app:layout constraintStart toStartOf="parent"/>
  <TextView
android:id="@+id/genderTextView"
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Gender"
app:layout constraintTop toBottomOf="@id/phoneTextView"
app:layout constraintStart toStartOf="parent"/>
</androidx.constraintlayout.widget.ConstraintLayout>
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
xmlns:tools="http://schemas.android.com/tools">
  <application
android:allowBackup="true"
android:dataExtractionRules="@xml/data extraction rules"
android:fullBackupContent="@xml/backup rules"
android:icon="@mipmap/ic launcher"
android:label="@string/app name"
android:roundIcon="@mipmap/ic launcher round"
android:supportsRtl="true" android:theme="@style/Theme.PersonalInfoApp" tools:targetApi="31">
    <activity
android:name=".SecondActivity"
android:exported="false" />
    <activity
android:name=".MainActivity"
android:exported="true">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
</application>
</manifest>
```

This is the initial view of mainActivty create a simple form



After clicking on submit we goto secondActivity and that activity show the information inputed in the form



## Conclusion:

In this lab, we learn about the multiple activity and how to handle them. we create a simple form and validate them and that form information is submitted and show in another activity.

Intent class is used to build connection between to activity. Main activity has simple form and second activity is used to show the details of form input.