DECISION TREE

 $\begin{tabular}{ll} \textbf{Conditions to stop partitioning:} & \begin{tabular}{ll} \textbf{No sample;} & \begin{tabular}{ll} \textbf{All same class;} & \begin{tabular}{ll} \textbf{No remaining attr-} & \begin{tabular}{ll} \textbf{Majority Voting} \end{tabular} \\ \begin{tabular}{ll} \textbf{All same class;} & \begin{tabular}{ll} \textbf{No remaining attr-} & \begin{tabular}{ll} \textbf{Majority Voting} \end{tabular} \\ \begin{tabular}{ll} \textbf{All same class;} & \begin{tabular}{ll} \textbf{No remaining attr-} & \begin{tabular}{ll} \textbf{Majority Voting} \end{tabular} \\ \begin{tabular}{ll} \textbf{Majority Voting} \end{t$

1. Info. Gain [ID3, C4.5] $\{IG(A) = Ent(D) - Ent_A(D)\}\$ [biased towards multivalued attr]; 2. Split Info [C4.5; normalized IG (\rightarrow\) of sof values)] { $Max: \underline{Gain \ Ratio} = Gain(A) / SI_A(D); SI_A(D) = -\sum \frac{|Dj|}{|In|} *$

 $\log_2 \frac{|DJ|}{|DI|}$ [Prefer unbalanced splits]; 3. Gini Index [CART, IBM]

 $\{GI(D) = 1 - \sum p_j^2; GI_A(D) = \sum \frac{|Di|}{|D|} GI(Di); Max:$ **Reduction in**

<u>Impurity</u> $\Delta GI(A) = GI(D) - GI_A(D)$ [CON: Cannot large #class] [Favor equal-sized partition & purity in both partitions]

CHAID [X² test]; C-SEP [@some cases: better than IG & GI]; G-statistic [close appx. To X² distribu.]; <u>Minimal Description Length</u> principle; Multivariate Splits [多个变量的组合] {CART}

OVERFITTING

Prepruning (衡量标准低于 threshold 则不分);

Postpruning (从 fully grown tree 里去除 branch).

ENHANCEMENTS TO BASIC D.T. INDUCTION

{Allow for continuous-valued attributes (动态定义新的离散变量); Handle missing attribute values (用[最常见的取值/各取值的概率]赋 值); Attribute construction (fragmentation, repetition, replication)}

LARGE DATABASE

RainForest {Attr: AttrValClass-set; Node: AVC-group}; BOAT (Bootstrapped Optimistic Algorithm for Tree Construction) [2 scans of DB] {Use Boot-strapping to create smaller subsets; Each subset used to build a tree; Trees to construct new tree};

Naïve Bayes Classifier

$$\begin{split} P(\mathbf{X}|C_i) &= \prod_{k=1}^n P(x_{_k}|C_i) = P(x_{_1}|C_i) \times P(x_{_2}|C_i) \times \ldots \times P(x_{_n}|C_i) \\ \{\text{If 离散: } \{P(x_k|C_i) = \#x_k/|C_{l,D}|\}; \\ \text{If 连续: } P(x_k|C_i) = g(x_{k}, |\mathbf{p}_{C_i}, \sigma_{C_i})\}\} & g(x,\mu,\sigma) = \frac{1}{\sqrt{2\pi\sigma}}e^{-\frac{(x-\mu)^2}{2\sigma^2}} \\ Each conditional prob. be non-zero {Laplacian correction/estimator: } \\ \mathcal{F} \wedge \mathcal{F} m \rightarrow \mathcal{F} \end{split}$$

RULE-BASED CLASSIFICATION

[Measurement: Coverage = #cover / |D|, Accuracy = #correct / #cover] {Present using IF-THEN rules}

Conflict Resolution

1. Size ordering (条件苛刻 †); 2. Class-based ordering (prevalence of misclassification cost per class↓); 3. Rule-based ordering / Decision List (按衡量标准整理成 list)

Sequential Covering Method [对每个类 Ci: sequentially 学] {一次学 一条: {开始空集; greedy depth-first strategy 选择最提升 rule quality (FOIL, AQ, CN2, RIPPER)的;}; 每学一条, 移除其覆盖的数据; 重复 直到结束条件满足;}

$$FOIL_Gain = pos' \times (\log_2 \frac{pos'}{pos' + neg'} - \log_2 \frac{pos}{pos + neg})$$

$$FG @ FOIL_Prune (R) = \frac{pos - neg}{pos + neg}$$

$$FOIL_Prune(R) = \frac{pos - neg}{pos + neg}$$

MODEL EVALUATION AND SELECTION

Estimating Accuracy
1. Hold-out method [随机分成两个子集] {Random Sampling [重复 k 次]}; 2. Cross-Validation (k-fold) {Stratified ~ [每 fold 的 label 分布 与总集一样]}; **3. Bootstrap** [适合小数据集; 有放回; 重复 k 次] {.632~(有放回地取样|D|次, 63.2%的 data 会出现在 train)

 $Acc(M) = \frac{1}{k} \sum_{i=1}^{k} (0.632 \times Acc(M_i)_{test_set} + 0.368 \times Acc(M_i)_{train_set})$

Confusion Matrix [表头: Actual \ Predict]

 ${Accuracy = (TP + TN) / ALL, Error Rate = 1 - Accuracy = (FP + FN) / ALL}$

@Machine Learning: [Sensitivity=TP / P; Specificity = TN / N];
@Info Retrieval: [Precision (Exactness)= TP / (TP + FP); Recall
(Completeness)= TP / (TP + FN)].

F Measure (F-score): (调和平均 Preci. & Reca.)

Fraction (F-score): (a)
$$q = 1$$
 $p = 1$ $p =$

Comparing Classifiers

1. Confidence intervals [t-dist. w/ d-1 DOF; Use t-test] {Null Hypo. $M_1 = M_2$; (1-Tail) sig. Level (e.g. 5%); Conf. Limit z = sig/2 (2-Tail e.g. 2.5%); if $t > z \parallel t < -z$, reject Null};

$$\frac{\overline{zrr}(M_1) - \overline{err}(M_2)}{\sqrt{var(M_1 - M_2)/k}} var(M_1 - M_2) = \sqrt{\frac{var(M_1)}{k_1}} + \frac{var(M_2)}{k_2}$$
两个 test set, DOF 选小的
$$\frac{1}{M_1 - M_2} = \frac{1}{k} \sum_{i=1}^{k} \left[err(M_1)_i - err(M_2)_i - (\overline{err}(M_1) - \overline{err}(M_2)) \right]^2$$
k: #sample 一个 test set, 两个模型

2. Cost-benefit analysis & Receiver Operating Characteristics Curves [Tradeoff: true pos.% VS false pos.%; Area under ~: accu.; 凹为好] {把 test tuple 按属于 positive class 的可能性降序排列; 用每个 tuple 的可能性作为分割全部 test 的标准(比它高则计入 P,反 之 N,计算 TPR & FPR); Convex hull 作图};

[Accuracy, Speed, Robust, Scalable, Interpretable]

ENSEMBLE METHODS

1. Bagging (averaging) {Random Forest [每个树都在每个 node 随机选择 attr 生成的; robust > Adaboost] {Forest-RI (ran. input sel.); Forest-RC (ran. Linear comb.)}}; 2. Boosting (加权投票) $\{Adaboost (\alpha = \log[(1-e)/e])\}$; 3. Ensemble (hetero.);

CLASS-IMBALANCED DATASETS

1. Over-sampling 少的; 2. Under-sampling 多的; 3. Threshold-moving 允许很少; 4. Ensemble methods.

BAYESIAN BELIEF NETWORKS

[A structure (DAG) + A set of <u>C</u>ond. <u>Prob. Tables</u>] $_n$ {1. Subjective construction; $P(x_1,...,x_n) = \prod_{i=1}^n P(x_i|Parents(x_i))$ } $_i = 1$

3. Learning from data}

SCENARIOS: {结构已知+全变量可见: 计算 CPTs; 结构已知+部分 变量可见: gradient descent; 结构未知+全变量可见: 查找 model space, 重建 network topology; 未知结构+全变量不可见: no good algorithm;}

NEURAL NETWORK

[Feed-forward; 非线性回归; Back-propagation to min. MSE]

DISCRIMINATIVE CLASSIFIER

[Accuracy high; Robust; Fast evaluation] VS [Long training time; Difficult to understand; Hard to incorporate domain knowledge]

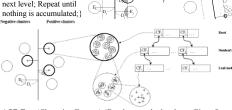
SUPPORT VECTOR MACHINES

[constrained (convex) quadratic optimization] [complexity: #Sup. Vect.] [CON: Not scalable to #data] Kernels= $\Phi(X_i)$ $\Phi(X_j)$ Polynomial kernel of degree $h: K(X_i, X_j) = (X_i \cdot X_j + 1)^h$

Gaussian radial basis function kernel : $K(X_i, X_j) = e^{-\|X_i - X_j\|^2 / 2\sigma^2}$

Sigmoid kernel: $K(X_i, X_j) = \tanh(\kappa X_i \cdot X_j - \delta)$ Scaling SVM by Hierarchical Micro-Clustering

[PRO: Scalable to #data] {Clustering-Based SVM: one scan construct 2 CF-trees*; Train a SVM from the entroids of root entries; De-cluster the entries near the boundary into the next level; Repeat until nothing is accumulated;}



*CF-Tree (Clustering Feature) {De-cluster only the cluster Ei s.t. $D_i - R_i < D_s$ (Di: 边界到中央的距离; Ri: Ei 的半径; Ds: margin); 仅 decluster 其 sub-clusters 可能成为 <u>Support Cluster</u>的 cluster (<u>Support</u> Cluster: whose centroid is s.v.)}

PATTERN-BASED CLASSIFICATION

(Associative or ~; FP-mining + Classification) [Feature construction (higher order, compact, discriminative); Complex data modeling (graphs, sequences, semi/un-structured data)]

1. <u>Classification Based on Associations</u> [accurate > C4.5: explore high conf. among multiple attr] {Mine high-conf., high-sup. class asso. Rules; "Conjunctions of attr pairs→class label": (p1^...^pn→predict as C); 按 conf. & sup.降序排列 rules;};

2. Classification based on Multiple Association Rules [Model construction efficiency ↑; classification accuracy ↑] {插入 rule 到 tree 时 rule pruning: (若 R1 的前提比 R2 更一般且 conf 更大, prune R2); 若只有一个 rule 满足则 apply, 若 rule set S 都满足: {根据 class label 给 S 分组; 使用 weighted X2 measure 找到最强的一组 rule; 取

3. Discriminative Pattern-based Classification [] {Feature *Maximal Marginal Relevance): {select discriminative features (relevant but minimally similar to previously selected ones); remove redundant or closely correlated ones}; learn a general classifier (SVM, C4.5)};

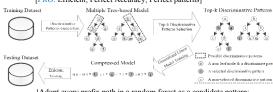
[Info. Gain (Discriminative Power) of k-itemsets > single features; IG upper bound monotonously increase with pattern freq;]

MINING CONCISE SET OF DISCRIMINATIVE PATTERNS FP mining + filtering [Expensive; Large model]

2. DDPMine: Direct Discriminative Pattern Mining [PRO: Efficient; Direct mining]



3. DPClass: <u>Discriminative Pattern-based Classification</u> [PRO: Efficient; Perfect Accuracy; Perfect patterns]



{Adopt every prefix path in a random forest as a candidate pattern; Run top-k pattern selection based on training data; Train a generalized linear model (e.g. logistic regress.) based on "bag-of-patterns"}

Pattern Selection: {Forward > LASSO}

Lazy Learning (Instance-based Learning) [训练省时, 预测费时; 有 效使用 richer hypothesis space] {只存储/简单处理训练集, 直到 given a test tuple}

1. K-Nearest Neighbor [Real-valued prediction] [PRO: noise 鲁棒] [CON: Curse of dim. {Axes stretch or elimination of the least relevant attr}; Weight the contribution of each neighbor $\{w = 1 / d(x_q, x_i)^2\}$

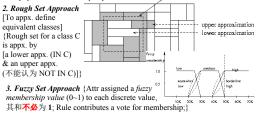
2. Locally Weighted Regression

3. <u>Case-Based Reasoning</u> [Use database of problem sol. to solve new ones {Customer service, Legal ruling}] {Instances 用 rich symbolic description (function graph) 表示; 查找相似的 case; Tight coupling between case retrieval, knowledge-based reasoning and problem solving} [CON: Find good similarity metric; Indexing; Backtracking & adapting to additional cases]

Eager Learning [commit to a single hypothesis that covers entire instance space] {先构造分类模型}

OTHER CLASSIFICATION MODELS

 Genetic Algorithms [PRO: Easy parallelizable] [CON: Slow] {Initial population consisting 随机生成的用 a string of bits (an attr's #value)表示的 rules; Form a new population consisting fittest (by accuracy) rules and offspring (gen. by crossover and mutation); Loop until population satisfies a prespecified threshold). C



MULTICLASS CLASSIFICATION

1. \underline{One} - \underline{Vs} - \underline{All} [m] 2. \underline{All} - \underline{Vs} - \underline{All} [mC2; Err-sensitive] $\underline{Error\text{-}Correcting\ Codes} \text{ for } \sim \{\text{argmin } (H(X,Ci))\}$ [Hamming distance; Correct up to (h-1)/2 1-bit error]

SEMI-SUPERVISED CLASSIFICATION

1. Self-training [PRO: 容易理解] [CON: 强化错误] {用已标记数据训练分类器; 用它分类未标记}; 2. Co-training {每个 tuple 互斥的 features set 来训练 f1, f2; 预测未标记 X; If f1 对 X 最自信, add it to f2 set}

ADDITIONAL TOPICS

Active Learning [PRO: 用最少的 labeled 得到高准确率] [用 learning curve 衡量] {U: 未标记 data pool; Use query func 从 U 小心选择 tuples, 让 oracle (a human annotator) 标记}

Transfer Learning [从多个 src task 里提取知识, 应用到 target task] {* TrAdaBoost {Assume src & target data: 同样 attr, 不同分布; 只要 求标记少量 target data}

CLUSTERING

[High intra-class similarity: cohesive in Cs, Low inter-class similarity: distinctive between Cs]

Considerations: [Partitioning criteria {single level < hierarchical}; Separation of clusters {exclusive VS non-exclusive}; Similarity measure {Distance-based (Euclid, road network, vector) VS

Connectivity-based (density, contiguity)}; Clustering space (full-space @ low dim. VS subspace @ high dim.)]

Requirements & Challenges: [Quality: {different attr types; Discover arbitrary shape; Noise}; Scalability; Constraint-based clustering; Interpretability, usability]

Categorization: [Technique ~; Data type ~; Additional insight ~: {Visual insights; Semi-supervised; Multi-view (不同视角); Ensemblebased (鲁棒); Validation-based (case study, measures, labels)}]

TYPICAL CLUSTERING METHODOLOGIES

1. Distance-based [Partitioning; Hierarchical];
2. Density-based {Data space explored @ high-level of granularity; then put dense regions together}; Grid-based methods {Individual regions formed into a grid-like structure);

3. Probabilistic & Generative models {Assume a specific form of generative model (mixture of Gaussians); Parameter estimated with EM; estimate generative probabilities of data points)}.

4. High-dimensional clustering [Subspace cluster: {Bottom-up; Topdown; Corr.-based; δ-cluster}; Dimensionality reduction: {Probabilistic Latent Semantic Indexing, LDA; Nonnegative Matrix Factorization (A (word freq.) non-neg. mat. appx. factorized two nonneg. low-rank matrices); Spectral clustering (spectrum of the similarity

PARTITIONING METHODS

[Objective func: Sum of Squared Errors; Centroid / Medroid; Global VS Heuristic (如 greedy)]

1. K-Means [O(tKn), t: iter, n: #obj, K: #clus] [CON: 常在局部最优 终止; 对 noise & outlier 敏感; 仅适用于 continuous n-dim. space, 不适用于 non-convex 形状的 cluster] {Distance: (L1: Manhattan, L2: 分类型需要用 K-Modes! Euclidean Cosine)}:

* K-Means++ {改进 centroids 选择: 1st 随机选;下一个选择离当前最 远的; 直到选出 k 个结束}

2. K-Medians [Distance: L1]; K-Modes [Freq.-based dissim. measure: $\Phi(x_j,z_j) = \frac{1-n_j! n_C}{n_C} \text{ if } x_j = z_j, \frac{1}{n_C} \text{ if } x_j \neq z_j (z_j \text{: categorical val. of } j^{th} \text{ attr in } z_C; n_C \text{: \#obj in cluster C; } n_j! \text{: \#obj whose attr = r)}]$ {fuzzy K-modes; K-Prototype [数值型&分类型混合]};

3. K-Medoids {Each C: ...assign to closest medroid; 随机选一个非代 表 o; 计算交换 m 与 o; 的 total cost S; 若 S<0 则选 o; 为新代表并更 新}; Partitioning Around Medoids [O(K(n-K)2), Samples (O(Ks2 + K(n-k)); good for small datasets $\sqrt{ }$ { CLARA; CLARANS}

4. Kernel K-Means [Detect non-convex clusters] {Map data points onto high-dim. Feature space; Perform K-Means;} *Spectral Clustering

HIERARCHICAL METHODS

[Generate a clustering hierarchy (画作 dendrogram 系统树图); Not required to specify K; More deterministic; No iterative refinement;] [CON: 无法 undo what was done previously; Don't scale well]

1. Agglomerative [Start with singleton; Bottom-up] {AGglomerative NESting [single-link; dissi. Matrix] [CON: 不适合数据量大] {merge 最接近的 nodes}};

(Single-link (最近邻) [对 noise & outlier 敏感]; Avg-link (group avg) [计算成本高]; Complete-link (直径) [outlier 敏感]; Centroid-link (centroid 相似); <u>Group Averaged Agglomerative Clustering</u>

(Reinfold An Iso), Group Averaged Aggreenerative Classering
$$N_a = |C_a|$$
, $c_a = C_a$ centroid]; $Ward's$ Criterion: 合并后 SSE 的增加} $C_{a \cup b} = \frac{N_a C_a + N_b C_b}{N_a + N_b}$ $W(C_{a \cup b}, C_{a \cup b}) - W(C, c) = \frac{N_a N_b}{N_a + N_b} d(c_a, c_b)$

2. Divisive [Start with huge macro; Top-down] {DIvisive ANAlysis [recursively split higher level]};

3. Other extensive algorithms

*BIRCH (Balanced Iterative Reducing & Clustering using

Hierarchies) [增量构造 CF-tree; Multi-level clustering (Low-level micro-clustering: 复杂度 ↓, scalability ↑, preserve inherent clustering structure; High-level macro-clustering: Leave enough flexibility for high-level clustering)] {Scan DB 构造初始 in-memory CF-tree; 使用 任意 clustering 算法 to cluster leaf nodes of the CF-tree}[PRO: Scales linearly] [CON: 对数据点插入顺序敏感; cluster 可能不自然; 易聚成球形]

, (16,30),(54,190))	Root
Clustering Feature	$B = 7$ CF_1 CF_2 CF_3 CF_6
(3,4) = (N, Linear Sum, Square Sum)	L=6 child child child child child
(2,6) *CF-Tree Structure	
(4,5) [Branching factor (max #child);	Non-leaf node
(3,8) max_D] {Each point in input:	CF ₁ CF ₂ CF ₃ CF ₅
{Find closest leaf entry;	child child child, child,
Add point to it, update CF;	Leaf node Leaf node
If entry diameter > max_D:	
split leaf and maybe parent};}	prever er er er

CURE (Clustering Using REpresentatives) [用 well-scattered 的 REpre. point 表示; shrinking factor α: 点向中心按该比例 shrunk, 越远的越狠 (对 outlier 鲁棒); cluster distance: REpre. point 的最小 距离] [点的选择→聚类任意形状]

CHAMELEON (Hierarchical Clustering Using Dynamic Modeling) [基于 dynamic model 衡量相似性] {只有当两个 cluster 之间的 interconnectivity (RI) & closeness / proximity (RC) 高于其内部~&~

If A' = 2i, [2-phase: graph-partitioning, agglo. nier. Classical Enterconnectivity: (Absolute) $EC(C_i, C_j) = \sum_i \sum_j w_{i,j}$; (Relative) $RI(C_i, C_j) = 2 * |EC(C_i, C_j)| / (|EC_{C_i}| + |EC_{C_j}|)$, $\overline{S}_EC_{[C_i, C_j]}$

 $\frac{Closeness:}{(\text{Relative})} RC(C_i, C_j) = \frac{\frac{|C_i|}{|C_i| + |C_j|} \overline{S}_{EC_{C_i}} + \frac{|C_j|}{|C_i| + |C_j|} \overline{S}_{EC_{C_j}}}{\frac{|C_i|}{|C_i| + |C_j|} \overline{S}_{EC_{C_j}}}$

 $\bar{S}_{EC_{Cl}}$ is avg. weights of edges that belong to the min-cut bisector of Ci; $\bar{S}_{EC_{\{Cl,Cl\}}}$ is the avg. weight of edges connect vertices in Ci to vertices in Cj.

Algorithmic Hierarchical Clustering [CON: 不易选择好的距离量 度; 不易处理丢失 attr; 优化目标不清晰];

Probabilistic Hierarchical Clustering [PRO: Generative model; 易于 理解]{Quality($C_1, ... C_m$) = $\prod_{i=1}^m P(C_i)$, $P(C_i)$: 最大似然; Dist(C_i, C_j) = $-log \frac{P(Ci \cup Cj)}{P(Ci) P(Cj)}$: if ≤ 0 , merge

DENSITY-BASED METHODS

[任意形状; 对噪音鲁棒; 一遍扫描; 需要密度参数作为终止条件]

1. DBSCAN (Density-Based Spatial Clustering of Applications with <u>Noise</u>) [$Eps(\varepsilon)$: max. radius; $Eps(\varepsilon)$ -neighborhood: $N_{Eps}(q) = \{p \in D \mid e \in D$ $\text{dist}(p,q) \leqslant \text{Eps}(\epsilon)\}; \\ \underline{\text{MinPts}}\text{: min. \#points in a point's } N_{\text{Eps}}]$

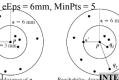
[点 p 和点 q: $\underline{\textit{Directly-Density-Reachable}}$: $p \in N_{Eps}(q)$ && $|N_{Eps}(q)| \ge$ MinPts; Density-Reachable: a chain of points, 相邻的点 DDR;

Density-Connected: 点 o 同时 DR 到 p 和 q] {随机选点 p; 找到其 DR 点: 若 p 是 core, 成团; 若 p 在边界 || 没有点 DR 到 p, 则继续下个点; 直到全部处理过 } • • •

[If spatial index used: O(n log n); Else: O(n2)] [CON: Sensitive to parameter setting]

2. OPTICS (Ordering Points To Identify Clustering Structure)

[Process higher density points first; <u>Core distance</u>: smallest value ε s.t. p 的ε-neiborhood 有至少 MinPts obj.; p到 core q的 Reachability distance: 使得 p DR 到 q 的最小半径, = max (core-distance(q), distance (q, p))]; [If index-based: O(N log(N))] [PRO: Good for auto. & interactive; Find intrinsic, even hierarchically nested 聚类结构 distance of p



3. DENCLUE; 4. CLIQUE;

GRID-BASED CLUSTERING

[将 data space 分有限个 cell 来构成 grid 结构, 并从中找到 clusters] [PRO: Efficiency, scalability: #cells < #data points]
[CON: Uniformity: 难以处理高度不规则的分布; Locality: Limited by predefined cell sizes, borders, density threshold; Curse of dim.]

1. STING (a <u>ST</u>atistical <u>IN</u>formation <u>G</u>rid approach)

[Efficiency: O(K), K = #grid cells @ lowest level << N]
[PRO: Query-independent; 容易并行; Incremental update]

[CON: probabilistic nature → loss of accuracy]

{Spatial area is divided into rect. cells at diff. levels of resolution; Cells at high level contains smaller cells of next lower level; Param. of higher level cells 可以通过 lower level 的计算出来 (Stat: #, avg, std. dev, min, max; Dist. type: normal, uniform)}

{从 root 开始使用 STING index 处理到 next lower level; 计算一个 cell 在特定置信度下与 query 相关的 likelihood; 只递归处理 likely relevant cells 的 children; 重复直到达到底层}

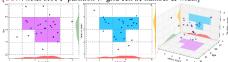
2. CLIQUE (CLustering In QUEst)

3. Modularity (for graph clustering)

Q = $\sum_{i=1}^{k} \left(\frac{W(C_i, C_i)}{W(V, V)} - \left(\frac{W(C_i, V)}{W(V, V)} \right)^2 \right)$ which is a subspace cell; Grid-based: a cluster is a max. set of connected dense units in a subspace clustering: a subspace cluster is a set $W(V, V) = \sum_{i=1}^{k} W(C_i, V) = \sum_{i=1}^{k} W(C_i, C_i) + \sum_{i=1}^{k} W(C_i, C_i) = 2(W_{in} + W_{out})$ [PRO: Automatically finds subspace of highest dim: **\foragethereover \text{Minips} \times \text{Trecord \text{Minips}} \text{Trecord

[PRO: Automatically finds subspace of highest dim.; 对 record 顺序不 敏感: Scale linearly with size of input1

[CON: 质量取决于 partition 和 grid cell 的 number & width]



{Start at 1-D space, discretize numerical intervals in each axis into grid; Find dense regions in each subspace, generate their min. description; Use dense regions to find promising candidates in 2-D space based on Apriori principle; Repeat in level-wise manner in higher dim. subspace}

EXTERNAL CLUSTERING EVALUATION

[Supervised, employ criteria not inherent to dataset]

Given the Ground Truth T, Quality Measure Q(C, T) is good if: [Cluster homogeneity; Cluster completeness; Rag bag (破烂) better than alien: 异构 obj 在 pure cluster 里应比在"闲杂"里被 penalize 更多; Small cluster preservation]

1. Matching-based Measures

 $\begin{array}{ll} \textbf{Matching-based Measures} & purity_i = \frac{1}{n_i} \max_{j=1}^k \{n_{ij}\} \\ \textbf{\textit{Purity = Precision}} \\ [0, I] & purity = \sum_{i=1}^r \frac{n_i}{n} \ purity_i = \frac{1}{n} \sum_{i=1}^r \max_{j=1}^k \{n_{ij}\} \\ \textbf{\textit{Maximum Matching}} \end{array}$

m_i 25 40 35 100 m_i 25 50 25 100

E.g. (green & orange) $purity_1 = 30/50$; $purity_2 = 20/25$, $purity_3 = 25/25$, purity = (30 + 20 + 25)/100 = 0.75; (green) match = purity = 0.75, (orange) match = 0.65 > 0.6; (green) $recall_1 = 30/35$; $recall_2 = 20/40$; $recall_3 = 25/25$;

Recall (cluster 里最主要的分类的点 占 该分类全部点的比例)

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F-measure (harmonic means of precision and recall)

recall_i =
$$\frac{n_{ij_i}}{|T_{j_i}|} = \frac{n_{ij_i}}{m_{j_i}}$$
 $F_i = \frac{2n_{ij_i}}{n_i + m_{j_i}}$
 $F = \frac{1}{r} \sum_{i=1}^r F_i$

2. Entropy-based Measures
Ent. of clustering

Ent. of clustering $H(\mathcal{C}) = -\sum_{i=1}^r p_{C_i} \log p_{C_i} \ H(\mathcal{T}) = -\sum_{i=1}^k p_{T_i} \log p_{T_j}$ Ent. of partitioning

Ent. of partitioning $\begin{array}{ll} \text{Ent. of partitioning} & \stackrel{i-1}{\longleftarrow} & \stackrel{i-1}{\longleftarrow} & \stackrel{k}{\longleftarrow} & p_{ij} \log(\frac{p_{ij}}{p_{C_i}}, 2, \text{ Distance Distribution} \\ \text{Cond. ent. of T w.r.t. } & \mathcal{E}^l(T|\mathcal{C}) = -\sum_{i=1}^r \frac{n_i}{n_i} H(T|C_i) = -\sum_{i=1}^k \sum_{j=1}^p p_{ij} \log(\frac{p_{ij}}{p_{C_i}}, 2, \text{ Hopkins Statistic} \\ \text{Mutual Information} & I(C,T) = \sum_{i=1}^r \sum_{j=1}^k p_{ij} \log(\frac{p_{ij}}{p_{C_i}}, 2, \frac{p_{ij}}{p_{C_i}}, 2, \frac{p_{ij}}{p_{C_i}},$

Jaccard Coefficient (Jaccard = TP / (TP + FN + FP))

Rand Statistic [0, 1] (Rand = (TP + TN) / N)

Fowlkes-Mallow Measure (geometric mean of precision and recall) illow Measure (good). $FM = \sqrt{prec \times recall} = \frac{1}{\sqrt{(TP + FN)(TP + FP)}}$

4. Correlation Measures

[Unsupervised, criteria derived from data itself] (compact, separated) **1. BetaCV Measure** [Trade-off of BetaCV = $\frac{W_{in} / N_{in}}{W_{out} / N_{out}}$ intra-cluster compactness VS inter-cluster separation] $\frac{W_{in} / N_{in}}{V_{out} / N_{out}}$

mtra-cluster compactness VS inter-cluster separation] $V_{out} = V_{out} =$

越小越好!
$$W_{out} = \frac{1}{2} \sum_{i=1}^{k} W(C_i, \overline{C_i}) = \sum_{i=1}^{k-1} \sum_{j>i} W(C_i, C_j)$$

2. Normalized Cut 整高強好
$$NC = \sum_{i=1}^{k} \frac{W(C_i, \overline{C_i})}{vol(C_i)} = \sum_{i=1}^{k} \frac{W(C_i, \overline{C_i})}{W(C_i, V)} = \sum_{i=1}^{k} \frac{W(C_i, \overline{C_i})}{W(C_i, C_i) + W(C_i, \overline{C_i})} = \sum_{i=1}^{k} \frac{1}{\frac{W(C_i, C_i)}{W(C_i, C_i)} + 1}$$
[vol(C_i) = W(C_i, V): the volume of cluster C_i]

3. Modularity (for graph clustering)
$$Q = \sum_{i=1}^{k} \left(\frac{W(C_i, C_i)}{W(V, V)} - \left(\frac{W(C_i, V)}{W(V, V)} \right)^2 \right)$$

$$\sum_{i=1}^{k} W(V,V) = \sum_{i=1}^{k} W(C_{i},V) = \sum_{i=1}^{k} W(C_{i},C_{i}) + \sum_{i=1}^{k} W(C_{i},\overline{C_{i}}) = 2(W_{in} + W_{out})$$

RELATIVE CLUSTERING EVALUATION

[Directly compare diff. clusterings, esp. those obtained via different parameter settings for same algorithm]

1. Silhouette Coefficient as an internal measure

1. Sithouette Coefficient as an internal measure [Check cluster cohesion & separation]
$$SC = \frac{1}{n} \sum_{i=1}^{n} s_i s_i = \frac{\mu_{out}^{\min}(\mathbf{x}_i) - \mu_{in}(\mathbf{x}_i)}{\max\{\mu_{out}^{\min}(\mathbf{x}_i), \mu_{in}(\mathbf{x}_i)\}}$$
 {For each point \mathbf{x}_i , its SC s_i : $\mu_{in}(\mathbf{x}_i)$: avg. dist. from \mathbf{x}_i to points in its own cluster; $\mu_{out}^{\min}(\mathbf{x}_i)$: avg. dist. from \mathbf{x}_i to points in its closest cluster}

2. Silhouette Coefficient as a relative measure

Estimate the # of clusters in the data] [Fick the k value that yields the best clustering, i.e., yielding high values for SC and $SC_i (1 \le i \le k)$] $SC_i = \frac{1}{n_i} \sum_{x_j \in C_i} s_j$

CLUSTER STABILITY

[Cs obtained from several datasets sampled from the same underlying distribution as D should be similar or "stable"]

1. Bootstrapping Approach [find the best value of k (judged on stability)] $\{M, D$ 有放回地取样 t 个 size h n 的样本 Di; 对每个样本 Di, 使用 M 2 到 k_{max} 的 k 值运行聚类算法; 比较每一对聚类 $C_k(D_i)$ 和 $C_k(D_j)$ 的(某种)距离; 展示出聚类之间最小 deviation 的 k*是最佳选择;}

2. Empirical Method

 $\{\# \text{ of clusters: } k \approx \sqrt{n/2}\}$

3. Elbow Method

{使用 "#Cluster - Avg. within-cluster squared sum" 曲线的拐点值}

4. Cross Validation Method

一个数据集分成 m 部分; 使用 m-1 个部分 to obtain a clustering model; 用剩下的部分来测试聚类效果; 对每个 k>0, 重复 m 次;}

CLUSTERING TENDENCY / CLUSTERABILITY

[Assess the suitability of clustering (if data has any inherent grouping structure); Hard task because so many different definitions of clusters]

1. Spatial Histogram

[比较从数据中与从随机样本中生成的 d-dim. 直方图: Dataset D is clusterable if the distributions of two histograms are rather different] {分别对 Dataset 和随机样本: 将每个维度分成 equi-width bins, 算出 每个 cell 中点的数量, 得到 empirical joint probability mass function (EPMF); 使用 <u>Kullback-Leibler (KL) Divergence</u> 计算差异}