

# Lecture 13

# Object-Oriented Programming IX

Protected and Private Derivation

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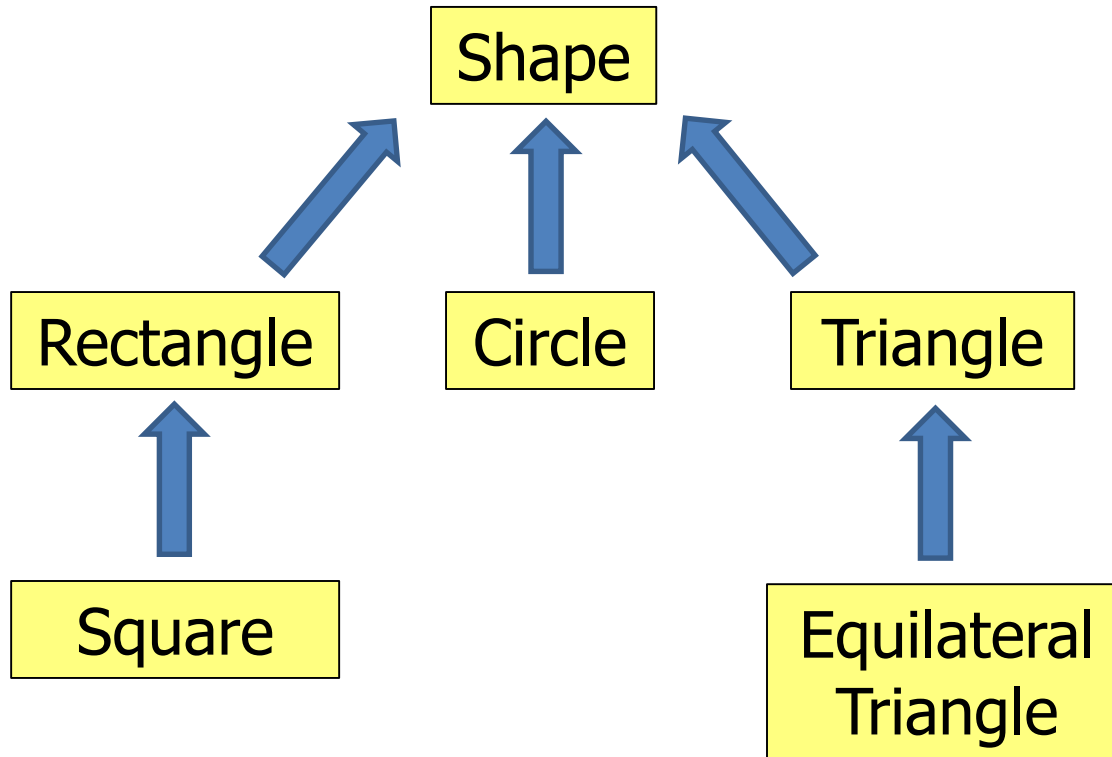
# Contents

- Inheritance (15.1)
- Base and derived class (15.2.1, 15.2.3)
- Protected members (15.2.2)
- Public, protected, private inheritance (15.2.5)

# Inheritance

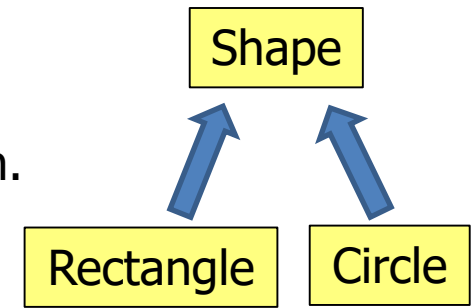
- Models relationships among types.
  - Hierarchy in the real world is reflected to the code.
- Shares what is common and specializes only what is inherently different.
  - Results in less amount of coding.

# Class Hierarchy



# An Example

- Think about Shape, Rectangle, Circle
  - Rectangle or Circle is a Shape.
  - Each Shape has its own color and needs to be drawn.



```
class Shape {
public:
    Shape();
    virtual void draw(Image& img) const = 0;

protected:
    unsigned char color[3];
};

class Rectangle : public Shape {
public:
    void draw(Image& img) const;
    vec2    corner;
    float    width, height;
};

class Circle : public Shape {
public:
    void draw(Image& img) const;
    vec2    center;
    float    radius;
};
```

# Inherited Datafields

**Shape**

**color**

**Circle**

**Shape**

**color**

**center**  
**radius**

**Rectangle**

**Shape**

**color**

**corner**  
**width, height**

# Protected Members

- Can be thought of as a blend of `private` and `public`
  - Inaccessible to users of the class
  - Accessible from the classes derived from this class.
    - Accessible from the body of the member functions of the derived classes.

# Protected Members

- Example

- Inaccessible to users of the class
- Accessible from the classes derived from this class

```
class Base {  
public :  
    int public_var;  
protected :  
    int protected_var;  
private :  
    int private_var;  
};
```

```
class Derived : public Base {  
public :  
    void set_zero() {  
        public_var = protected_var = 0; // It is OK.  
        private_var = 0;                // Compilation Error !!!  
                                         // cannot access private member declared in class 'Base'  
    }  
    void func(Base& base) {  
        base.protected_var = 1;          // Compilation Error !!!  
        // The derived class has no special access to protected members of base type objects.  
    }  
};
```

```
void main() {  
    Derived derived;  
    derived.public_var = 0;               // It is OK.  
    derived.protected_var = 0;           // Compilation Error.  
    derived.private_var = 0;             // Compilation Error, too.  
    // cannot access protected or private member declared in class 'Base'  
}
```



# Public, Protected, Private Inheritance

- public Inheritance
  - Members of the base retain their access levels
    - public -> public
    - protected -> protected
- protected Inheritance
  - Public and protected members of the base class are protected members in the derived class
    - public -> protected
    - protected -> protected
- private Inheritance
  - All the members of the base class are private in the derived class
    - public -> private
    - protected -> private

# Public, Protected, Private Inheritance

- Example

```
class Base {  
public :  
    int public_var;  
protected :  
    int protected_var;  
private :  
    int private_var;  
};
```

```
class Public_Derived : public Base {  
    // public_var is public  
    // protected_var is protected  
    // private_var is not accessible  
};
```

```
class Protected_Derived : protected Base {  
    // public_var, protected_var are protected  
    // private_var is not accessible  
};
```

```
class Private_Derived : private Base {  
    // public_var, protected_var are private  
    // private_var is not accessible  
};
```