

#### **ABOUT**

I'm an RMIT graduate with educated experience in Game Design & Graphic Design.

While designing, I take a pragmatic approach by simplifying things and then building up the complexity if needed.

I firmly believe that to live is a pursuit to create what we care about. Giving up this pursuit is to stagnate & die while living.

It is from this mentality that I always strive to improve myself.

# **DETAILS**

**Mobile:** +61 424 787 309

**Email:** 

jovangamer430@gmail.com

**Showreel (30 seconds):** https://youtu.be/9IGHIabQz6k

Portfolio Website: https://iamjcat.github.io/

#### **EDUCATION**

RMIT Feb 2018 - Dec 2018

Diploma of Screen and Media (Interactive Media)

Melbourne, Victoria, Australia

RMIT Feb 2019 - Dec 2019

Advanced Diploma of Screen and Media (Interactive Media)

Melbourne, Victoria, Australia

RMIT Feb 2020 - Dec 2022

Bachelor of Design (Games) with **Distinction** 

Melbourne, Victoria, Australia

### **TECHNICAL SKILLS**

Maya	Unity	Substance Painter
Photoshop	After Effects	Premiere Pro

# **ACHIEVEMENTS**

Completed RMIT Bachelor with Distinction.

Excellence Award in Games from IM Grad Showcase.

# **HOBBIES**

In my free time, I think deeply about history & philosophy to understand people and quickly figure out why things are the way they are.