Congratulations! You passed!

Grade

Latest Submission

received 100% Grade 100%

To pass 75% or

higher

Go to next item

1.		1/1 point
	Some of the earliest computing languages supported:	
	abstract data types	
	main program and subroutines	
	O local variables	
	O objects and classes	
	Correct Correct. Early languages supported software that was a tree of routines.	

2. What are some advantages of object-oriented programming in a language like Java? Choose the three correct answers.

1/1 point

- abstract data types
- Correct
 Correct! Abstract data types are implemented in natural manner through classes.
- mimic the real-world structure of the problem

✓ Correct

Correct! In object oriented languages, it can be simpler to represent the problem space.

- computing efficiency
- data management
- ✓ Correct

Correct. Access to attributes of objects can be controlled.

3. Sam was asked to create a DeliveryDriver class. Sam thought about the problem, and reduced it to its most essential aspects... things like takeOrder, DeliveryArea, etc. She ignored things that were not important in the context, like the driver's height or eye colour. She just applied an important object-oriented design principle. Which of these concepts best describes what she just did?

1/1 point

DeliveryDriver

deliveryArea : DeliveryArea eyeColour : Color

takeOrder()

. . .

	abstraction		
	decomposition		
	encapsulation		
	O generalization		
	Correct Correct! Abstraction is bringing an object into the software by identifying its most important aspects and eliminating those that are unnecessary in the context.		
4	Sam identified the important attributes and behaviours of a delivery driver and put them all into a DeliveryDriver class, like "takeOrder", "deliverOrder", and "DeliveryArea." She exposed some of these to other classes. She just demonstrated an important part of object-oriented design. Which of these concepts best describes what you did?	1/1 point	
	abstraction		
	O decomposition		
	O generalization		
	encapsulation		
	Correct Correct! A well-structured class should only expose those variables and methods that the developer intends, hiding away any information that outside classes do not need. This is called encapsulation.		
Ę	5. Sam decided that the DeliveryDriver class was getting too complex, so she split it up, moving its behaviour into several related classes, like DeliveryCar and DeliveryOrder. She just demonstrated which important object-oriented design principle?	1/1 point	
	decomposition		Activate Windov Go to Settings to active
	abstraction		
	O abstraction		

	O encapsulation		
	O generalization		
	Correct Correct! If an object is too complex, it can be divided into several classes with related functionality. These classes can still work together. This is called decomposition.		
6.	Sam realized that her DeliveryDriver class had some behaviour and attributes that could be shared by other classes, like BusDriver and TaxiDriver, so she made a class called Driver that these classes inherited behaviour from. Which object-oriented design principle did she use?	1/1 point	
	abstractionencapsulationgeneralizationdecomposition		
	 Correct Correct! As its name suggests, generalization involves separating out some general behaviour. Then this behaviour can be shared, for example, through inheritance. 		
7.	Which keywords allow your classes to achieve polymorphism in Java? Choose the two correct answers. ☐ interfaces ☑ extends	1/1 point	
	Correct! The is the keyword for implementation inheritance in Java.		Activate Window Go to Settings to active
	✓ implements		

⊘ Correct

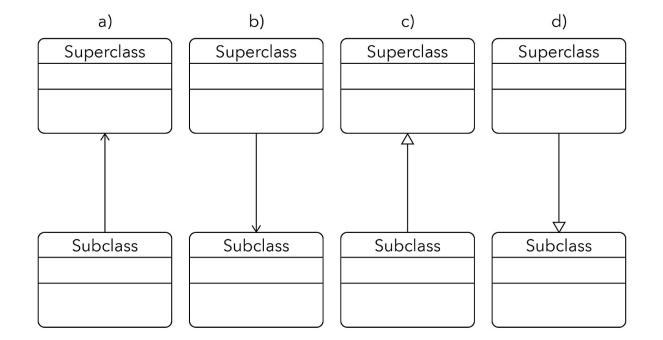
Correct! This is the keyword for interface inheritance in Java.

inherits

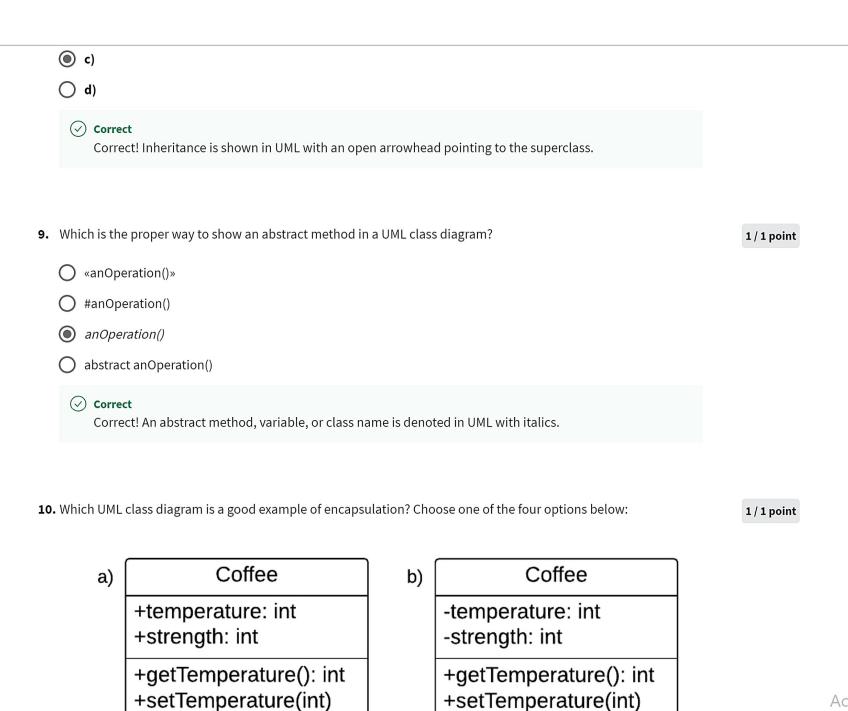
8.

1/1 point

Which is the proper way to show inheritance in a UML class diagram? Choose one of the four options below:



a)



+getStrength(): int

+setStrength(int)

+getStrength(): int

+setStrength(int)

c) Coffee

-temperature: int
-strength: int

+getTemperature(): int
+setTemperature(int)
+getStrength(): int
+setStrength(int)

-temperature: int
-strength: int
-getTemperature(): int
-setTemperature(int)
-getStrength(): int
-setStrength(int)

- O a)
- b)
- O c
- O d)
 - **⊘** Correct

Correct! This class has hidden the variables, then used getters and setters to allow access to them (and potentially add gatekeeping or value checking).

11.

Add the necessary keyword to complete this instance variable declaration in a class if you are using the encapsulation design principle to hide this variable from all other classes:

_____ String message;

private

1/1 point

potentially add gatekeeping or value checking).

11.	1/1 point
Add the necessary keyword to complete this instance variable declaration in a class if you are using the encapsulation design principle to hide this variable from all other classes:	
String message;	
private	
Correct answer is 'private'. This String should be private, and if other classes do need to change or read this variable, you can specify a setter or a getter method.	
12. There are three different relationships that objects can have. Which of these best describes the relationship	1/1 point
between a Chair and its Legs?	1/1 point
association	
O aggregation	
composition	
O formation	
Correct Legs are a crucial part of a chair being a chair. This is a strong "has-a" relationship, so it is composition.	