

Topology Manager

The TopologyManager is responsible for maintaining sets of Targets as metadata.

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API

- `std::vector<TargetID> GetTop(size_t num_targets, Criteria criteria)`

Requirements

- $O(1)$ insert
- Fast find.

Scoring System

Pre-built Partitions

- Remaining Capacity
 - Global
 - Neighborhood
 - Local
- Bandwidth

- Global
- Neighborhood
- Local

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