Water Management Portal

Objective:

Water Management Portal is an online application to be built in the aspects include information about water supply and waste water management for the city. The site might also provide real-time information about flooding, water supply handling (boil-water alert), water-related work projects.

Users of the System:

- 1. Admin
- 2. visitors / city employees

Functional Requirements:

- Provide templates for information entry e.g. education, dining guide, food handling guide, etc..
- Allow for easy update of information by city employees.
- Allow submission of feedback for improvement.
- Admin will check the feedbacks.
- Users can submit the feedback only if the water duration is less than 30 min.

While the above ones are the basic functional features expected, the below ones can be nice to have add-on features:

- ➤ Email integration for intimating new personalized offers to customers.
- Multi-factor authentication for the sign-in process

Output/ Post Condition:

- Report of water pressure levels at selected locations
- Report of water flow rates at selected locations
- Standalone application / Deployed in an app Container

Non-Functional Requirements:

| | - |
|----------------------|---|
| Security | App Platform –UserName/Password-Based Credentials Sensitive data has to be categorized and stored in a secure manner Secure connection for transmission of any data |
| Performance | Peak Load Performance Water Management Portal -< 3 Sec Admin application < 2 Sec Non Peak Load Performance |
| Availability | 99.99 % Availability |
| Standard Features | Scalability Maintainability Usability Availability Failover |
| Logging & | The system should support logging(app/web/DB) & auditing at |

| Auditing | all levels | |
|------------|---|--|
| Monitoring | Should be able to monitor via as-is enterprise monitoring tools | |
| Cloud | The Solution should be made Cloud-ready and should have a | |
| | minimum impact when moving away to Cloud infrastructure | |
| Browser | • IE 7+ | |
| Compatible | Mozilla Firefox Latest – 15 | |
| | Google Chrome Latest – 20 | |
| | Mobile Ready | |

Technology Stack

| Front End | React |
|---------------|------------------------------|
| | Google Material Design |
| | Bootstrap / Bulma |
| Server Side | Spring Boot |
| | Spring Web (Rest Controller) |
| | Spring Security |
| | Spring AOP |
| | Spring Hibernate |
| Core Platform | OpenJDK 11 |
| Database | MySQL or H2 |

Platform Pre-requisites (Do's and Don'ts):

- 1. The React app should run in port 8081. Do not run the React app in the port: 3000.
- 2. Spring boot app should run in port 8080.

Key points to remember:

- 1. The id (for frontend) and attributes(backend) mentioned in the SRS should not be modified at any cost. Failing to do may fail test cases.
- 2. Remember to check the screenshots provided with the SRS. Strictly adhere to id mapping and attribute mapping. Failing to do may fail test cases.
- 3. Strictly adhere to the proper project scaffolding (Folder structure), coding conventions, method definitions and return types.
- 4. Adhere strictly to the endpoints given below.

Application assumptions:

1. The login page should be the first page rendered when the application loads.

- 2. Manual routing should be restricted by using AuthGaurd by implementing the canActivate interface. For example, if the user enters as http://localhost:3000/signup or http://localhost:3000/home the page should not navigate to the corresponding page instead it should redirect to the login page.
- 3. Unless logged into the system, the user cannot navigate to any other pages.
- 4. Logging out must again redirect to the login page.
- 5. To navigate to the admin side, you can store a user type as admin in the database with a username and password as admin.
- 6. Use admin/admin as the username and password to navigate to the admin dashboard.

Validations:

- 1. Basic email validation should be performed.
- 2. Basic mobile validation should be performed.

Project Tasks:

API Endpoints:

| USER | | | |
|-------------------|----------------------|--------|-------------------------|
| Action | URL | Method | Response |
| Login | /login | POST | true/false |
| Signup | /signup | POST | true/false |
| Add WaterInfo | /addInfo | POST | Water Info Added |
| Get WaterInfo | /getWaterInfo/{id} | GET | Particular id waterInfo |
| Add Feedback | /addFeedback | POST | Feedback Added |
| Get Feedback | /getFeedback | GET | Particular Feedback |
| ADMIN | | | |
| Action | URL | Method | Response |
| Get All WaterInfo | /admin | GET | Array of WaterInfo |
| Delete WaterInfo | /admin /{id} | DELETE | WaterInfo deleted |
| Update WaterInfo | /admin /{id} | PUT | Save the Changes |
| Get All Feedback | /admin/feedback | GET | Array of Feedback |
| Get feedback | /admin/feedback/{id} | GET | Feedback detail |

Frontend:

Customer:

Login:

Water Management Portal



Username :

Password :





Signup:

Output Screenshot:

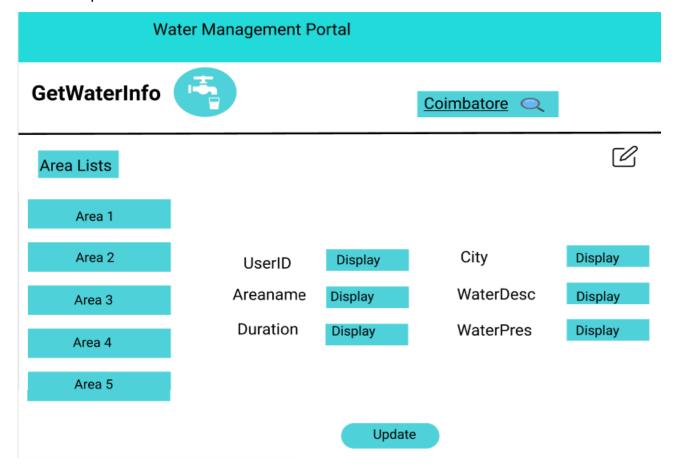
Water Management Portal Signup Firstname: Lastname: UserID: Paswword: EmailID: Mobileno:

WaterInfo:

Output Screenshot:

| Water Management Portal | | |
|-------------------------|--|--|
| ♣ WaterInfo | | |
| Areaname | | |
| Duration | | |
| City | | |
| | | |

Get Water Info:

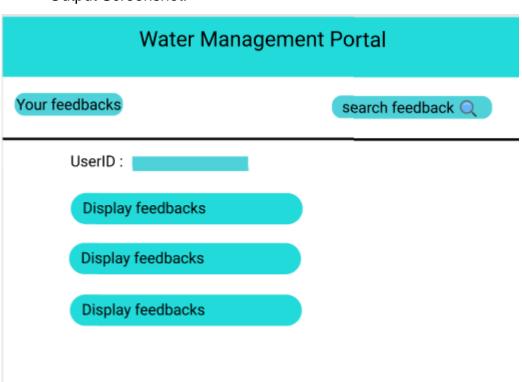


Add Feedback:

Output Screenshot:

| Wate | er Management Portal | |
|-------------|----------------------|--|
| Addfeedback | | |
| UserID: | Feedback | |
| | send → | |

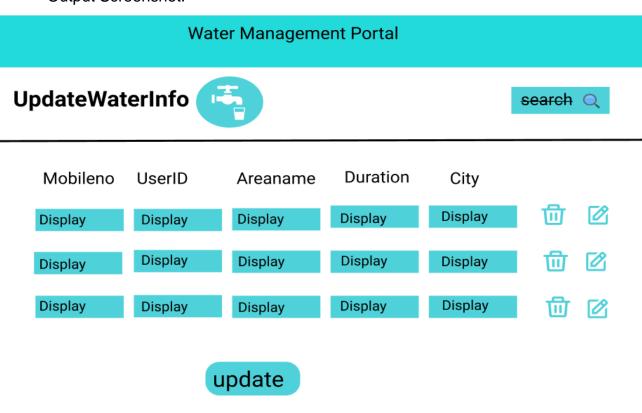
Get Feedback:



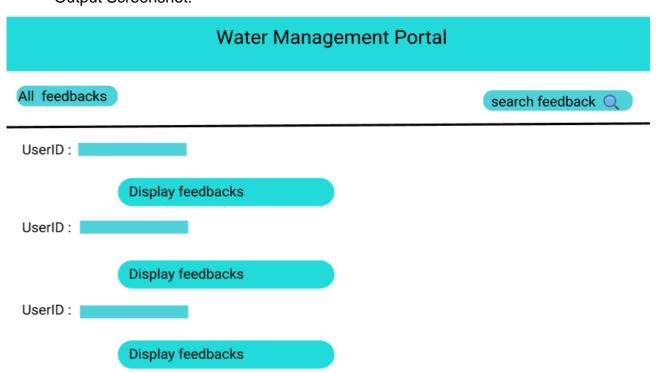
Admin:

Home:

Output Screenshot:

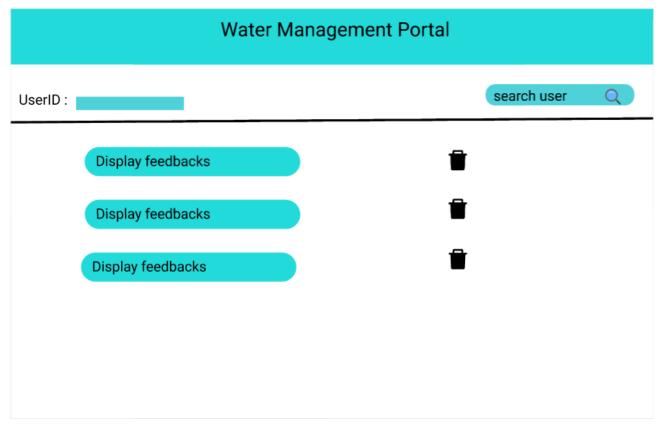


All Feedback:



Feedback By Id:

Output Screenshot:



Backend:

Class and Method description:

Model Layer:

- 1. UserModel: This class stores the user type (city residents or the city employees) and all user information.
 - a. Attributes:

i. email: String

ii. password: String

iii. mobileNumber: String

iv. active: Boolean

v. role: String

b. Methods: -

- 2. LoginModel: This class contains the email and password of the user.
 - a. Attributes:

i. email: String

- ii. password: String
- b. Methods: -
- 3. WaterModel: This class stores the details of the water details.
 - a. Attributes:

i. userld: userModel

ii. waterPressure: String

iii. waterDesc: String

iv. location: String

v. city: String

vi. feedback: FeedbackModel

- b. Methods: -
- 4. FeedbackModel: This class stores the feedback details.
 - a. Attributes:

i. feedbackld: String

ii. feedbacDesc: String

b. Methods: -

Controller Layer:

- 5. SignupController: This class control the user signup
 - a. Attributes: -
 - b. Methods:
 - i. saveUser(UserModel user): This method helps to store users in the database and return true or false based on the database transaction.
- 6. LoginController: This class controls the user login.
 - a. Attributes: -
 - b. Methods:
 - i. checkUser(LoginModel data): This method helps the user to sign up for the application and must return true or false
- 7. WaterController: This class controls the add/edit/update/view Waterdetails.
 - a. Attributes: -
 - b. Methods:
 - i. List< WaterModel> getWaterInfo(): This method helps the admin to fetch all Water informatin from the database.
 - ii. WaterModel getWaterInfoById (String id): This method helps to retrieve a Water information from the database based on the Water id.

- iii. WaterInfoUpdate(WaterModel data): This method helps to edit a Water informarion and save it to the database.
- iv. waterInfoSave(WaterModel data): This method helps to add a new Water Information to the database.
- v. waterInfoDelete (String id): This method helps to delete a Water Information from the database.
- 8. FeedbackController: This class helps to Manage the feedback details
 - a. Attributes: -
 - b. Methods:
 - i. feedbackSave(FeedbackModel data): This method helps to add a new feedback to the database
 - ii. List<FeedbackModel> getFeedback (): This method helps the admin to fetch all Feedback from the database.
 - iii. FeedbackModel feedbackById(String id): This method helps to retrieve a Feedback from the database based on the Feedback id