### COMP9417 - Week 5 Tutorial notes

## Non-parametric Methods

## Parametric modelling

We make assumptions on the type of function which our data takes

- · Lihear regression
- · Perceptron
- · Logistic regression

## Non-parametric modelling

We make no assumptions on the underlying function and punely useour datapoints as guides for pattern inference

- · k-Nearest neighbours
- · Local regression
- · Decision Trees

# Entropy

Entropy measures the uncertainty of a random variable

$$H(s) = \sum_{x \in X} -p(x) \log p(x)$$

where p(x) represents the proportion of x in s

If x~ Bemoulli(p):

$$H(x) = -(1-p) \log (1-p) - p \log p$$

#### Gain

To measure the information we gain by splitting on an attribute A for a datasets, we define:

If we have a dataset S with a feature A:

$$Gain(s,A) = H(s) - \sum_{v \in V_A} \frac{|s_V|}{|s|} H(s_V)$$

#### Basic Example

Say we have a dataset as follows [29+,35-]

· AI~ T: [21+,5-] F:[8+,30-]

· A2~T:[18+,33~] F:[11+,2-]

$$H(s) = \sum_{x \in X} -p(x) \log p(x)$$

$$= -\frac{29}{29+35} \log \left( \frac{29}{29+35} \right) - \frac{35}{29+35} \log \left( \frac{35}{29+35} \right)$$

$$= 0.9936$$

Dataset: [29+,35-]

· A1~ T:[21+,5-] F:[8+,30-]

H(5)=0.9936

$$H(S_{A(,T)}) = -\frac{21}{26} \log \left(\frac{21}{26}\right) - \frac{5}{26} \log \left(\frac{5}{26}\right)$$

$$= 0.7063$$

$$H(S_{A1,F}) = -\frac{8}{38} \log(\frac{8}{38}) - \frac{30}{38} \log(\frac{30}{38})$$

$$H(s) = 0.9936$$
  
 $H(s_{A(,\tau)}) = 0.7063$   
 $H(s_{A(,r)}) = 0.7425$ 

$$H(S_{A2,T}) = -\frac{18}{51} \log \left(\frac{18}{51}\right) - \frac{33}{51} \log \left(\frac{33}{51}\right)$$

$$= 0.9366$$

$$H(S_{A2,F}) = -\frac{11}{13} \log \left(\frac{11}{13}\right) - \frac{2}{3} \log \left(\frac{2}{13}\right)$$

$$= 0.4674$$

Dataset: [29+,35-]

Gain 
$$(S, A_1) = H(S) - \sum_{v \in \{T,F\}} \frac{|A_{i,v}|}{|S|} H(A_{1,v})$$
  

$$= H(S) - \frac{26}{64} H(A_{1,T}) - \frac{38}{64} H(A_{1,F})$$

$$= 0.2658$$
Gain  $(S, A_2) = H(S) - \frac{51}{64} H(A_{2,T}) - \frac{13}{64} H(A_{2,F})$ 

$$= 0.1643$$

H(s) = 0.9936 $H(s_{A_{1,T}}) = 0.7063$ 

H (SAI,F) = 0.7425

H(SALF) = 0.9366

H(SAZIF) = 0.4674

#### 103 Algorithm

Basically what we just did:

- · Calculate the entropy for each attribute a EA
- · Split on the attribute with the maximum Gain. This means creating
- a decision tree node using that attribute
- · Recurse this new subset of the data.

#### K-NN

We predict  $\hat{y}_i$  for a point  $x_i$  to be the average of the k-nearest points

Regression If we define the set k as the k-nearest neighbours of a point X; then

<u>Classification</u> we assign X; the majority class in K.

our k-NN estimateis:

$$\widehat{y_i} = \frac{1}{k} \sum_{i=1}^{n} (\{x_i \in k\} y_i)$$

## Linear Smoothing

k-NN regression typically fits a choppy model to our data. Linear smoothing tries to smooth out the fit by incorporating a hence to weight the influence nearest neighbours by distance.

If we define has the smoothing parameter and kas the hend, the Linear Smoothing estimateis:

$$\hat{y}_{i} = \frac{\sum_{i=1}^{n} k\left(\frac{\|x_{i}-x_{i}\|}{h}\right) y_{i}}{\sum_{j=1}^{n} k\left(\frac{\|x_{i}-x_{j}\|}{h}\right)}$$

As h→0 our distances have a higher variance. If h→00 have a lower variance, and our model is in turn smoother