Topology Manager

The `TopologyManager` is responsible for maintaining sets of `Targets` as metadata.

Contents

API

- std::vector<TargetID> GetTop(size_t num_targets, Critera criteria)

Requirements

- O(1) insert
- Fast find.

Scoring System

Pre-built Partitions

- Remaining Capacity

  - Global
  - Neighborhood
  - Local
- Bandwidth

- Global
- Neighborhood
- Local