

nlohmann::detail::json
_base_class< void >

basic_json< ObjectType,
ArrayType, StringType,
BooleanType, NumberIntegerType,
NumberUnsignedType, NumberFloatType,
AllocatorType, JSONSerializer, BinaryType,
CustomBaseClass >

+ __pad4__
+ m_value
+ m_data

+ type_name()
+ data()
+ data()
+ data()
+ data()
+ data()
+ operator=(
+ operator=(
+ ~data()
+ get_allocator()
+ meta()
+ sax_parse()
+ sax_parse()
+ sax_parse()
* is_comparable_with
_object_key
* value_return_type
* erase_internal()
* erase_internal()
* at()
* at()
* at()
* at()
* at()
and 25 more...
* exception
* parse_error
* invalid_iterator
* type_error
* out_of_range
* other_error
* value_type
* reference
* const_reference
* difference_type
* size_type
* allocator_type
* pointer
* const_pointer
* iterator
* const_iterator
* reverse_iterator
* const_reverse_iterator
* default_object_comparator_t
* object_t
* array_t
* string_t
* boolean_t
* number_integer_t
* number_unsigned_t
* number_float_t
* binary_t
* object_comparator_t
* swap
* clear()
* push_back()
* operator+=()
* push_back()
* operator+=()
* push_back()
* operator+=()
* push_back()
* operator+=()
and 17 more...
* __pad3__
* rhs
* inverse
* get_impl()
* get_impl()
* get_impl()
* get_impl()
* get_impl()
* get_ptr()
* get_ptr()
* get()
* get()
* get_to()
and 7 more...
* binary()
* binary()
* binary()
* binary()
* basic_json()
* basic_json()
* basic_json()
* basic_json()
and 8 more...
* iterator_wrapper()
* iterator_wrapper()
* begin()
* begin()
* cbegin()
* end()
* end()
* cend()
* rbegin()
* rbegin()
and 6 more...
* to_cbor()
* to_cbor()
* to_cbor()
* to_msgpack()
* to_msgpack()
* to_ubjson()
* to_ubjson()
* to_bjdata()
and 23 more...
* diff()
* patch_inplace()
* patch()
* dump()
* type()
* is_primitive()
* is_structured()
* is_null()
* is_boolean()
* is_number()
* is_number_integer()
* is_number_unsigned()
* is_number_float()
and 6 more...
* find()
* find()
* find()
* find()
* count()
* count()
* contains()
* contains()
* contains()
* contains()
* empty()
* size()
* max_size()
* operator[](
* operator[](
* operator[](
* operator[](
* at()
* at()
* at()
* at()
* flatten()
* unflatten()
* merge_patch()