

IT351 - HUMAN COMPUTER INTERACTION ASSIGNMENT 6

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Image 1

Image 2

Image 3

Image 4

Features

Image 1: Loading Screen

Before the application begins, instead of a blank screen, a buffering symbol is displayed

Image 2:

Two modes of playing:

1. Single player - game played vs computer
2. Multiplayer - 2 player game

Also highscore option which leads to Image 4

Image 3:

Three difficulty levels:

1. Easy - traditional 3x3 board
2. Medium - 4x4 board
3. Hard - 5x5 board

All three difficulty levels available for both single player and multiplayer.

Image 4:

1. Keeps track of all wins by Player 1, Player 2 and CPU
2. Clean the Board - option to reset all scores

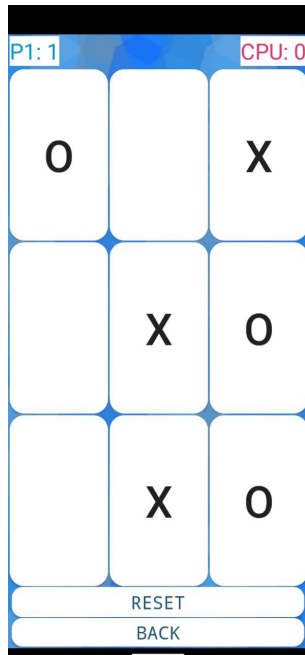


Image 5

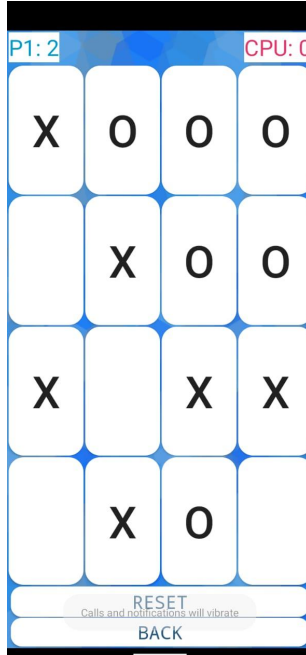


Image 6

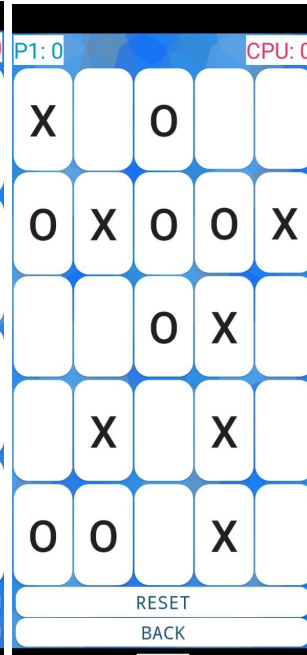


Image 7

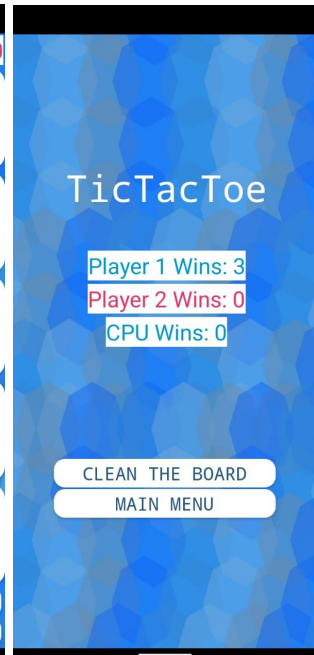


Image 8

Image 5:
3x3 game in progress

Image 6:
4x4 game in progress

Image 7:
5x5 game in progress

Image 8:
Scoreboard