JOVAN CATAMPONGAN

ABOUT

I am a Game Designer, proficient at 3D Modelling in Maya and using the Unity engine.
I hold a firm belief that to live is a pursuit to create things that we care about. Giving up this pursuit is to slowly die while living.
It is from this mentality that I always strive to improve myself.

DETAILS

Mobile:
+61 424 787 309

Email:
jovangamer430@gmail.com

Showreel (30 seconds):
https://youtu.be/9lGHIabQz6k

Portfolio Website:
https://iamjcat.github.io/

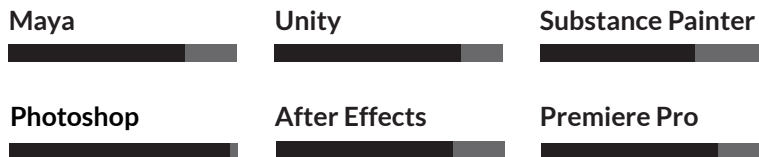## EDUCATION

RMIT   **Feb 2018 – Dec 2018**
Diploma of Screen and Media (Interactive Media)
Melbourne, Victoria, Australia

RMIT   **Feb 2019 – Dec 2019**
Advanced Diploma of Screen and Media (Interactive Media)
Melbourne, Victoria, Australia

RMIT   **Feb 2020 – Dec 2022**
Bachelor of Design (Games) with **Distinction**
Melbourne, Victoria, Australia

TECHNICAL SKILLS

Maya	Unity	Substance Painter
Photoshop	**After Effects**	**Premiere Pro**

ACHIEVEMENTS

Completed RMIT Bachelor with Distinction.
Excellence Award in Games from IM Grad Showcase.

HOBBIES

I'm a deep thinker and I always look into the Natural Laws that binds reality. Specifically, the 7 Hermetic Principles.
Doing this allows me to quickly understand people and why things are the way they are.