HW0 - Getting Started

1) Intended platform for final project (e.g. Android, iOS):
   I would have Android as my primary platform but I would be exploring cross platform which will include iOS as well.

2) Intended framework/programming language for your final project (e.g. Kotlin, Swift):

   Flutter (dart)

3) Whether you want to explore cross-platform development:

   Yes, I would love to explore cross-platform development and I will be doing so by using Flutter

4) Include a brief explanation for your selections

   I have some experience in creating android apps, Thus I wanted to expand my horizon by learning cross platform development using Flutter, I want to use Flutter as it has become one of the best technologies for creating cross platform mobile applications. Looking forward