

PART B

Implementation of different page replacement algorithms

Introduction:

A virtual memory page replacement simulator requires the implementation of various page replacement algorithms. In this section, I'll show you how to implement three popular page replacement algorithms: FIFO (First-In-First-Out), LRU (Least Recently Used), and OPT (Optimal). The simulator is not included in these examples because they are simplified for demonstration purposes.

1. FIFO (First-In-First-Out):

The OS maintains a list of all pages currently in memory:

- Page at the head of the list is the oldest one
- Page at the tail of the list is the most recent arrival
- On a page fault, the page at the head is removed and the new page is added to the tail of the list
- Algorithm Explanation: FIFO is one of the simplest page replacement algorithms. It replaces the oldest page in memory when a page fault occurs.
- Code Implementation:

```
class FIFOPageReplacement(PageReplacementAlgorithm):
    def page_in(self, page, access_pattern):
        page_fault = 0
        eviction = 0
        replacement = 0
        if page not in self.frames:
            page_fault = 1
            if len(self.frames) < self.frame_count:
                self.frames.append(page)
            else:
                eviction = 1
                self.frames.pop(0)
                self.frames.append(page)
                replacement = 1
        return page_fault, eviction, replacement
```

2. LRU (Least Recently Used):

Pages that have been heavily used in the last few instructions will probably be heavily used in the next few instructions.

- Conversely, pages that have not been used for a long time will probably remain unused for a long time.
- In the LRU strategy, when a page fault occurs, swap out the page that has been unused for the longest time.
- To fully implement LRU, it is necessary to maintain a linked list of all pages in memory, with the most recently used page at the front and the least recently used page at the rear.
- List is updated on every memory reference.
- Algorithm Explanation: LRU replaces the page that has not been used for the longest time. It requires tracking and maintaining the order of page accesses.
- Code Implementation:

```
class LRUPageReplacement(PageReplacementAlgorithm):
    def page_in(self, page, access_pattern):
        page_fault = 0
        eviction = 0
        replacement = 0
        if page not in self.frames:
            page_fault = 1
            if len(self.frames) >= self.frame_count:
                eviction = 1
                # Find and remove the least recently used page
                lru_page_index = self.find_lru_page(access_pattern)
                lru_page = self.frames.pop(lru_page_index)
            self.frames.append(page)
        return page_fault, eviction, replacement
```

3. Optimal OPT ():

- At the moment that a page fault occurs, some set of pages is in memory.
- One of these pages will be referenced on the very next instruction.
- Other pages may not be referenced until several instructions later.
- The OPT algorithm says that the page which will be referenced furthest in the future should be replaced.
- It is unrealizable, since at the time of the page fault, the OS has no way of knowing when each of the pages will be referenced next.
- Algorithm Explanation: OPT replaces the page that will not be used for the longest time in the future, which is theoretically optimal but challenging to implement in practice.
- Code Implementation:

```
class OPTPageReplacement(PageReplacementAlgorithm):
    def page_in(self, page, access_pattern):
        page_fault = 0
        eviction = 0
        replacement = 0
        if page not in self.frames:
            page_fault = 1
            if len(self.frames) >= self.frame_count:
                eviction = 1
                # Find the page in the frames that won't be used for the longest
                # time (Optimal replacement)
                farthest_used = -1
                page_to_replace = None
                for i, frame in enumerate(self.frames):
                    if frame not in access_pattern[i:]:
                        page_to_replace = frame
                        break
                distance = access_pattern[i:].index(frame)
                if distance > farthest_used:
                    farthest_used = distance
                    page_to_replace = frame
                self.frames.remove(page_to_replace)
            self.frames.append(page)
        return page_fault, eviction, replacement
```

