## **Trade Finance**

## **Tradefinance.sol**

```
SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;
contract TradeFinance {
    enum Status { Issued, Approved, Completed }
    struct LetterOfCredit {
        string lcId;
        string buyer;
        string seller;
        uint amount;
        Status status;
    mapping(string => LetterOfCredit) private locRecords;
    address public bank;
    constructor() {
        bank = msg.sender; // Bank deploys the contract
    // Issue a new Letter of Credit
    function issueLoC(string memory _lcId, string memory _buyer, string memory _seller,
uint _amount) public {
        require(bytes(locRecords[_lcId].lcId).length == 0, "LoC ID already exists");
        locRecords[ lcId] = LetterOfCredit( lcId, buyer, seller, amount,
Status.Issued);
    function approveLoC(string memory _lcId) public {
        require(msg.sender == bank, "Only the bank can approve LoC");
        require(locRecords[_lcId].status == Status.Issued, "LoC must be in Issued
status");
        locRecords[_lcId].status = Status.Approved;
    function completeTransaction(string memory _lcId) public {
        require(locRecords[_lcId].status == Status.Approved, "LoC must be Approved
first");
        locRecords[_lcId].status = Status.Completed;
    // Get LoC details
    function getLoC(string memory _lcId) public view returns (string memory, string
memory, uint, Status) {
```

```
LetterOfCredit memory loc = locRecords[_lcId];
    return (loc.buyer, loc.seller, loc.amount, loc.status);
}
```

## Tradefinance.html

```
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Trade Finance</title>
    <script src="https://cdn.jsdelivr.net/npm/web3/dist/web3.min.js"></script>
    <style>
        body {
            font-family: Arial, sans-serif;
            text-align: center;
            background-color: #f4f4f4;
            margin: 0;
            padding: 0;
        .container {
           width: 90%;
            max-width: 500px;
            margin: 50px auto;
            background: white;
            padding: 20px;
            border-radius: 10px;
            box-shadow: 0px 0px 10px rgba(0, 0, 0, 0.1);
       h2 {
            color: #333;
        input {
            width: 90%;
            padding: 10px;
            margin: 10px 0;
            border: 1px solid #ccc;
            border-radius: 5px;
           font-size: 16px;
        button {
            width: 95%;
            padding: 12px;
            margin: 10px 0;
            border: none;
            border-radius: 5px;
            background-color: #007bff;
            color: white;
            font-size: 16px;
            cursor: pointer;
```

```
transition: 0.3s;
       button:hover {
           background-color: #0056b3;
       #output {
           margin-top: 20px;
           font-size: 16px;
           font-weight: bold;
           color: #333;
        }
   </style>
</head>
<body>
   <div class="container">
       <h2>Trade Finance System</h2>
       <input type="text" id="lcId" placeholder="Enter LoC ID" />
        <input type="text" id="buyer" placeholder="Buyer Name" />
       <input type="text" id="seller" placeholder="Seller Name" />
       <input type="number" id="amount" placeholder="Amount" />
       <button onclick="issueLoC()">Issue LoC</button>
       <input type="text" id="approveLcId" placeholder="Enter LoC ID to Approve" />
        <button onclick="approveLoC()">Approve LoC</button>
       <input type="text" id="completeLcId" placeholder="Enter LoC ID to Complete" />
        <button onclick="completeTransaction()">Complete Transaction</button>
       <input type="text" id="getLcId" placeholder="Enter LoC ID to View" />
       <button onclick="getLoC()">Get LoC Details</button>
       </div>
   <script>
       let web3;
       let contract;
       const contractAddress = "0x1ac011DA9E9626a079c41d9144e287A70960445a"; //
Replace with actual contract address
       const contractABI =[
       "inputs": [
           {
               "internalType": "string",
               "name": "_lcId",
               "type": "string"
       ],
        "name": "approveLoC",
       "outputs": [],
        "stateMutability": "nonpayable",
```

```
"type": "function"
},
    "inputs": [
            "internalType": "string",
            "name": "_lcId",
            "type": "string"
    ],
    "name": "completeTransaction",
    "outputs": [],
    "stateMutability": "nonpayable",
    "type": "function"
},
    "inputs": [
            "internalType": "string",
            "name": "_lcId",
            "type": "string"
        },
            "internalType": "string",
            "name": "_buyer",
            "type": "string"
        },
            "internalType": "string",
            "name": "_seller",
            "type": "string"
        },
            "internalType": "uint256",
            "name": "_amount",
            "type": "uint256"
    ],
    "name": "issueLoC",
    "outputs": [],
    "stateMutability": "nonpayable",
    "type": "function"
    "inputs": [],
    "stateMutability": "nonpayable",
    "type": "constructor"
},
    "inputs": [],
    "name": "bank",
    "outputs": [
```

```
"internalType": "address",
                "name": "",
                "type": "address"
        "stateMutability": "view",
        "type": "function"
    },
        "inputs": [
            {
                "internalType": "string",
                "name": "_lcId",
                "type": "string"
        ],
        "name": "getLoC",
        "outputs": [
                "internalType": "string",
                "name": "",
                "type": "string"
            },
                "internalType": "string",
                "name": "",
                "type": "string"
            },
                "internalType": "uint256",
                "name": "",
                "type": "uint256"
            },
                "internalType": "enum TradeFinance.Status",
                "name": "",
                "type": "uint8"
        ],
        "stateMutability": "view",
        "type": "function"
]; // Replace with actual ABI JSON
        async function connectWeb3() {
            if (window.ethereum) {
                web3 = new Web3(window.ethereum);
                await window.ethereum.enable();
                contract = new web3.eth.Contract(contractABI, contractAddress);
                console.log("Connected to Web3");
            } else {
                alert("Please install MetaMask!");
```

```
async function issueLoC() {
            const accounts = await web3.eth.getAccounts();
            const lcId = document.getElementById("lcId").value;
            const buyer = document.getElementById("buyer").value;
            const seller = document.getElementById("seller").value;
            const amount = document.getElementById("amount").value;
            await contract.methods.issueLoC(lcId, buyer, seller, amount).send({ from:
accounts[0] });
            document.getElementById("output").innerText = "LoC Issued Successfully!";
        async function approveLoC() {
            const accounts = await web3.eth.getAccounts();
            const lcId = document.getElementById("approveLcId").value;
            await contract.methods.approveLoC(lcId).send({ from: accounts[0] });
            document.getElementById("output").innerText = "LoC Approved!";
        async function completeTransaction() {
            const accounts = await web3.eth.getAccounts();
            const lcId = document.getElementById("completeLcId").value;
            await contract.methods.completeTransaction(lcId).send({ from: accounts[0]
});
            document.getElementById("output").innerText = "Transaction Completed!";
        async function getLoC() {
            const lcId = document.getElementById("getLcId").value;
            const loc = await contract.methods.getLoC(lcId).call();
            document.getElementById("output").innerText =
                Buyer: ${loc[0]}, Seller: ${loc[1]}, Amount: ${loc[2]}, Status:
${["Issued", "Approved", "Completed"][loc[3]]};
        connectWeb3();
    </script>
</body>
 /html>
```

## Output:

