

Omega Steel Inventory Program

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SWDV 691



Storyboard

Omega Steel Inventory Program Storyboard

- The Omega Inventory storyboard will indicate how a user interacts with wireframes through annotations and then show how the state of the user interface changes based on those interactions.
- This storyboard will show the flow of the application for all users. All users are using the application for the same reason – to identify the current inventory that is available to them by logging into the Omega Steel Inventory Portal

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Storyboard Design

