

DATA STRUCTURES AND ALGORITHMS

Circular Queue Data Structure

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Limitation of Linear Queue

The only limitation of a linear queue is that- If the last position of the queue is occupied, it is not possible to enqueue anymore elements even though some positions are vacant.

Operation	Rear	front	0	1	2	3	4	5
Enqueue(g)	5	3				d	e	f

Error: Queue is overflow

• Solution: Circular Queue

- This limitation can be overcome by moving the rear back to index '0', if front is >0

Circular Queue

- Circular Queue is the advanced form of Queue data structure.
- Like a linear Queue, elements are added from an end i.e. **rear**, and removed from another end that is known as the **front**.
- It also ensures the first-in-first-out (FIFO) or last-in-last-out (LIFO) order of insertion and deletion.
- However, Unlike linear queue, in circular queue rear is reset to index '0', if there are some vacant slots at the beginning.

Linear Queue vs. Circular Queue

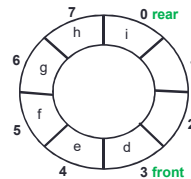
Linear Queue								
Operation	Rear	front	0	1	2	3	4	5
Enqueue(g)	5	3				d	e	f

Error: Queue is overflow

Circular Queue								
Operation	Rear	front	0	1	2	3	4	5
Enqueue(g)	0	3	g			d	e	f

Circular Queue

Operation	Rear	front	0	1	2	3	4	5	6	7
Enqueue(i)	0	3	i			d	e	f	g	h



Operations of Queue

The common operations of queue are as follow:

- enqueue()
- dequeue()
- isEmpty()
- isFull()
- frontValue()
- rearValue()

Operations of Queue-Enqueue(item)

Enqueue (queue, item)

1. If queue is already full: $// \text{front}=0 \ \& \ \text{rear}=\text{size}-1 \ \text{or} \ \text{rear}+1=\text{front}$
2. Display an error of "overflow"
3. If queue is empty and this is the first item to be inserted in that queue $// \text{rear}==\text{front}== -1$
4. Increment rear and front both
5. Insert item at rear index
6. If queue is not empty and there are some vacant slots in the beginning: $// \text{front} > 0 \ \text{and} \ \text{rear}==\text{size}-1$
7. Set rear=0
8. Insert item at rear index
9. Else: there are some slots after rear
10. Increment rear
11. Insert item at rear index

QUEUE- Enqueue Operation

Operation	Rear	front	0	1	2	3	4	5
-	-1	-1						

Enqueue(a)	-1	0	a					
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Increment rear and front both and then insert item at rear

Enqueue(g)	5	0	a	b	c	d	e	f
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Overflow because front is at 0 and rear is at size-1

Enqueue(e)	3	2			c	d	e	
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Increment rear and then Insert item at rear index

Enqueue(g)	5	2	g		c	d	e	f
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If queue is not empty ($\text{front} > 0$ and $\text{rear}==\text{size}-1$) then set rear=0 and Insert item at rear index

Operations of Queue-Dequeue()

Dequeue (queue):

1. If Queue is already empty: $// \text{front}==\text{rear}== -1$
2. Display an error of "underflow"
3. If there is only one element in the queue $// \text{front}==\text{rear} \ \&\& \ \text{front}!= -1$
4. Save value of front index in a variable Data
5. Set front and rear both to -1
6. Return Data
7. If there are more than one elements with conditions $\text{front}==\text{size}-1 \ \&\& \ \text{front}>\text{rear}$
8. Save value of front index in a variable Data
9. set front=0
10. Return Data
11. Else: there are some elements after front
12. Save value of front index in a variable Data
13. Increment front
14. Return Data

QUEUE- Dequeue Operation

Operation	Rear	front	0	1	2	3	4	5
-	-1	-1						

underflow

Dequeue()	-2	-1			e			
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Save front value as Data, set rear and front both at -1 and then return Data

Dequeue()	5	0	a	b	c	d	e	f
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front < rear: Save front value as Data, increment front and then return Data

Dequeue()	4	2			e	d	e	
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front < rear: Save front value as Data, increment front and then return Data

Dequeue()	1	5	g	b				f
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front == size-1: Save front value as Data, set front=0 and then return Data

Enqueue - Dequeue Operations

Operation	Rear	front	0	1	2	3	4	5
Dequeue()	5	2		b	c	d	e	f

Dequeue()	5	-2		b	c	d	e	f
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Enqueue(g)	5	0	g			d	e	f
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Dequeue()	0	3	g			a	e	f
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Enqueue(b)	0	1	g	b			e	f
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Enqueue(j)	1	2	g	b	j		e	f
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Enqueue(k)	2	3	g	b	j	k	e	f
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Dequeue()	3	4	g	b	j	k	e	f
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Total Enqueue	Total Dequeue	Rear	front	0	1	2	3	4	5			
							DD	EE	FF			
				GG	HH	II			MM			
				AA					FF			
					MM	NN						

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Operations of Queue-isFull()												
isFull():												
1. If front=0 && rear==size-1 or rear+1==front:												
2. Return true												
3. Otherwise:												
4. Return false												
Operation	Rear	front	0	1	2	3	4	5				
isFull()-True	5	0	a	b	c	d	e	f				
Operation	Rear	front	0	1	2	3	4	5				
isFull()-False	5	3				d	e	f				
Operation	Rear	front	0	1	2	3	4	5				
isFull()- False	3	0	a	b	c	d						
Operation	Rear	front	0	1	2	3	4	5				
isFull()- True	3	4	g	h	i	j	e	f				

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Operations of Queue-isFull()												
isEmpty():												
1. If rear and front are at -1:												
2. Return true												
3. Otherwise:												
4. Return false												
Operation	Rear	front	0	1	2	3	4	5				
isEmpty()-True	-1	-1										
Operation	Rear	front	0	1	2	3	4	5				
isEmpty()-False	5	3				d	e	f				
Operation	Rear	front	0	1	2	3	4	5				
isEmpty()-False	3	0	a	b	c	d						
Operation	Rear	front	0	1	2	3	4	5				
isEmpty()-False	3	4	g	h	i	j	e	f				

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Operations of Queue-frontValue()

frontValue():

1. If rear and front are at -1:
2. Display error "underflow"
3. Otherwise:
4. Return value at front index

Operation
frontValue()
Error

Rear	front
-1	-1

0	1	2	3	4	5

Operation
frontValue()
e

Rear	front
3	4

0	1	2	3	4	5
g	h	i	j	e	f

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Operations of Queue-rearValue()

rearValue():

1. If rear and front are at -1:
2. Display error "underflow"
3. Otherwise:
4. Return value at rear index

Operation
rearValue()
Error

Rear	front
-1	-1

0	1	2	3	4	5

Operation
rearValue()
j

Rear	front
3	4

0	1	2	3	4	5
g	h	i	j	e	f

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Applications of Queue												
• It is used in all those application where FIFO/LILO order is mandatory.												
• It is used for scheduling purpose												
• It can be used for buffering of data packets, where order of packets must be maintained												

