

UCF



Stands For Opportunity

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***CIS3360: Security in Computing***

***Chapter 6 : Network Security II***

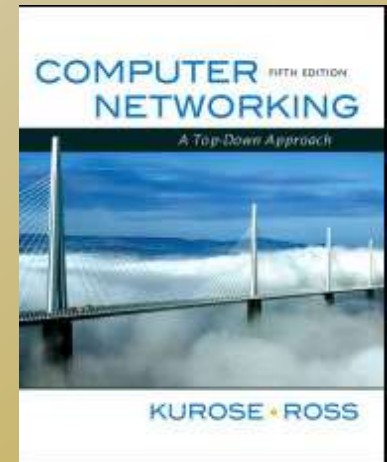
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***Spring 2012***

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# DNS Introduction

- ❑ DNS introduction content is mainly from the reference book:
  - ❑ Computer Networking: A Top Down Approach Featuring the Internet, J. Kurose & K. Ross, Addison Wesley, 5th ed., 2009



# DNS: Domain Name System

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People: many identifiers:

- ❑ SSN, name, passport #

Internet hosts, routers:

- ❑ IP address (32 bit) – 128.119.40.12  
unique ID
- ❑ “name”, e.g., www.yahoo.com - used by humans

Q: How to map between IP addresses and name ?

Domain Name System:

- ❑ *distributed database* implemented in hierarchy of many *name servers*

# DNS

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## DNS services

- ❑ Hostname to IP address translation
- ❑ Host aliasing
  - ❑ Canonical and alias names
  - ❑ Many names for a single host
- ❑ Mail server aliasing
- ❑ Load distribution
  - ❑ Replicated Web servers: set of IP addresses for one canonical name

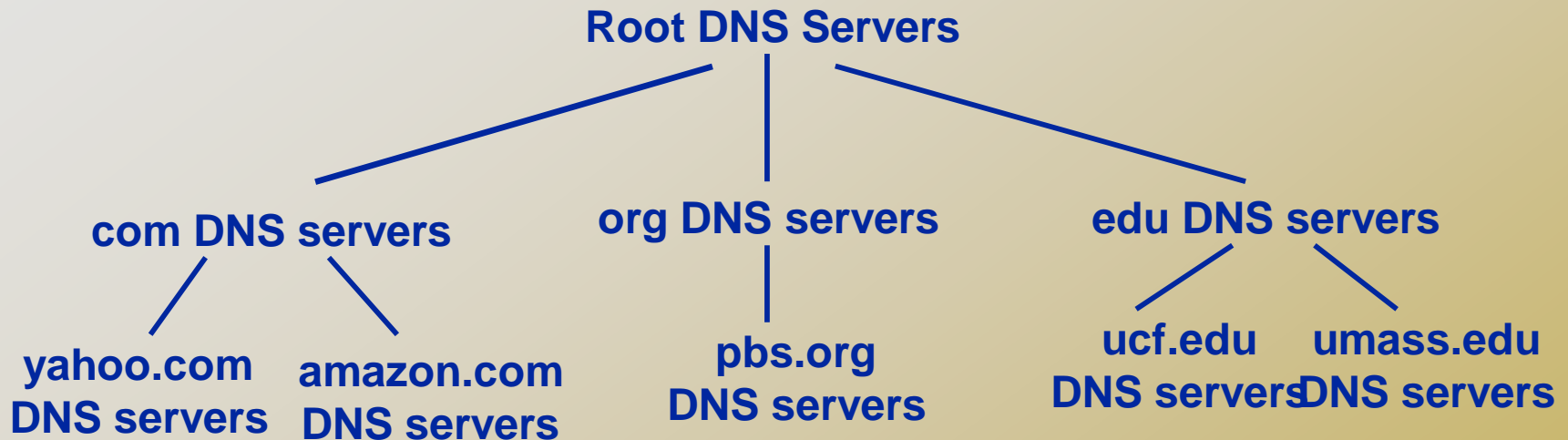
## Why not centralize DNS?

- ❑ single point of failure
- ❑ traffic volume
- ❑ distant centralized database
- ❑ maintenance

doesn't *scale!*

# ***Distributed, Hierarchical Database***

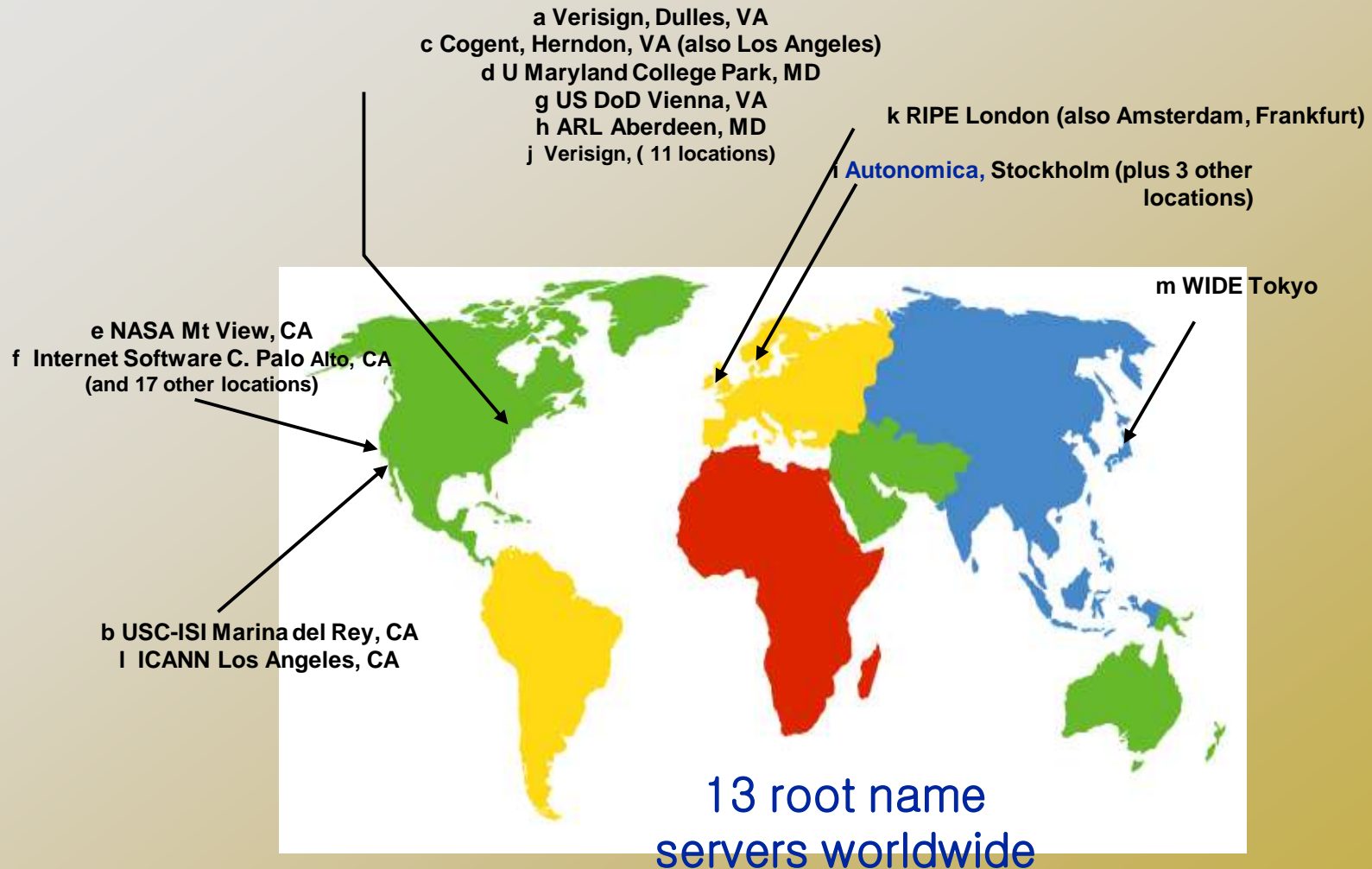
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Client wants IP for [www.amazon.com](http://www.amazon.com); 1<sup>st</sup> approx:

- ❑ Client queries a root server to find com DNS server
- ❑ Client queries “com” DNS server to get amazon.com DNS server
- ❑ Client queries amazon.com DNS server to get IP address for [www.amazon.com](http://www.amazon.com)

# DNS: Root name servers





# ***TLD and Authoritative Servers***

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- ❑ **Top-level domain (TLD) servers:** responsible for com, org, net, edu, etc, and all top-level country domains uk, fr, ca, jp.
  - ❑ Network solutions maintains servers for com TLD
  - ❑ Educause for edu TLD
- ❑ **Authoritative DNS servers:** organization's DNS servers, providing authoritative hostname to IP mappings for organization's servers (e.g., Web and mail).
  - ❑ Can be maintained by organization or service provider (paid by the organization)



# *Local Name Server*

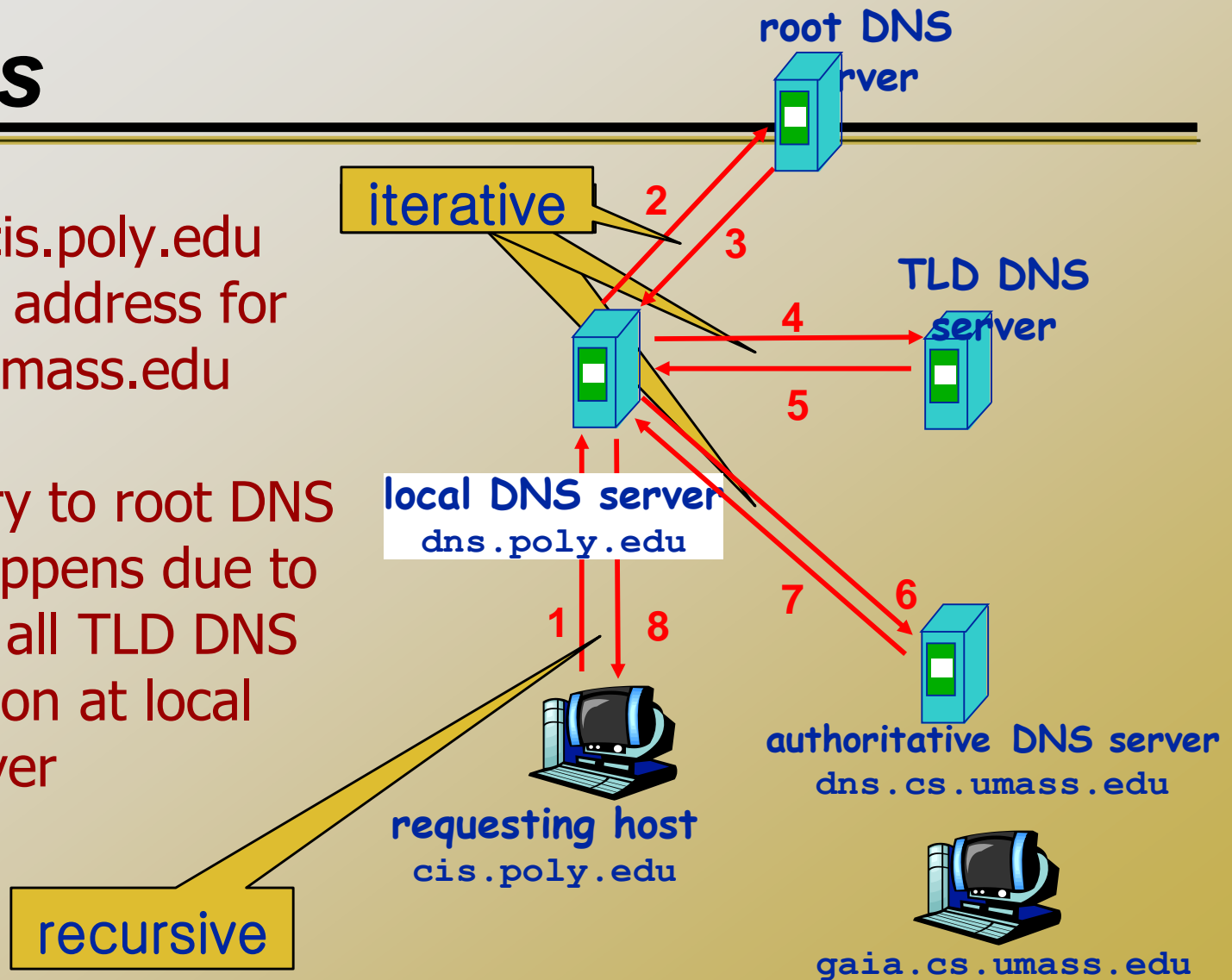
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- ❑ Does not strictly belong to hierarchy
- ❑ Each ISP (residential ISP, company, university) has one
  - ❑ Also called “default name server”
- ❑ When a host makes a DNS query, query is sent to its local DNS server
  - ❑ Acts as a **proxy (cache)**, forwards query into hierarchy



# Iterative and Recursive queries

- Host at cis.poly.edu wants IP address for gaia.cs.umass.edu
- The query to root DNS rarely happens due to cache of all TLD DNS information at local DNS server



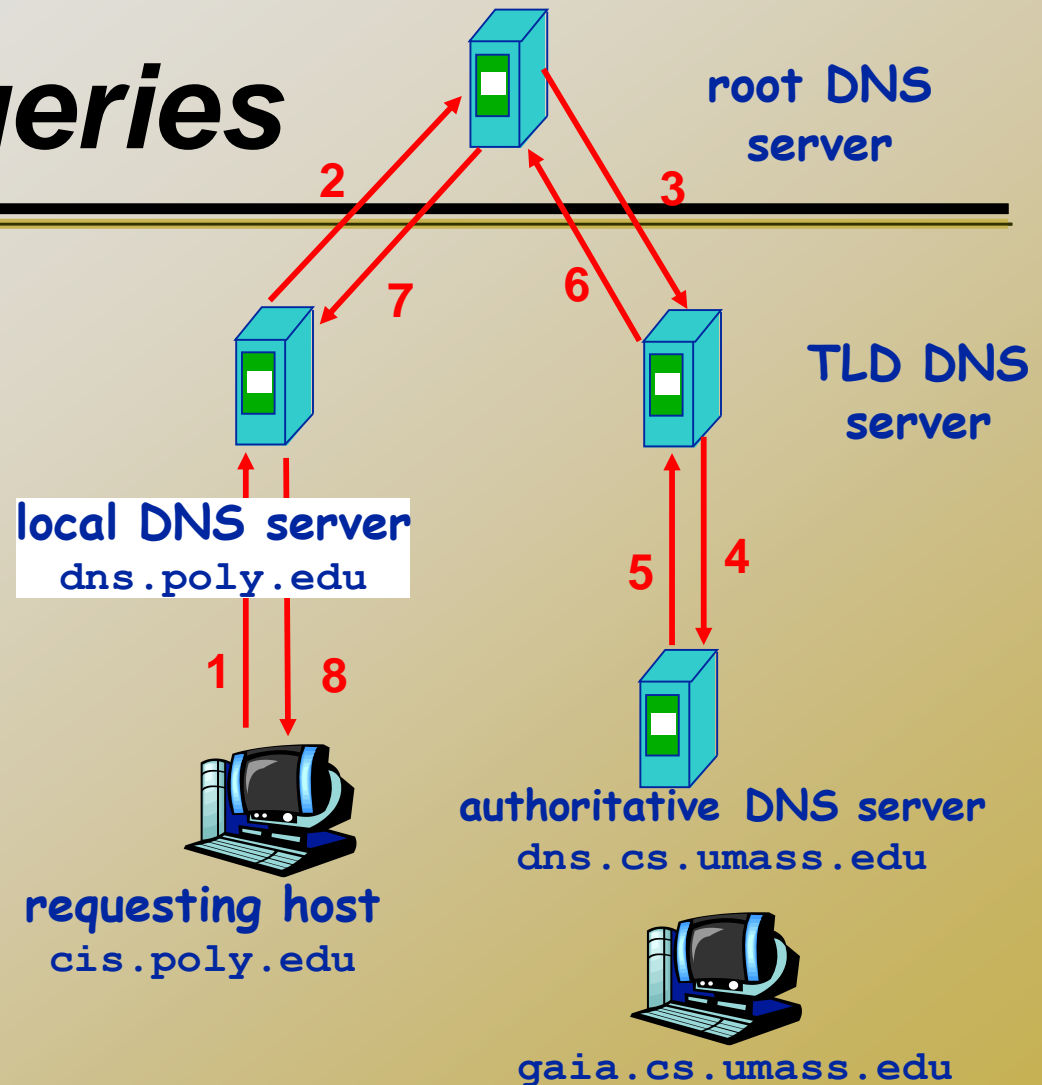
# Recursive queries

## recursive query:

- DNS client requires DNS server respond with either the requested resource record, or an error message stating that the record or domain name does not exist.

## iterative query:

- contacted server replies with name of server to contact
- “I don’t know this name, but ask this server”



Reference:

<http://technet.microsoft.com/en-us/library/cc961401.aspx>

# ***DNS: caching and updating records***

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- ❑ once (any) name server learns mapping, it *caches* mapping
  - ❑ cache entries timeout (disappear) after some time (keep fresh copy)
  - ❑ TLD servers typically cached in local name servers
    - ❑ Thus root name servers not often visited

# DNS records

DNS: distributed db storing Resource Records (RR)

**RR format:** (name, value, type, ttl)

Type=A

- ❖ name is hostname
- ❖ value is IP address

Type=NS

- ❑ name is domain (e.g. foo.com)
- ❑ value is IP address of authoritative DNS server for this domain

Type=CNAME

- ❖ name is alias name for some “canonical” (the real) name  
www.ibm.com is really  
servereast.backup2.ibm.com
- ❖ value is canonical name

Type=MX

- ❖ value is name of mailserver associated with name

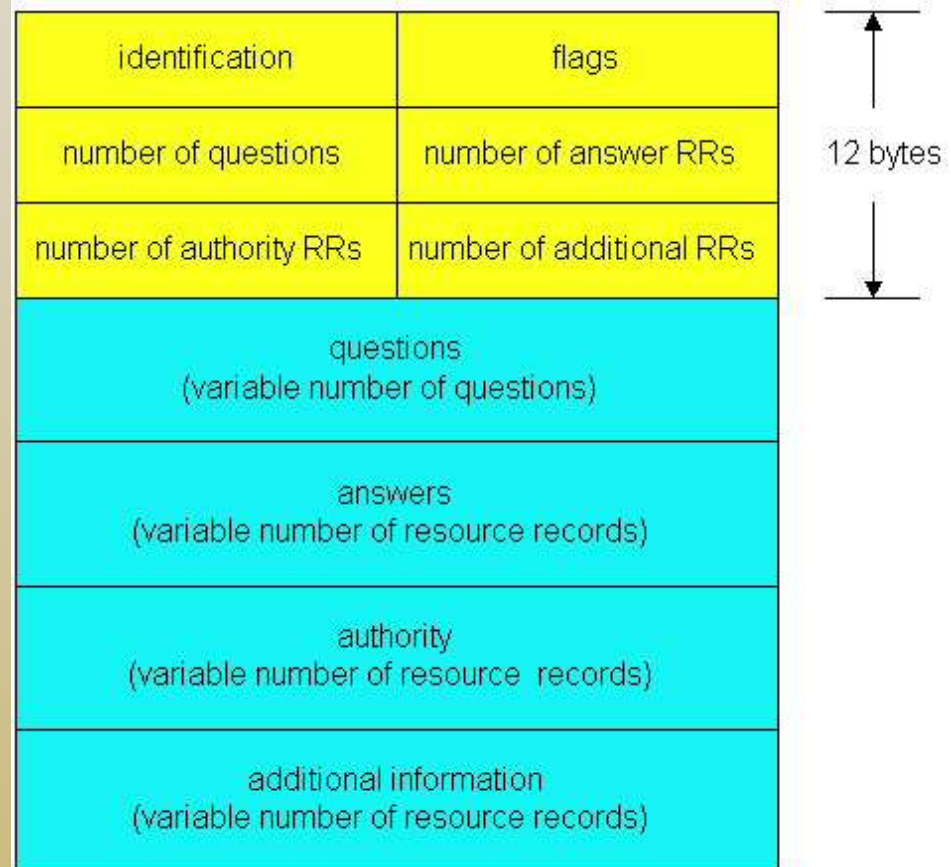


# DNS protocol, messages

DNS protocol : *query* and *reply* messages, both with same *message format*

## msg header

- **identification**: 16 bit # for query, reply to query uses same #
- **flags**:
  - ❖ query or reply
  - ❖ recursion desired
  - ❖ recursion available
  - ❖ reply is authoritative





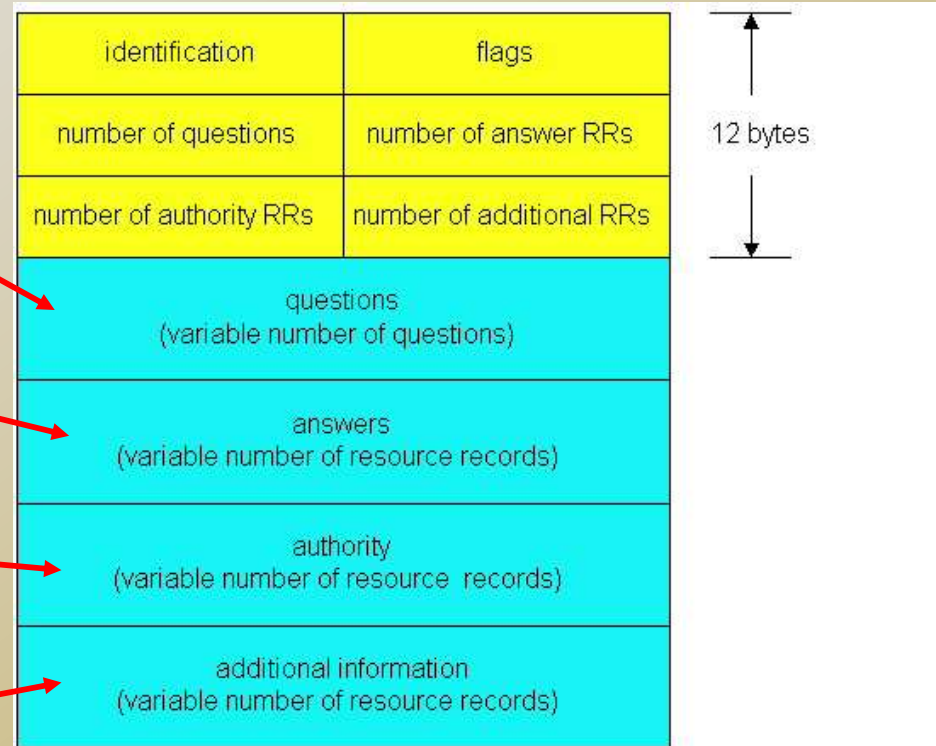
# DNS protocol, messages (UDP 53)

Name, type fields  
for a query

RRs in response  
to query

records for  
authoritative servers

additional "helpful"  
info that may be used





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- ❑ Let's check a web example using Wireshark!
  - ❑ Check MX record:
    - ❑ `nslookup -type=MX cs.ucf.edu` (Under Windows)
    - ❑ `dig mx cs.ucf.edu` (Under Unix)

# Inserting records into DNS

- ❑ Example: just created startup “Network Utopia”
- ❑ Register name networkutopia.com at a registrar (e.g., Network Solutions)
  - ❑ Need to provide registrar with names and IP addresses of your authoritative name server (primary and secondary)
  - ❑ Registrar inserts two RRs into the com TLD server:

```
(networkutopia.com, dns1.networkutopia.com, NS)
(dns1.networkutopia.com, 212.212.212.1, A)
```

- ❑ Put in authoritative server dns1.networkutopia.com
  - ❑ Type A record for www.networkutopia.com
    - ❑ Type CName for networkutopia.com (alias)
  - ❑ Type MX record for networkutopia.com (email)
    - ❑ Type A record for the email server
- ❑ How do people get the IP address of your Web site?

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# DNS Security

# Cybersquatting

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- ❑ Cybersquatting is to register a domain in anticipation of that domain being desirable to another organization
  - ❑ Intent to sell to that organization for big profit
- ❑ For example, You can register "hurricane2013.com", or "hurricane-in-Texas.com" if you think there will be a big one in Texas in the near future.
  - ❑ Sell it for big profit if it is true!
  - ❑ Domain name purchase is cheap!
- ❑ Many organizations have to buy all related domain names to prevent cybersquatting
- ❑ A legitimate example: <http://teaparty.com/>
  - ❑ suspicious ones for tea party: <http://tparty.com/>, <http://t-party.com/>
- ❑ <http://en.wikipedia.org/wiki/Cybersquatting>



# *Typosquatting*

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- ❑ Register all possible typo domain names for another organization
  - ❑ Should a user accidentally enters an incorrect website address, he may be led to an alternative website owned by a cybersquatter.
  - ❑ Could lead to phishing attack (malicious), or increase web visits (not very malicious)
- ❑ For example, for “bankofamerica.com”, a cybersquatter could register:
  - ❑ “bankamerica.com”, “bankoamerica.com”, “bankofamerican.com”, “bankfoamerica.com”, .....
  - ❑ Domain name purchase is cheap!

# OS DNS Cache Privacy

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- ❑ Windows OS maintain a local DNS cache
  - ❑ Command "ipconfig/displaydns"
- ❑ DNS cache reveals a user's browsing history
  - ❑ Even if the user deletes browsing cache and cookies
- ❑ Internet Explorer does not have its own DNS cache
- ❑ Cross-platform browser, such as Firefox, has its own DNS cache

# ***DNS Vulnerability***

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- ❑ Most DNS queries and responses are in plaintext
- ❑ No authentication is done for DNS response
  - ❑ You really has no good way to tell if the DNS response you get are trustable or not!
- ❑ DNS is mostly relying on UDP packets
  - ❑ IP address spoofing is very easy for UDP packets
    - ❑ No seq/ack numbers



# DNS Cache Poisoning

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- Basic idea: give DNS servers false records and get it cached
- DNS uses a 16-bit request identifier to pair queries with answers
- Cache may be poisoned when a name server:
  - Disregards identifiers
  - Has predictable ids
  - Accepts unsolicited DNS records



# ***DNS Cache Poisoning Procedure***

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- ❑ **Eve wants to poison attack an ISP DNS server**
  - ❑ Eve transmits a DNS query to this server, which in turn queries authoritative DNS on behalf of Eve
  - ❑ Eve simultaneously sends a DNS response to the server, spoofing with the authoritative server's IP
  - ❑ The ISP's DNS server accepts the forged response and caches a wrong DNS entry
    - ❑ All downstream users of this ISP will be directed to the wrong website

# DNS Cache Poisoning Prevention

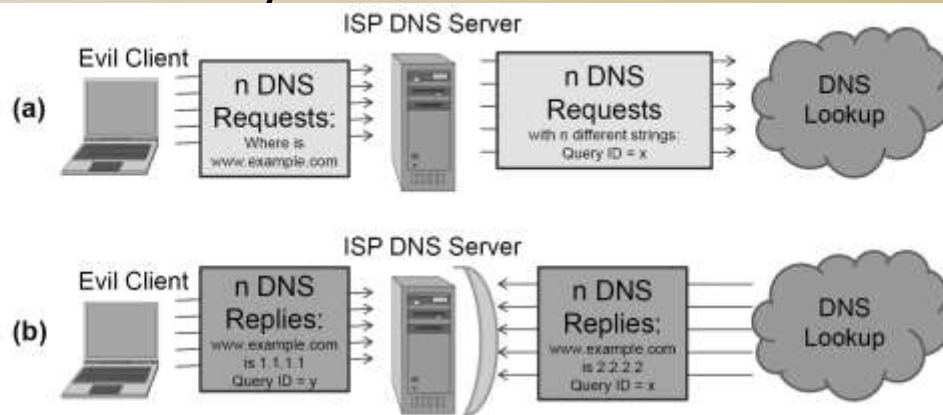
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- Use random identifiers for queries
  - Make it hard to guess the ID number
- Always check identifiers
- Port randomization for DNS requests
- Deploy DNSSEC
  - Challenging because it is still being deployed and requires reciprocity



# DNS Cache Poisoning against Query ID

- ❑ Even if a DNS server checks response IDs and use random IDs, it is still vulnerable to the attack
  - ❑ Attacker generates a flux of DNS requests and send the corresponding flux of DNS response back
  - ❑ If one of the pair has matched ID, the attack is successful
  - ❑ Birthday Paradox: the prob. Of two persons in 23 people share the same birthday is more than 50%!



**Figure 6.7:** A DNS cache poisoning attack based on the birthday paradox: (a) First, an attacker sends  $n$  DNS requests for the domain she wishes to poison. (b) The attacker sends  $n$  corresponding replies for her own request. If she successfully guesses one of the random query IDs chosen by the ISP DNS server, the response will be cached.

# Some Defenses

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- ❑ Fact: Most DNS poisoning target local DNS (LDNS) server
- ❑ Solution: Configure LDNS to only accept requests from internal networks
  - ❑ Why does it need to server outside users?
- ❑ Source-port randomization (SPR)
  - ❑ DNS query sent out will have two randomized numbers:
    - ❑ Source port number (destination port always 53)
    - ❑ Query ID number (16 bits)
  - ❑ Check DNS response for both of these numbers

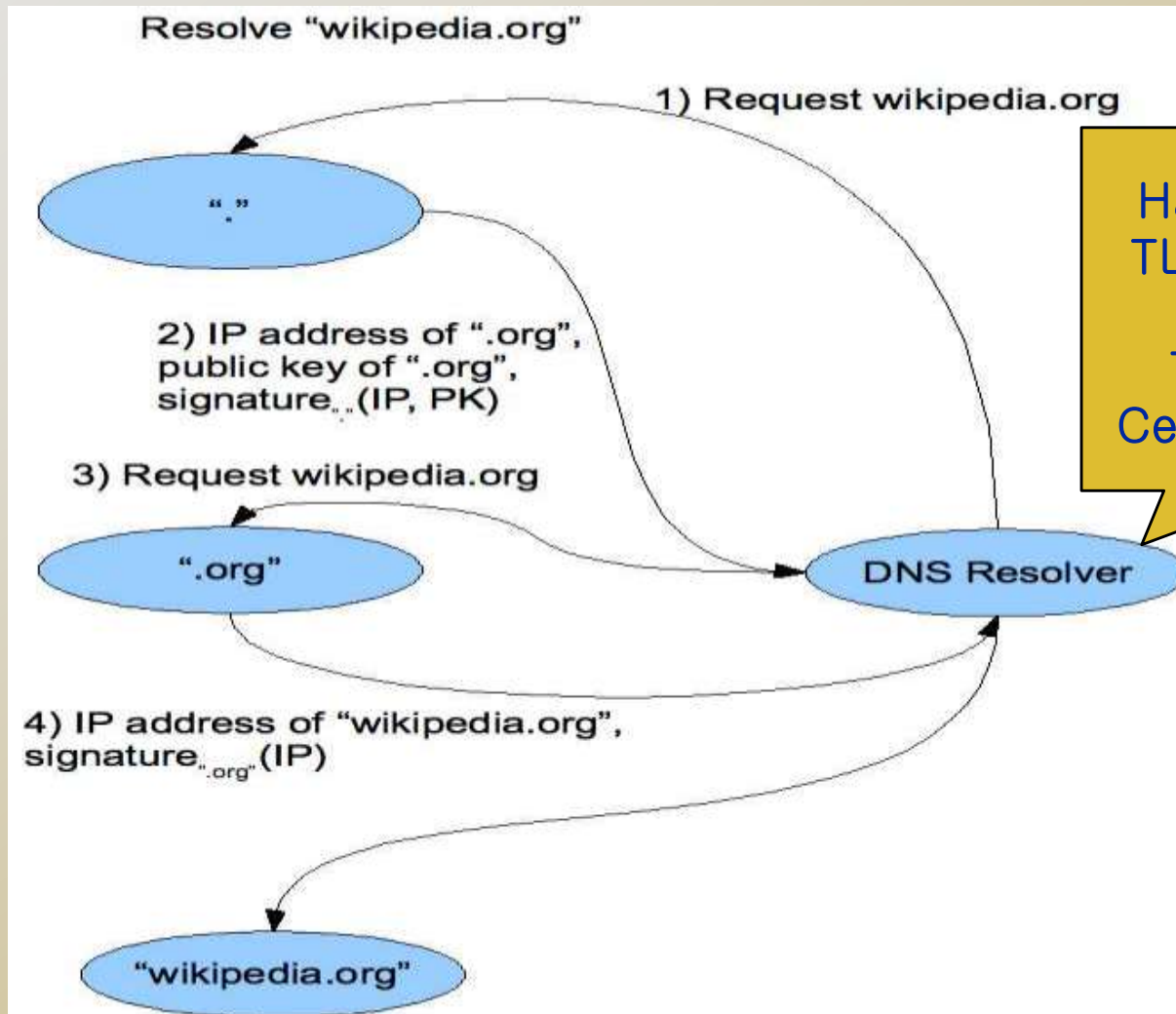
# DNSSEC

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- **Guarantees:**
  - **Authenticity of DNS answer origin**
  - **Integrity of reply**
  - **Authenticity of denial of existence**
- **Accomplishes this by signing DNS replies at each step of the way**
- **Uses public-key cryptography to sign responses**
- **Typically use trust anchors, entries in the OS to bootstrap the process**



# DNS Signing



Hard-coded with  
TLD's public keys

TLDs serve as  
Certificate Authority



# ***DNSSEC Deployment***

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- As the internet becomes regarded as critical infrastructure there is a push to secure DNS
- NIST is in the process of deploying it on root servers now
- May add considerable load to dns servers with packet sizes considerably larger than 512 byte size of UDP packets
- There are political concerns with the US controlling the root level of DNS

