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| 1. What are three conclusions we can make about Kickstarter campaigns given the provided data? |
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| 1. What are three conclusions we can make about Kickstarter campaigns given the provided data?  * We can conclude which categories had most success, which is the theater. * We can conclude that the food category was the least successful by far. * We can see that the subcategory “Animation failed totally. |
| 1. What are some of the limitations of this dataset?  * Because we are unsure of the population that we are sampling, we can’t be certain of the sample   size. |
| 1. What are some other possible tables/graphs that we could create?  * Success rate per country or currency. |
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